

## ICNPSC3

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# Applications of 3-D Automatic Triangulations for Wind Field Simulation

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Grant contract: CGL2004-06171-C03-02/CLI

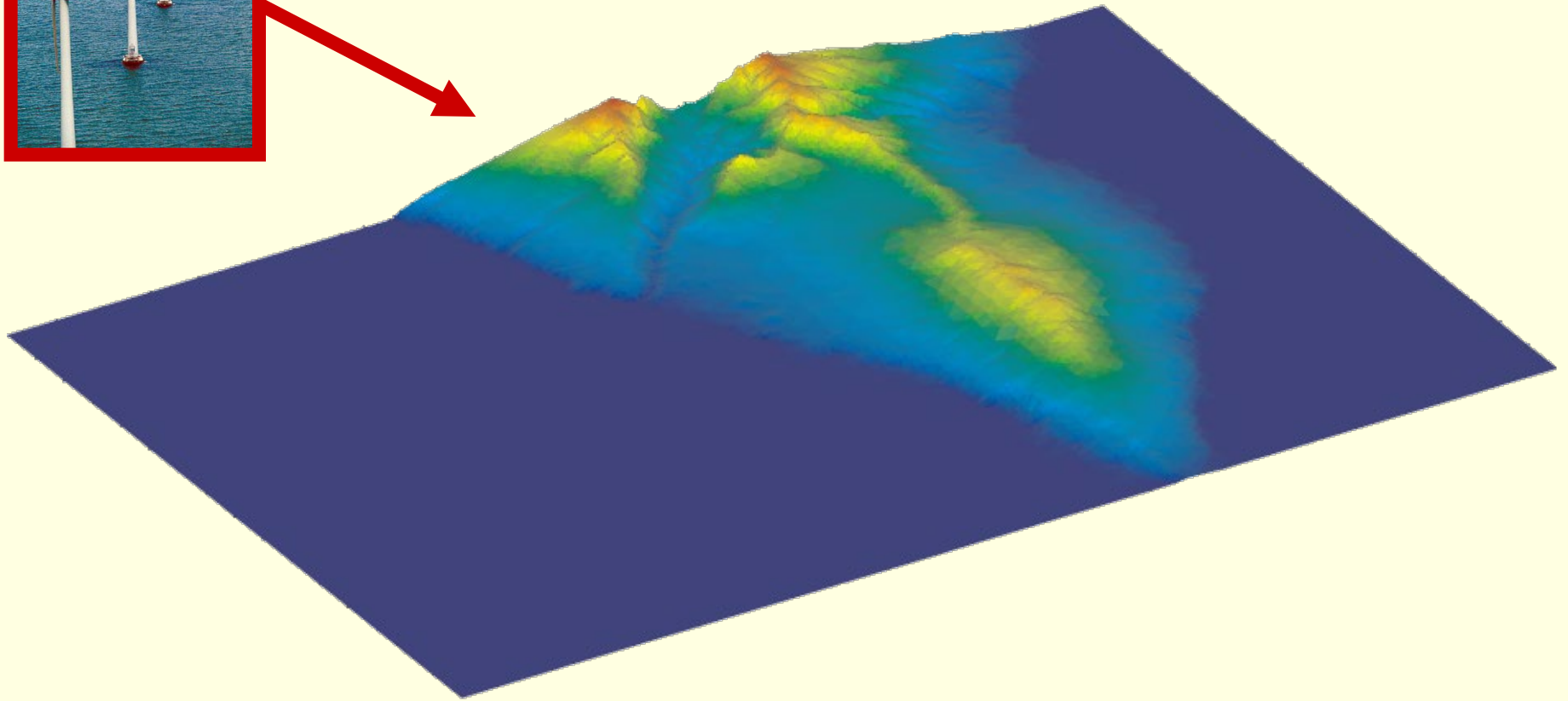
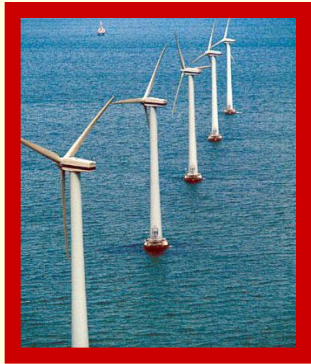
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# Contents

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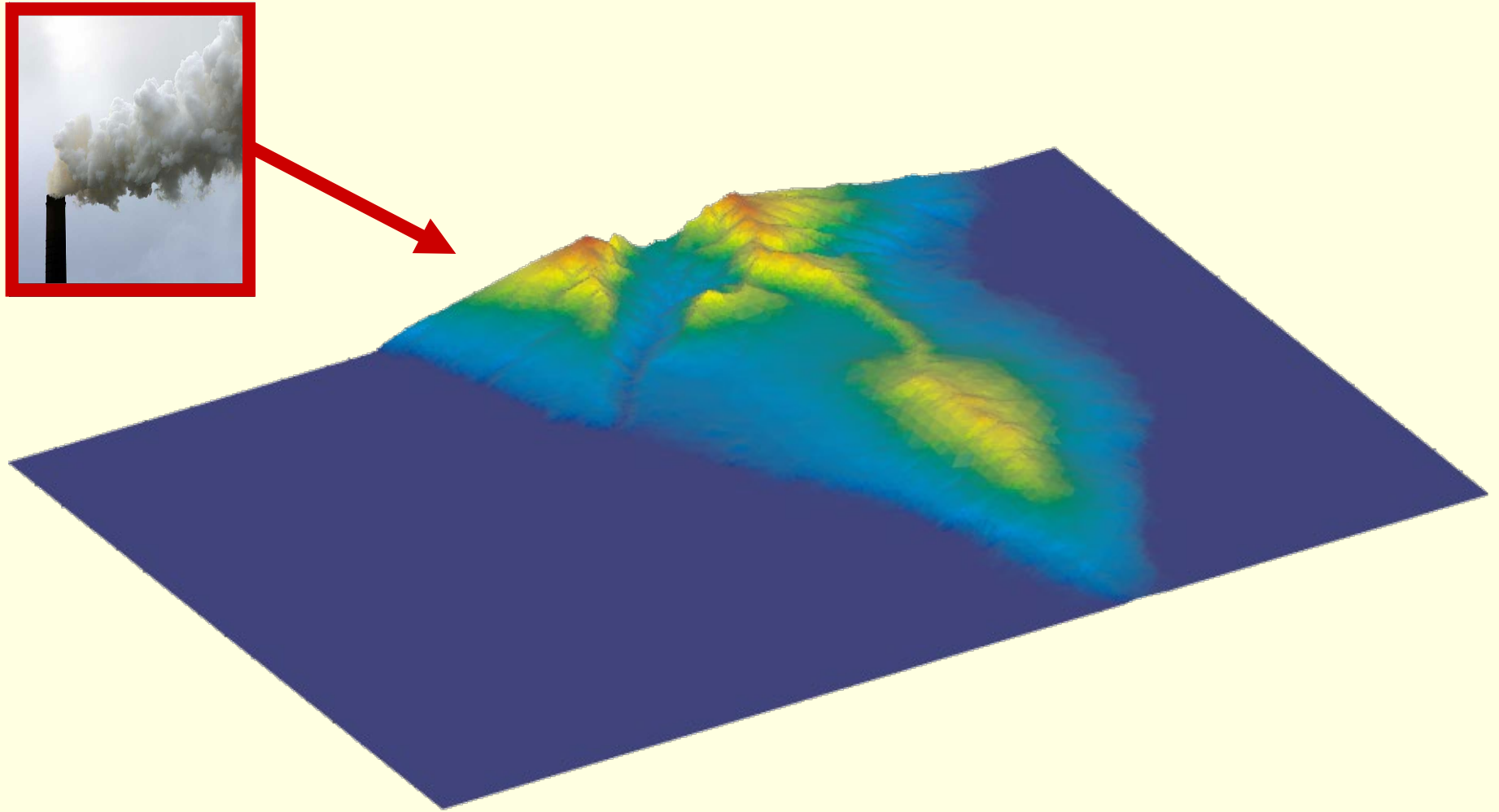
- **Motivation**
  - **Automatic 3-D mesh generation over complex terrains**
  - **Mesh optimisation: Untangling and smoothing**
  - **Local refinement of tetrahedral meshes**
  - **Wind field modelling and genetic algorithms**
  - **Applications**
  - **Conclusions and future research**
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# Motivation: Simulation of Wind Field



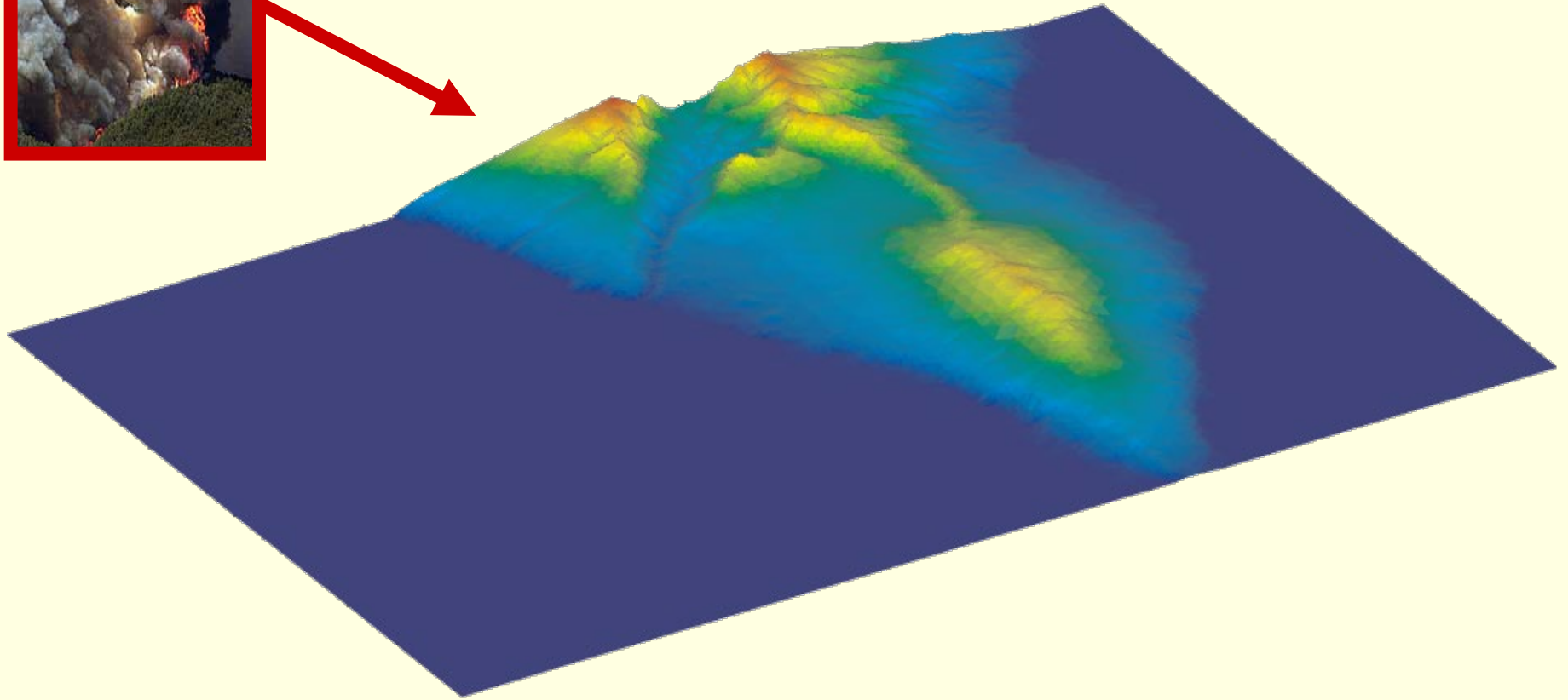
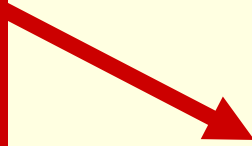
***South of Isla de La Palma (Canary Island): Terrain surface obtained by digitalisation***

# Motivation: Simulation of Atmospheric Pollution



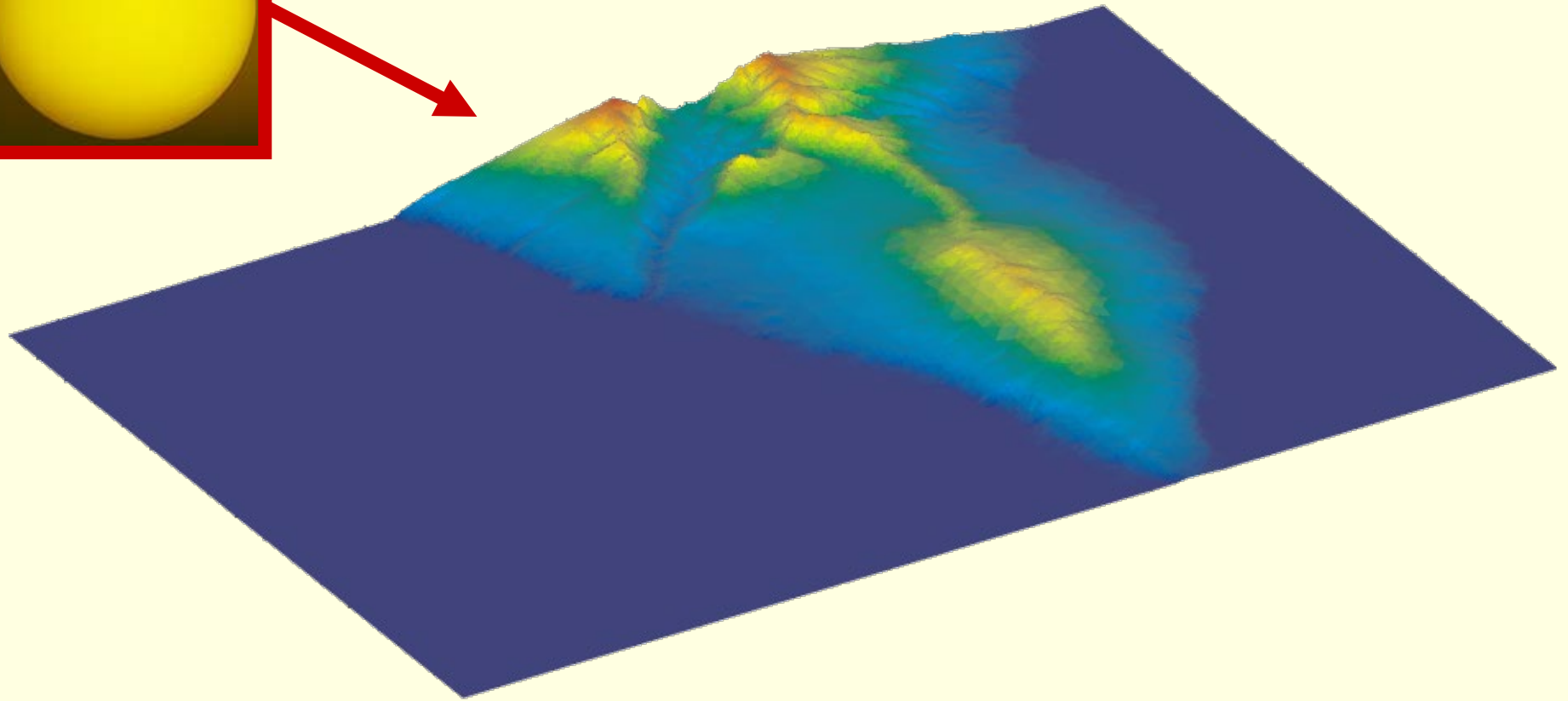
***South of Isla de La Palma (Canary Island): Terrain surface obtained by digitalisation***

