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Construction of polynomial spline spaces over quadtree and octree T-meshes

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☐ Motivation and summary of our previous works

- T-spline parameterization of 2D and 3D geometries
- Application to isogeometric modeling and analysis

☐ Polynomial spline spaces over quadtree and octree T-meshes

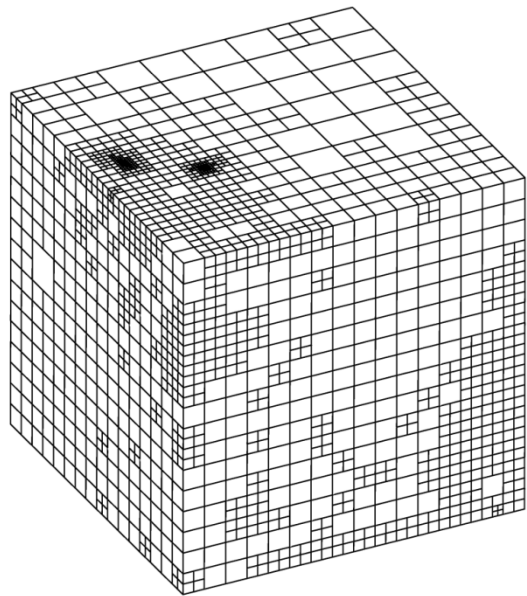
- The main three steps of the new technique in 2D and 3D
- Straightforward implementation in 2D and 3D
- Application to isogeometric modeling and analysis

☐ Comments and future research

T-spline Parameterization

For a given T-mesh (0-balanced quadtree/octree)

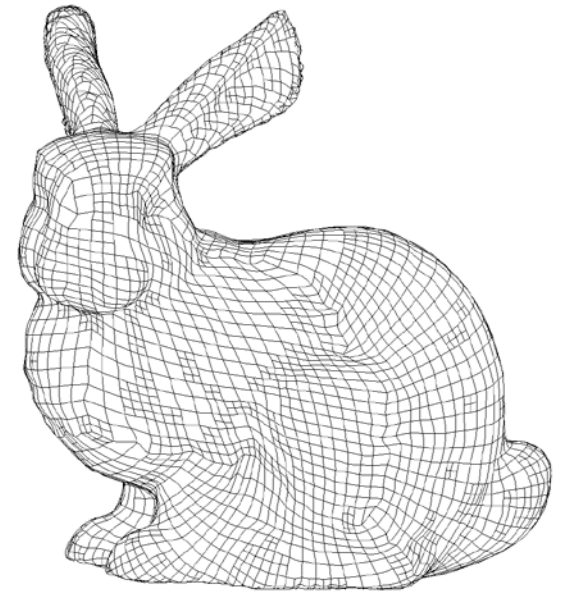
Objective question: Is it possible to define cubic polynomial blending functions?



T-mesh

Parameter space

$$S(\xi) = \sum_{\alpha \in A} P_{\alpha} R_{\alpha}(\xi)$$



T-spline

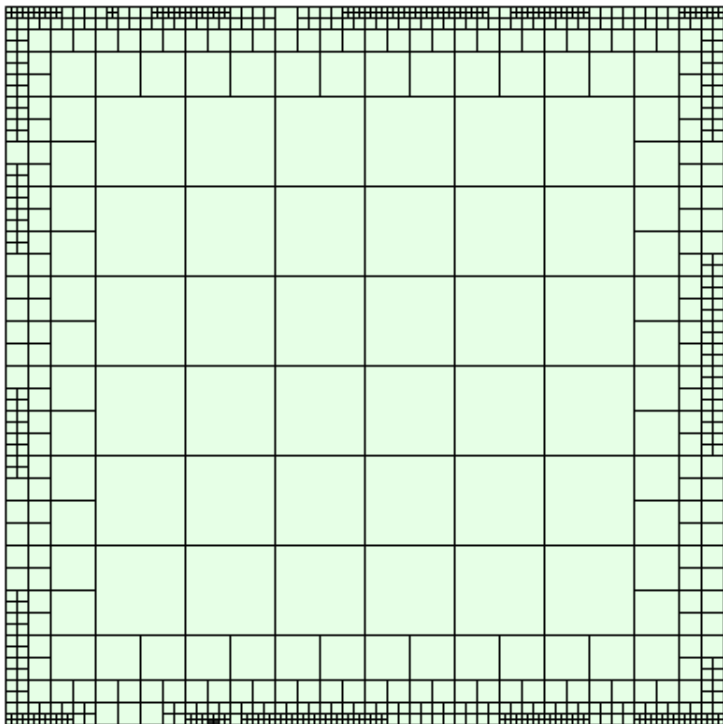
Physical space

The Meccano Method on T-meshes in 2-D

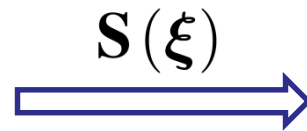
Input data: Boundary representation of the object

Objective: Construction of a high quality T-spline parameterization

T-mesh

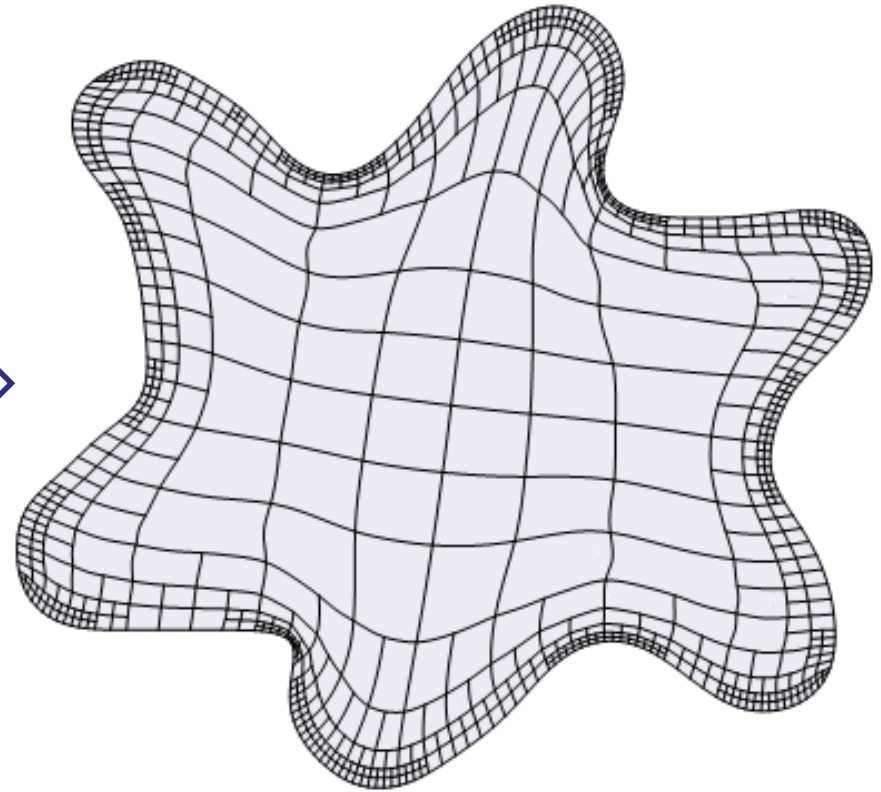


Parameter space



$S(\xi)$

T-spline mesh



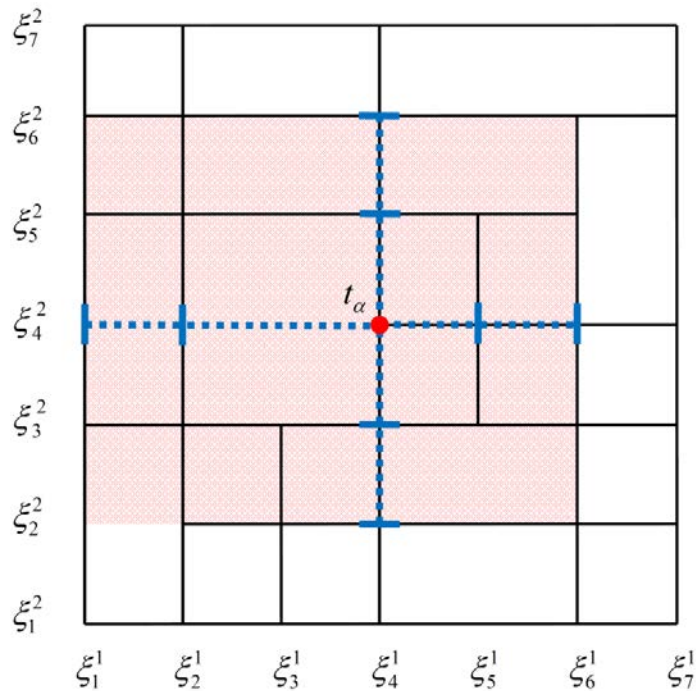
Physical space

T-spline Basis Functions in 2-D

Example of a bivariate cubic basis function on a T-mesh

T.W. Sederberg (rational blending functions with local support)

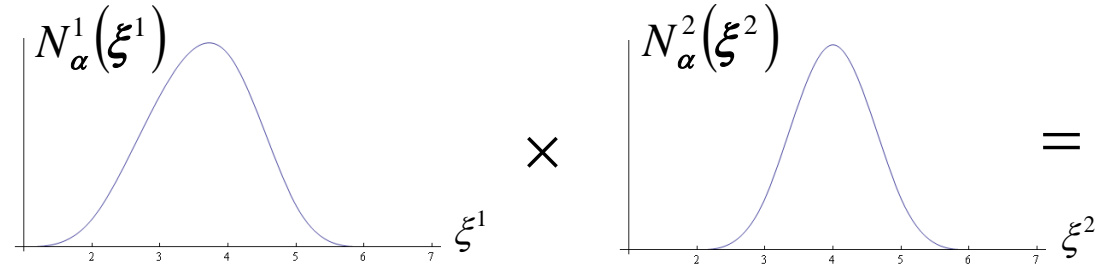
T-mesh and anchor t_α



Knots associated to anchor t_α

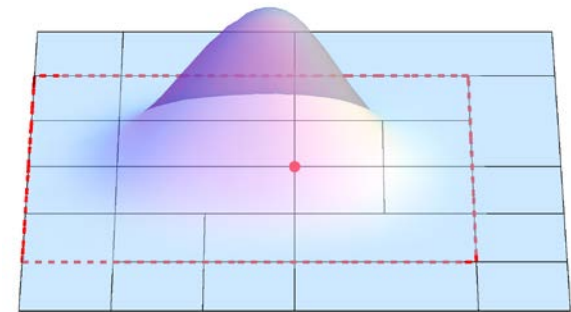
(obtaining by traversing T-mesh edges):

$$\Xi_\alpha^1 = \{\xi_1^1, \xi_2^1, \xi_4^1, \xi_5^1, \xi_6^1\} \quad \Xi_\alpha^2 = \{\xi_2^2, \xi_3^2, \xi_4^2, \xi_5^2, \xi_6^2\}$$



Bivariate Cubic T-spline Basis Function

$$B_\alpha(\xi^1, \xi^2) = N_\alpha^1(\xi^1) N_\alpha^2(\xi^2)$$



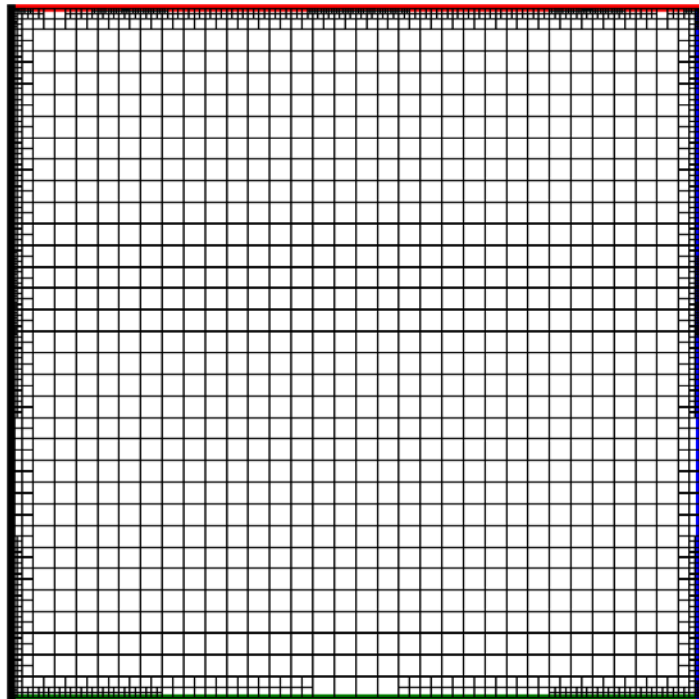
Rational blending function

$$R_\alpha(\xi) = \frac{w_\alpha B_\alpha(\xi)}{\sum_{\beta \in A} w_\beta B_\beta(\xi)}$$

Simultaneous Untangling and Smoothing of T-meshes


T-mesh transformation along the SUS process: Example

T-mesh

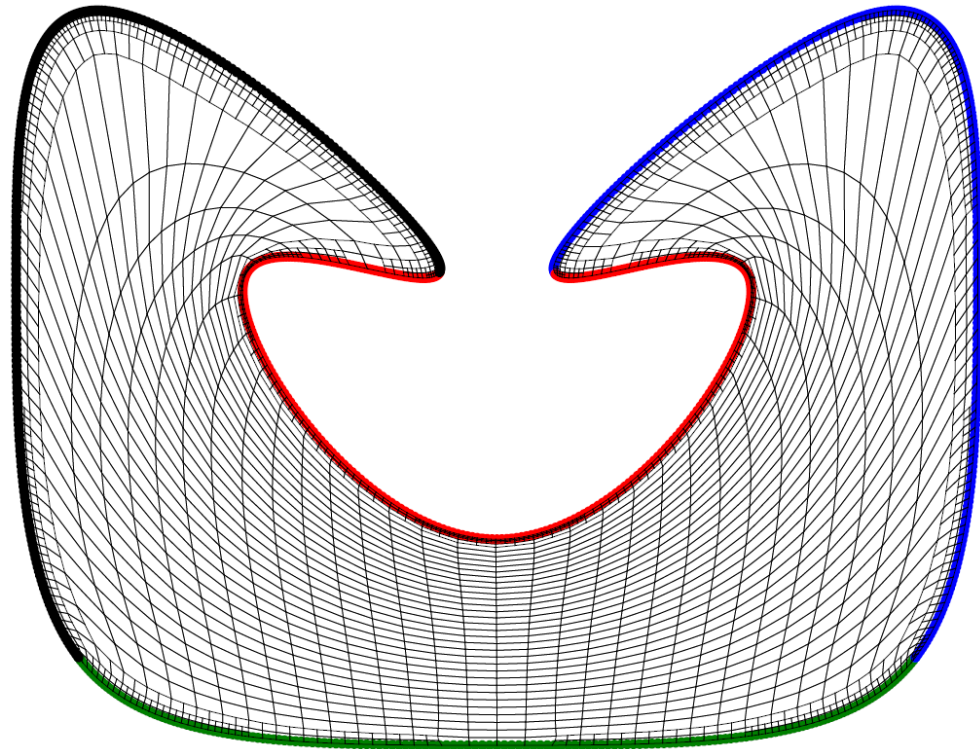


Parameter space

$S(\xi)$



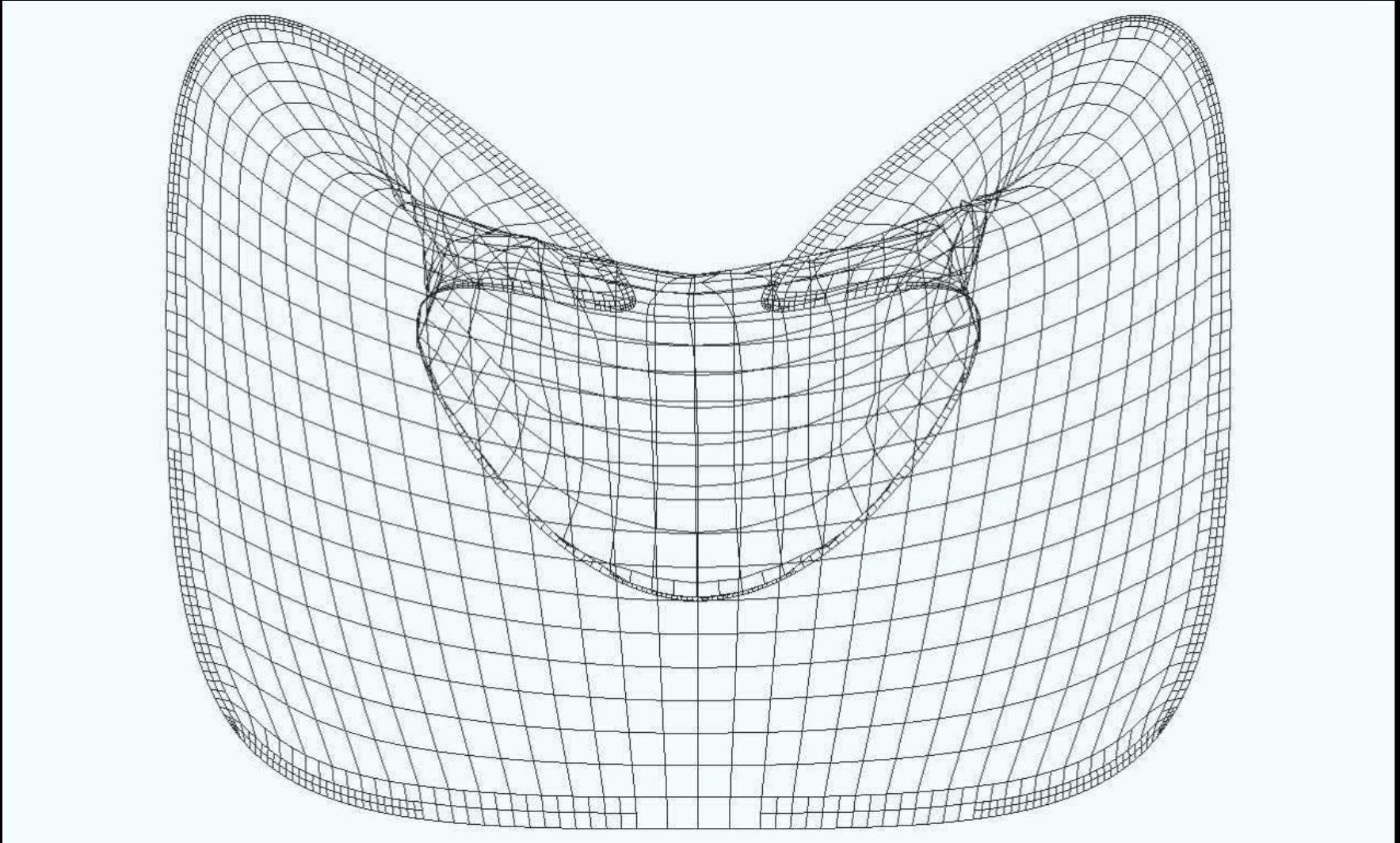
T-spline



Physical space

Simultaneous Untangling and Smoothing of T-meshes

T-mesh transformation along the SUS process: Video

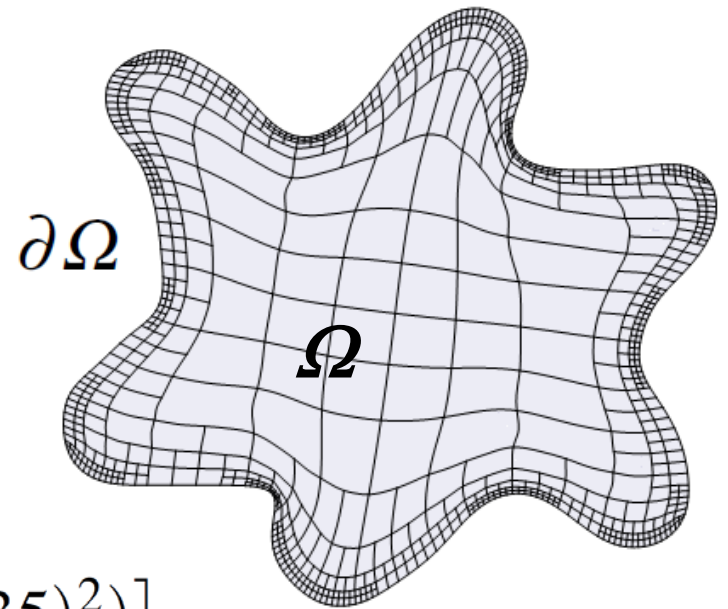


Local Nested Adaptive Refinement

Numerical solution of a Poisson problem

Concentrate source in relation to the initial mesh size

$$\begin{aligned} -\Delta u &= f && \text{in } \Omega, \\ u &= g && \text{on } \partial\Omega. \end{aligned}$$



Exact solution:

$$u(x, y) = \exp \left[-10^3 ((x - 0.6)^2 + (y - 0.35)^2) \right]$$

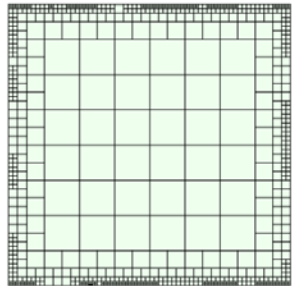
Residual-type error indicator:

$$\eta(\Omega_e)^2 = \|h(f + \Delta u_h)\|_{0, \Omega_e}^2 = \int_{\Omega_e} h^2 (f + \Delta u_h)^2 \, d\Omega$$

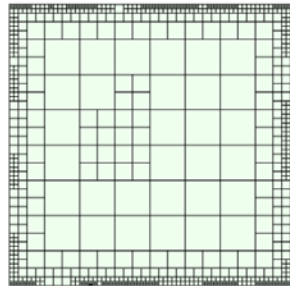
Local Nested Adaptive Refinement

Numerical solution of a Poisson problem

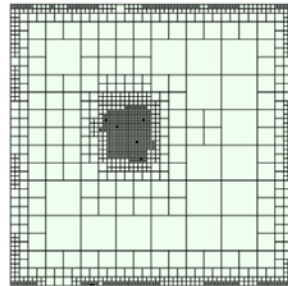
$$\text{Error indicator : } \eta(\Omega_e)^2 = \int_{\Omega_e} h^2 (f + \Delta u_h)^2 d\Omega$$



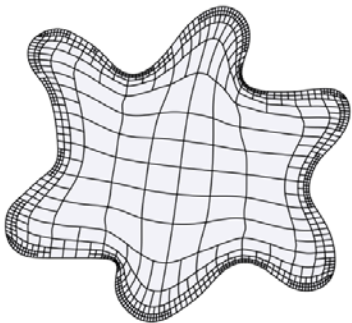
(a) 844 cells, 1456 DOF



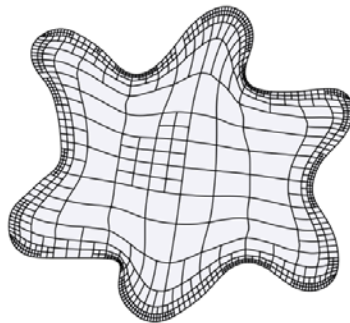
(b) 859 cells, 1476 DOF



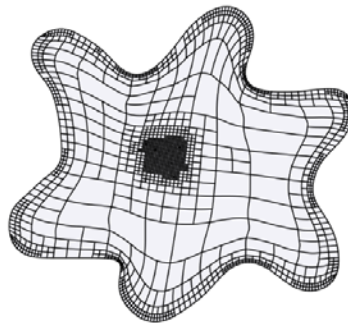
(c) 1552 cells, 2233 DOF



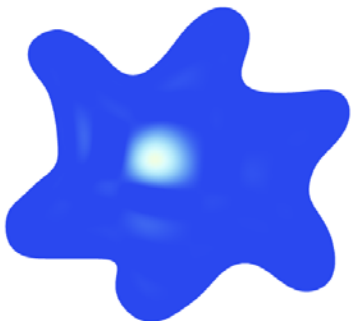
(d) Initial mesh



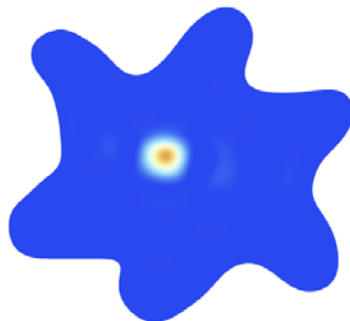
(e) 1-st refinement



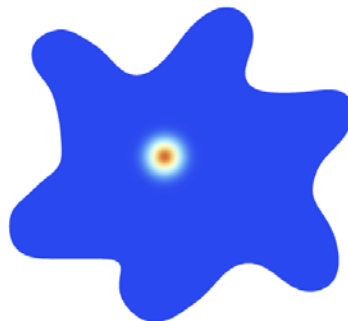
(f) 14-th refinement



(g) Initial solution

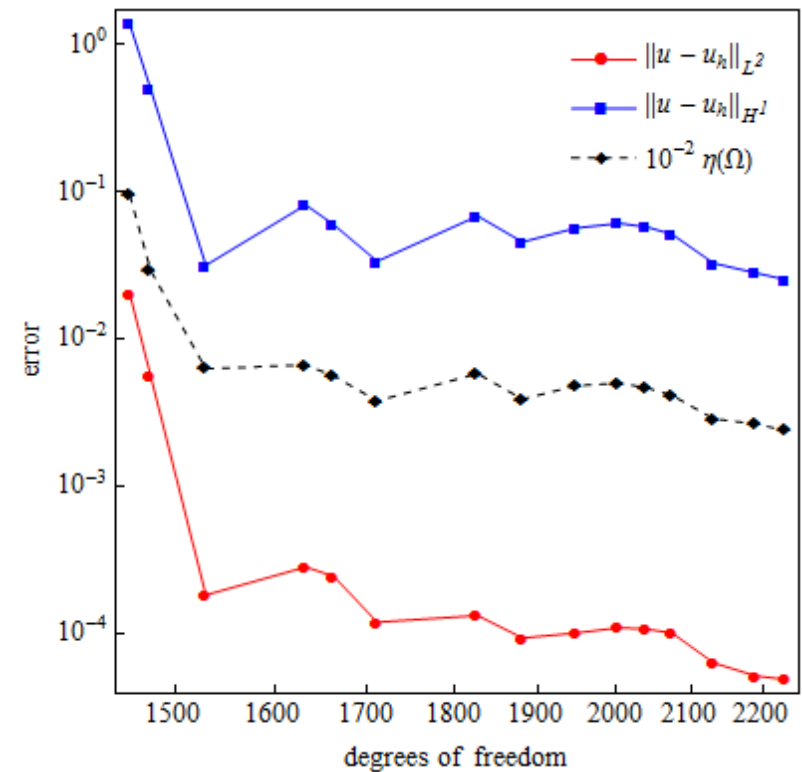


(h) 1-st refinement



(i) 14-th refinement

Non-monotonous convergence behavior



A new strategy for constructing tensor product cubic spline spaces over arbitrary quadtree (2D) and octree (3D) T-meshes

- ❑ For a given T-mesh, it allows to obtain a set of cubic spline functions that span a space with nice properties: C^2 continuous, nested spaces, linear independence
- ❑ Simple rules for inferring local knot vectors to define spline blending functions
- ❑ Straightforward implementation in 2D and 3D

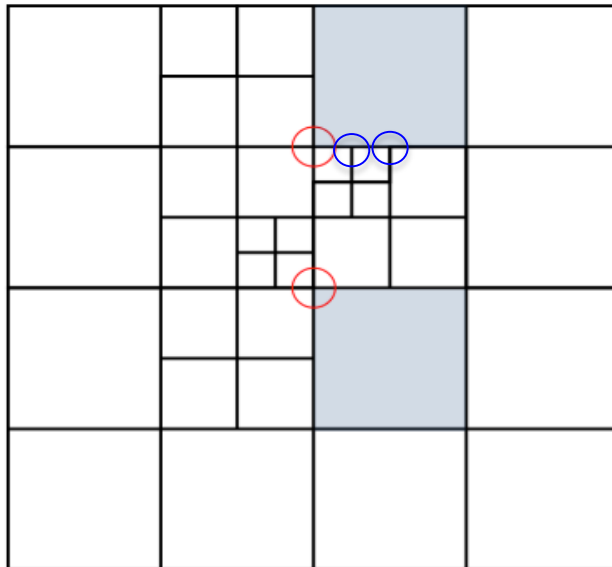
Three main steps

1. Mesh pretreatment: 0-balancing
2. Inferring local knot vectors
3. Modification of local knot vectors


0-balancing

- ❑ Only one hanging node (T-junction) per edge
- ❑ Any node is shared by cells that at most belong to two consecutive levels

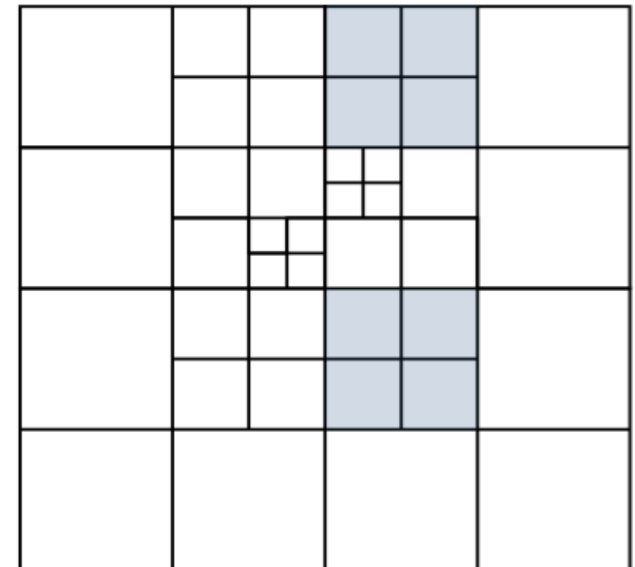
Unbalanced quadtree



Standard procedure
(refinement)

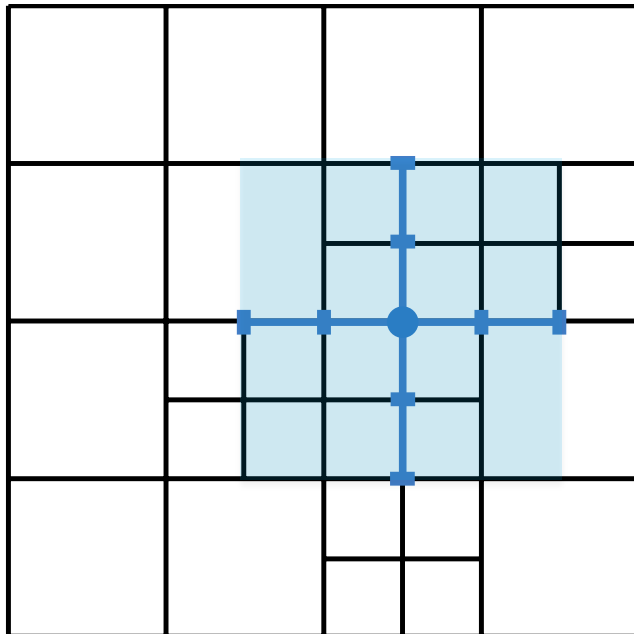


0-balanced quadtree

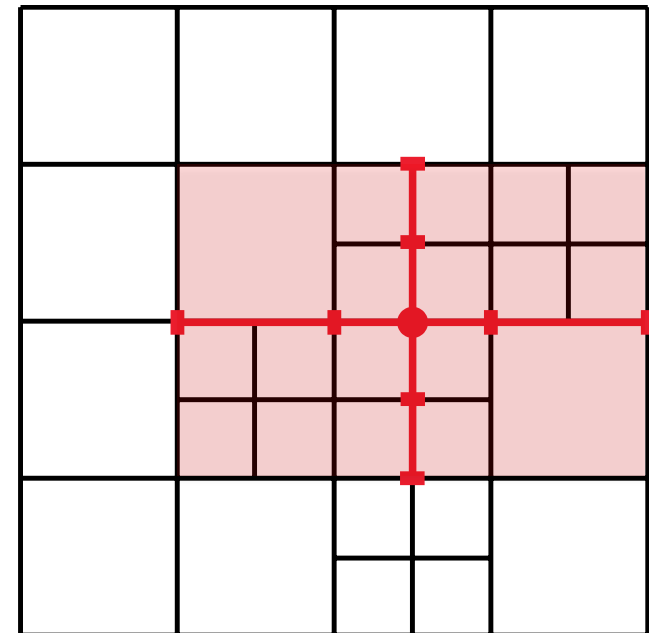


Inferring local knot vectors

- ❑ Blending functions are associated **only to regular nodes**
- ❑ Local knot vectors are inferred by traversing T-mesh edges
- ❑ Hanging nodes are skipped when “walking” along its surrounding edge



Original T-spline (Sederberg)

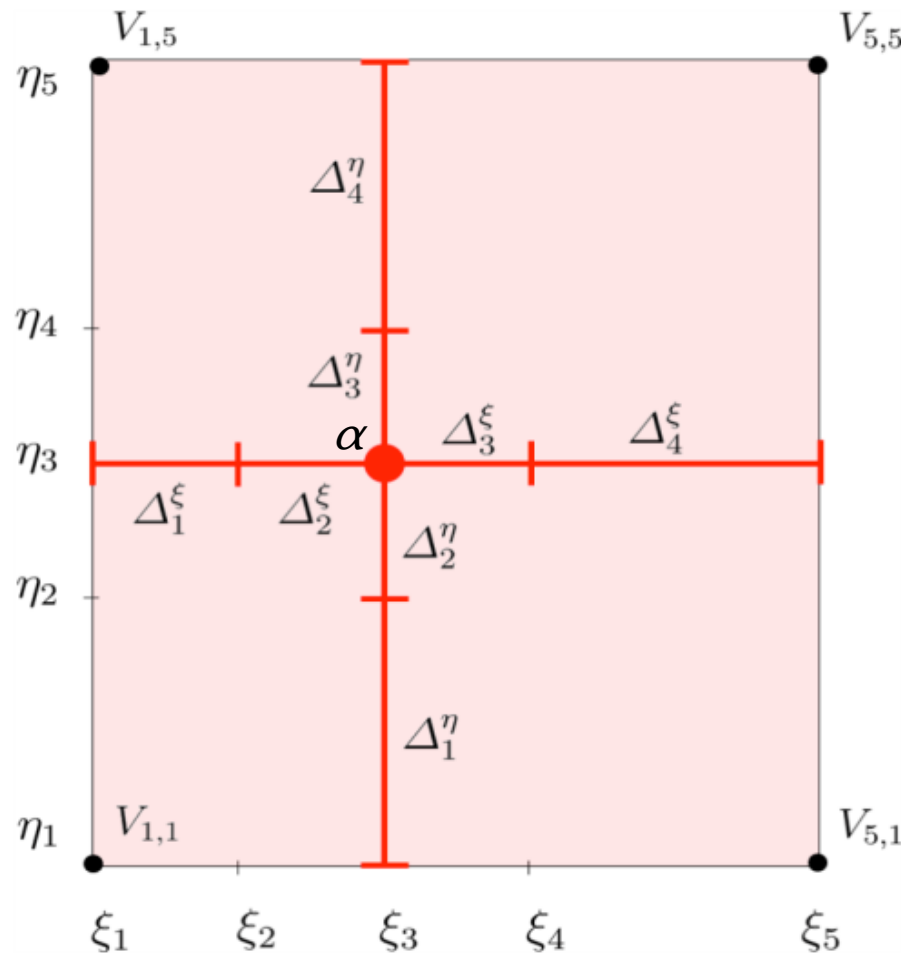


New strategy

Strategy for defining polynomial spline spaces

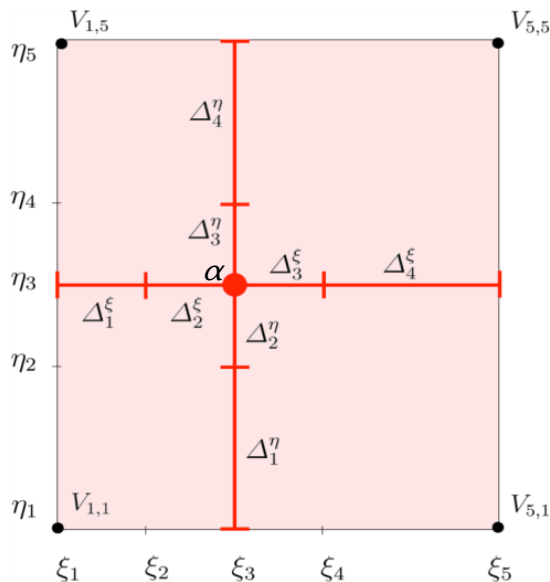
Step 3 - Modification of local knot vectors

Support of the blending function N_α associated to the anchor α



Modification of local knot vectors

Knot vectors of each blending function N_α have to fulfill two conditions:



Condition 1: Local knot vectors of the d-variate function N_α verify:

$$\Delta_1^j \geq \Delta_2^j = \Delta_3^j \leq \Delta_4^j, \quad j = 1, \dots, d$$

Condition 2: The frame of the function support should be situated over the mesh skeleton:

$$\text{frm}(\text{supp } N_\alpha) \in \text{skt}(T)$$

Simple extension rule: If any condition is not verified, then some Δ_i^j are duplicated

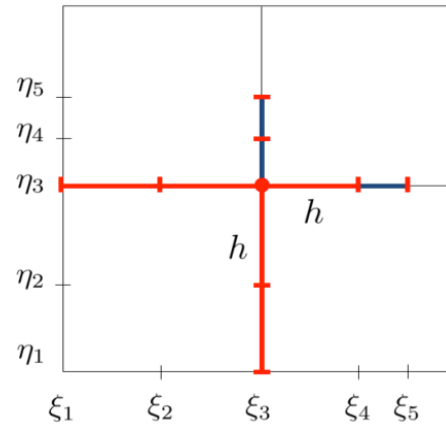
Strategy for defining polynomial spline spaces

Step 3 - Modification of local knot vectors (Examples)

Condition 1 is **not** satisfied

$$\Delta_4^\xi < \Delta_3^\xi \text{ and } \Delta_3^\eta < \Delta_2^\eta$$

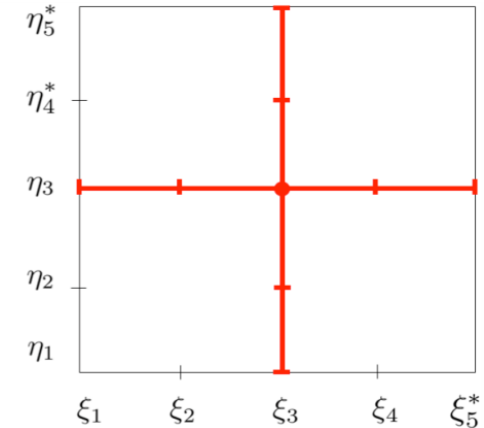
$$h = \max(\Delta_2^\xi, \Delta_3^\xi) = \max(\Delta_2^\eta, \Delta_3^\eta)$$



$$\xi_5^* \leftarrow \xi_3 + 2h$$

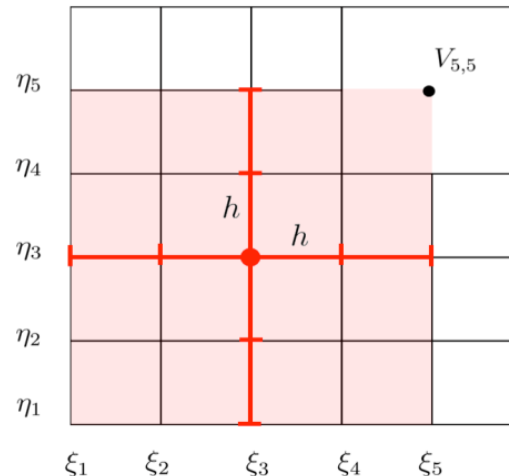
$$\eta_4^* \leftarrow \eta_3 + h$$

$$\eta_5^* \leftarrow \eta_3 + 2h$$



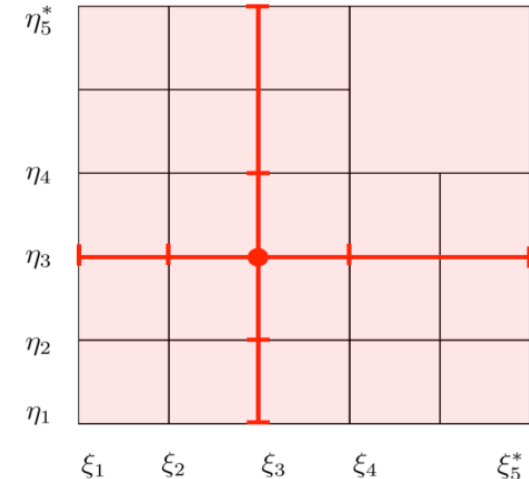
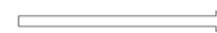
Condition 2 is **not** satisfied

$$V_{5,5} \notin \text{skt}(T)$$



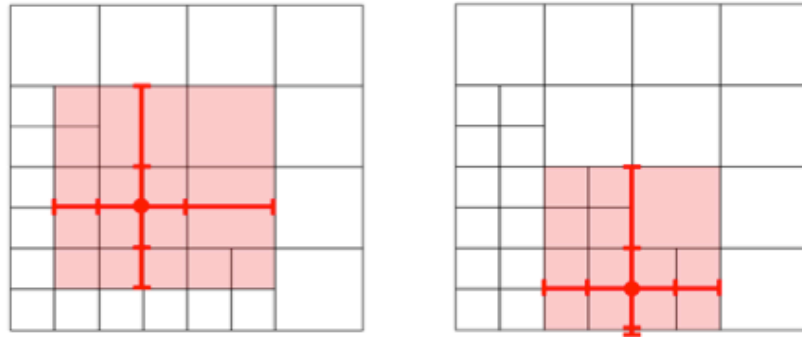
$$\xi_5^* \leftarrow \xi_3 + 3h$$

$$\eta_5^* \leftarrow \eta_3 + 3h$$

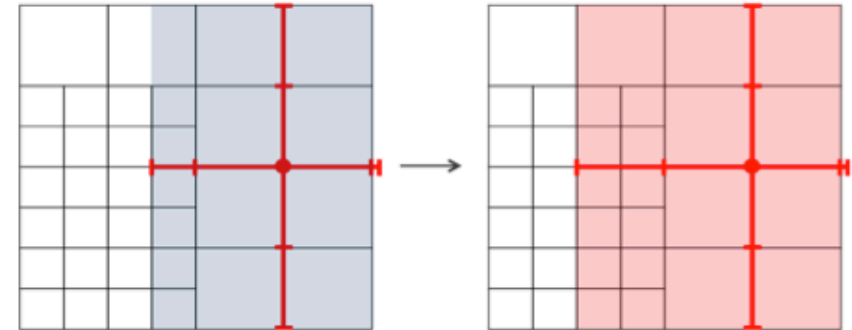


Strategy for defining polynomial spline spaces

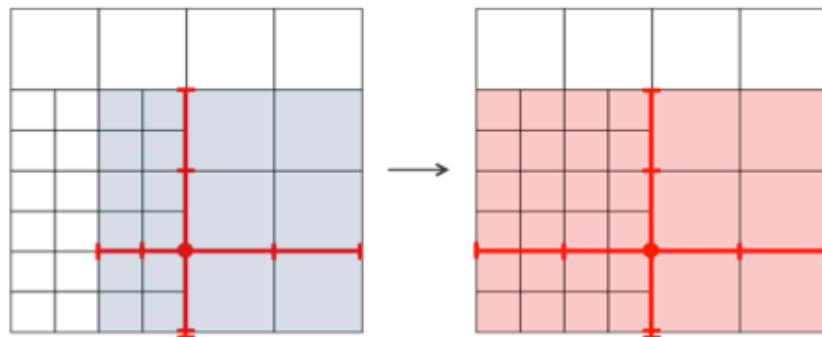
Step 3 - Modification of local knot vectors (more examples)



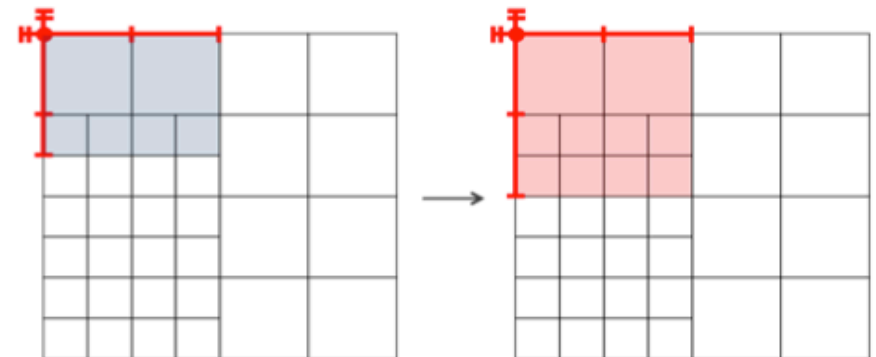
(a) Initial supports that satisfy both conditions and should not be modified.



(b) Condition 1 is not satisfied because $\Delta_1^\xi < \Delta_2^\xi$, so $\xi_1^* \leftarrow \xi_3 - 2h$.



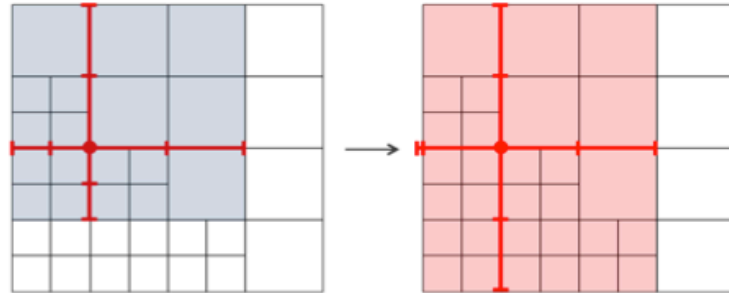
(c) Condition 1 is not satisfied because $\Delta_2^\xi < \Delta_3^\xi$, so $\xi_1^* \leftarrow \xi_3 - 2h$ and $\xi_2^* \leftarrow \xi_3 - h$.



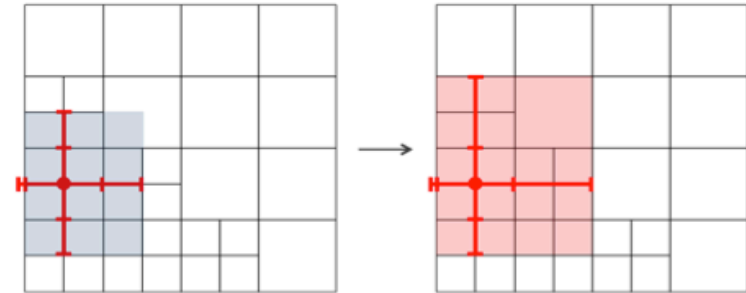
(d) Condition 1 is not satisfied because $\Delta_1^\eta < \Delta_2^\eta$, so $\eta_1^* \leftarrow \eta_3 - 2h$.

Strategy for defining polynomial spline spaces

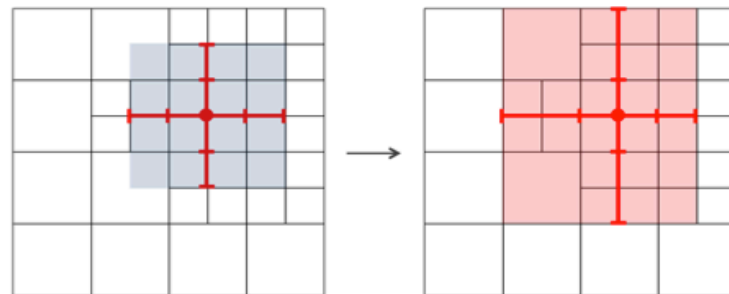
Step 3 - Modification of local knot vectors (more examples)



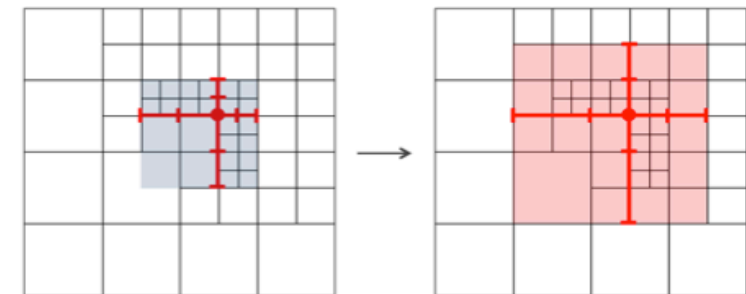
(e) Condition 1 is not satisfied because $\Delta_2^\xi < \Delta_3^\xi$ and $\Delta_2^\eta < \Delta_3^\eta$, so $\xi_2^* \leftarrow \xi_3 - h$, $\eta_2^* \leftarrow \eta_3 - h$ and $\eta_1^* \leftarrow \eta_3 - 2h$.



(f) Condition 2 is not satisfied because $V_{5,5} \notin \text{skt}(T)$, so $\xi_5^* \leftarrow \xi_3 + 3h$ and $\eta_5^* \leftarrow \eta_3 + 3h$.