# Motivation: Simulation of Fire Forest



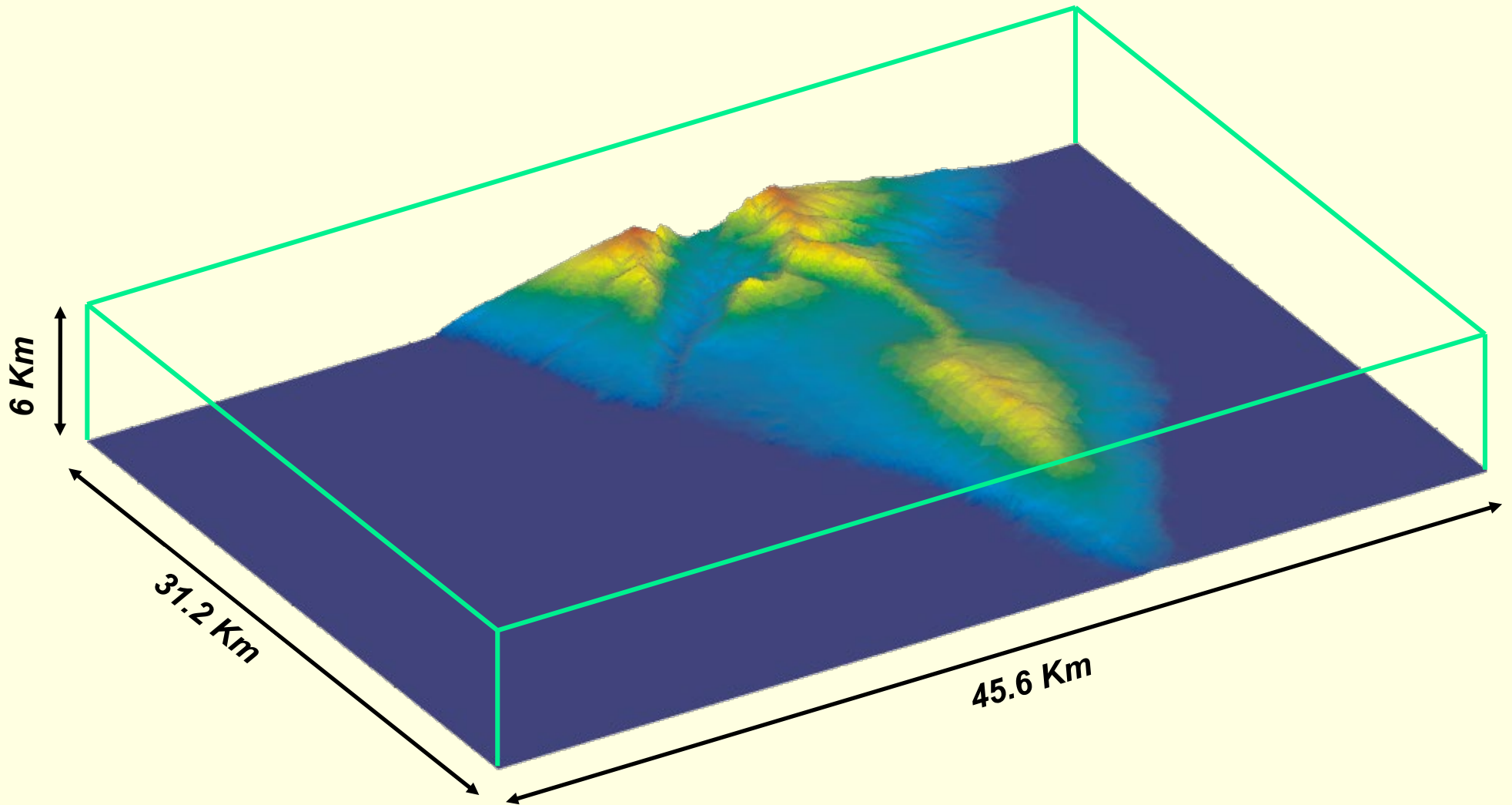
***South of Isla de La Palma (Canary Island): Terrain surface obtained by digitalisation***

# Motivation: Sunshine



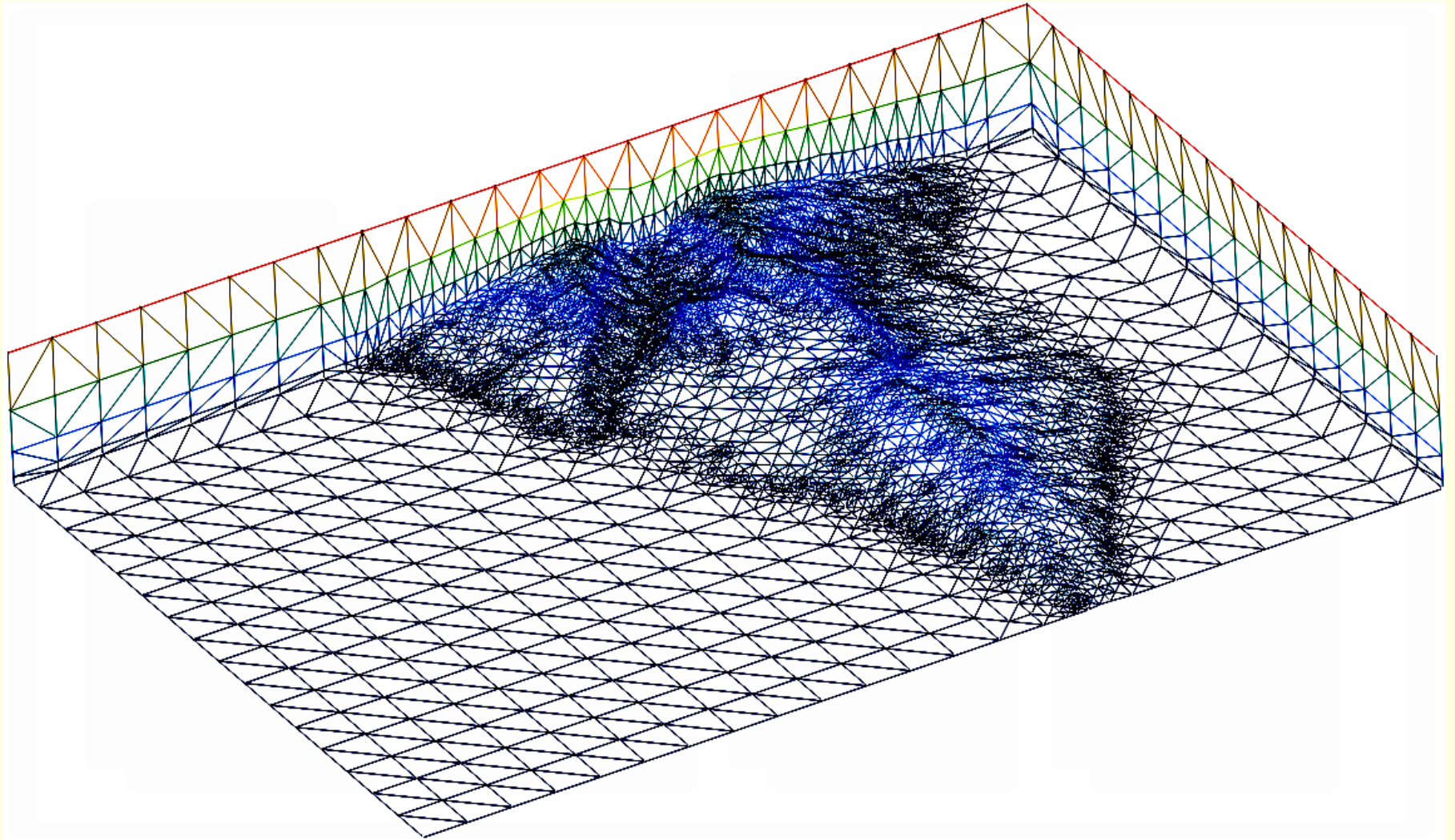
*South of Isla de La Palma (Canary Island): Terrain surface obtained by digitalisation*

# Motivation: 3-D Domains over Complex Terrains



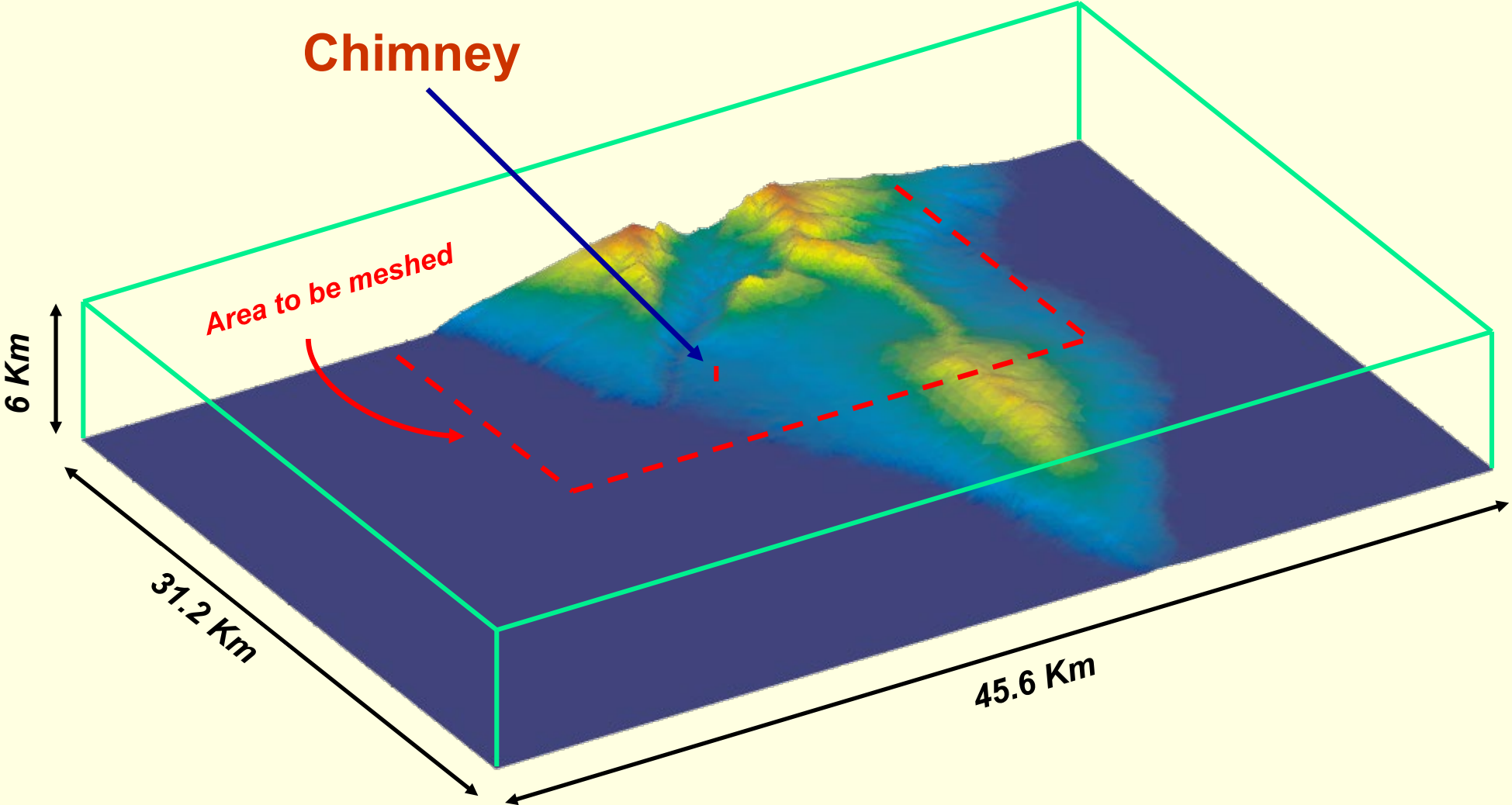
***South of Isla de La Palma (Canary Island): Terrain surface obtained by digitalisation***

# Motivation: Tetrahedral Mesh Generation

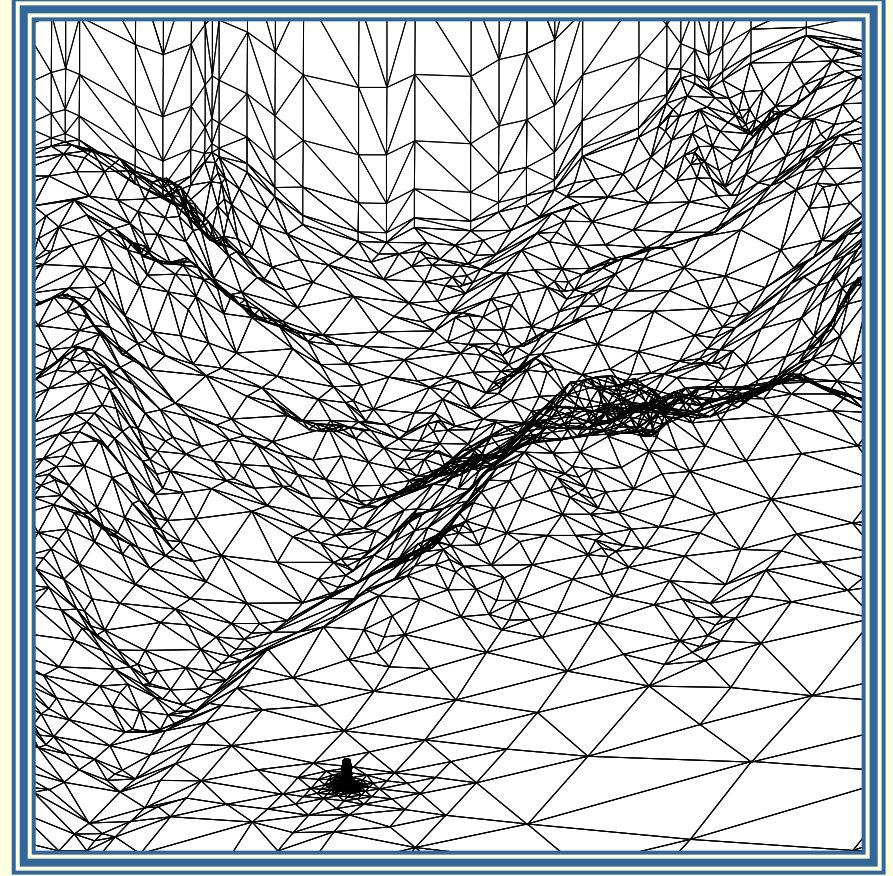
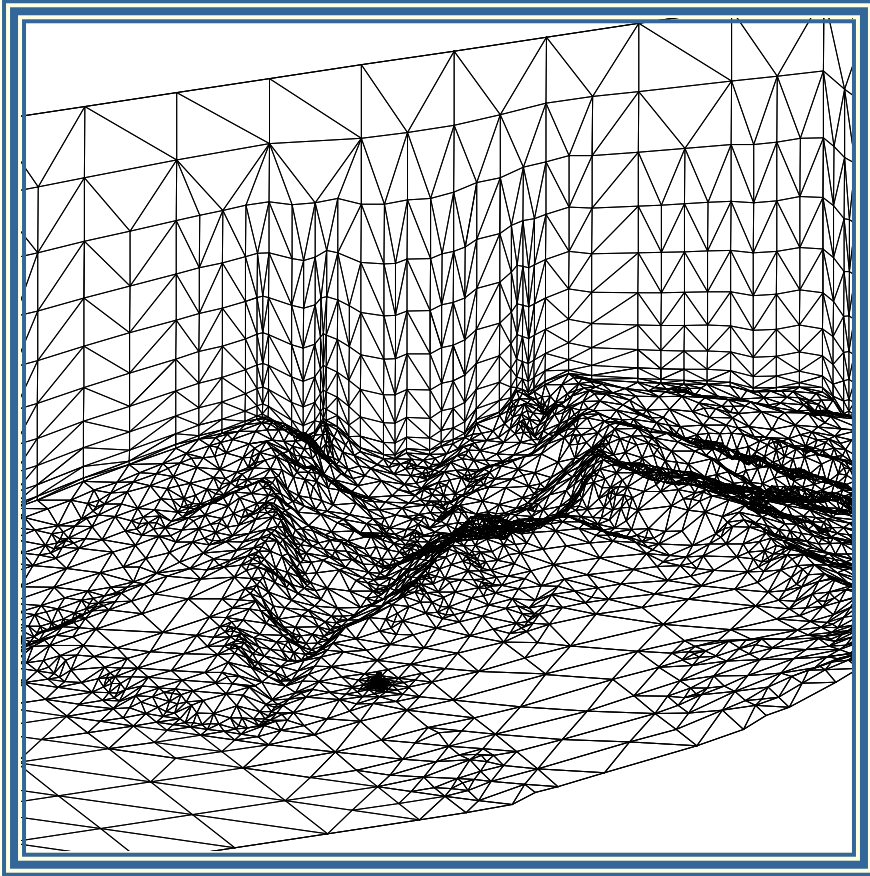