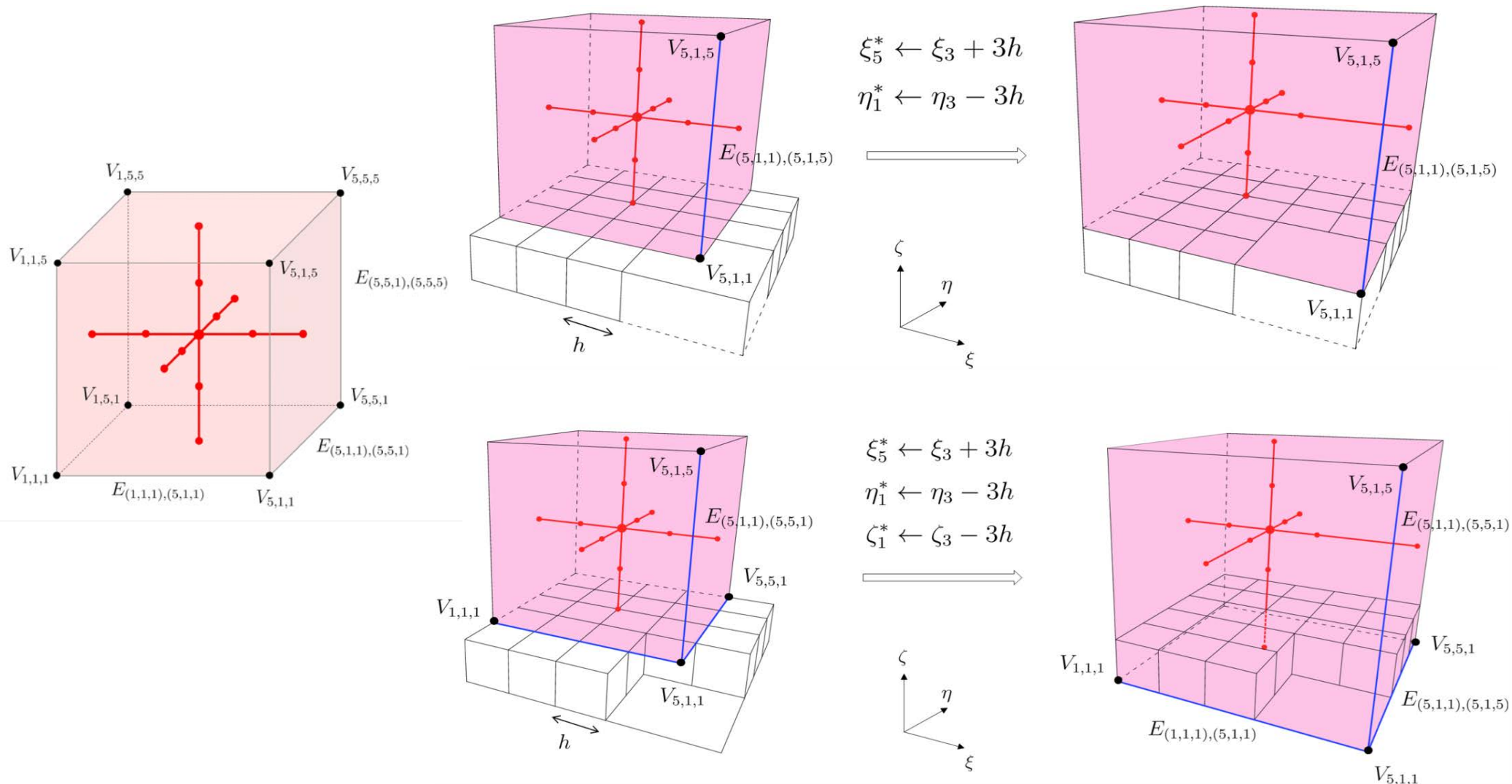
(g) Condition 2 is not satisfied because $V_{1,1}$ and $V_{1,5} \notin \text{skt}(T)$, so $\xi_1^* \leftarrow \xi_3 - 3h$, $\eta_1^* \leftarrow \eta_3 - 3h$ and $\eta_5^* \leftarrow \eta_3 + 3h$.



(h) Condition 1 and 2 are not satisfied because $\Delta_2^\xi > \Delta_3^\xi$, $\Delta_2^\eta > \Delta_3^\eta$ and $V_{1,1} \notin \text{skt}(T)$, so $\xi_4^* \leftarrow \xi_3 + h$, $\xi_5^* \leftarrow \xi_3 + 2h$, $\eta_4^* \leftarrow \eta_3 + h$, $\eta_5^* \leftarrow \eta_3 + 2h$, $\xi_1^* \leftarrow \xi_3 - 3h$, $\eta_1^* \leftarrow \eta_3 - 3h$.

Strategy for defining polynomial spline spaces

Straightforward implementation in 3D

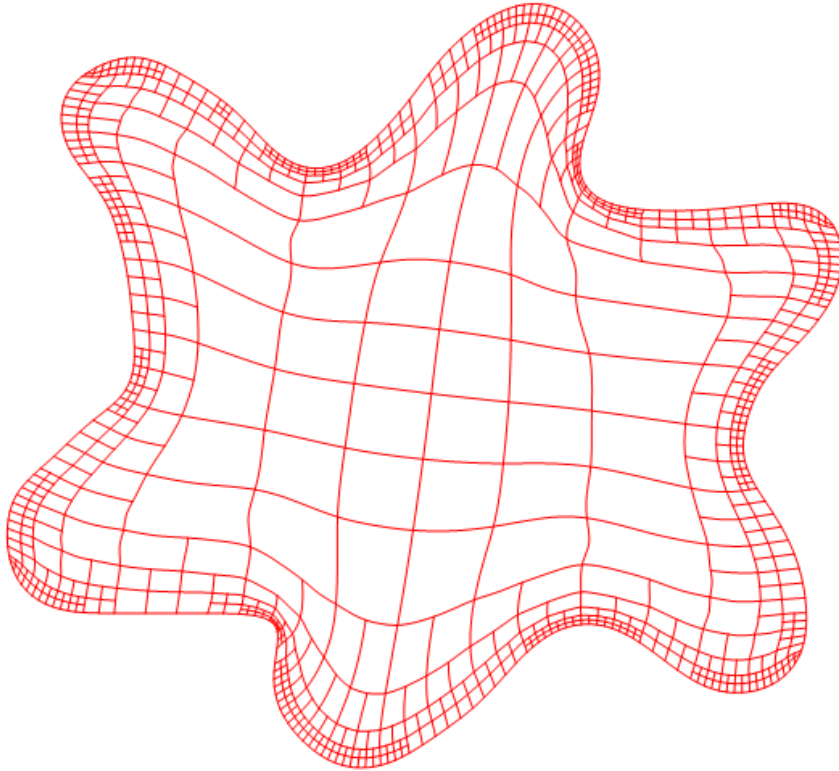


Some remarks

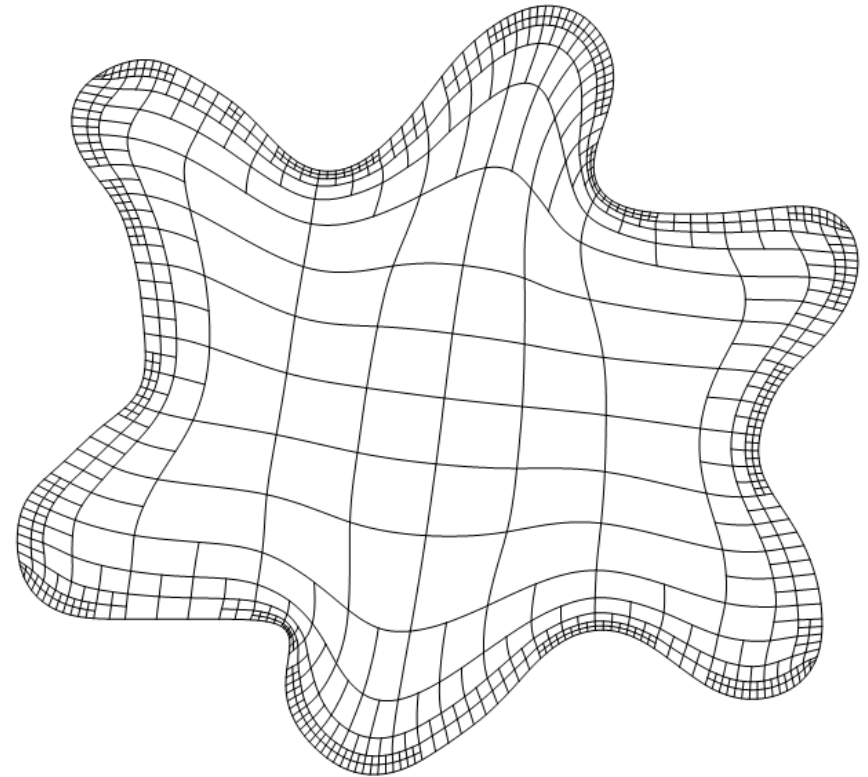
- ❑ Function supports can be constructed separately (in parallel)
- ❑ For a given T-mesh, the resulting spline space is unique

Good quality parameterization for application of IGA

Comparison of rational T-spline parameterization with the new strategy



T-spline parameterization, Sederberg
(rational blending functions)

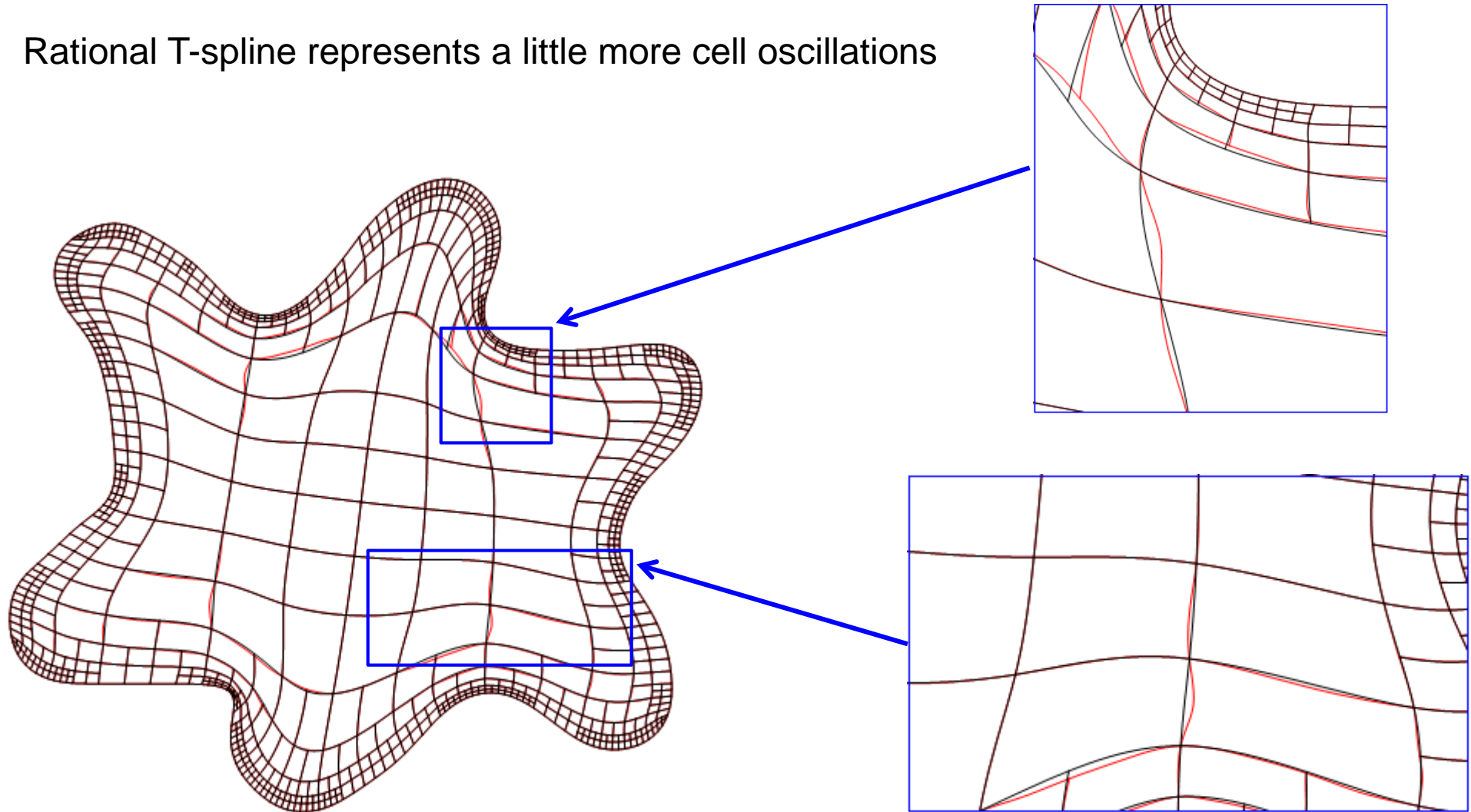


Spline parameterization with the new strategy
(polynomial blending functions)

Good quality parameterization for application of IGA

Comparison of rational T-spline parameterization with the new strategy

Rational T-spline represents a little more cell oscillations



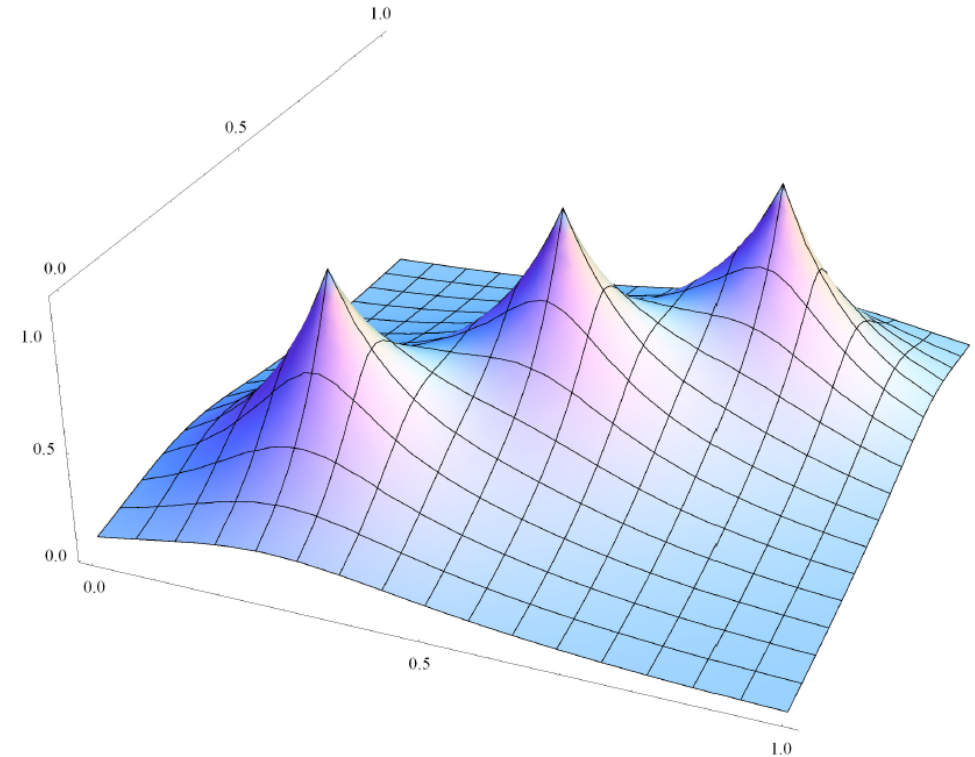
Isogeometric analysis on 2D domain

Poisson problem with Dirichlet boundary condition

$$\begin{aligned} -\Delta u &= f && \text{in } \Omega, \\ u &= g && \text{on } \partial\Omega. \end{aligned}$$

Analytical solution:

$$\begin{aligned} u(x, y) = & \exp\left(-7\sqrt{(x-0.5)^2 + (y-0.5)^2}\right) + \\ & + \exp\left(-7\sqrt{(x-0.25)^2 + (y-0.25)^2}\right) + \\ & + \exp\left(-7\sqrt{(x-0.75)^2 + (y-0.75)^2}\right). \end{aligned}$$

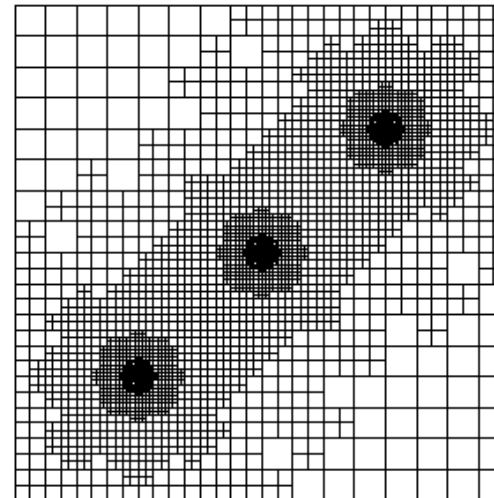
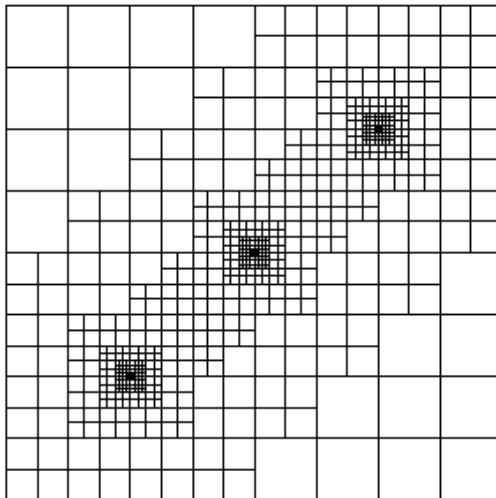
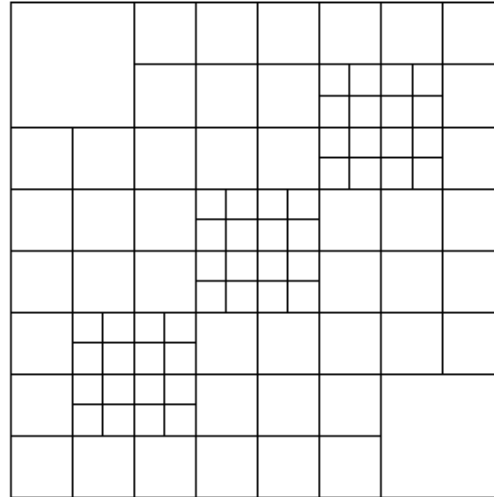
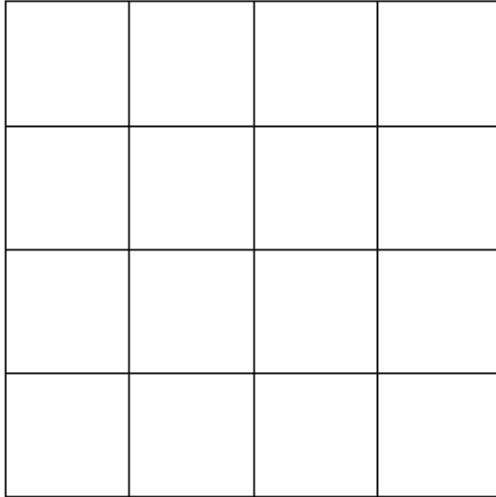


Residual-type error indicator:

$$\eta(\Omega_e)^2 = \int_{\Omega_e} h^2 (f + \Delta u_h)^2 \, d\Omega$$

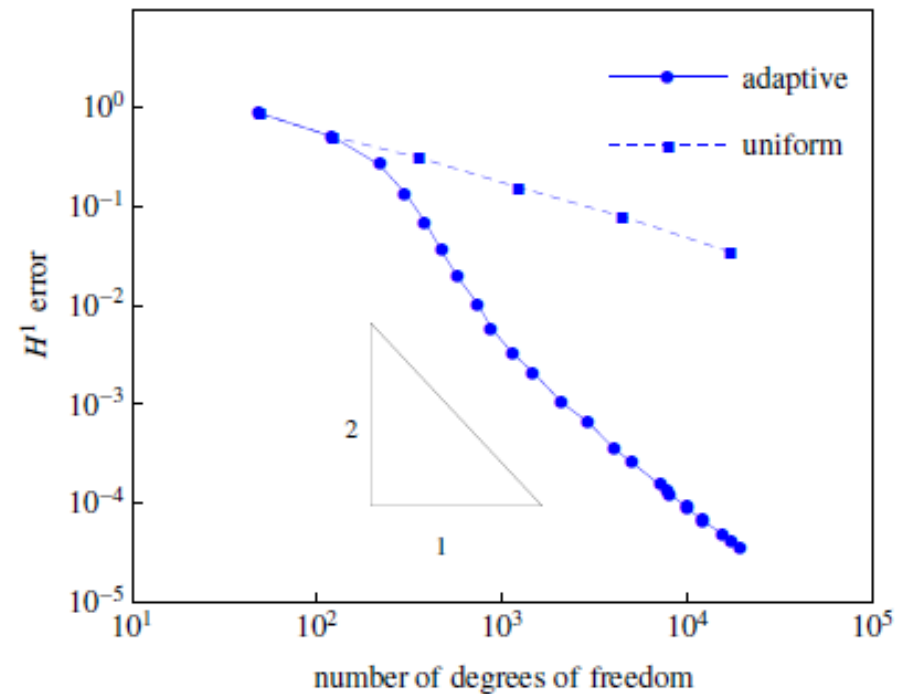
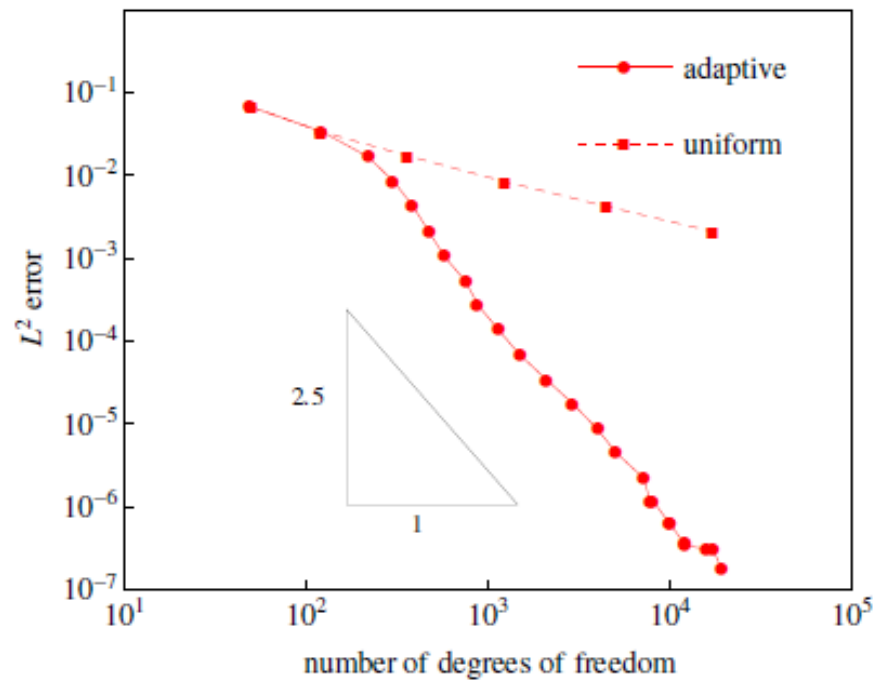
Adaptive refinement for 2D Poisson problem

Error indicator : $\eta(\Omega_e)^2 = \int_{\Omega_e} h^2 (f + \Delta u_h)^2 d\Omega$

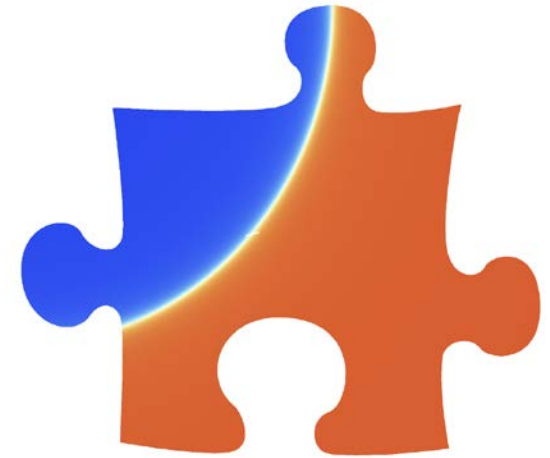


Adaptive refinement for 2D Poisson problem

Monotonous convergence: L^2 -norm and H^1 -seminorm error



$$\begin{aligned} -\Delta u &= f && \text{in } \Omega, \\ u &= g && \text{on } \partial\Omega. \end{aligned}$$



- Analytical solution: Steep wave front given by

$$u(r) = \arctan(\alpha(r - r_0)), \quad \text{where } r = \sqrt{(x - x_c)^2 + (y - y_c)^2}, \\ (x_c, y_c) = (0, 0), \alpha = 200 \text{ and } r_0 = 0.6$$