# Motivation: Problem Increases with Domain Complexity



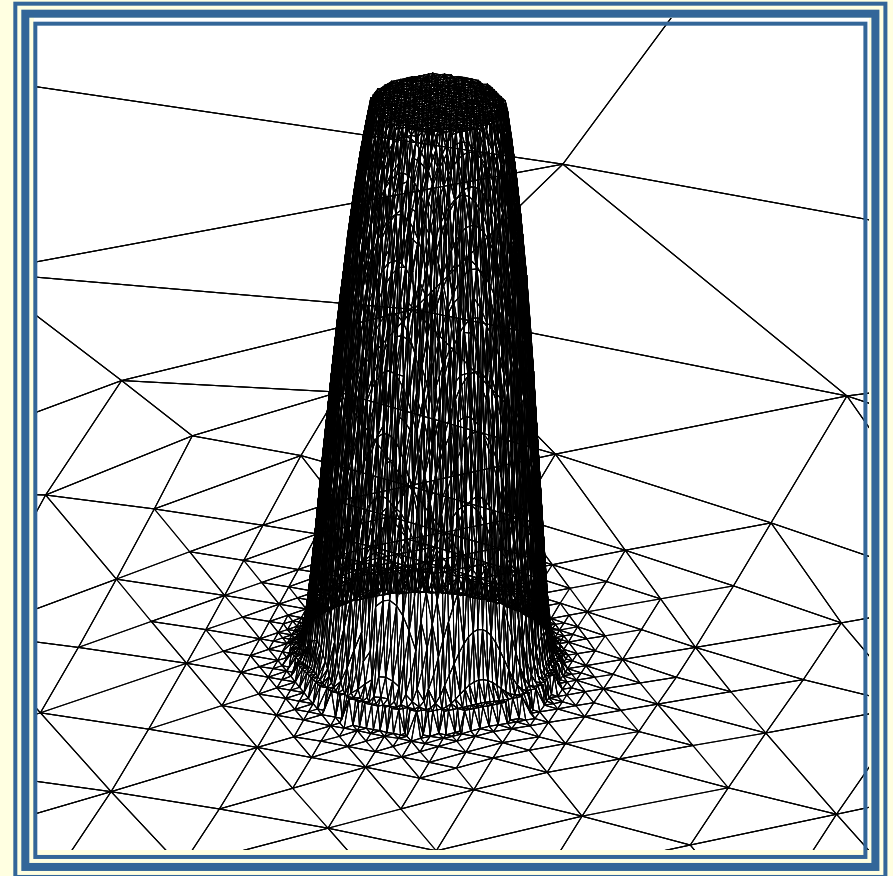
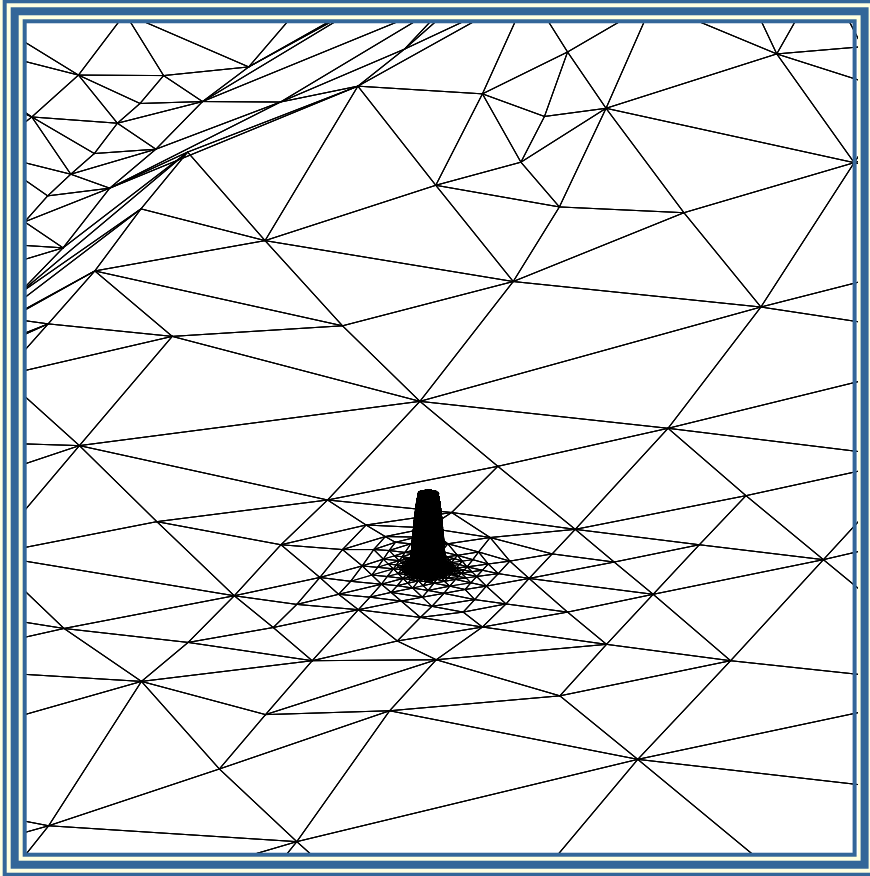
# Motivation: Problem Increases with Domain Complexity



□ *Maximum size of mesh edges: 2 Km*

□ *Minimum size of mesh edges: 2 m*

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# Main Stages of the Mesh Generation

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Adaptive discretization of the terrain surface  
(2-D refinement/derefinement algorithm)

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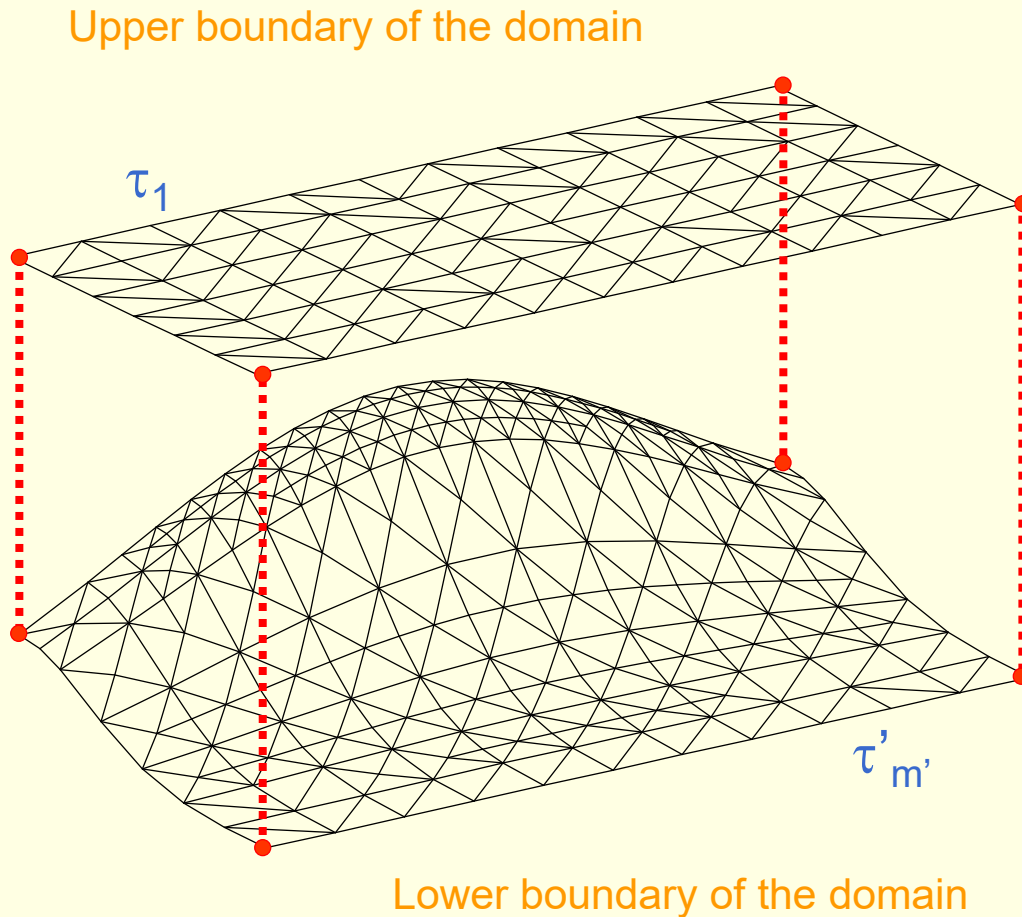
Generation of the 3-D mesh  
(Delaunay triangulation in the auxiliary parallelepiped)



Mesh optimisation  
(Simultaneous Untangling and smoothing)



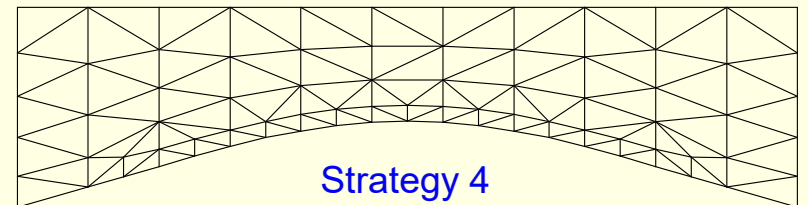
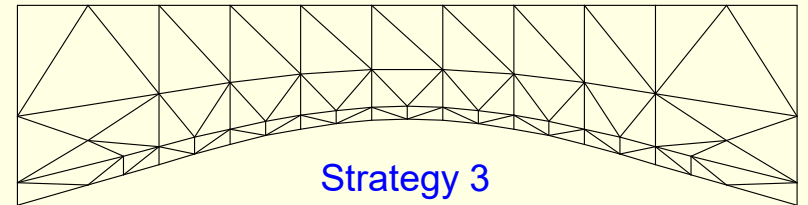
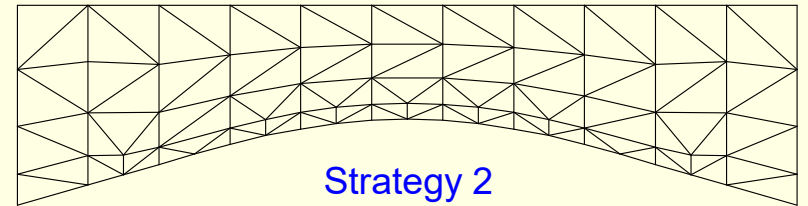
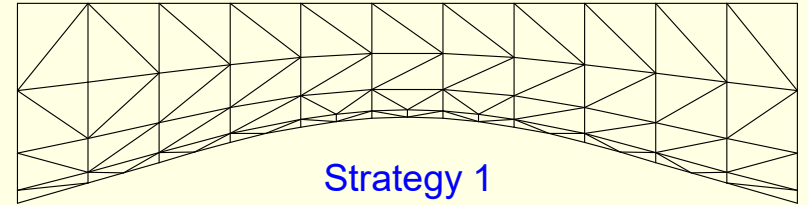
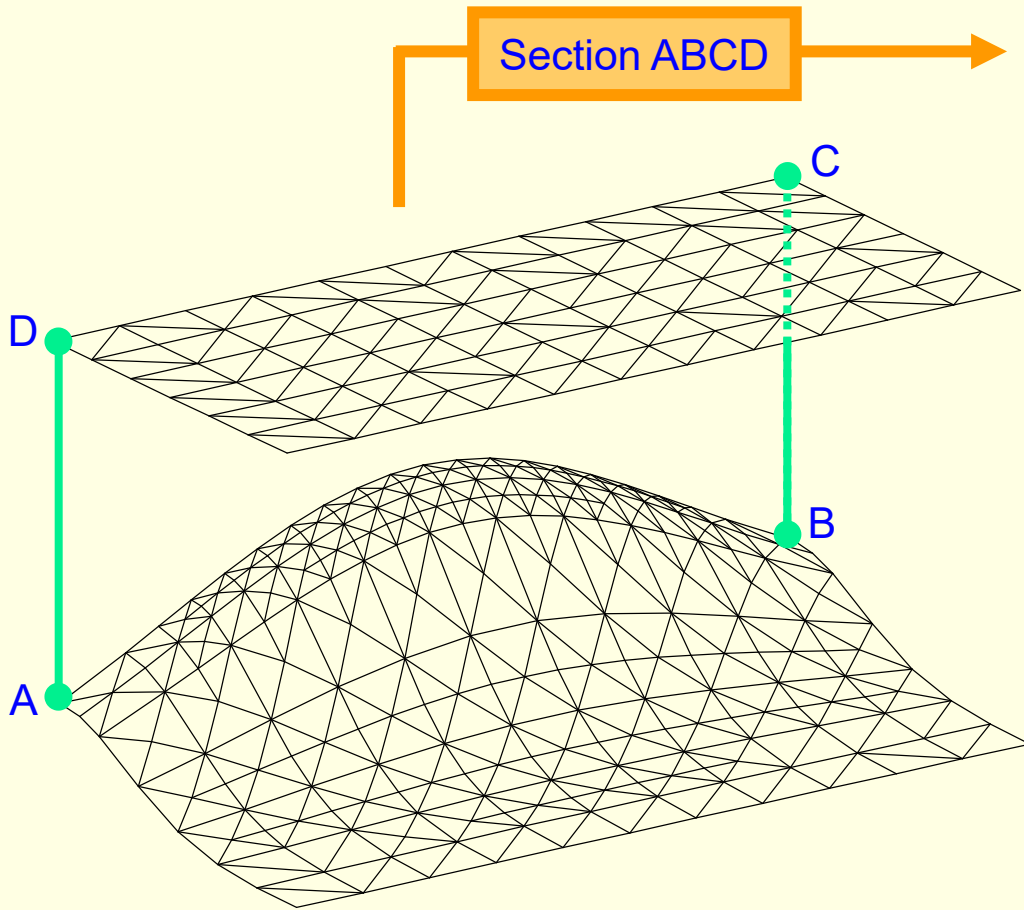
# Determination of the Set of Points



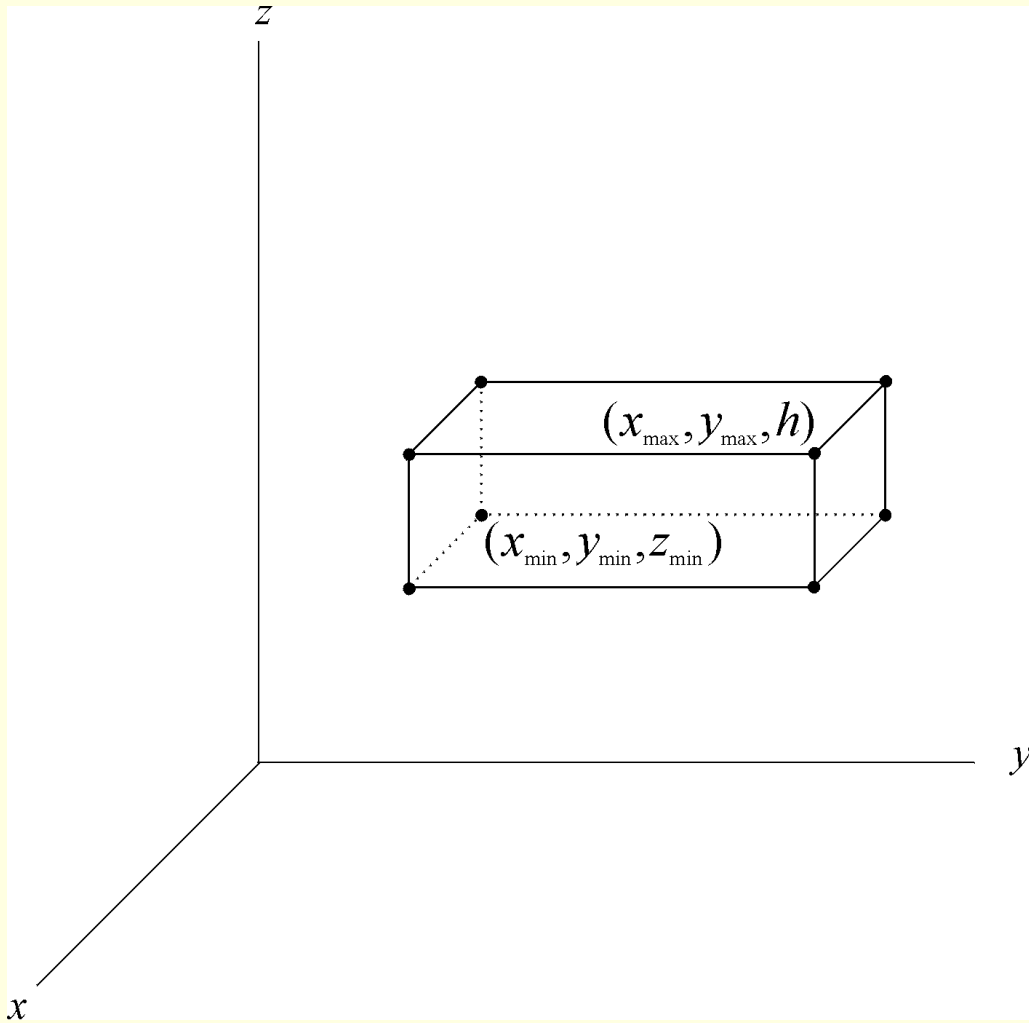
## Three sub-sets:

- 1) Uniform distribution of  $\tau_1$  for the upper boundary
- 2) Adaptive distribution of  $\tau'_{m'}$  for the lower boundary
- 3) Distribution between both layers attending to the vertical spacing function