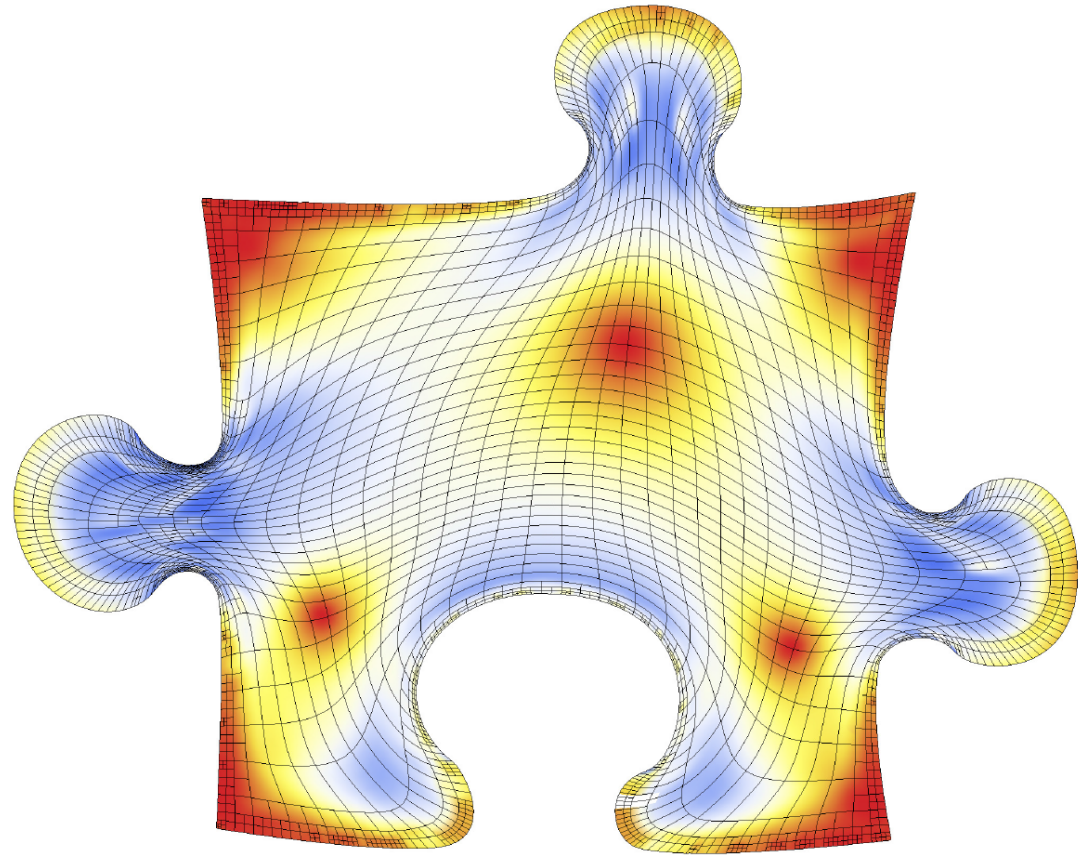
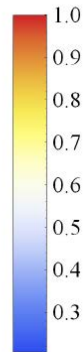
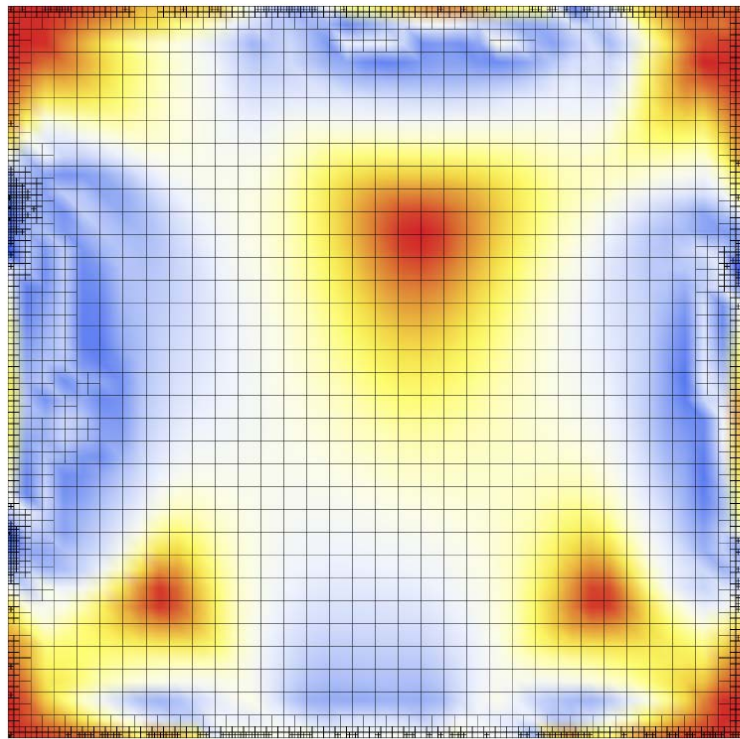
- Adaptive strategy: Residual-type error indicator:

$$\eta(\Omega_e)^2 = \int_{\Omega_e} h^2 (f + \Delta u_h)^2 \, d\Omega$$

Isogeometric analysis for 2D Poisson problem

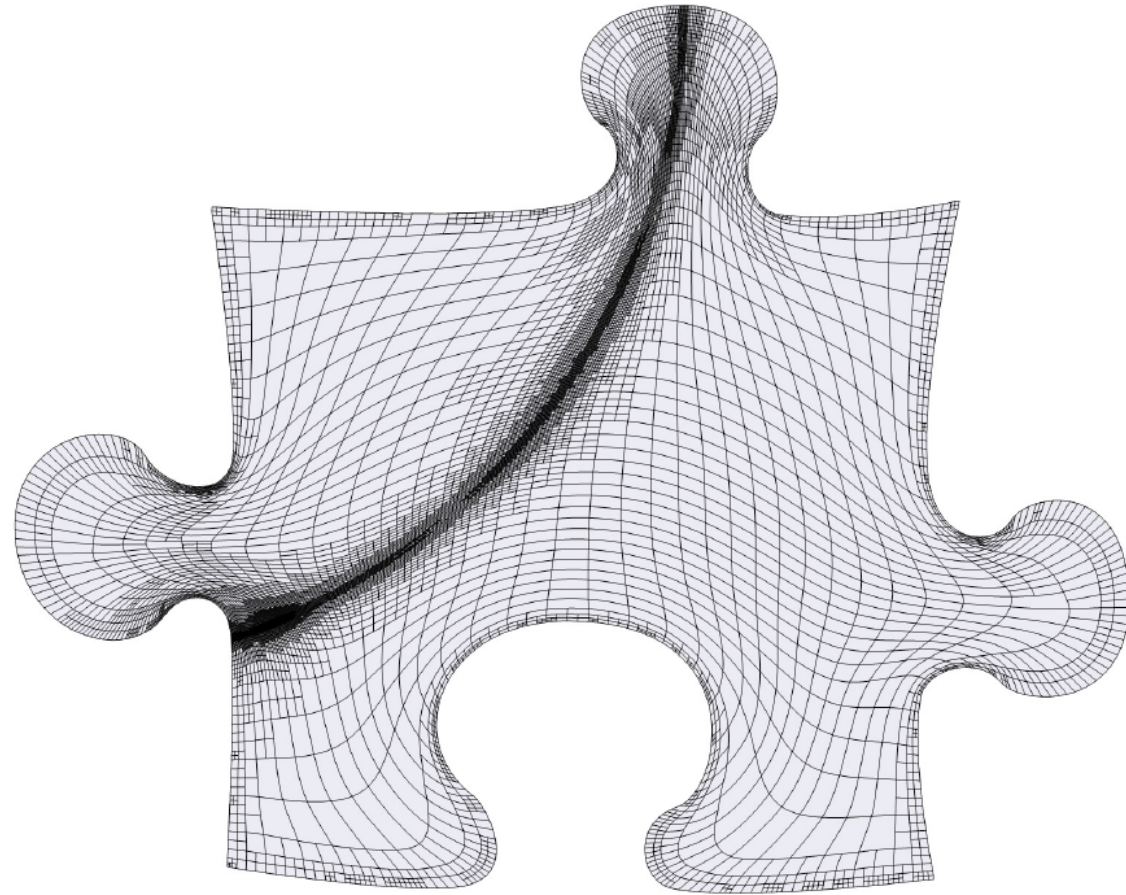
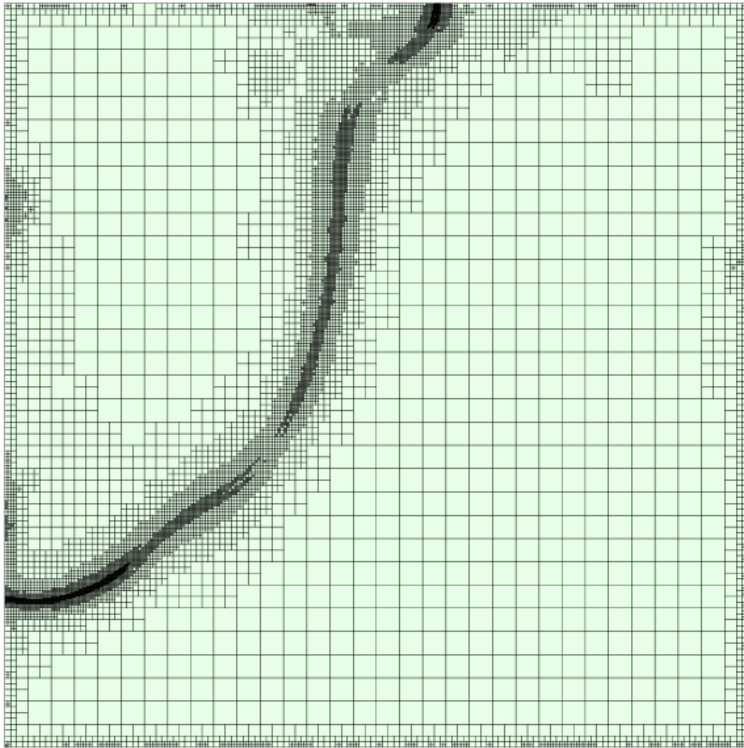
Initial adapted T-mesh and parameterization of the puzzle (Meccano method)

Mean ratio Jacobian as a quality metric



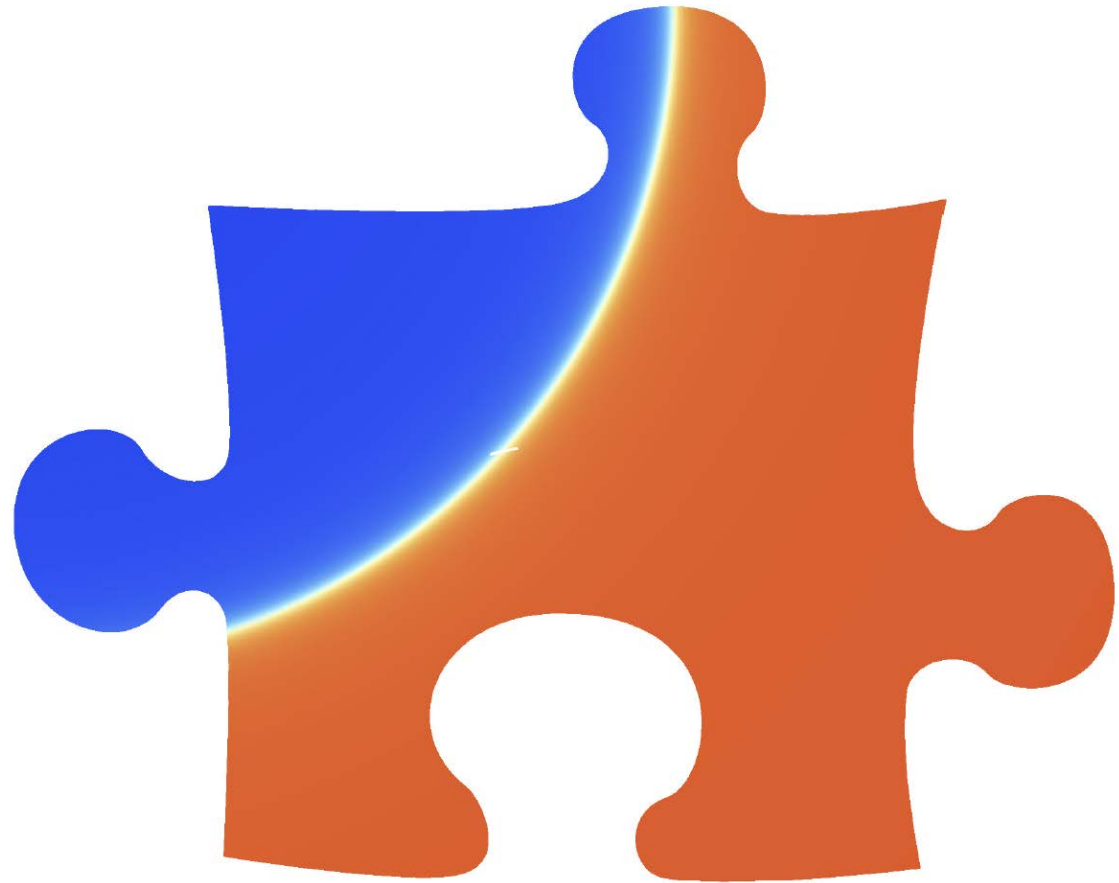
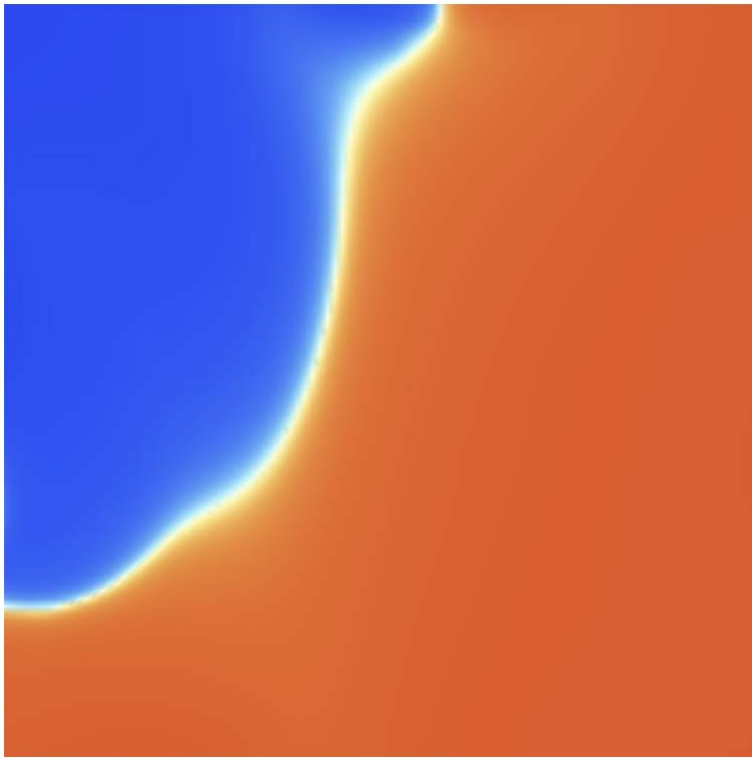
Adaptive refinement for 2D Poisson problem

Adaptive T-mesh after 13 refinement steps



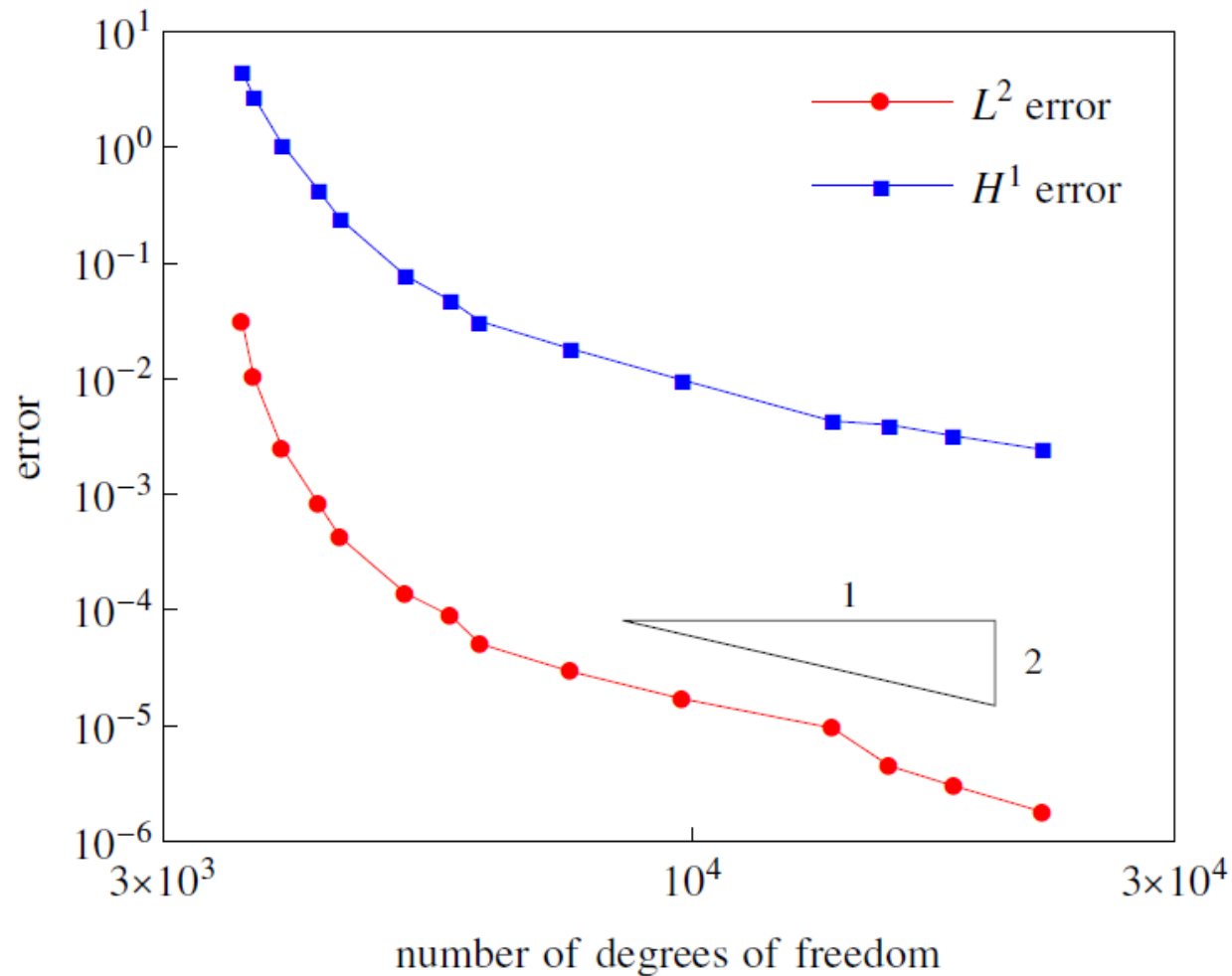
Adaptive refinement for 2D Poisson problem

Numerical solution



Adaptive refinement for 2D Poisson problem

Monotonous convergence: L^2 -norm and H^1 -seminorm error

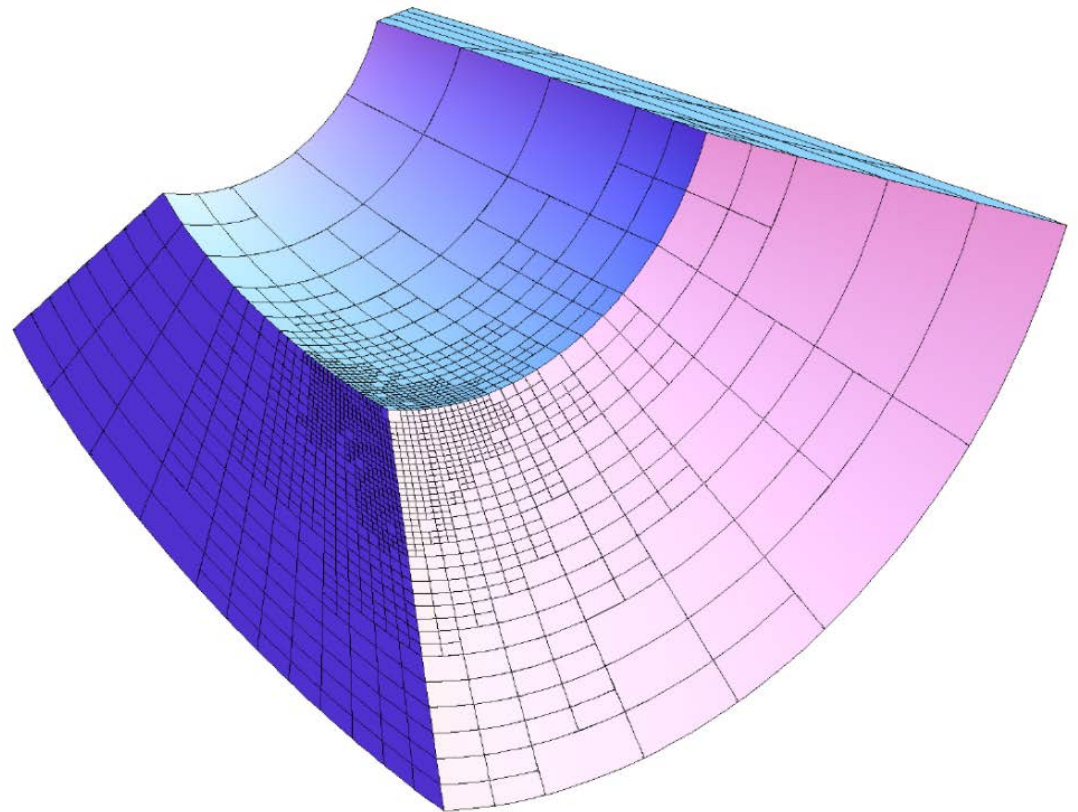
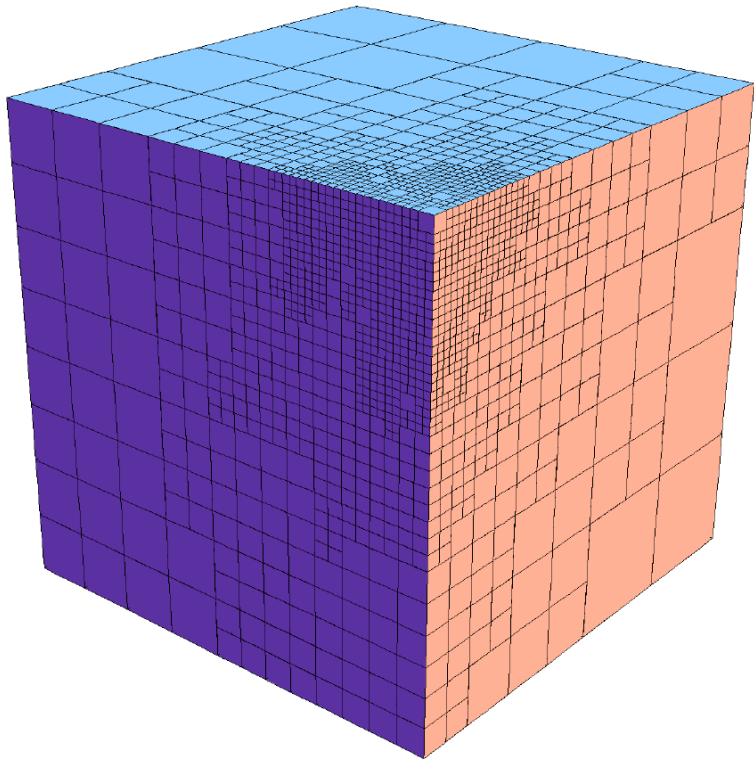