# Determination of the Set of Points: Strategies



# Generation of the 3-D Mesh

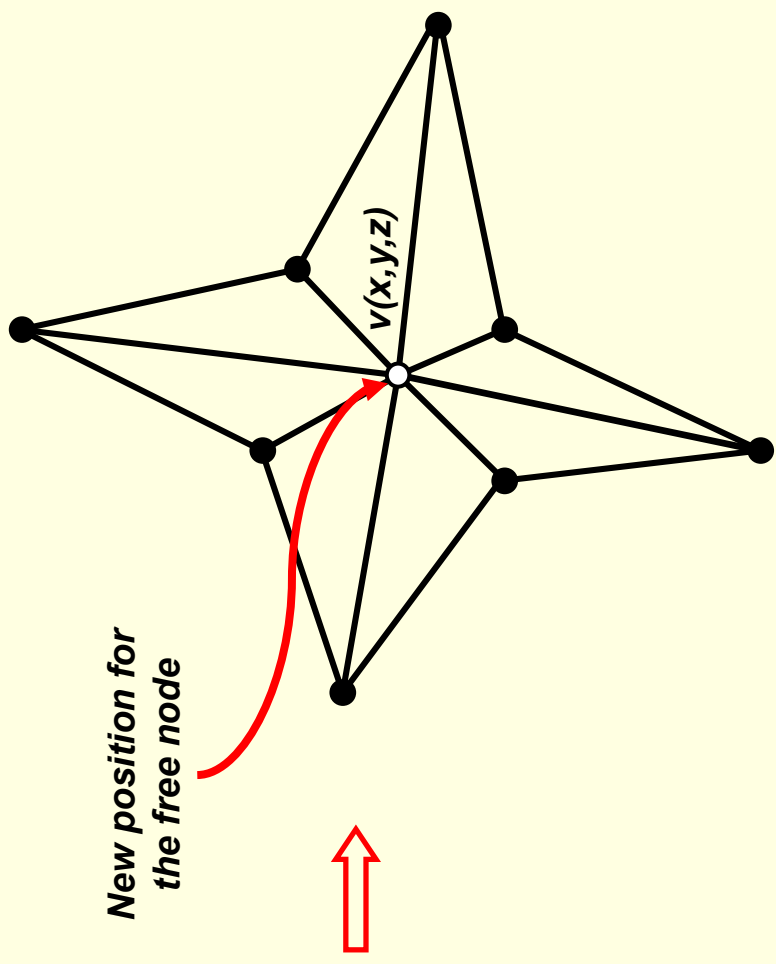
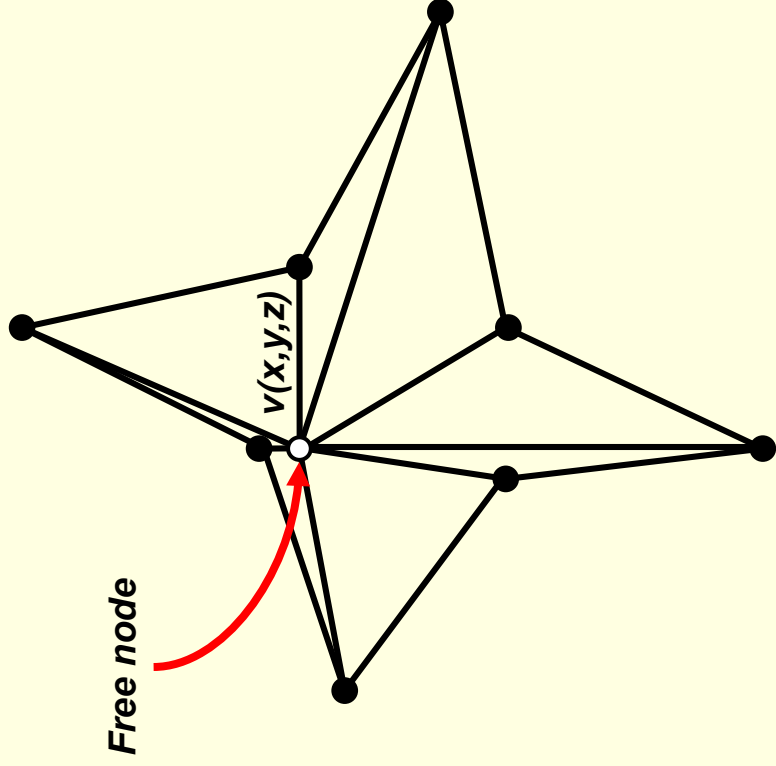


- Transformation of real domain to an auxiliary parallelepiped
- Delaunay triangulation in the parallelepiped
- Inverse transformation to the real domain (compression of the mesh)
- ☒ Advantage: Mesh conforming with the terrain surface
- ☒ Disadvantage: Possibility of mesh untangling

# Simultaneous Untangling and Smoothing

## Local optimisation

**Objective:** Improve the quality of the local mesh  $N(v)$  by minimising an objective function



Iterative procedure over all the nodes of the mesh

# Simultaneous Untangling and Smoothing

Usual Objective Function for the Local Mesh  $N(\mathbf{v})$

$$\left|K_{\eta}\right|_p(\mathbf{x}) = \left[ \sum_{m=1}^M \eta_m^p(\mathbf{x}) \right]^{\frac{1}{p}}$$

$\mathbf{x}$  is the position vector of the free node  $\mathbf{v}$

$M$  is the number of tetrahedra of  $N(\mathbf{v})$   $p$  is 1 or 2, generally

$\eta_m = \frac{1}{q_m}$  is the objective function for the  $m$ -th tetrahedron of  $N(\mathbf{v})$

$0 \leq q_m \leq 1$  is an algebraic quality measure of the  $m$ -th tetrahedron of  $N(\mathbf{v})$

# Simultaneous Untangling and Smoothing

Usual Objective Function for the Local Mesh  $N(v)$

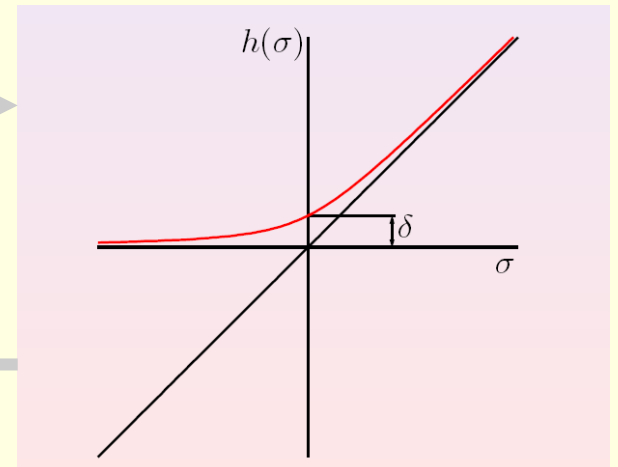
$$\left|K_{\eta}\right|_p(\mathbf{x}) = \left[ \sum_{m=1}^M \eta_m^p(\mathbf{x}) \right]^{\frac{1}{p}}$$

**Original function:**

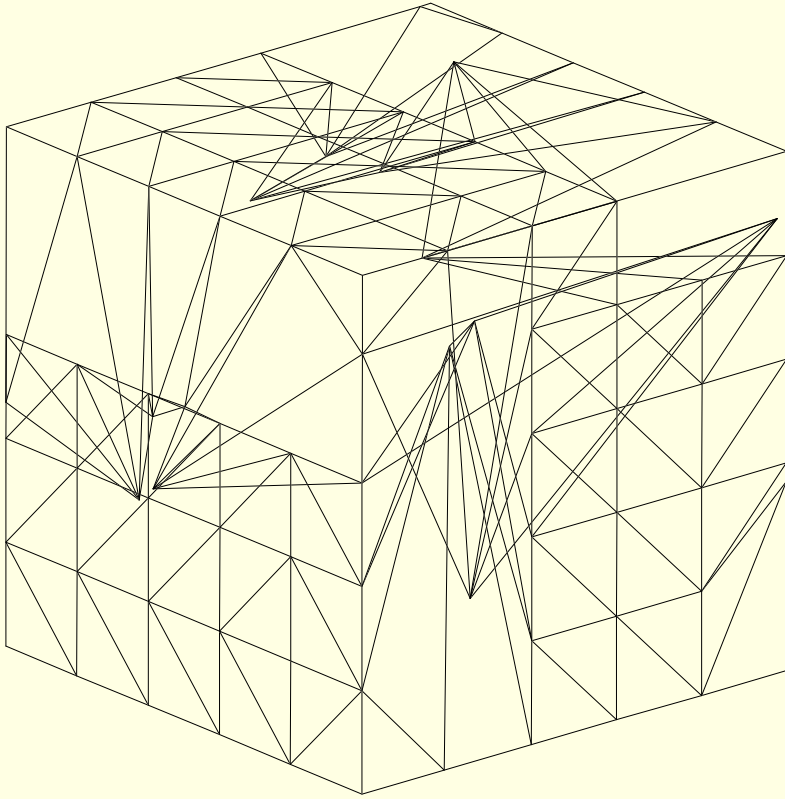
$$\eta_m = \frac{|S_m|^2}{3\sigma_m^{\frac{2}{3}}}$$

**Modified function:**

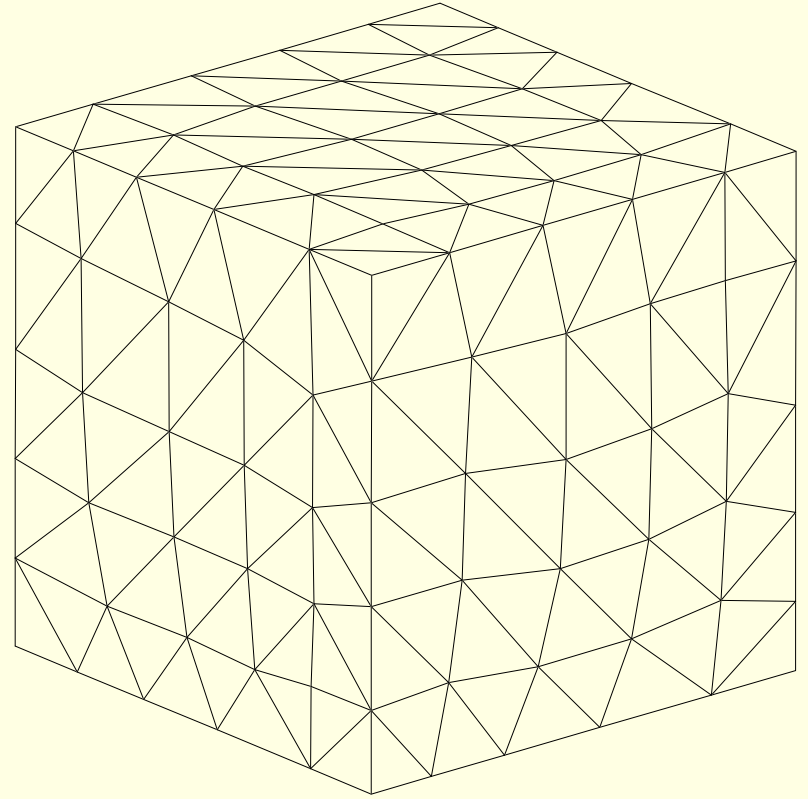
$$\eta_m = \frac{|S_m|^2}{3[h(\sigma_m)]^{\frac{2}{3}}}$$



# Mesh Optimisation: Example 1

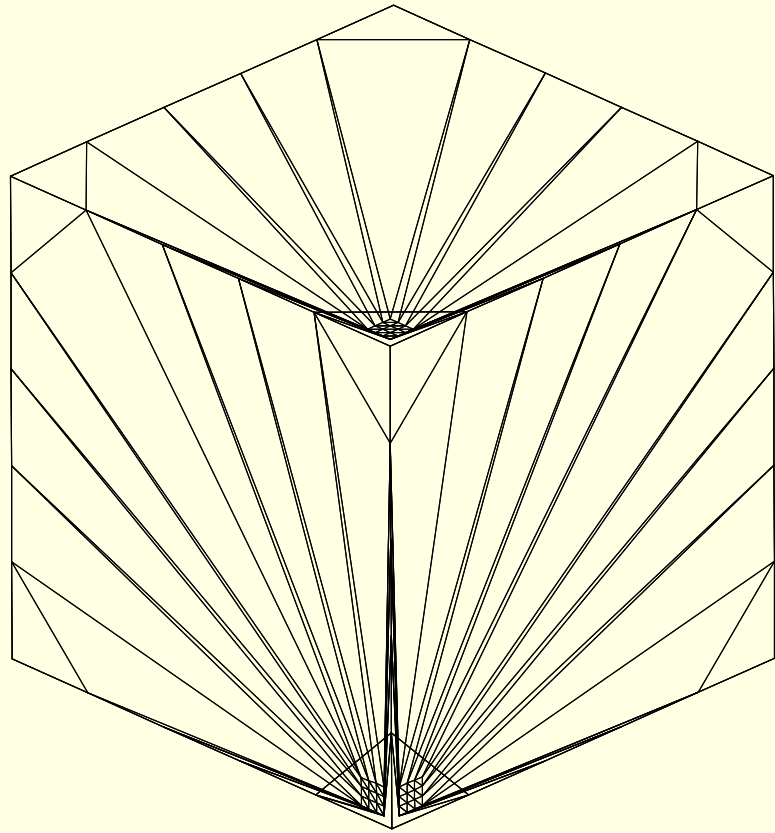


Before

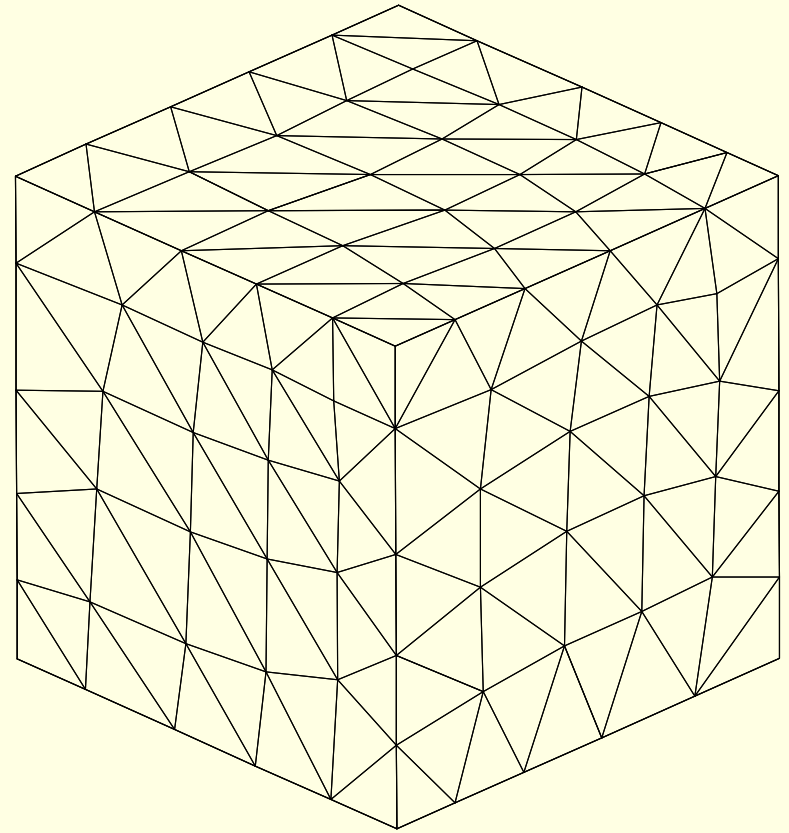


After

# Mesh Optimisation: Example 2



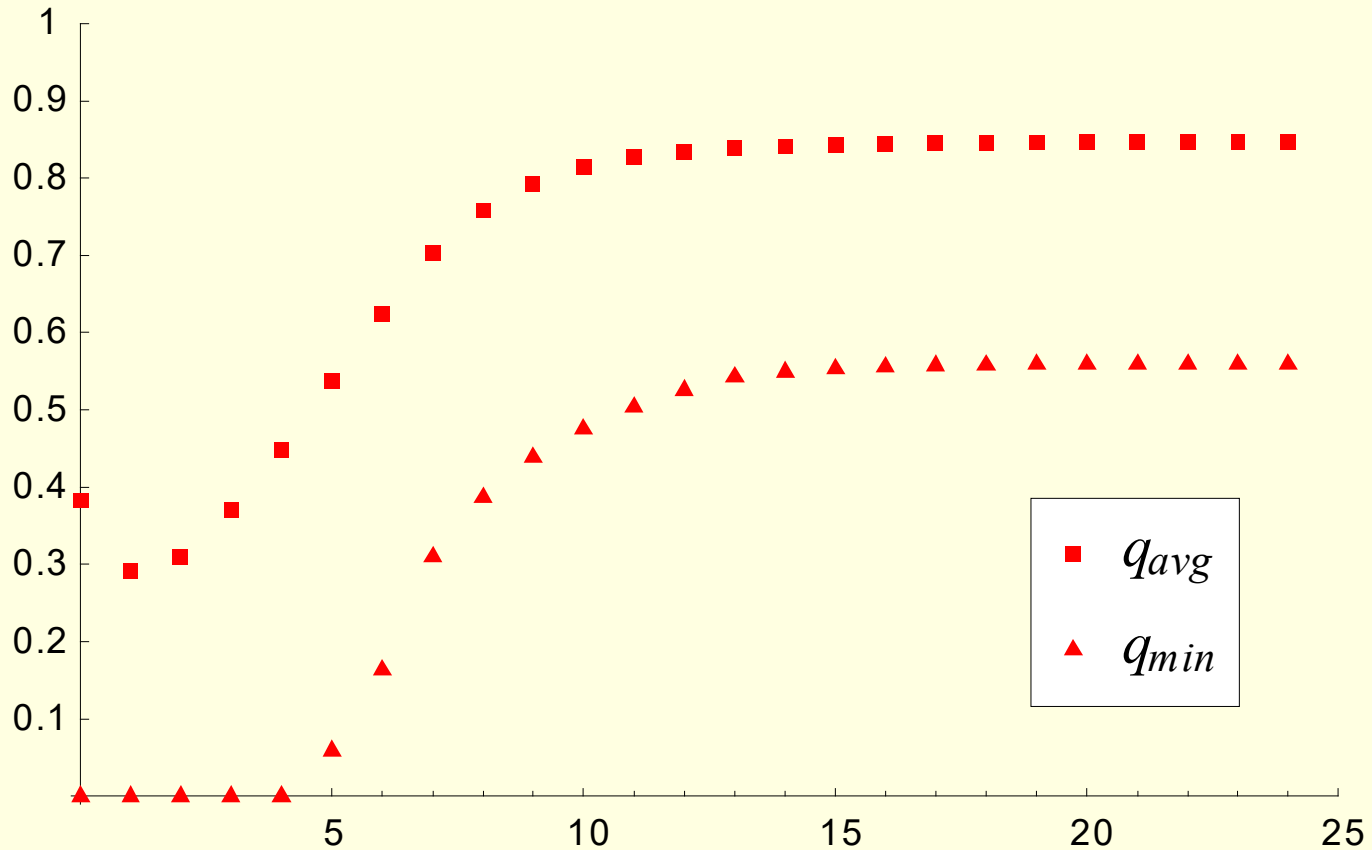
Before



After



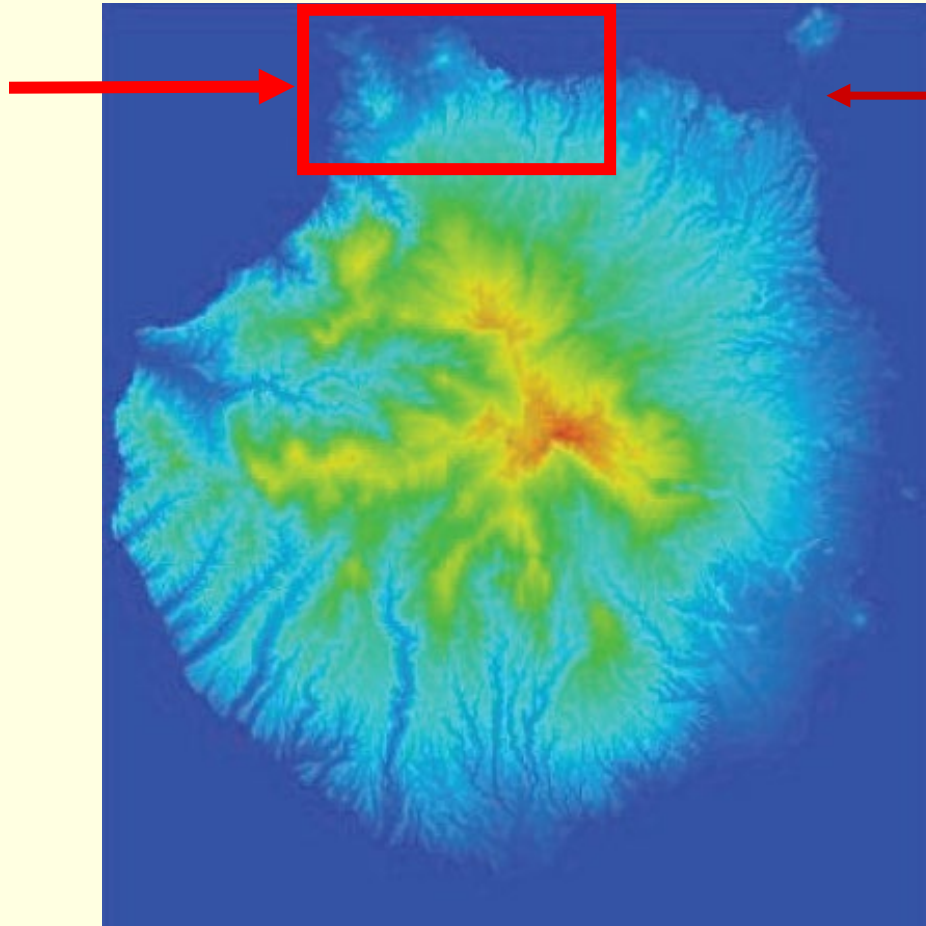
# Mesh Optimisation: Example 2



Evolution of the average quality  $q_{avg}$  and minimal quality  $q_{min}$   
in terms of the number of iterations of the optimisation process