Isogeometric analysis for 3D Poisson problem

Adaptive T-spline parameterization of a sphere portion

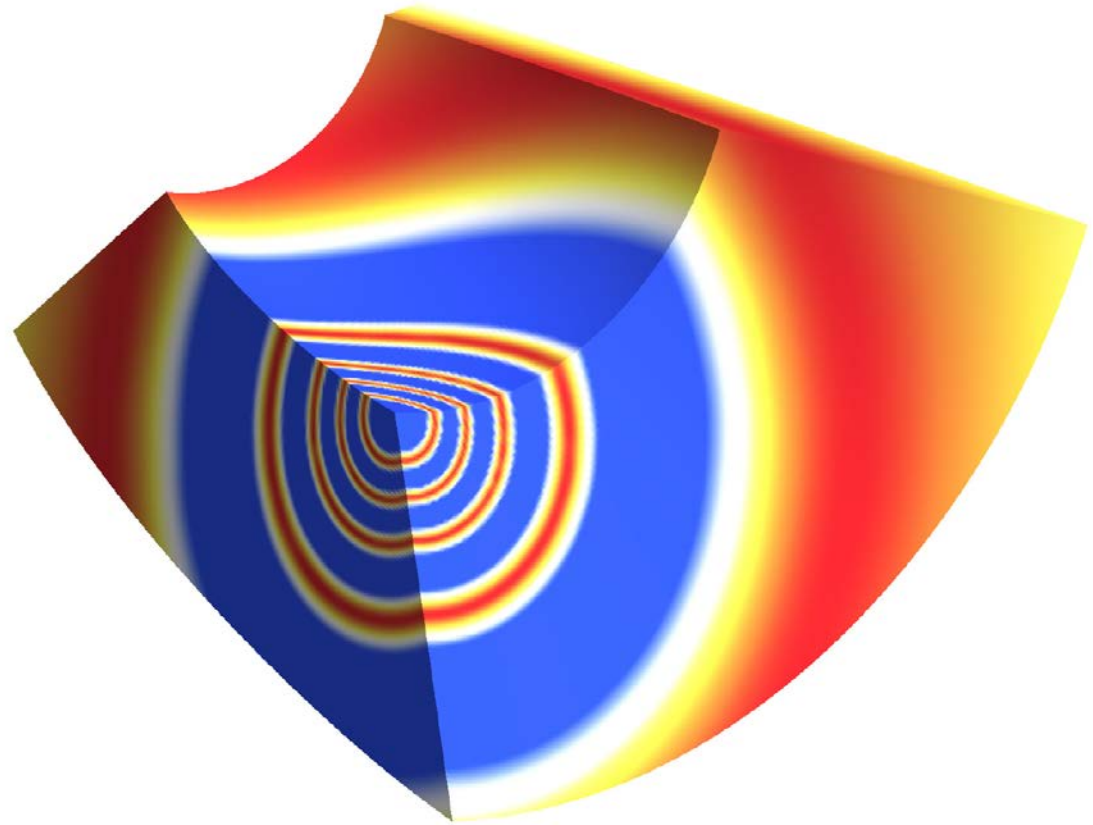
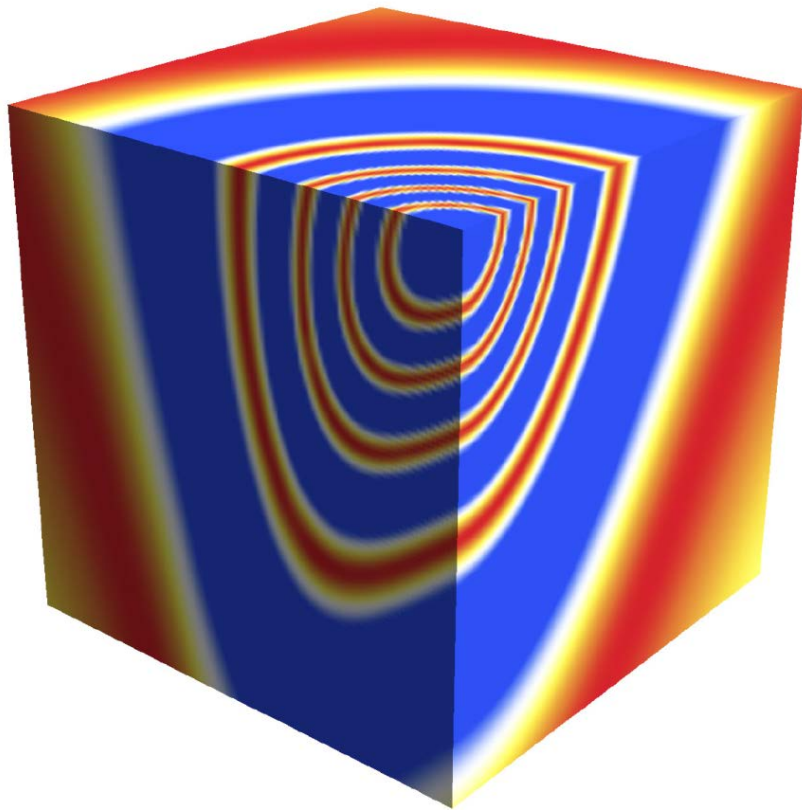
Analytical solution:

$$u(r) = \sin\left(\frac{1}{\alpha + r}\right), \quad \text{where } r = \sqrt{x^2 + y^2} \quad \text{and oscillation parameter } \alpha = 1/10\pi$$



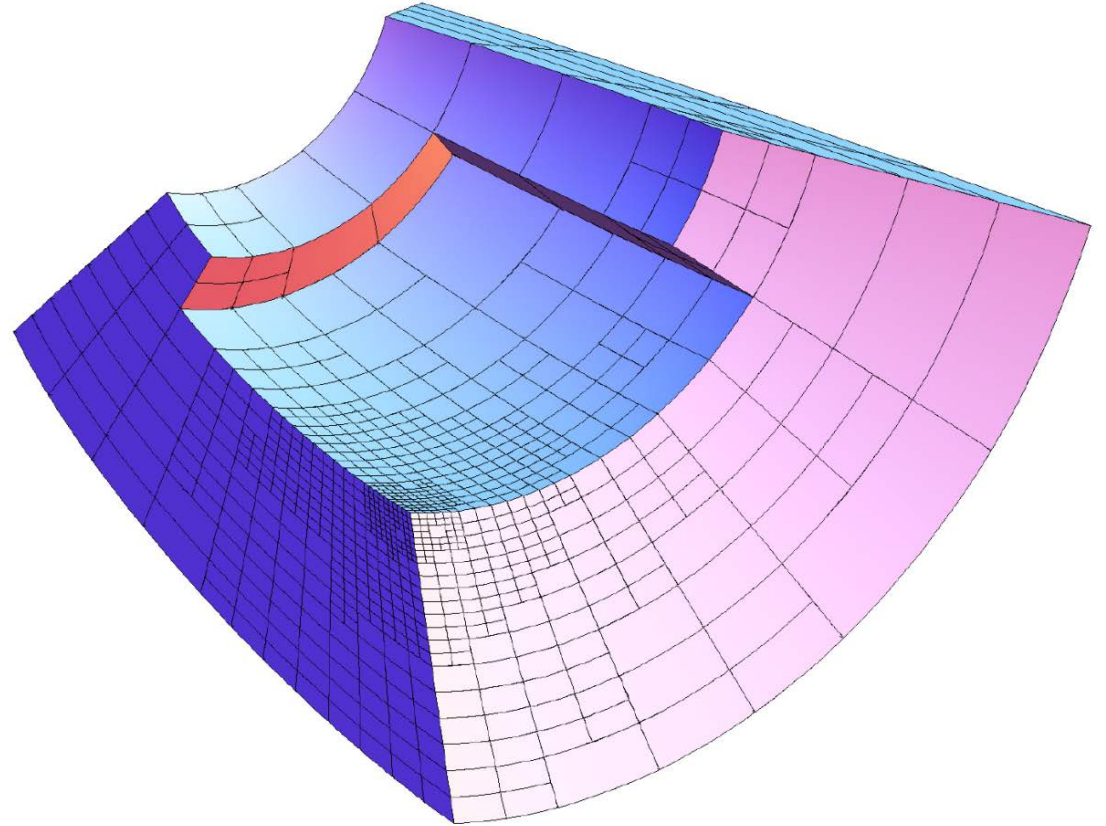
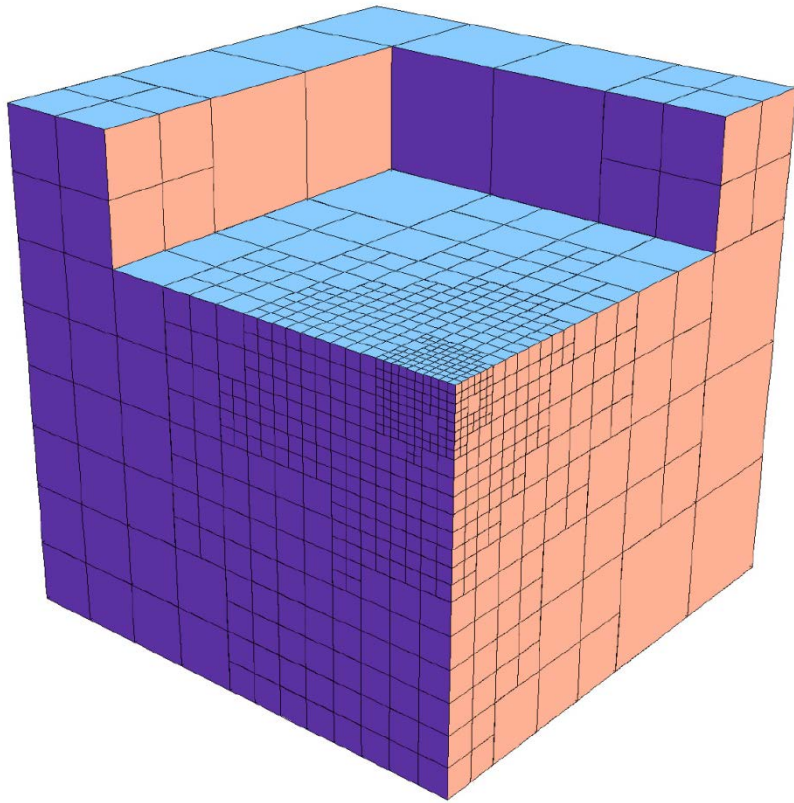
Adaptive refinement for 3D Poisson problem

Numerical solution



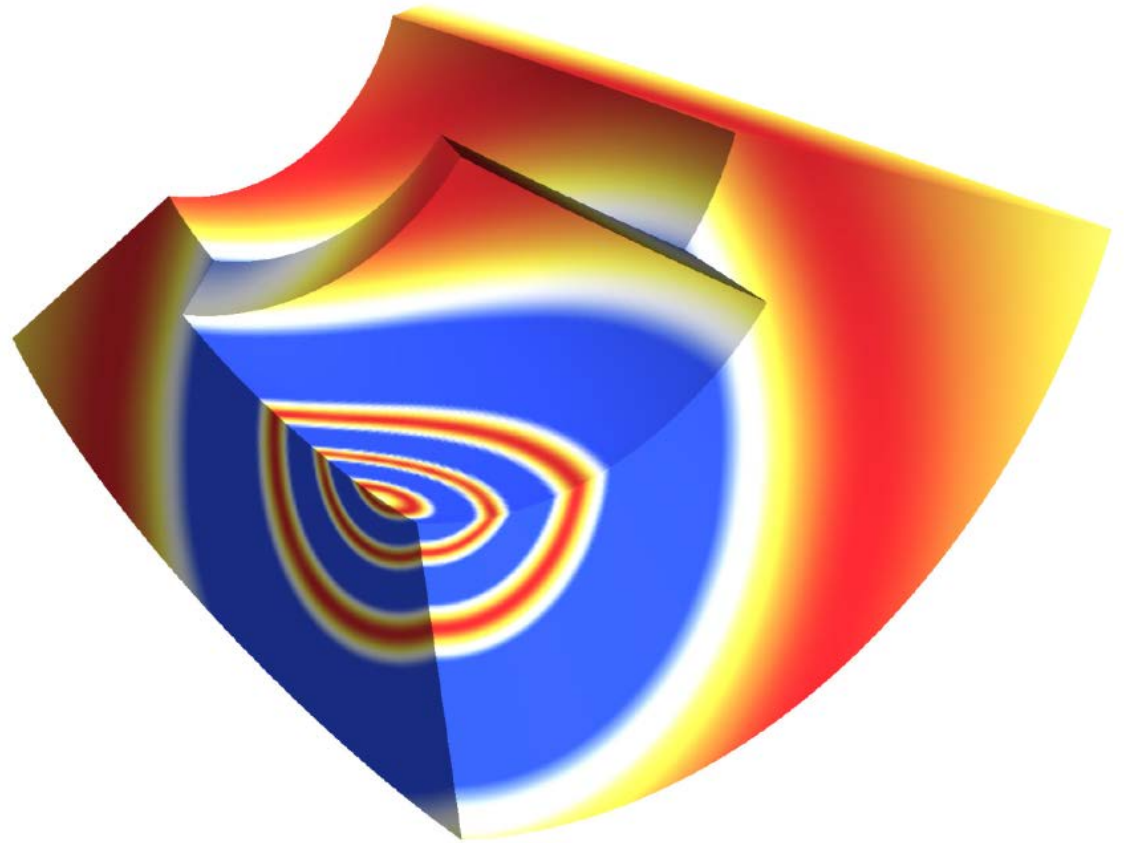
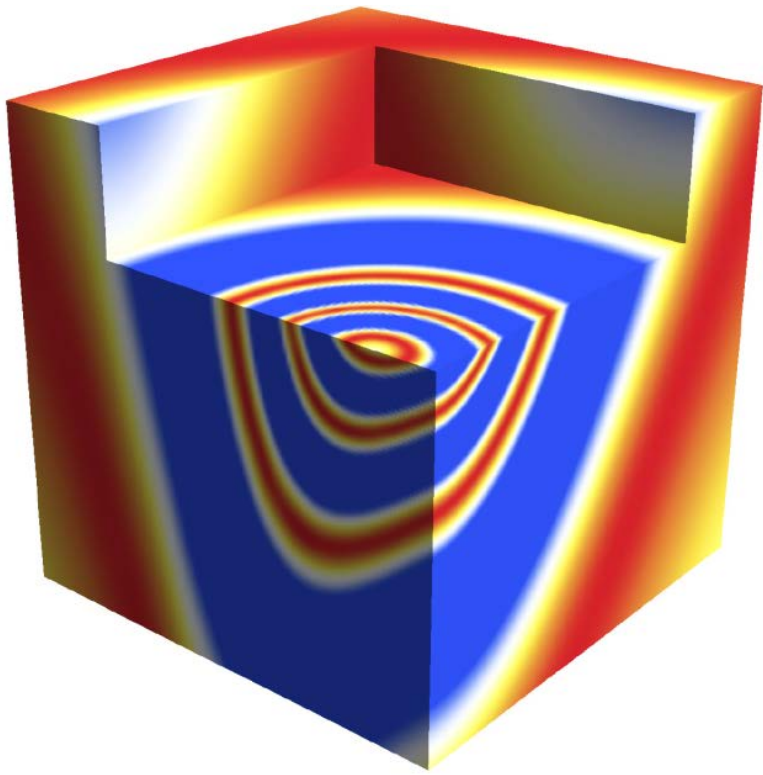
Adaptive refinement for 3D Poisson problem

A section of the parametric and physical discretization



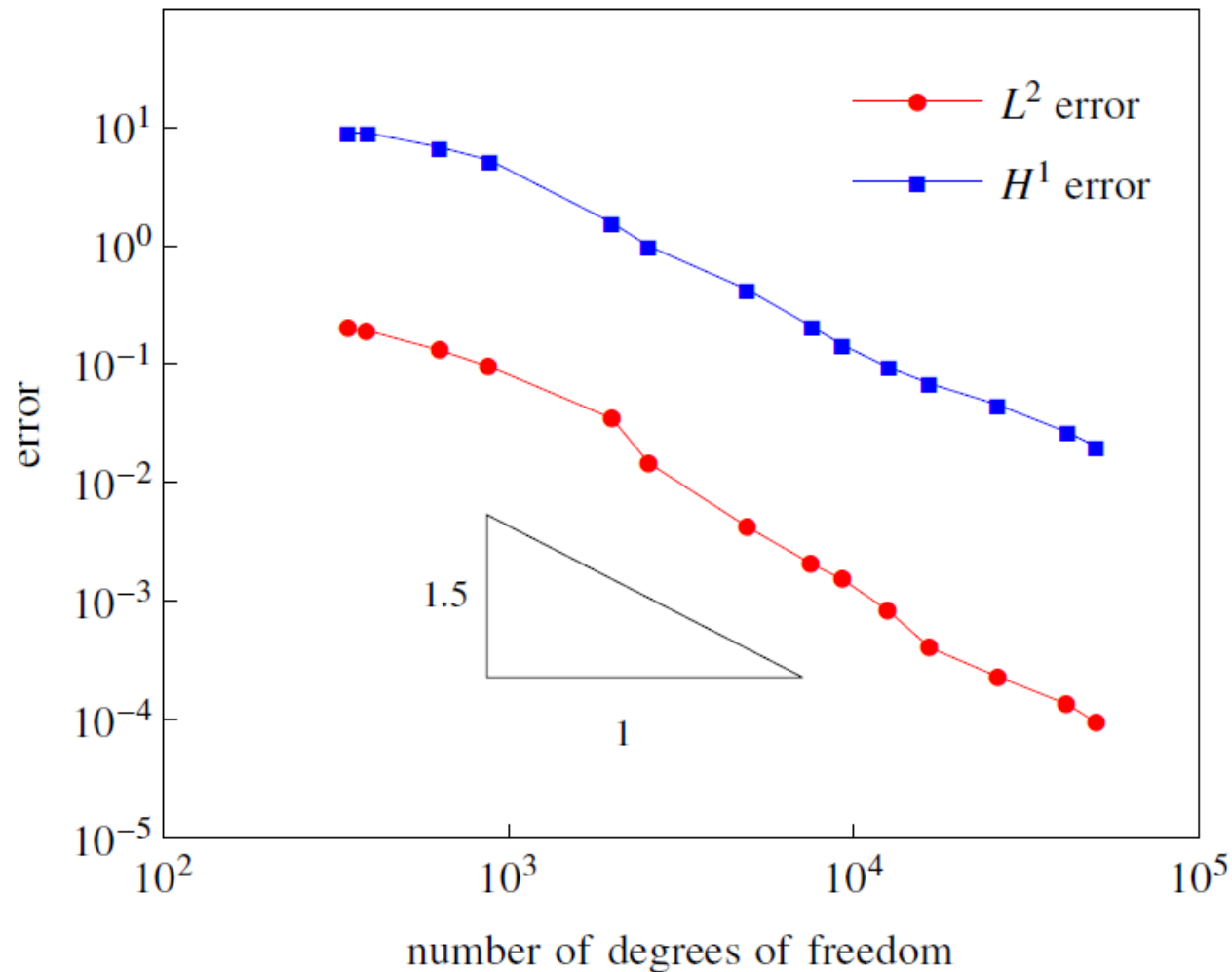
Adaptive refinement for 3D Poisson problem

Numerical solution on a section of the parametric and physical domain



Adaptive refinement for 3D Poisson problem

Monotonous convergence: L^2 -norm and H^1 -seminorm error



Conclusions

- ❑ We have developed a new strategy for constructing tensor product cubic spline spaces over arbitrary quadtree (2D) and octree (3D) meshes
- ❑ Easy implementation in 2D and 3D

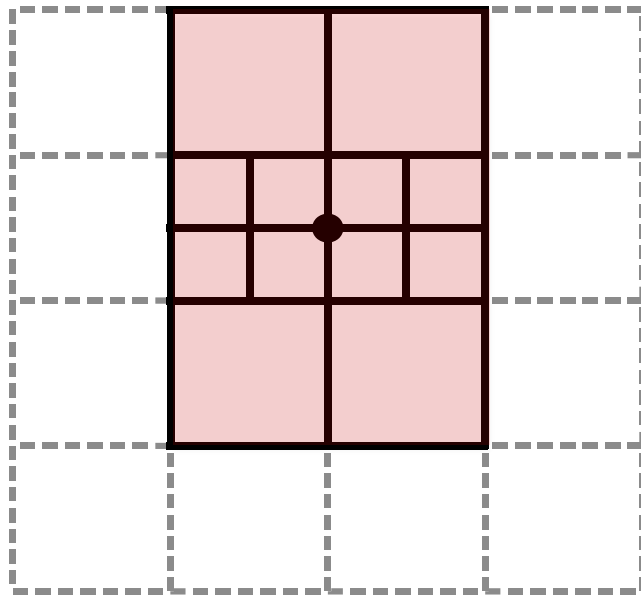
Future Works

- ❑ The proof of the nestedness of the spaces and their linear independence is in preparation

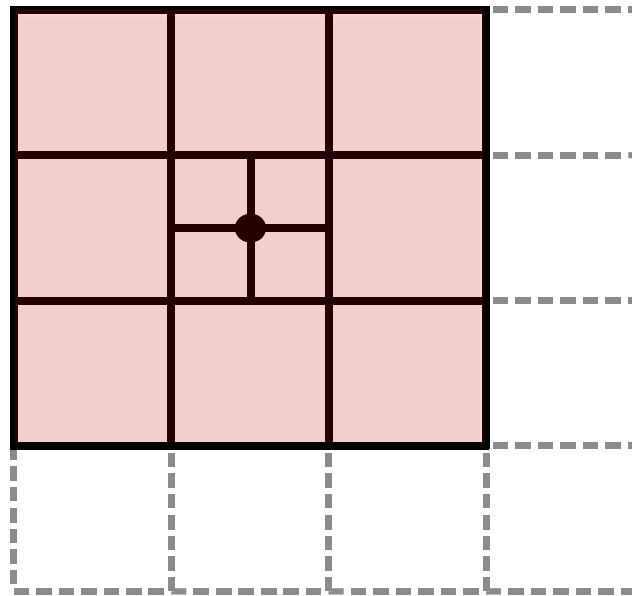
Strategy for defining polynomial spline spaces

Comment about the nestedness proof

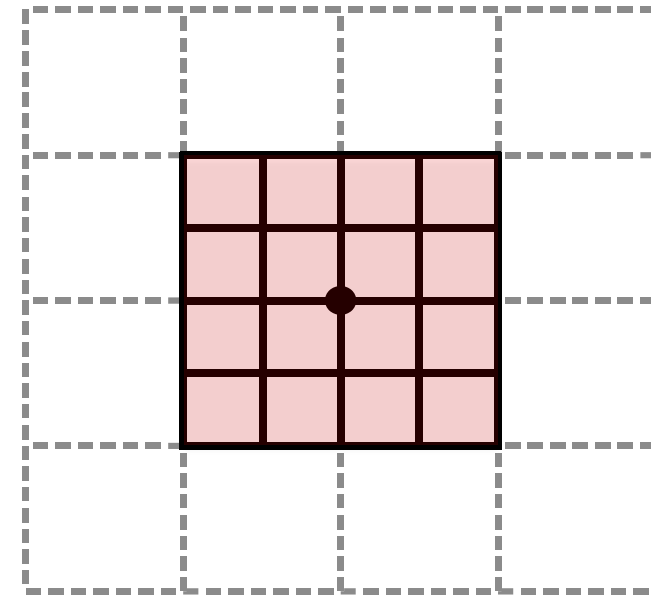
Three basic types of a blending function of level K verifying conditions 1 and 2



Type I



Type II



Type III

Function Support of level K covers 6 (Type I), 9 (Type II) or 4 (Type III) cells of level $K-1$



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Construction of polynomial spline spaces over quadtree and octree T-meshes

M. Brovka⁽¹⁾, J.I. López⁽¹⁾, J.M. Escobar⁽¹⁾, J.M. Cascón⁽²⁾ and R. Montenegro^{(1)*}

⁽¹⁾ University Institute SIANI, University of Las Palmas de Gran Canaria, Spain

⁽²⁾ Department of Economics and History of Economics, University of Salamanca, Spain

23rd International Meshing Roundtable (IMR23)