# Mesh Optimisation: Example 3

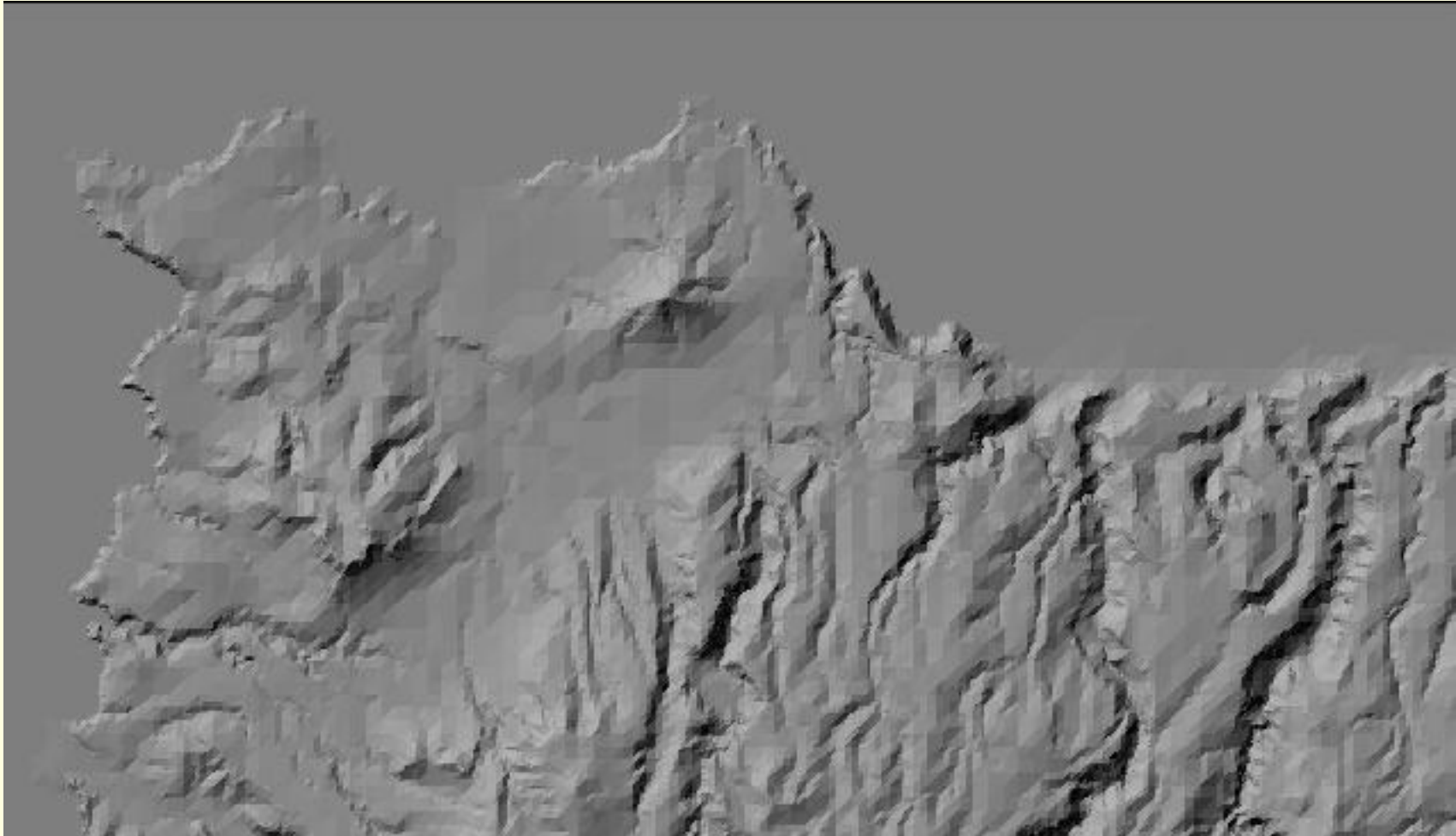
*Area to be meshed*



*Las Palmas de Gran Canaria*

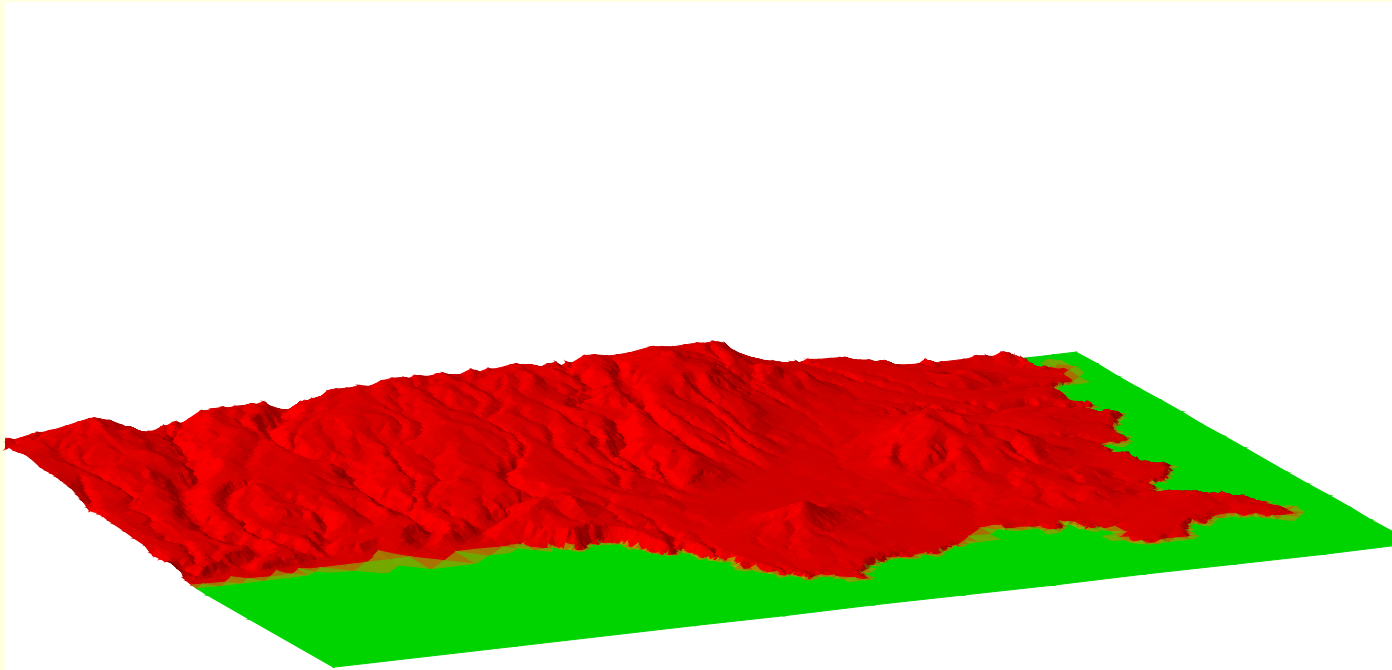
*Isla de Gran Canaria*

# Mesh Optimisation: Example 3



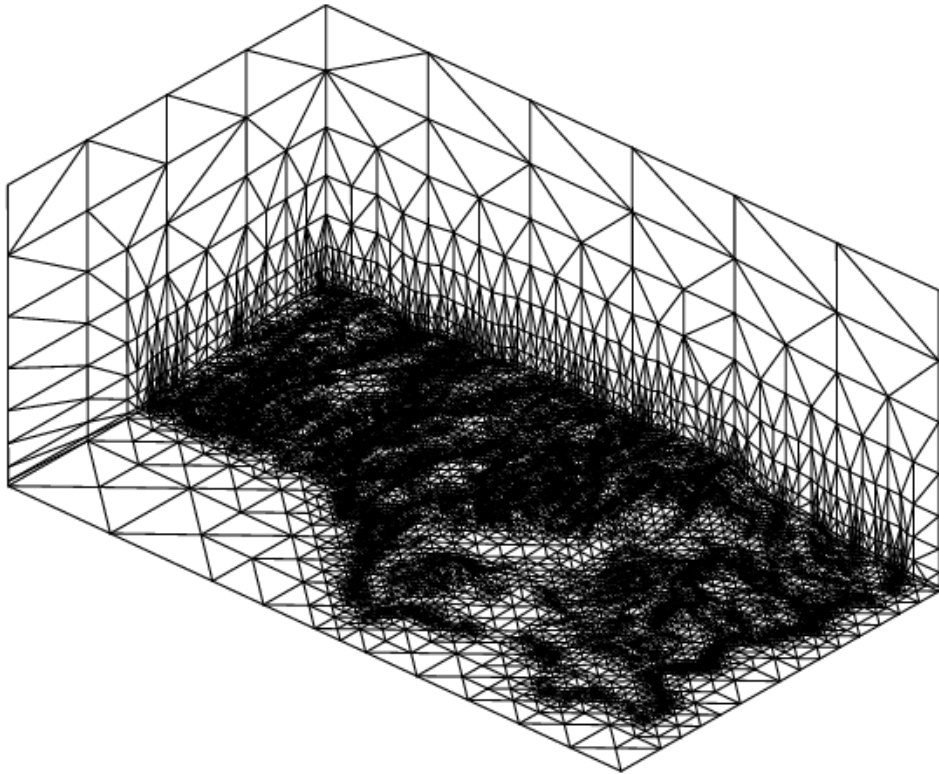
***NW of Isla de Gran Canaria***

# Mesh Optimisation: Example 3

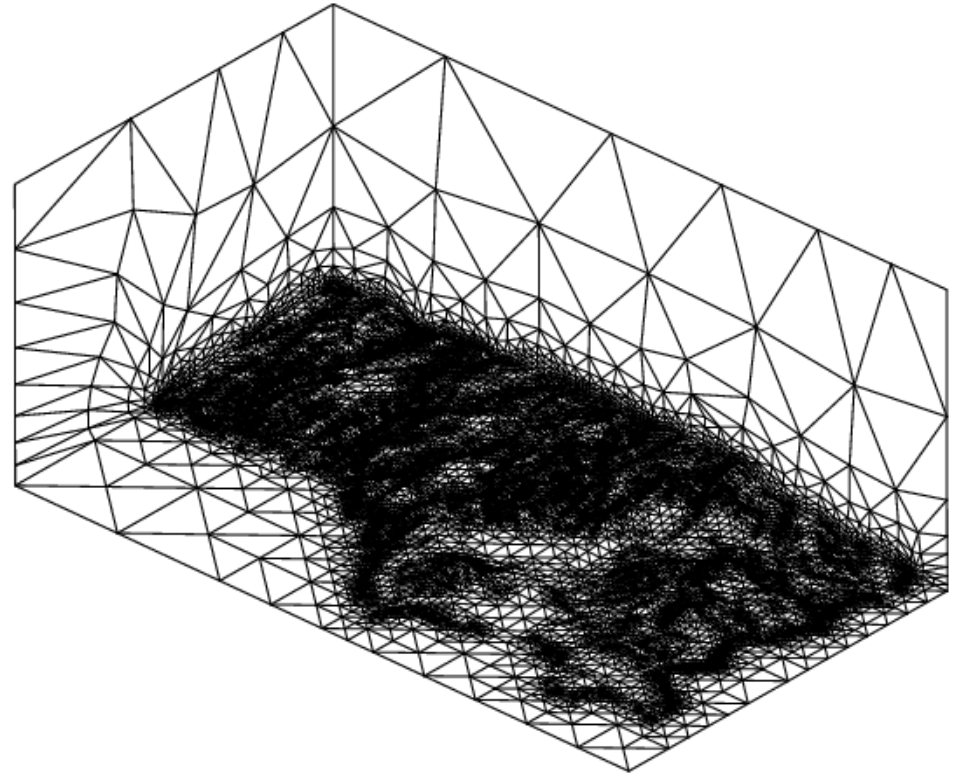


***NW of Isla de Gran Canaria***

# Mesh Optimisation: Example 3



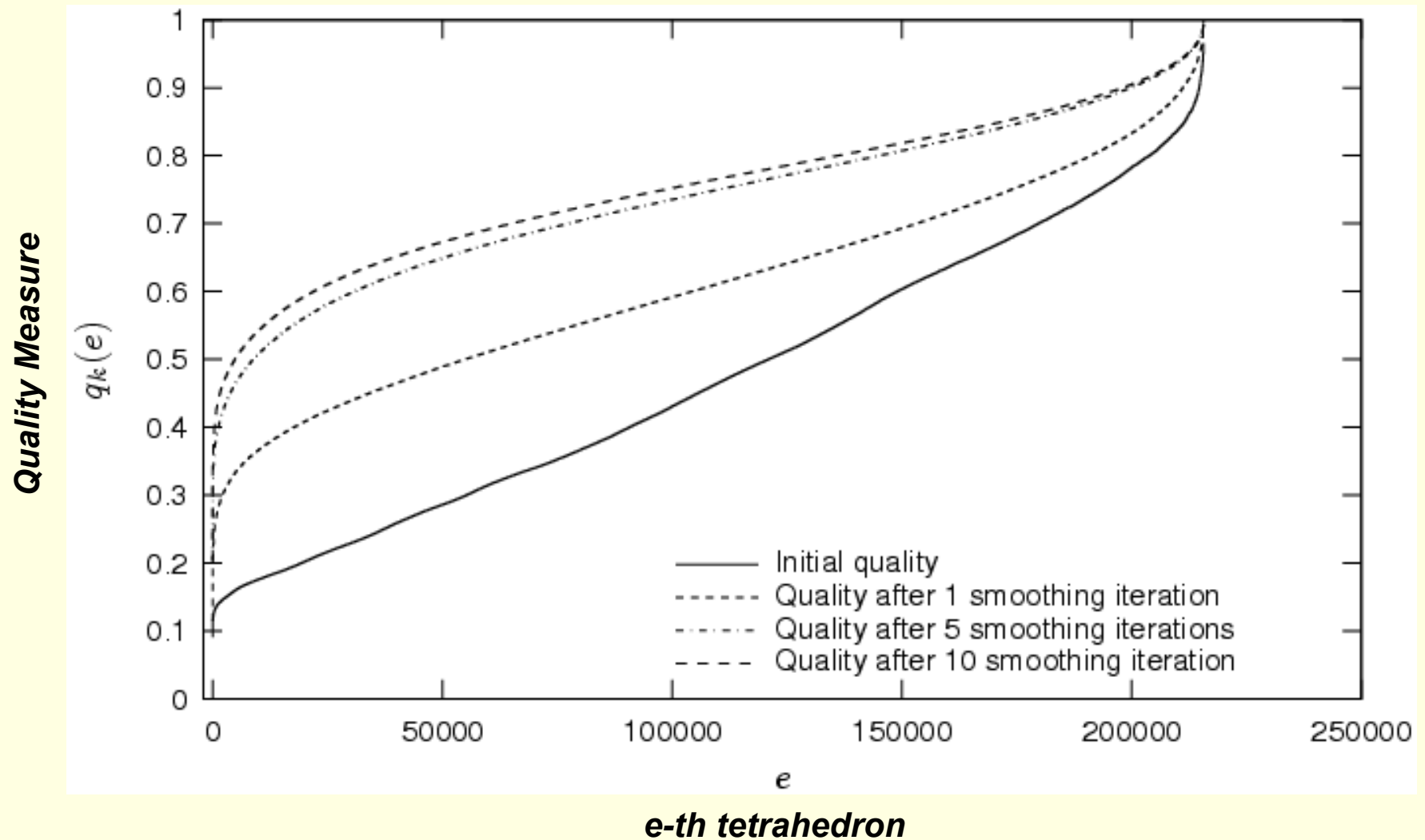
Before