October 12–15, 2014, London, UK

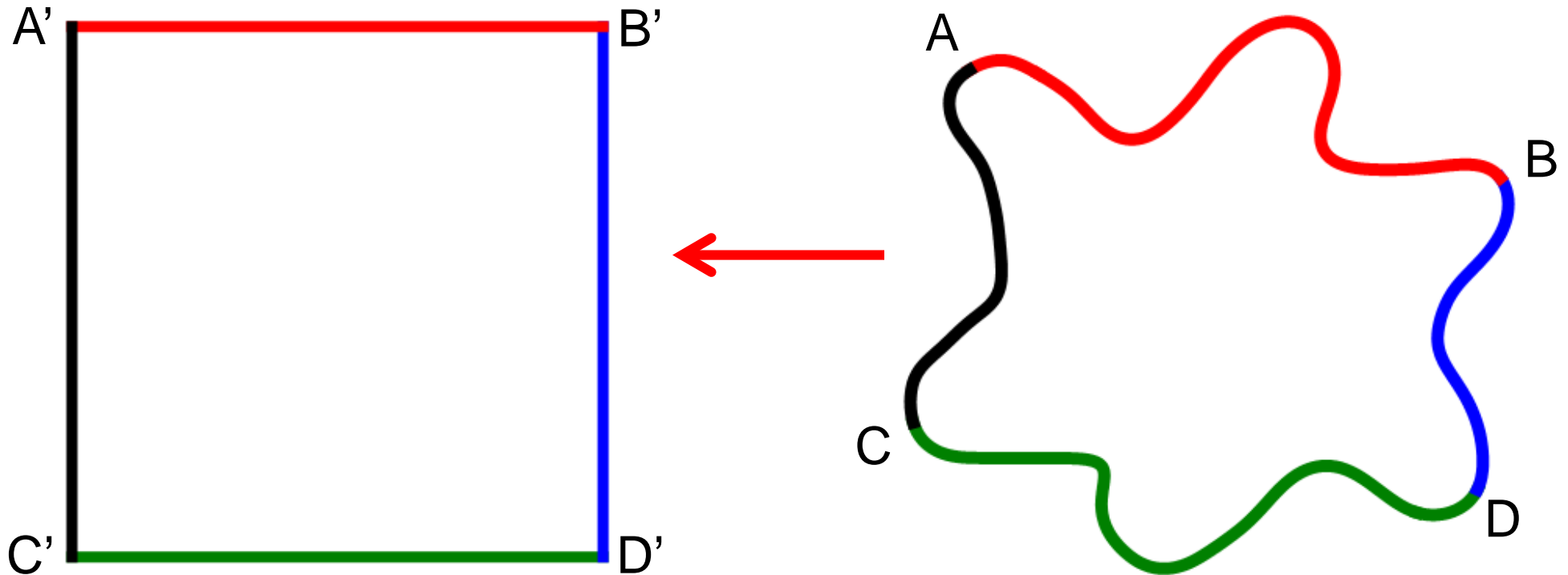
MINECO y FEDER Project: CGL2011-29396-C03-00

CONACYT-SENER Project, Fondo Sectorial, contract: 163723

<http://www.dca.iusiani.ulpgc.es/proyecto2012-2014>

The Meccano Method on T-meshes in 2-D

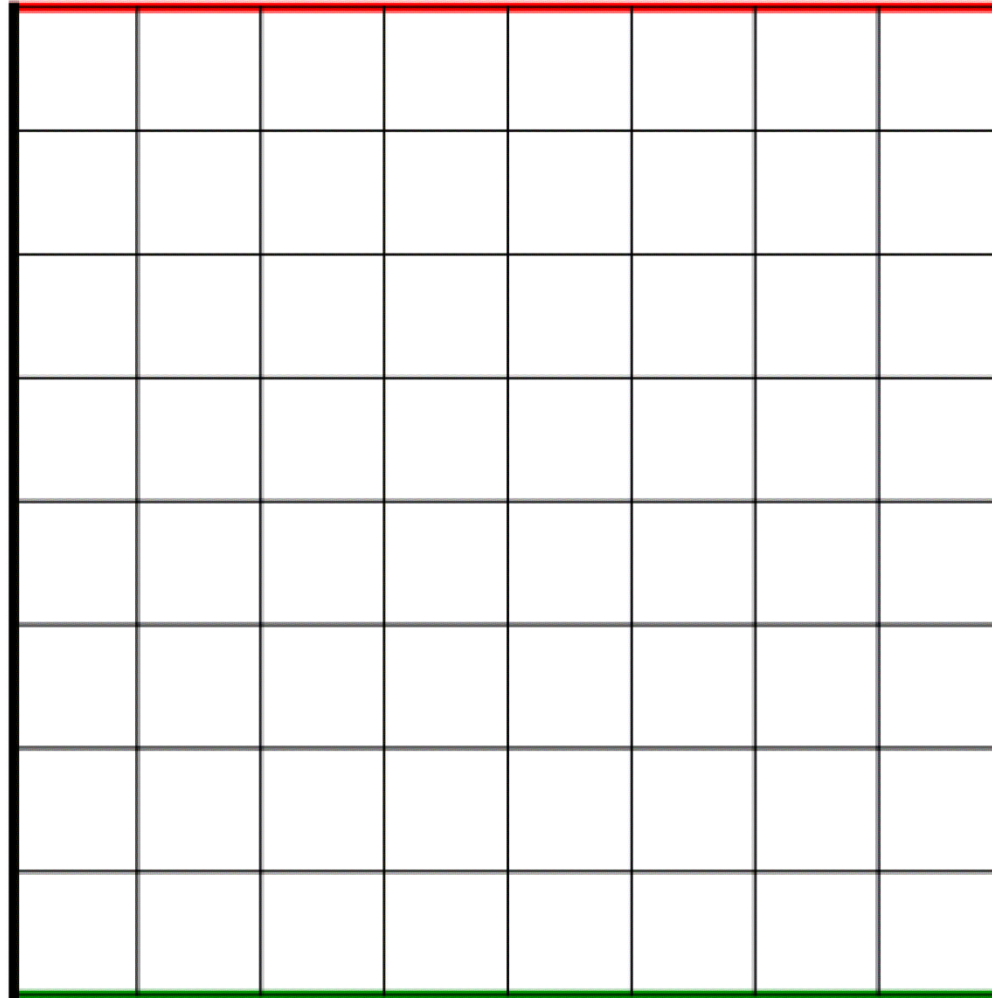
Step 1: Input boundary (image, polyline, curve, etc.) and boundary mapping



- Select four points (A, B, C, D) of the input boundary
- Boundary parameterization via chord-length

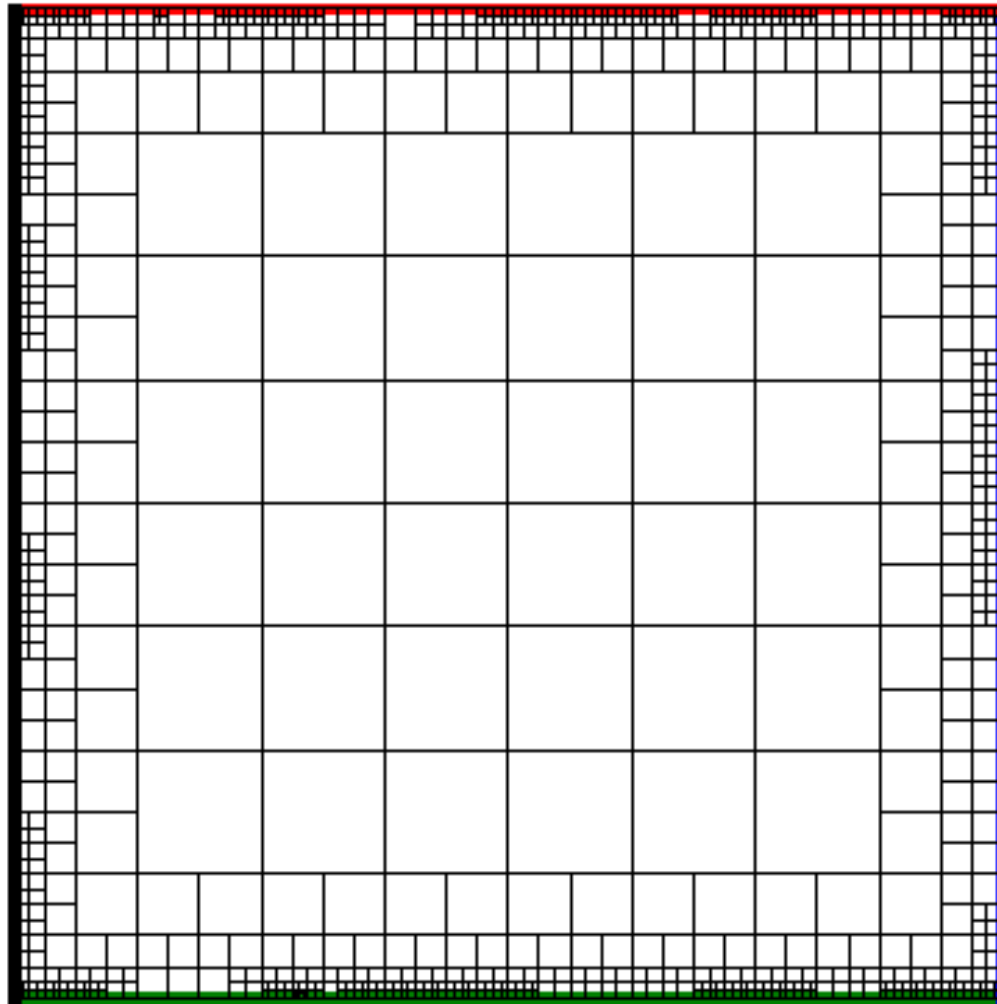
The Meccano Method on T-meshes in 2-D

Step 2: Coarse quadrilateral mesh of the meccano (parameter space)



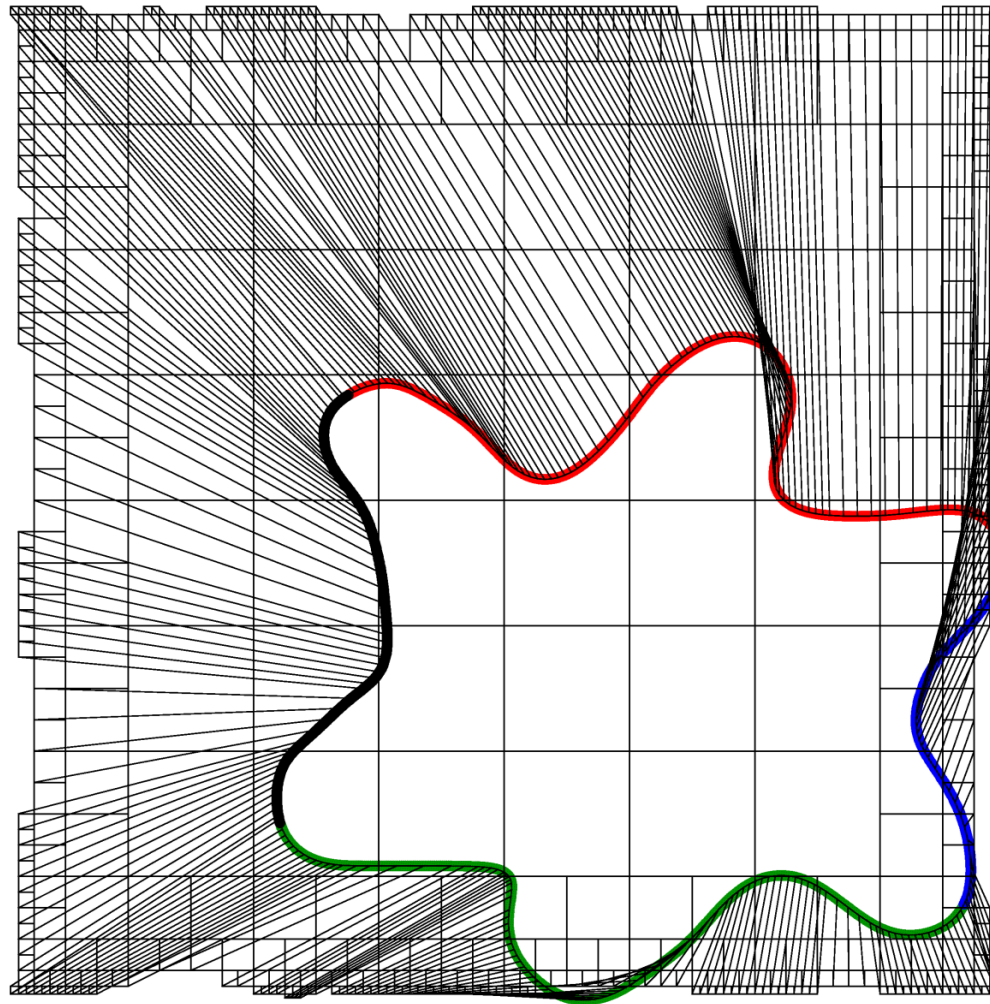
The Meccano Method on T-meshes in 2-D

Step 3: Refine mesh with quadtree subdivisions to approach the boundary



The Meccano Method on T-meshes in 2-D

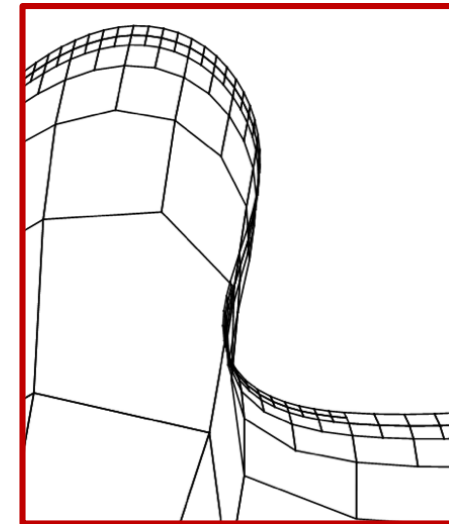
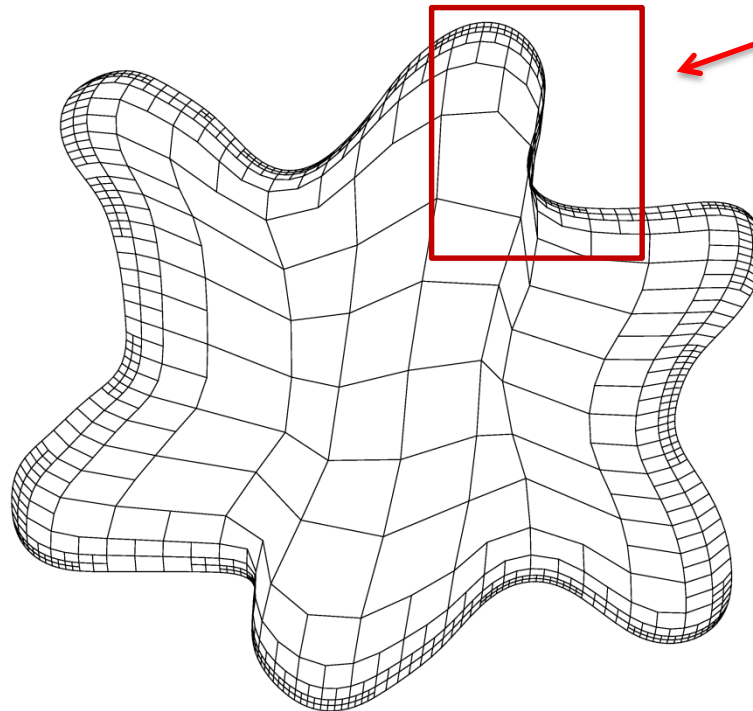
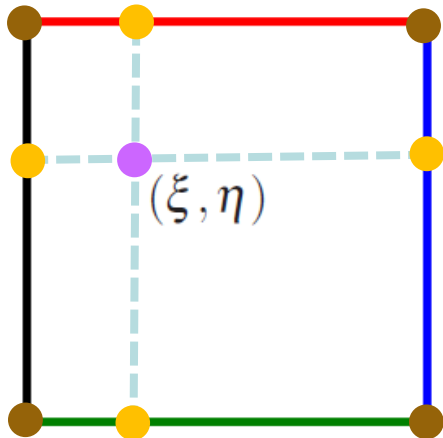
Step 4: Move the meccano boundary nodes to the object boundary



The Meccano Method on T-meshes in 2-D

Step 5: Inner node relocation with Coons patch to facilitate the optimization

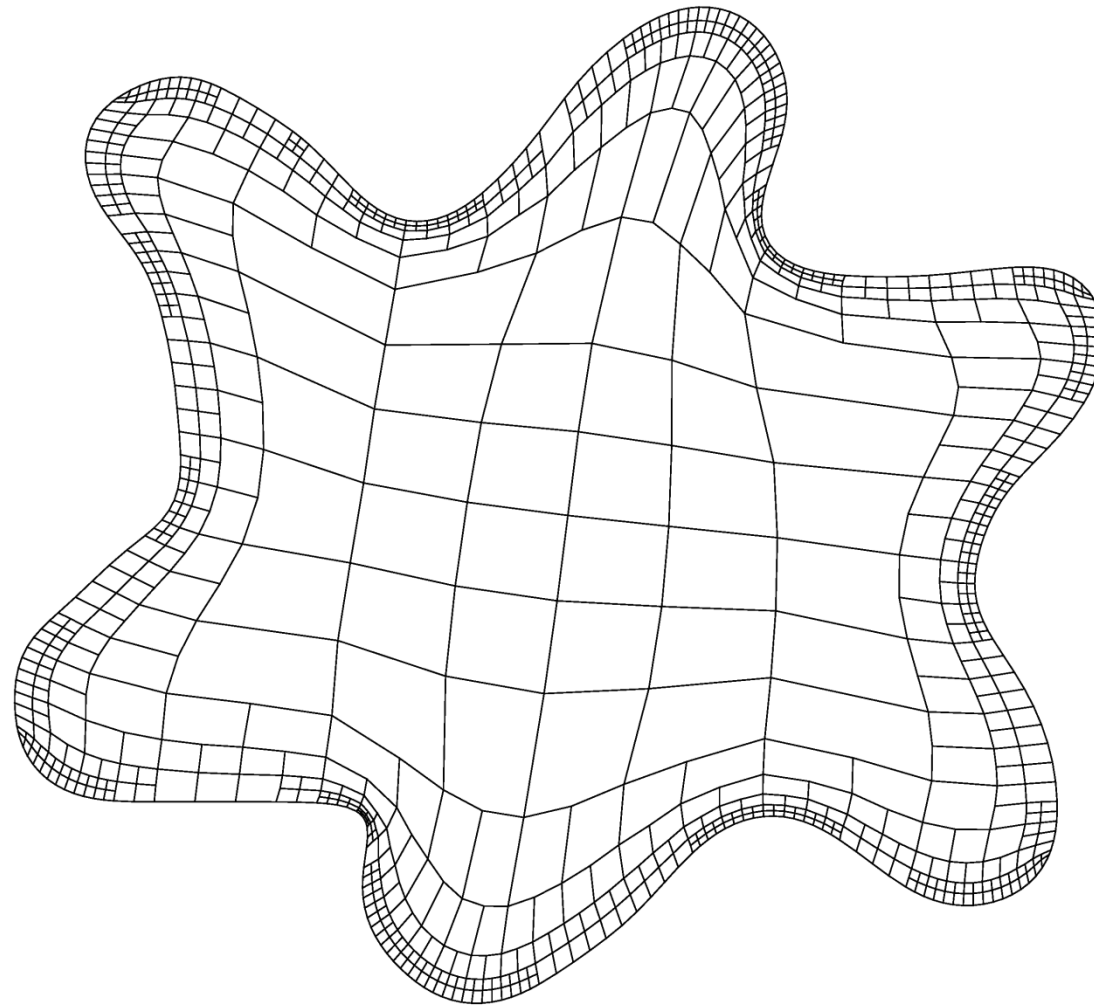
$$\begin{aligned} \mathbf{x}(\xi, \eta) &= (1 - \xi)\mathbf{x}(0, \eta) + \xi\mathbf{x}(1, \eta) \\ &\quad + (1 - \eta)\mathbf{x}(\xi, 0) + \eta\mathbf{x}(\xi, 1) \\ &\quad - [1 - \xi \ \xi] \begin{bmatrix} \mathbf{x}(0, 0) & \mathbf{x}(0, 1) \\ \mathbf{x}(1, 0) & \mathbf{x}(1, 1) \end{bmatrix} \begin{bmatrix} 1 - \eta \\ \eta \end{bmatrix} \end{aligned}$$



Mesh folder

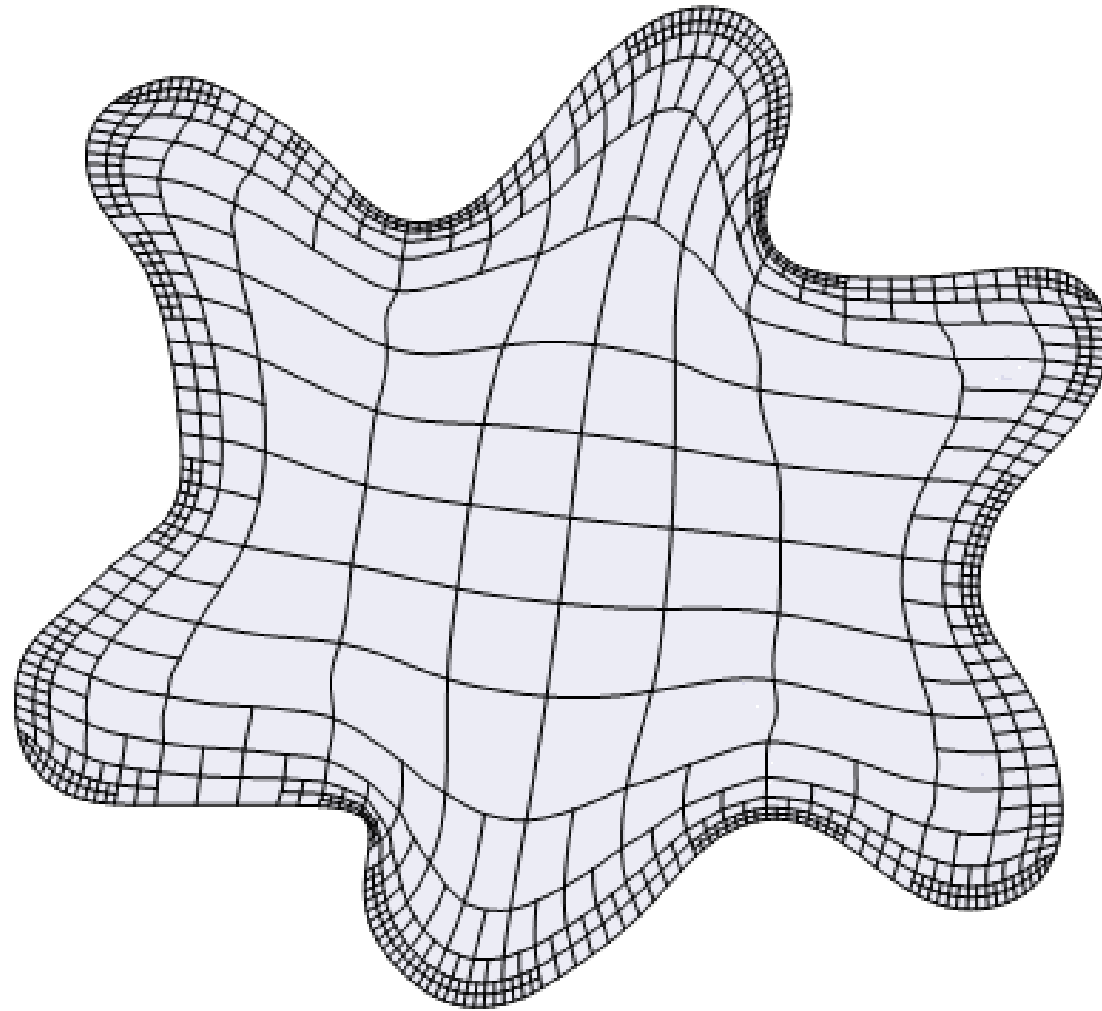
The Meccano Method on T-meshes in 2-D

Step 6: Simultaneous Untangling and Smoothing (SUS) of the T-mesh



The Meccano Method on T-meshes in 2-D

Step 7: T-spline representation of the spot

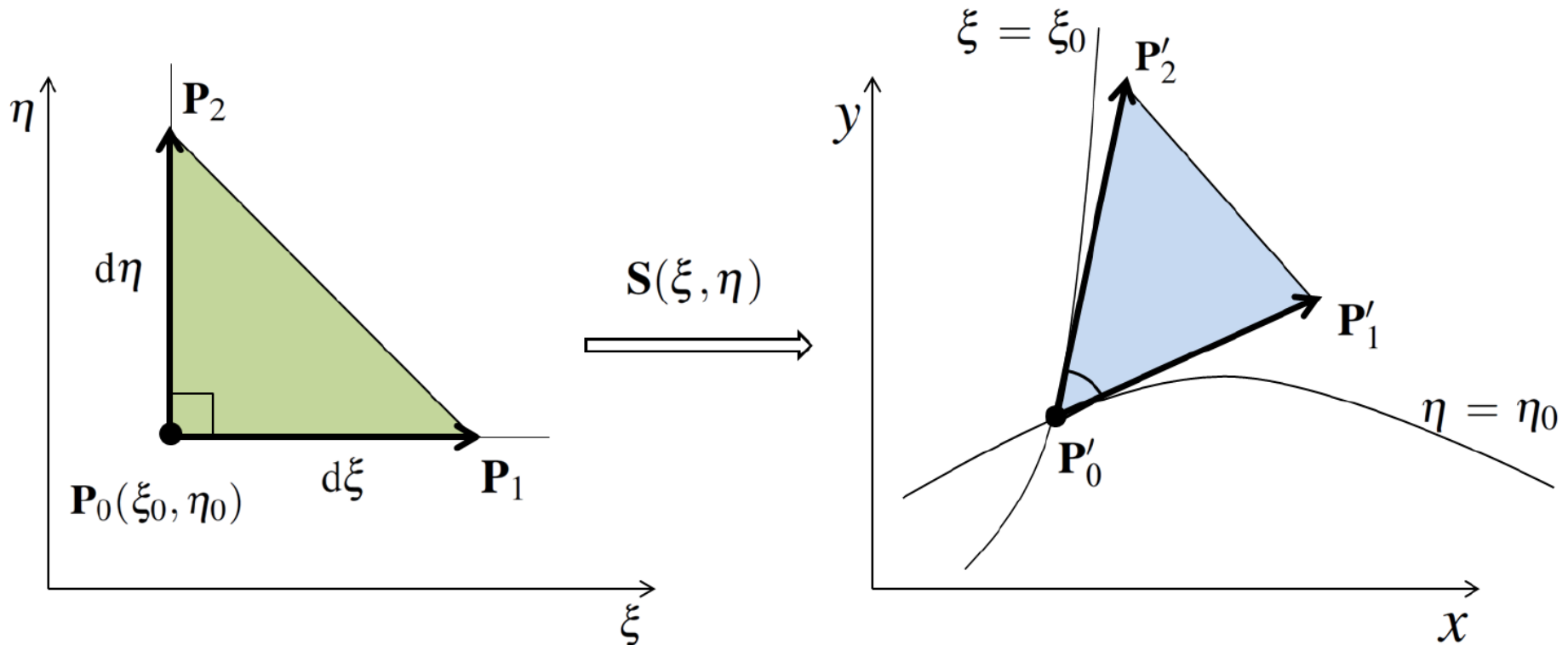


Mean Ratio Jacobian $J_r(\xi)$ of Parametric Transformation

A quality metric of the T-spline mapping at any point P_0

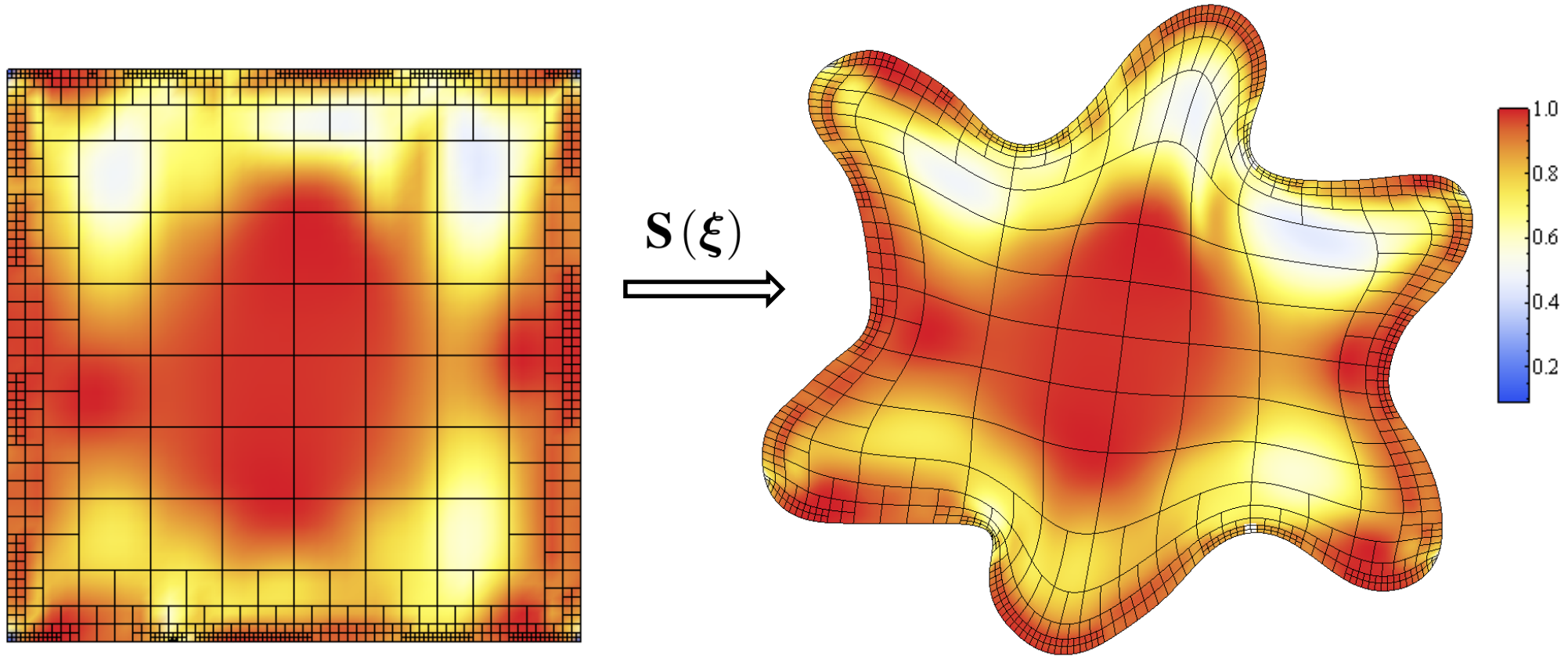
$$-1 \leq J_r(\xi) = \frac{2 \det(J)}{\|J\|^2} \leq 1$$

where J is the jacobian matrix of the T-spline mapping S



Good quality parameterization for application of IGA

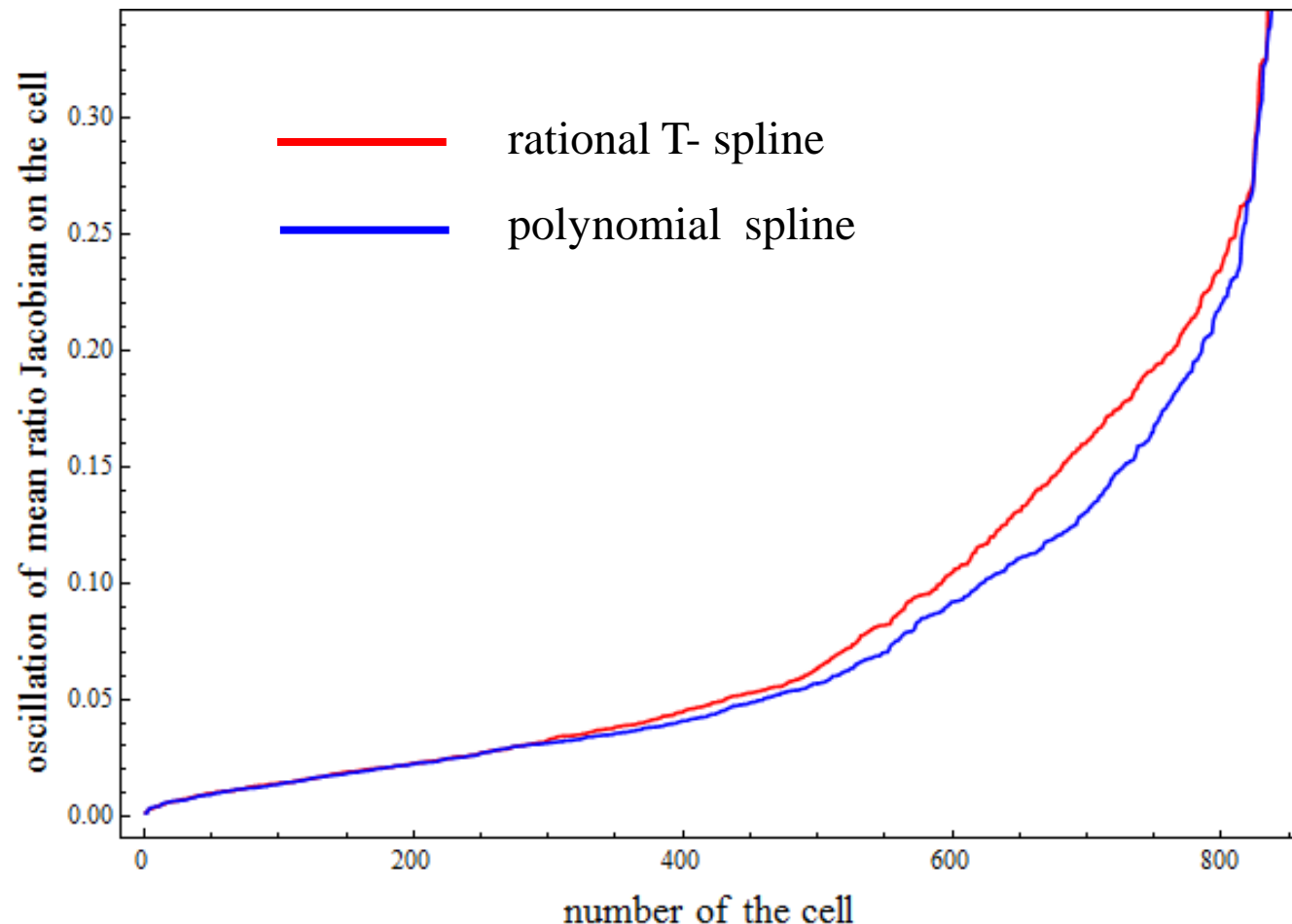
Mean ratio Jacobian as a quality metric



Good quality parameterization for application of IGA

Comparison of rational T-spline parameterization with the new strategy
Oscillation of mean ratio Jacobian on each cell

Representation in increasing order in the 844 cells with 64 quadrature points per cell



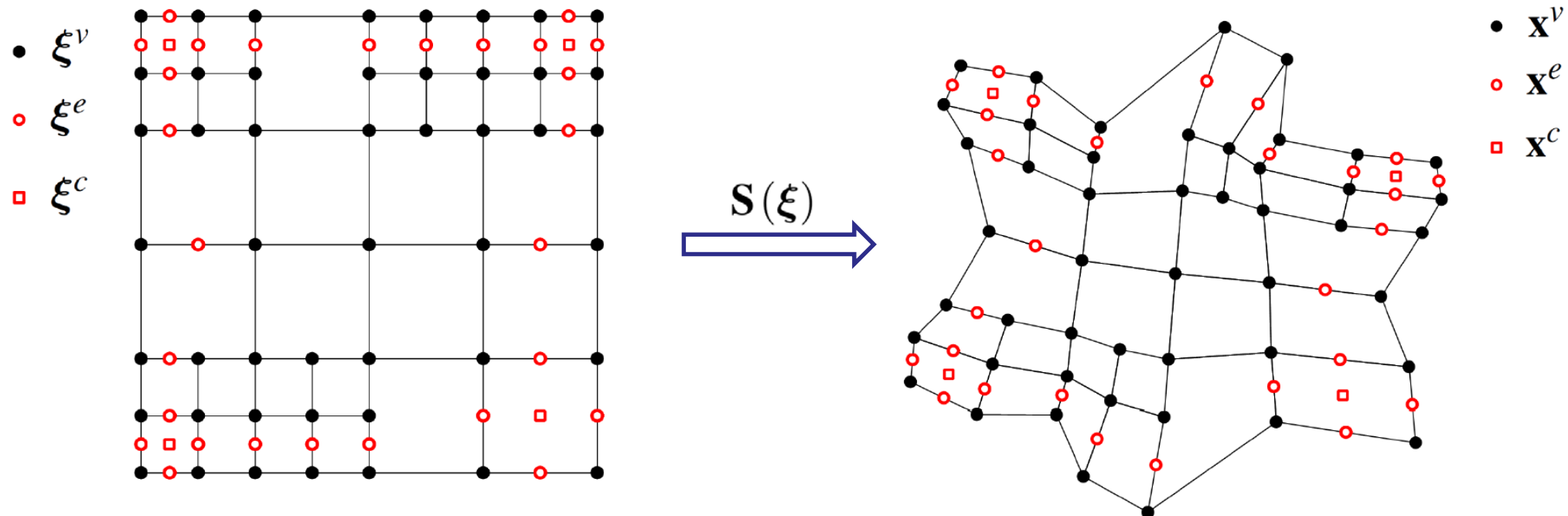
T-spline Parameterization

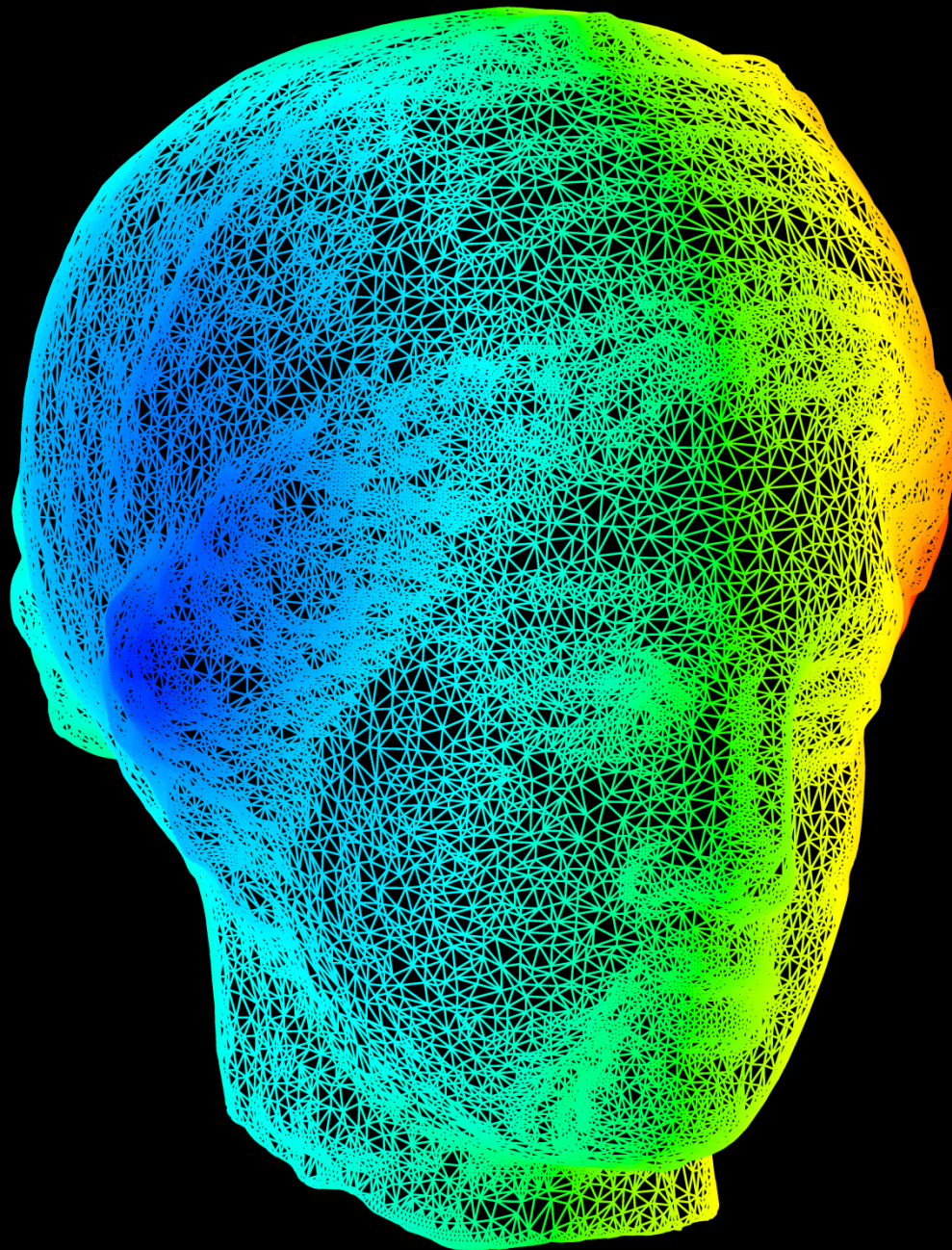
Determination of control points by imposing interpolation conditions

$$S(\xi) = \sum_{\alpha \in A} P_{\alpha} R_{\alpha}(\xi)$$

where

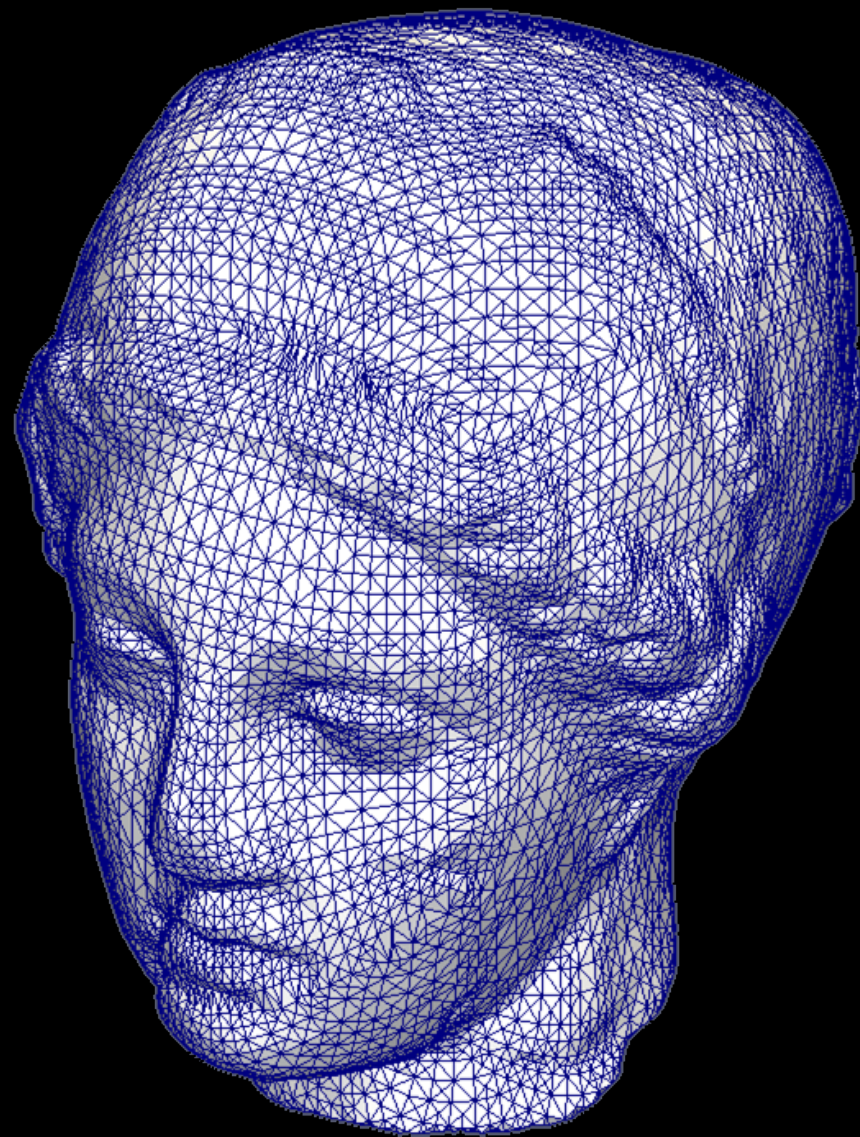
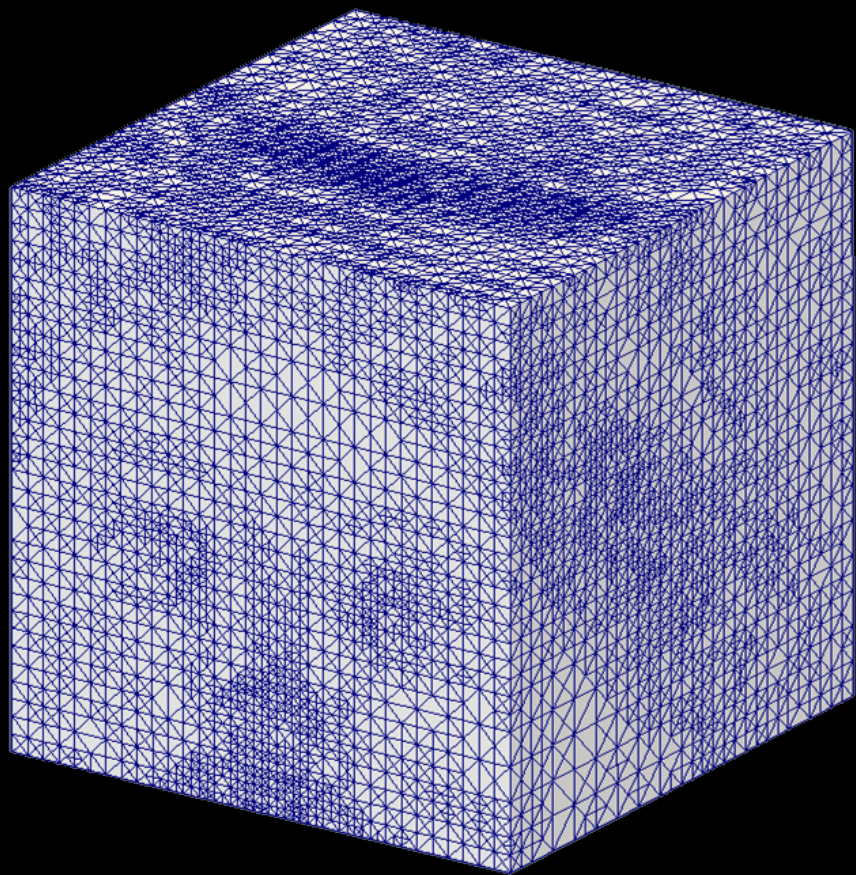
$$R_{\alpha}(\xi) = \frac{w_{\alpha} B_{\alpha}(\xi)}{\sum_{\beta \in A} w_{\beta} B_{\beta}(\xi)}$$

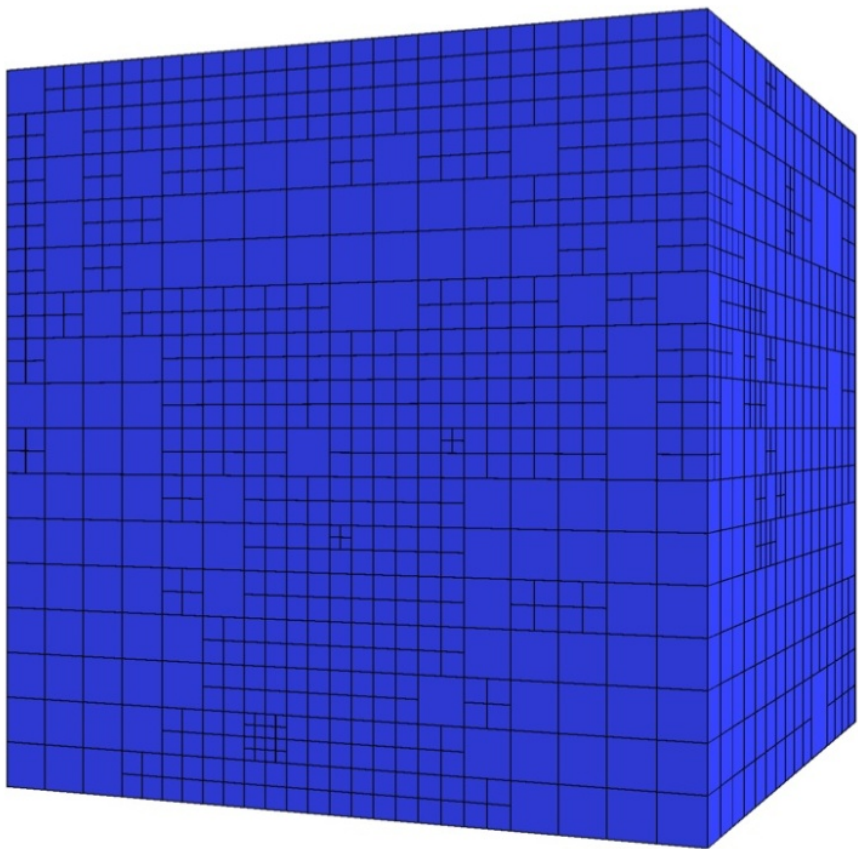




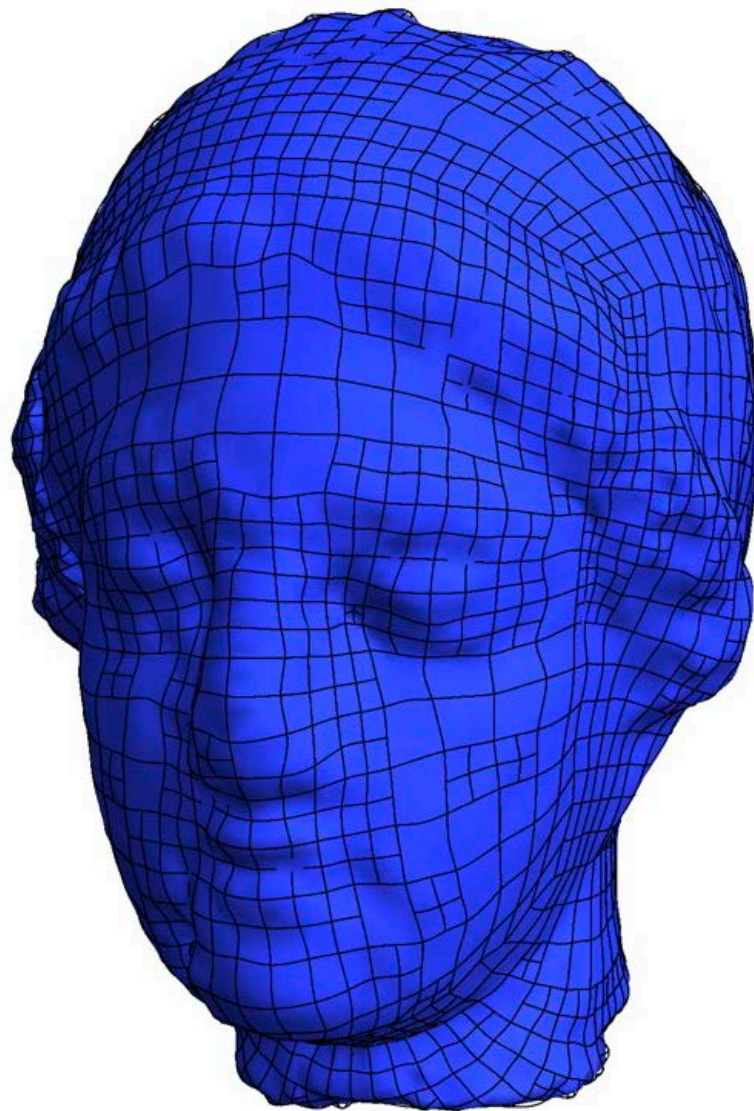
INPUT DATA: Surface Triangulation

<http://www.cyberware.com/>





T-mesh



T-spline

$S(\xi)$



Adaptive Isogeometric Refinement (EWC 2014)