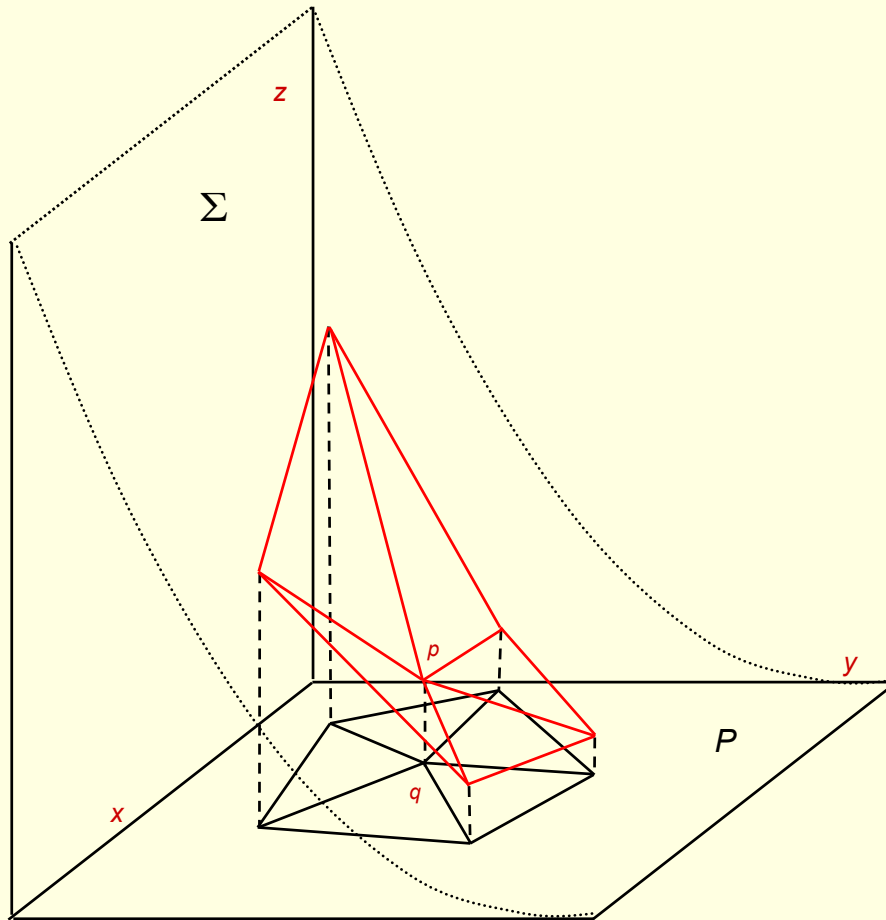
After

**NW of *Isla de Gran Canaria***

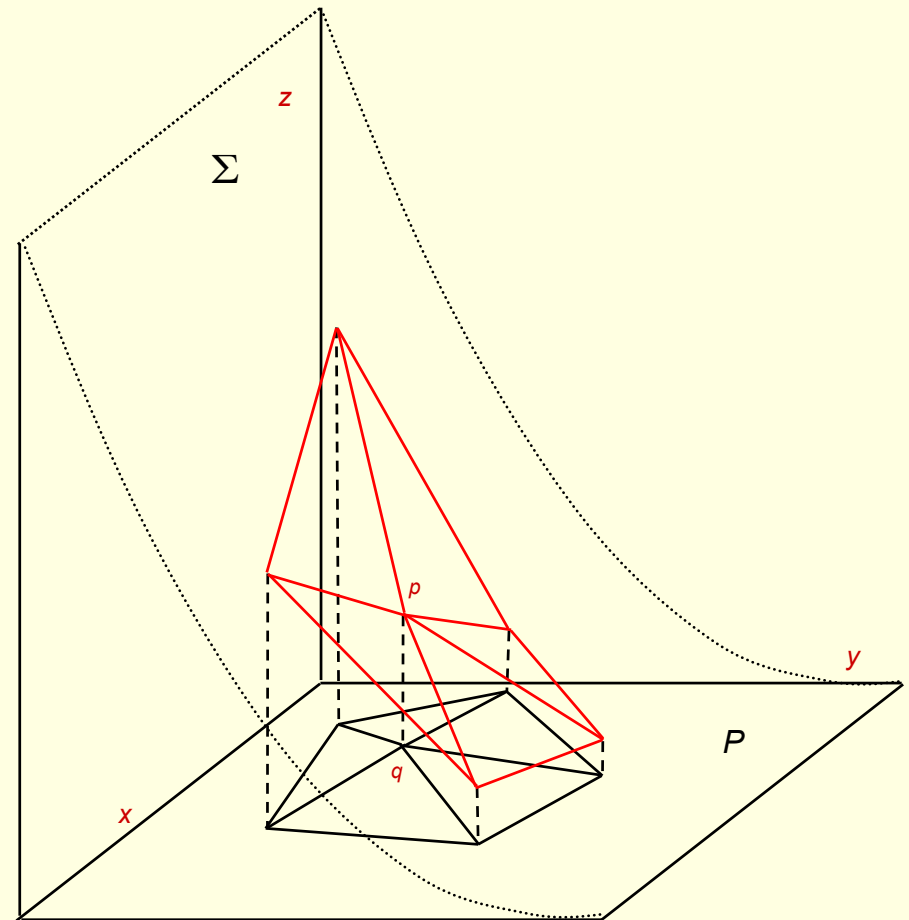
# Mesh Optimisation: Example 3



# Smoothing Surface Triangulations on a Plane

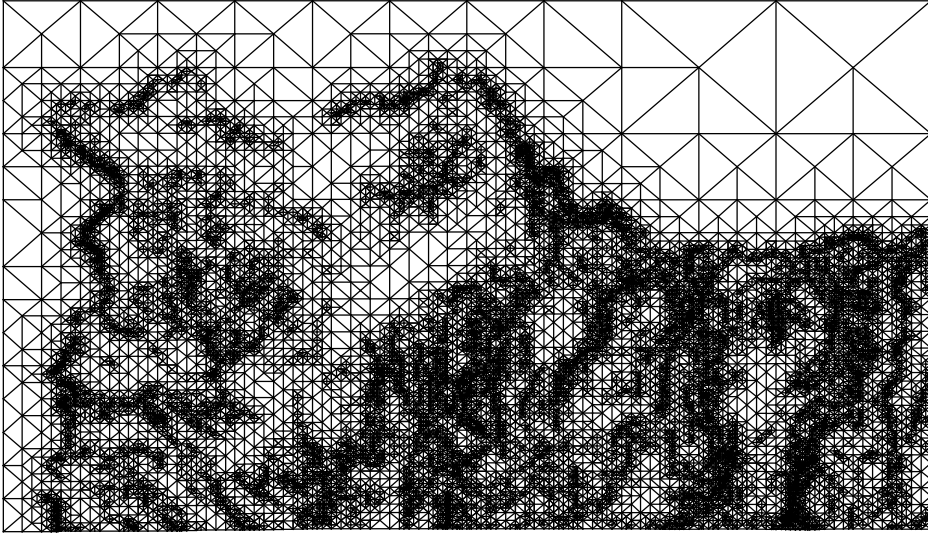


*Initial mesh*

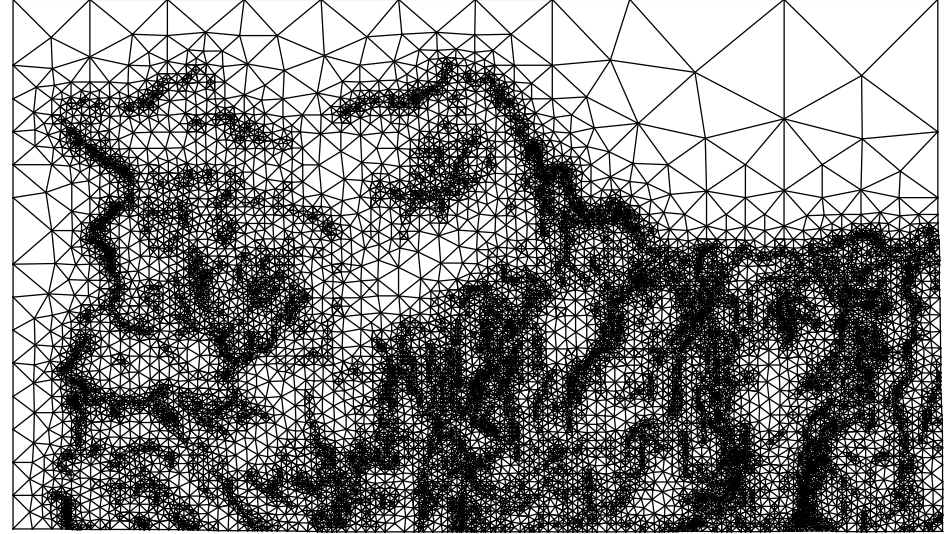


*Optimized mesh*

# Applications of Smoothing Surface Triangulations



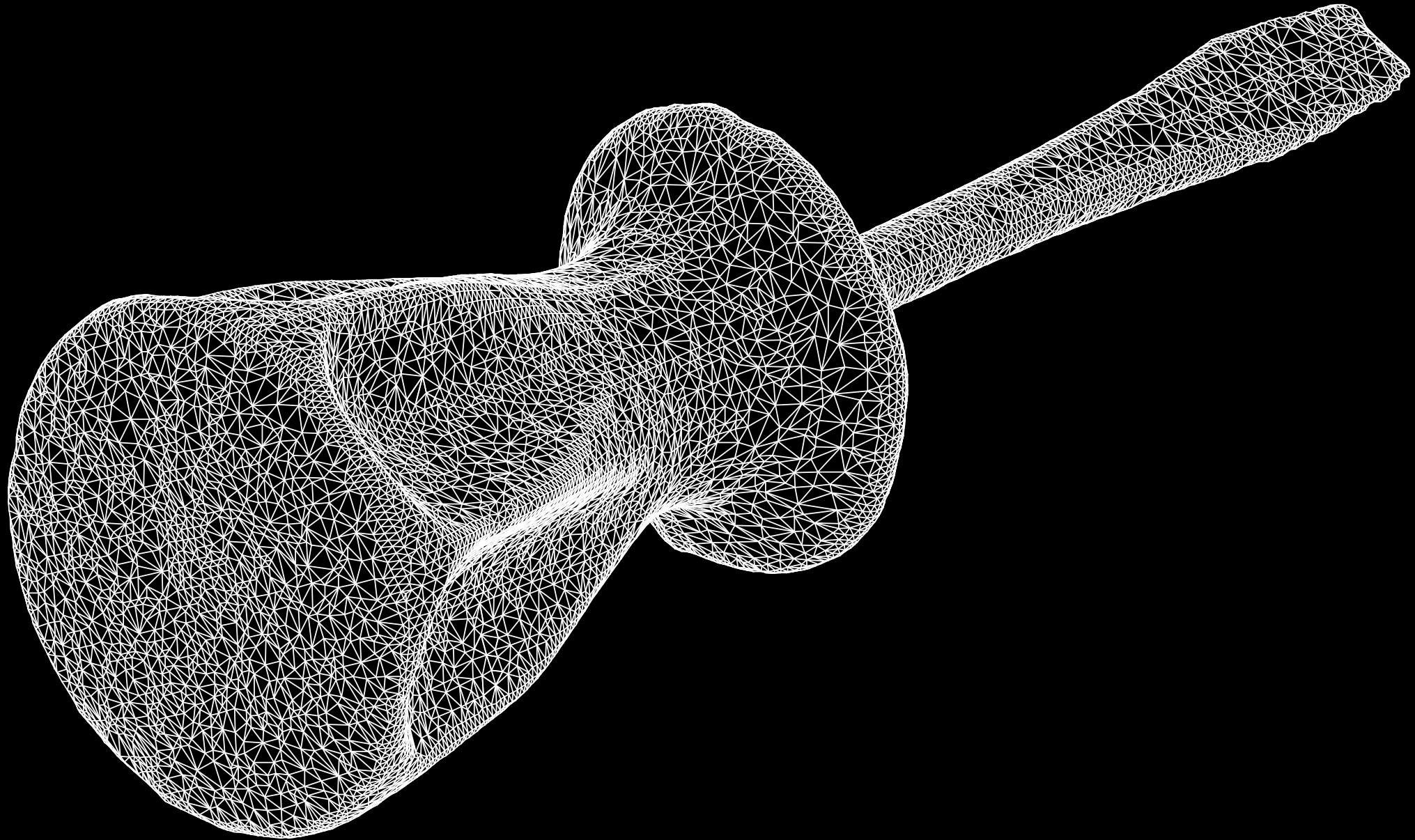
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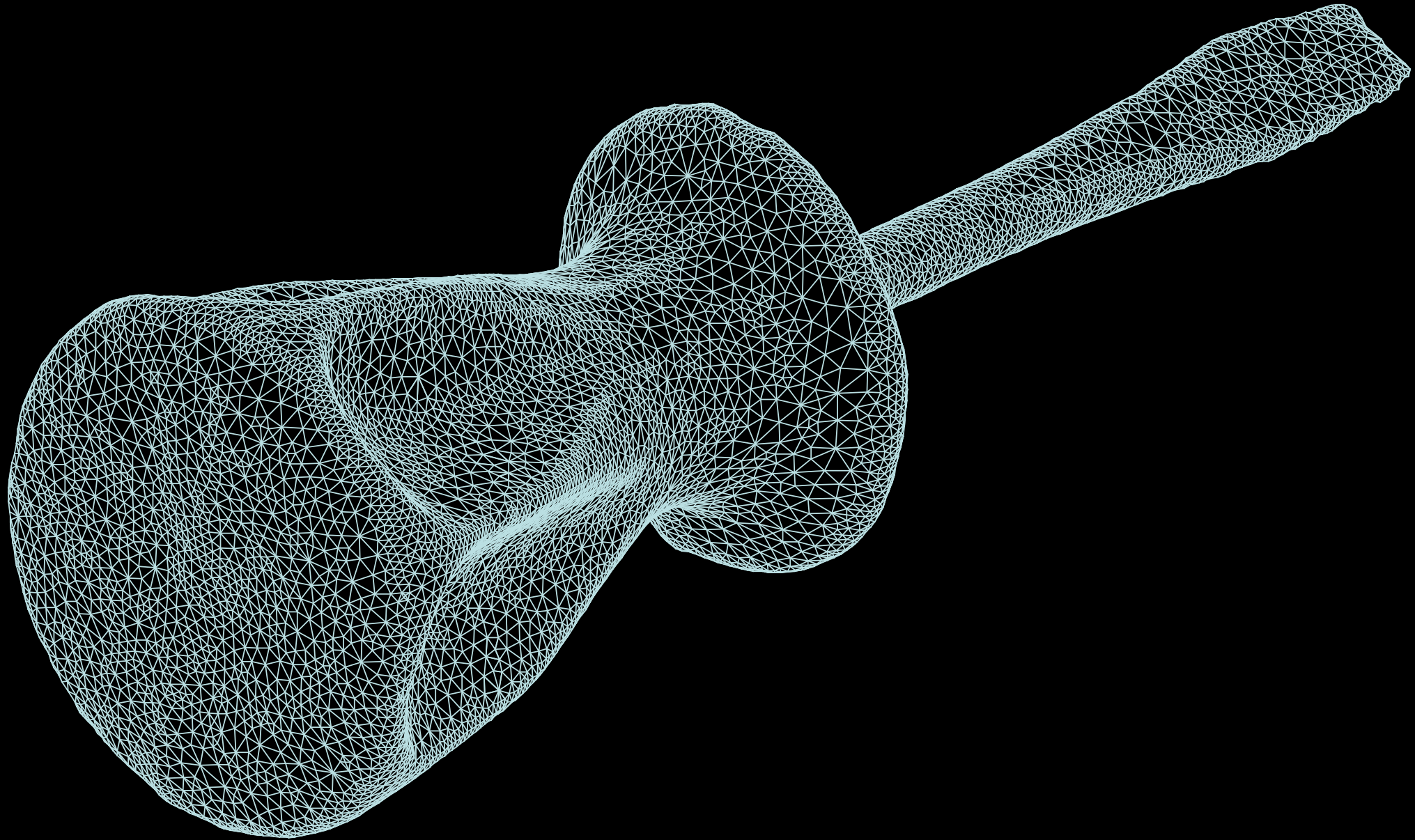