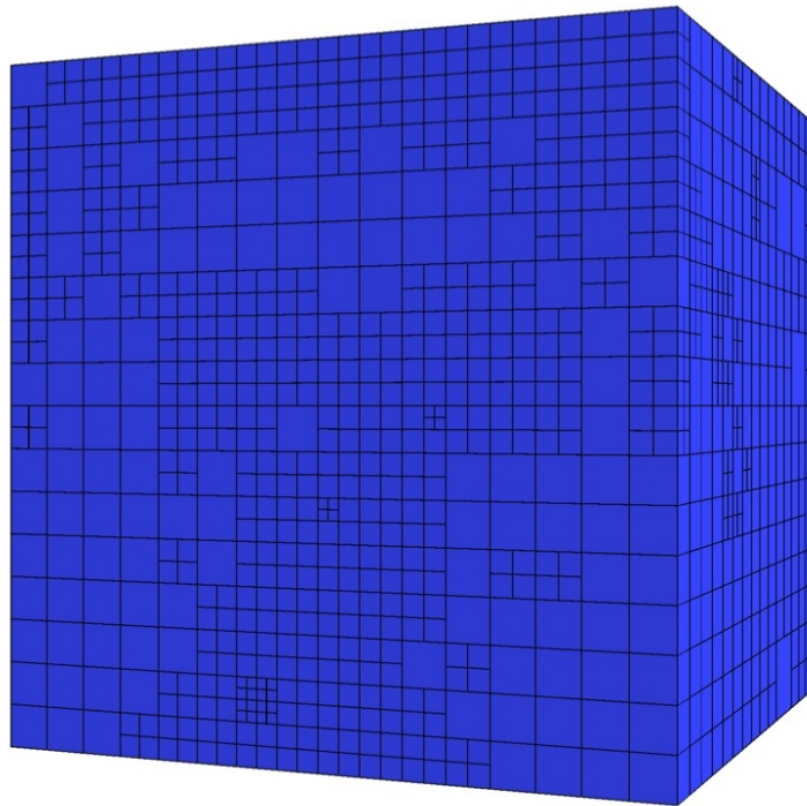
Application in Igea: Poisson problem with a central source

$$\Delta u = \frac{1}{25} e^{-\frac{(x^2+y^2+z^2)}{10}} (-15 + x^2 + y^2 + z^2) \quad \text{in } \Omega$$

$$u|_{\partial\Omega} = 0$$

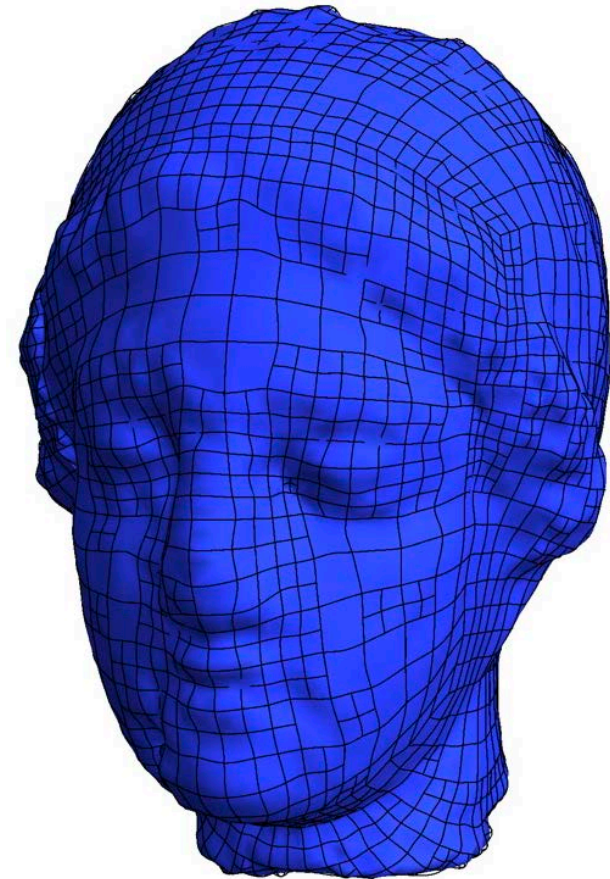
Exact solution:

$$u \approx e^{-\frac{(x^2+y^2+z^2)}{10}}$$



T-mesh

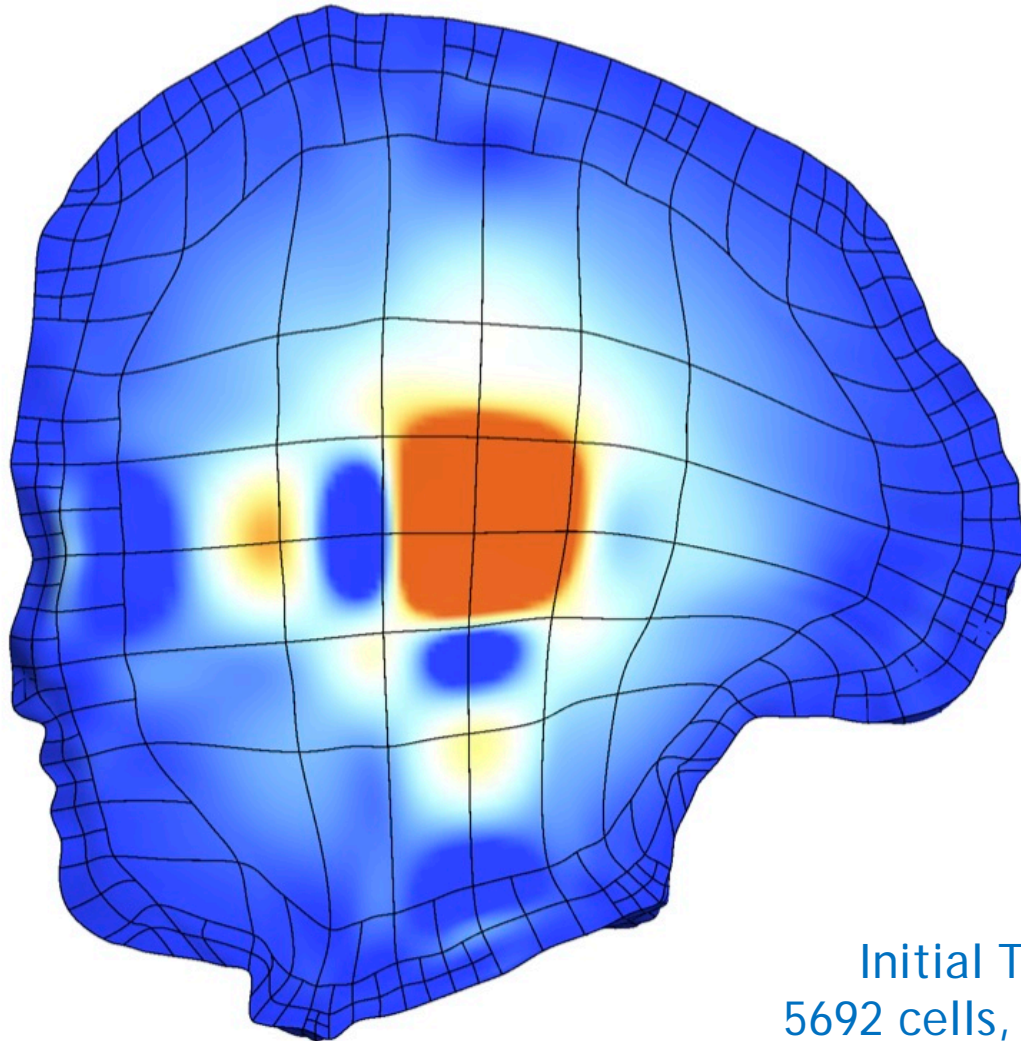
$S(\xi)$



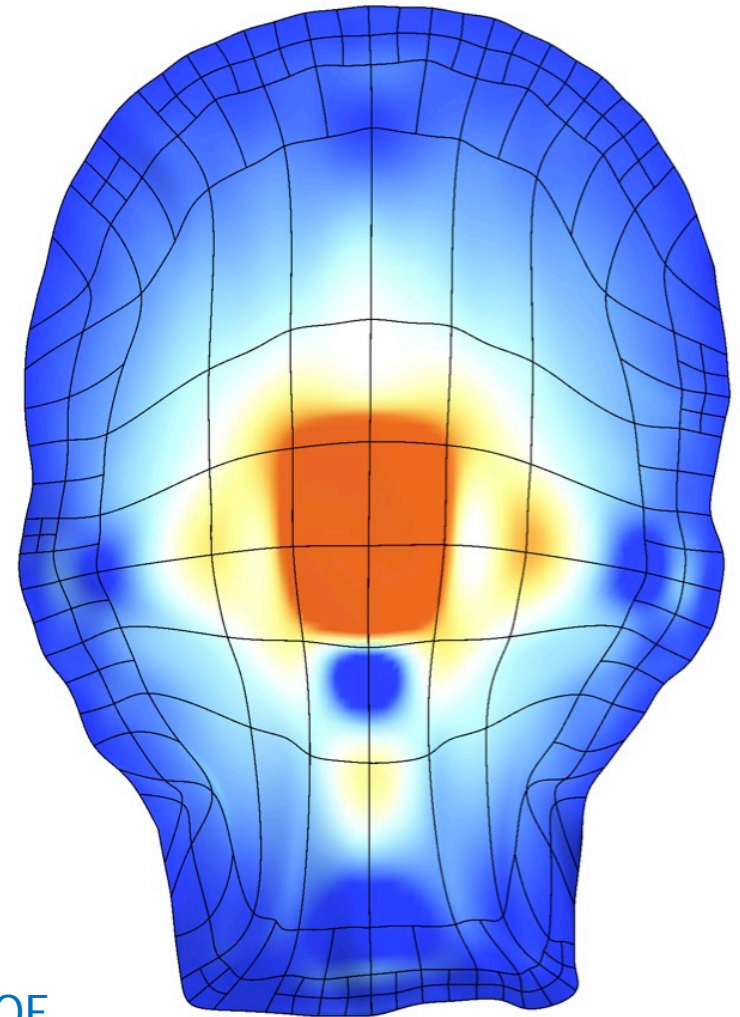
T-spline

Adaptive Isogeometric Refinement (EWC 2014)

Igea: T-spline of Numerical Solution



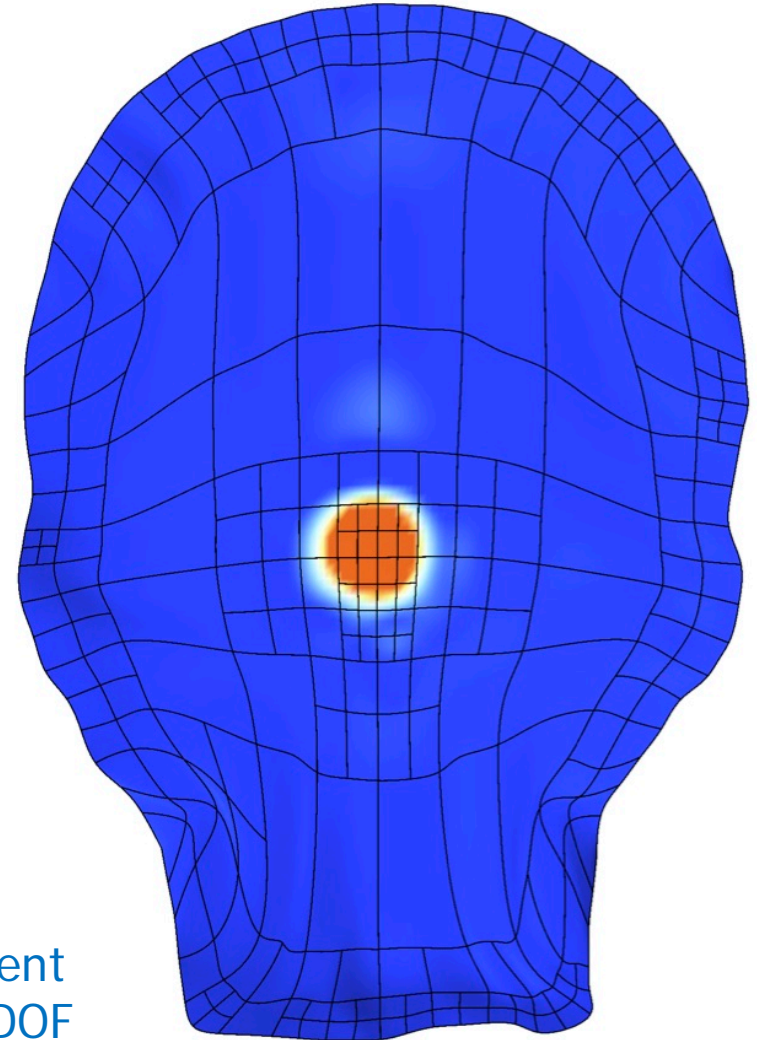
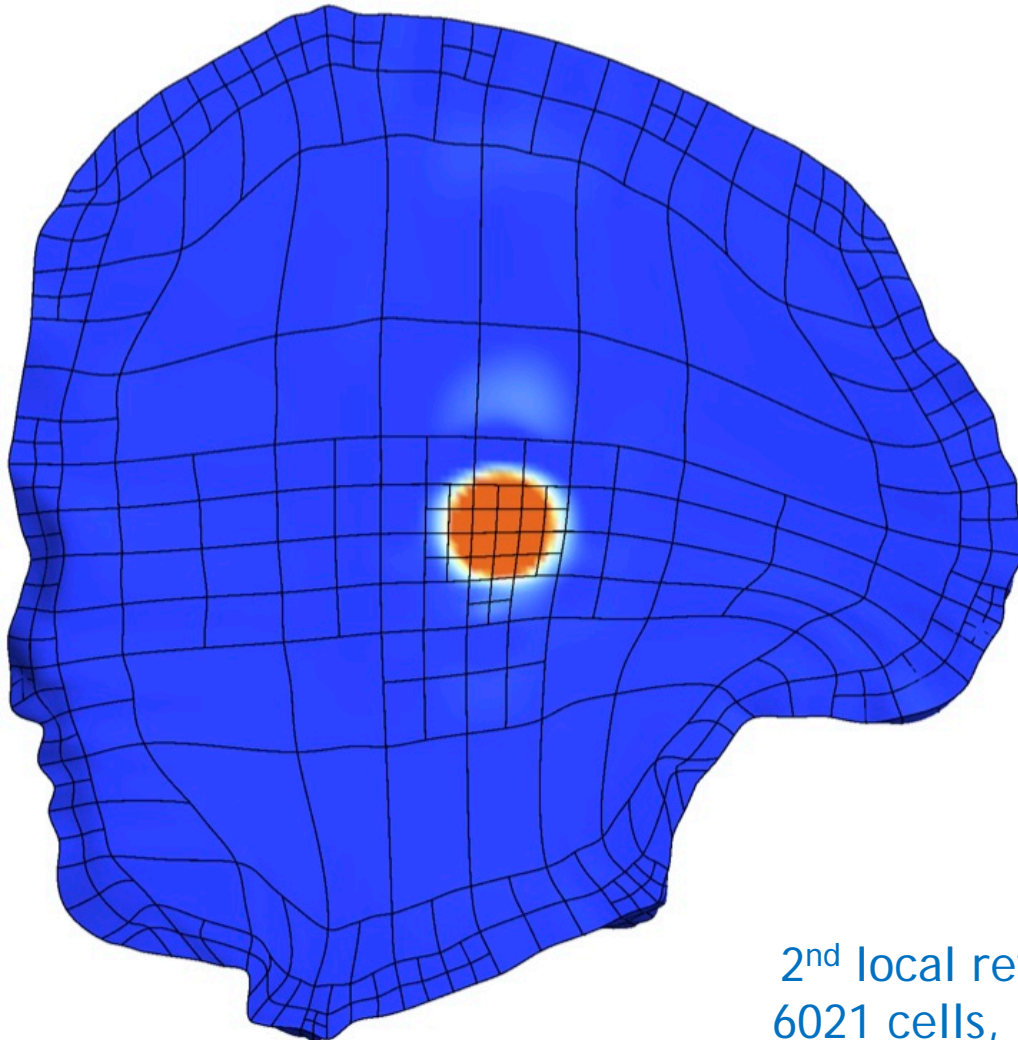
Initial T-mesh
5692 cells, 9304 DOF



Adaptive Isogeometric Refinement (EWC 2014)

Igea: T-spline of Numerical Solution

$$\text{Error indicator : } \eta(\Omega_e)^2 = \int_{\Omega_e} h^2 (f + \Delta u_h)^2 d\Omega$$

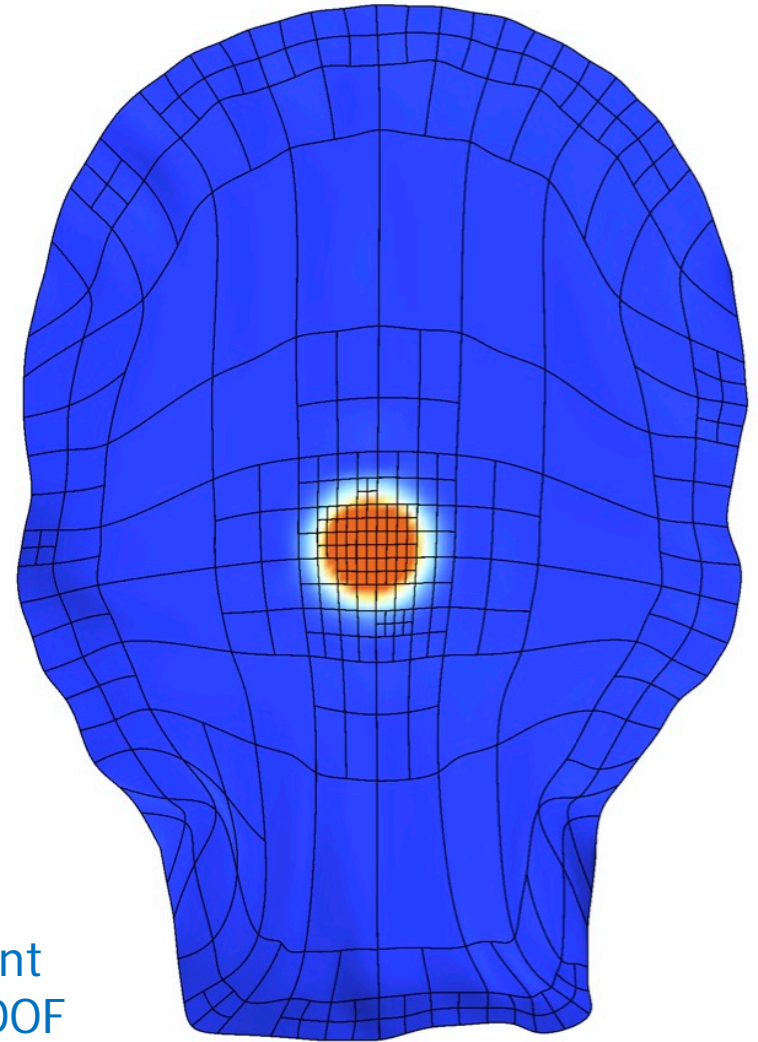
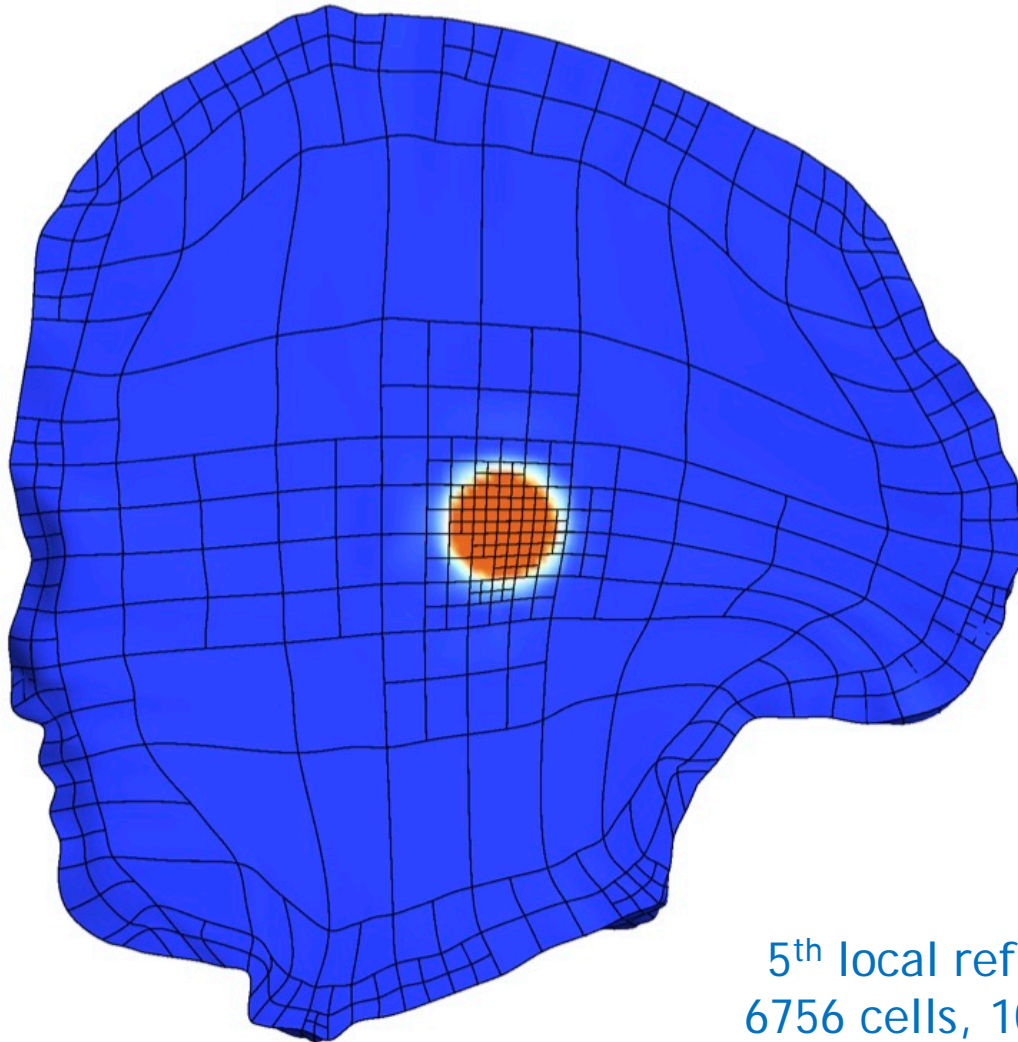


2nd local refinement
6021 cells, 9807 DOF

Adaptive Isogeometric Refinement (EWC 2014)

Igea: T-spline of Numerical Solution

$$\text{Error indicator : } \eta(\Omega_e)^2 = \int_{\Omega_e} h^2 (f + \Delta u_h)^2 d\Omega$$



5th local refinement
6756 cells, 10838 DOF