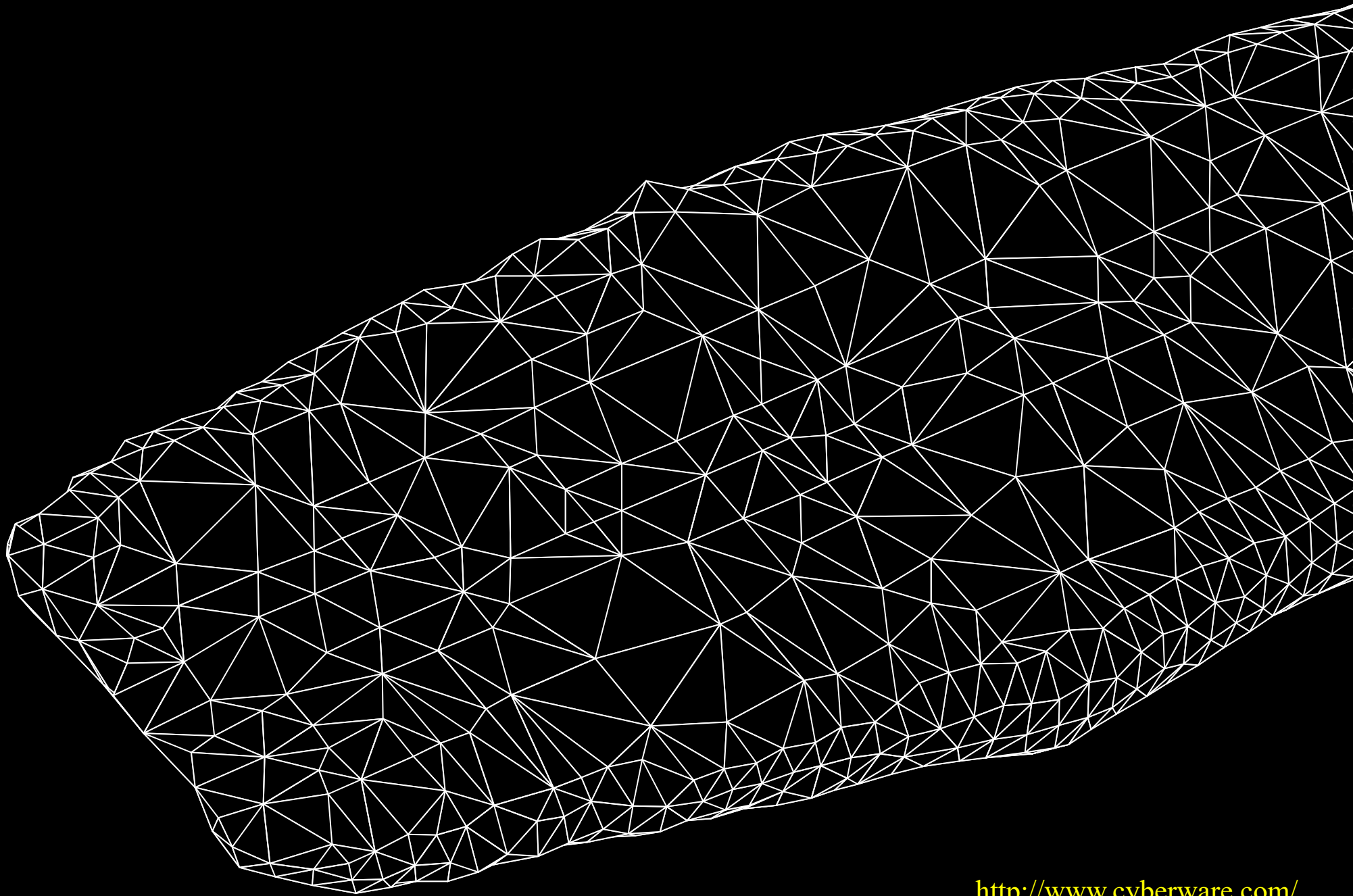
After

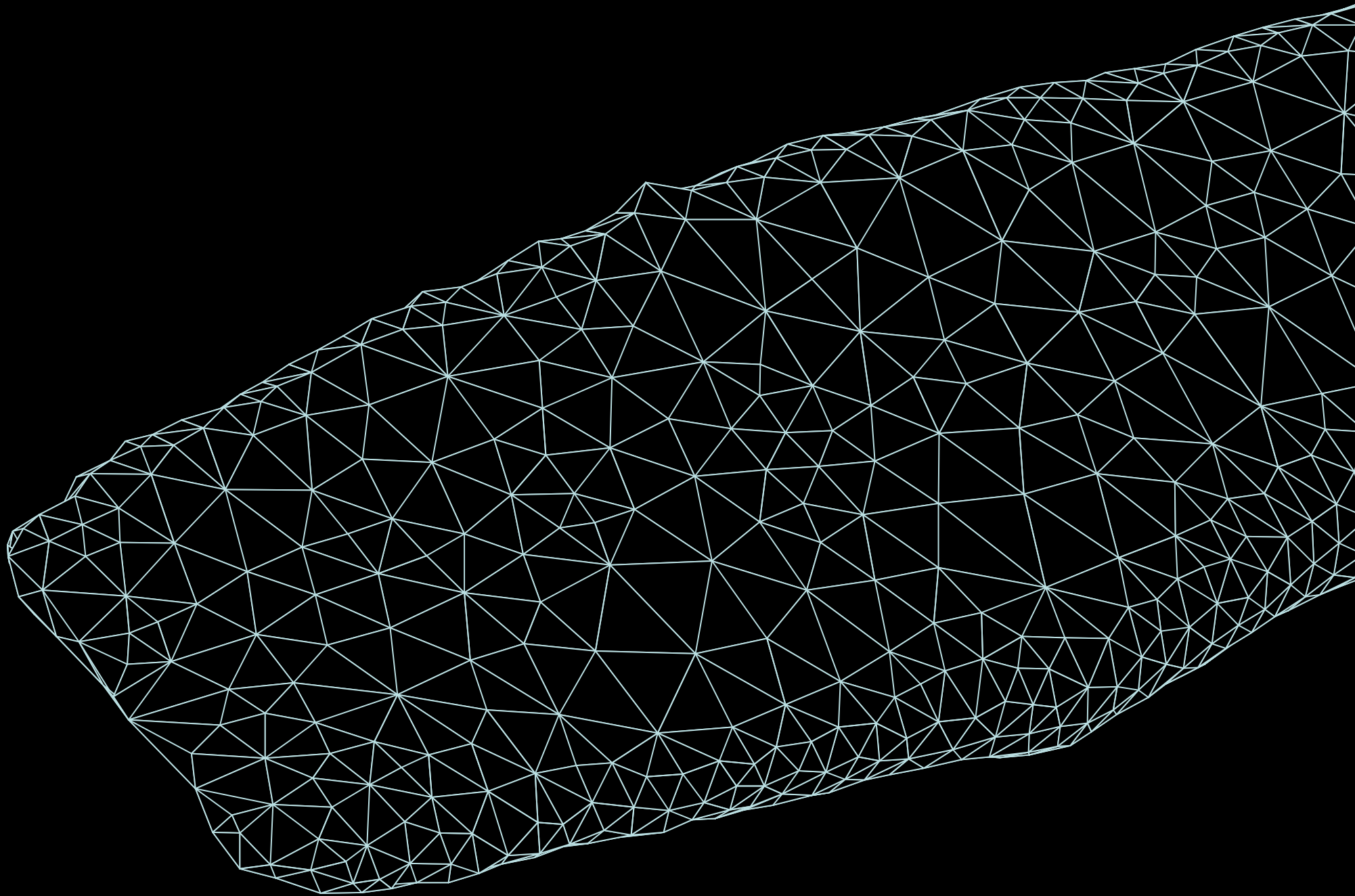
**NW of *Isla de Gran Canaria***



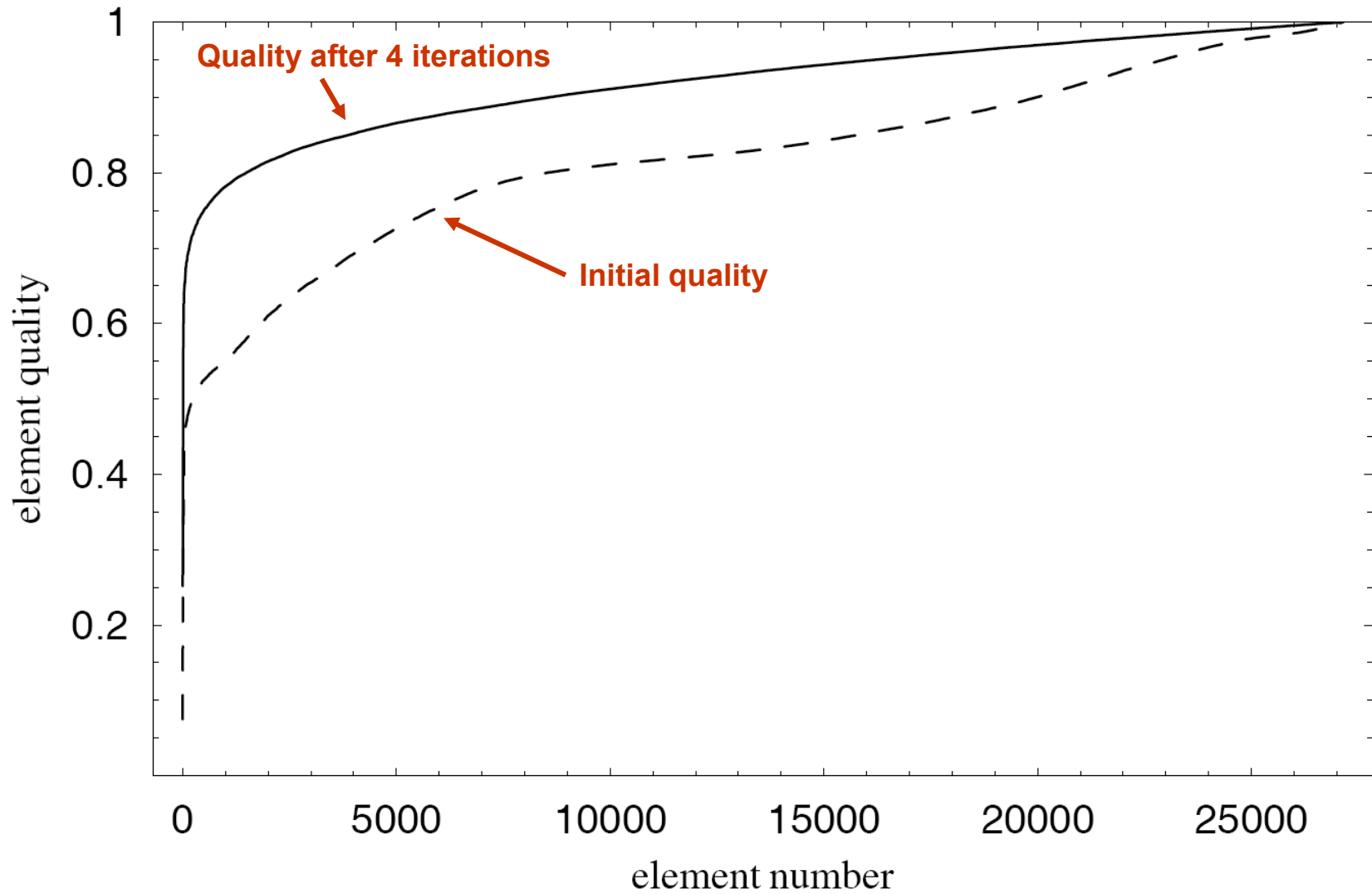






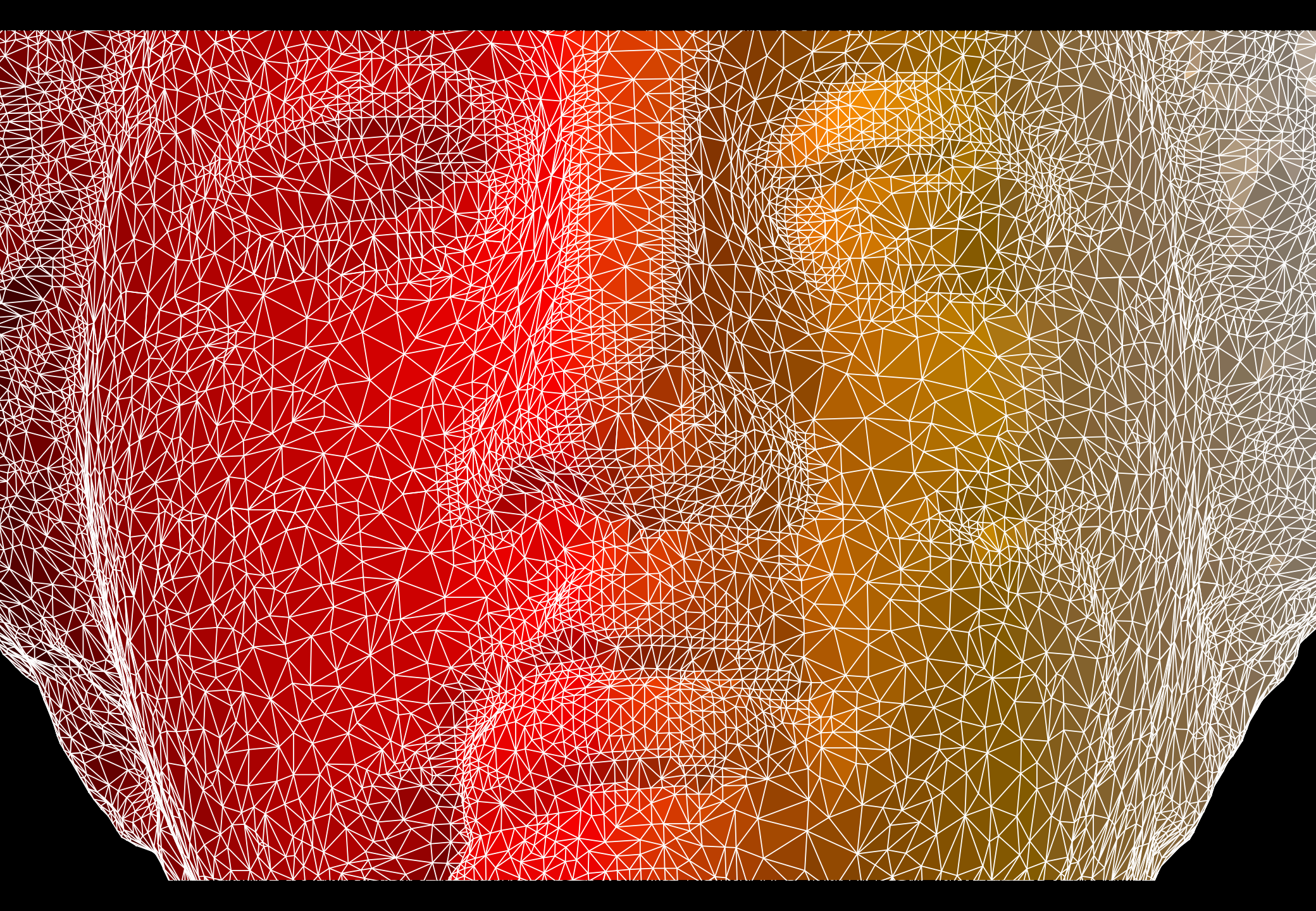


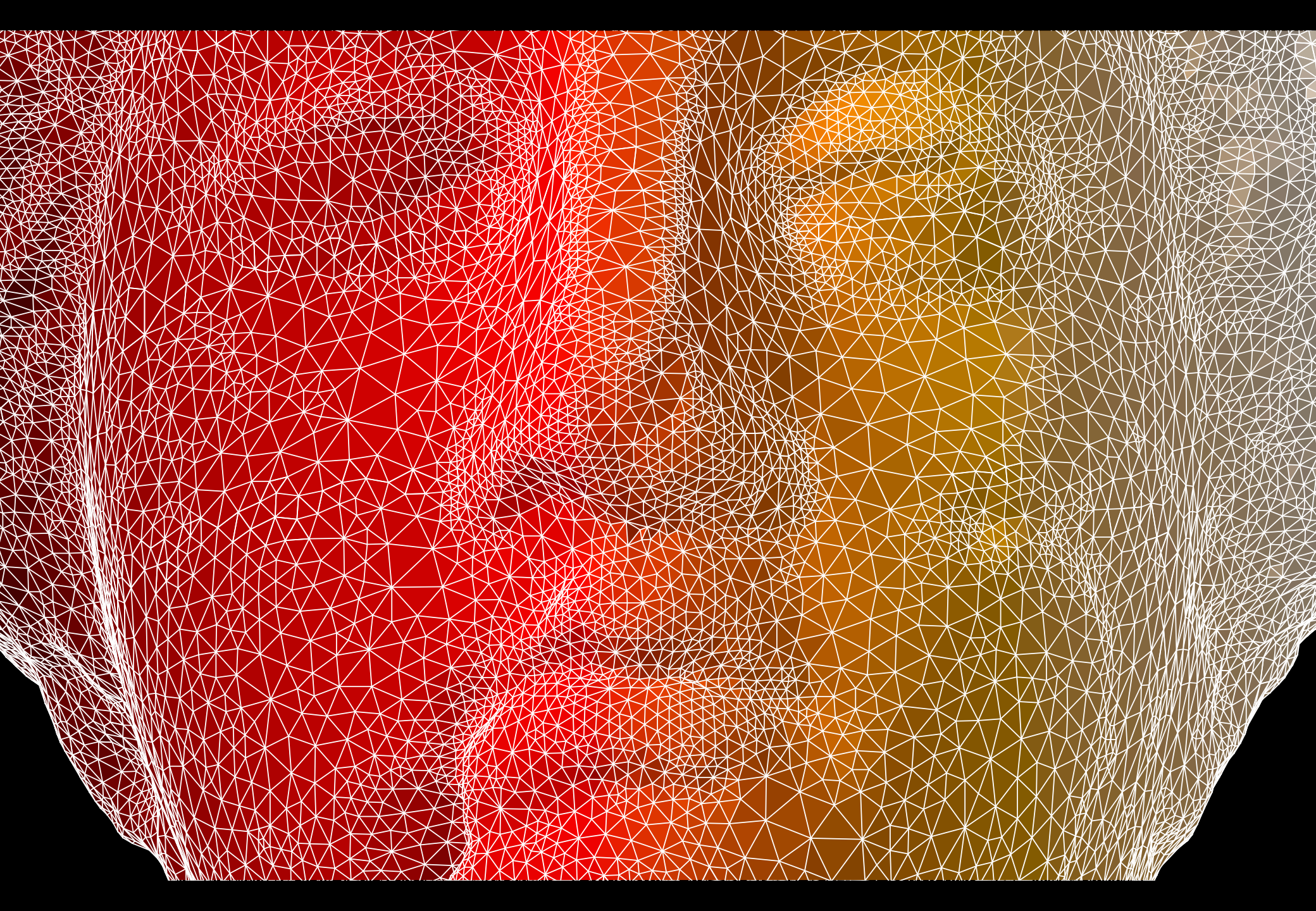
# Applications



Quality curves for surface triangulations of the screwdriver

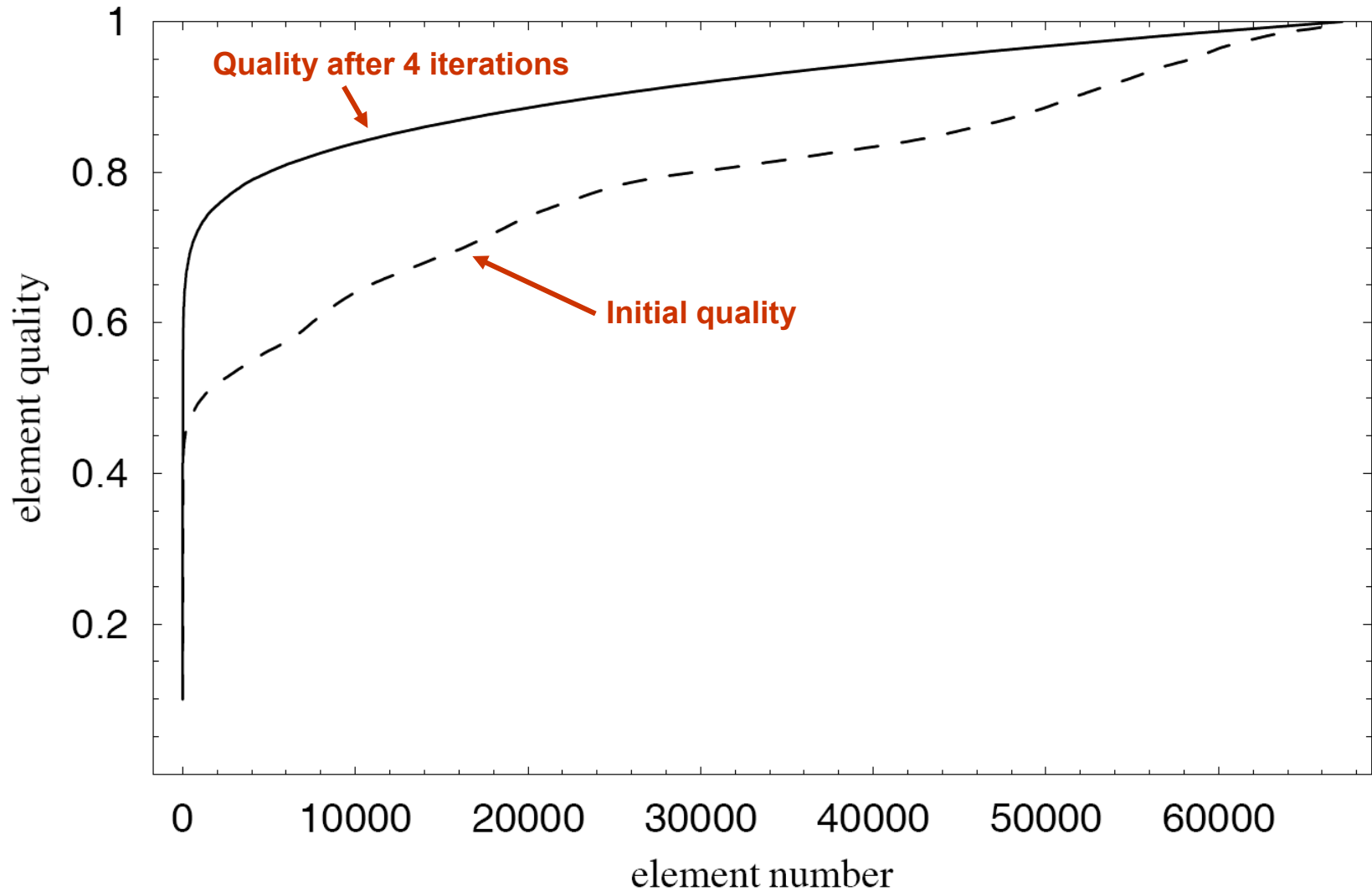








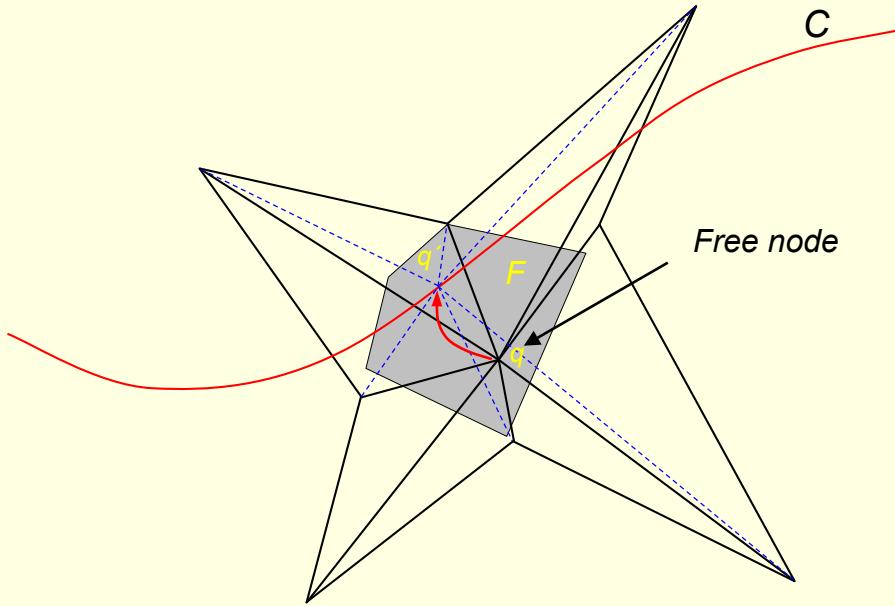
# Applications



Quality curves for surface triangulations of Igea Artifact

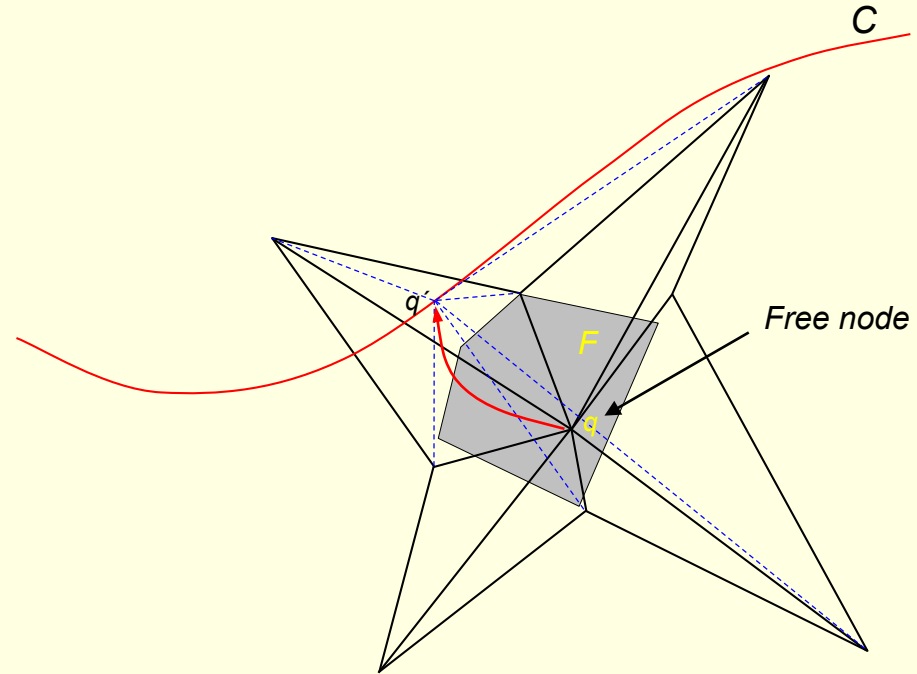
# Mesh Smoothing to Match Curves

**Curve C crossing the feasible region F**



*Free node q projectable on C*

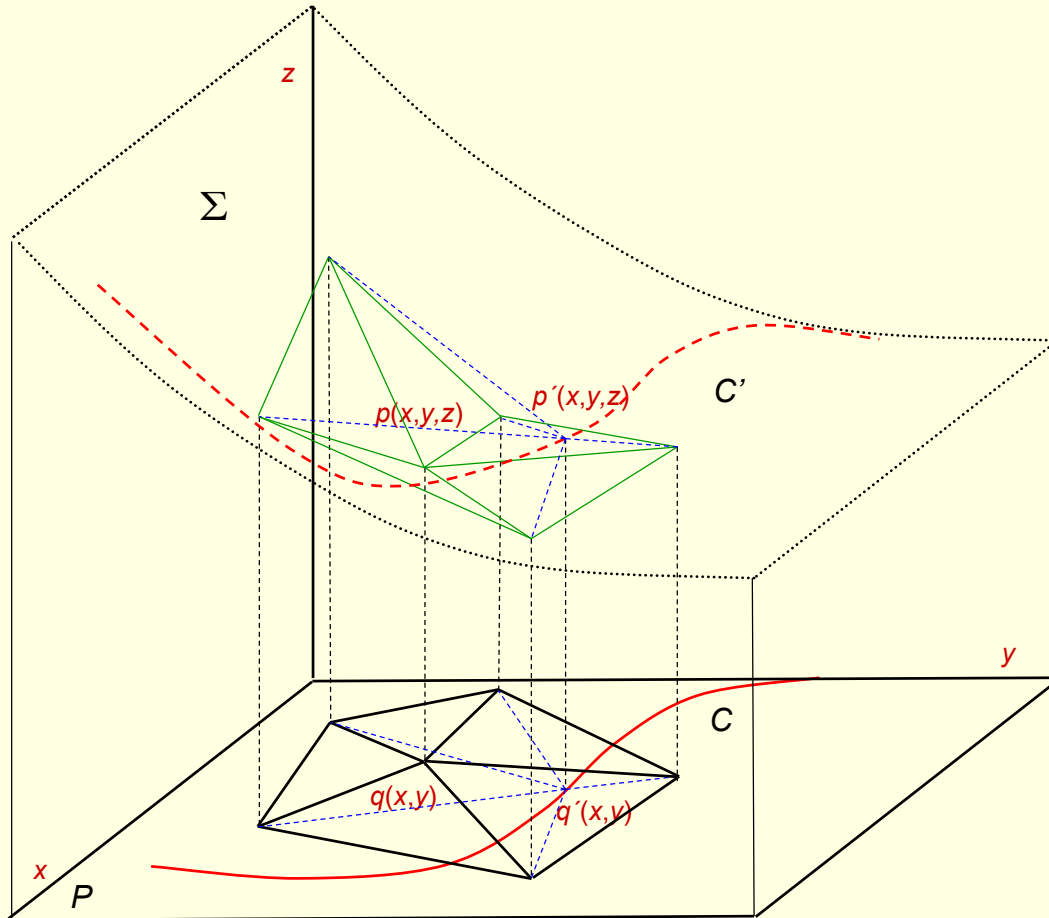
**Curve C out of the feasible region F**



*Free node q not projectable on C*

**Searching of the optimal position of the node on the curve**

# Searching the Optimal Position of $q$ on $C$

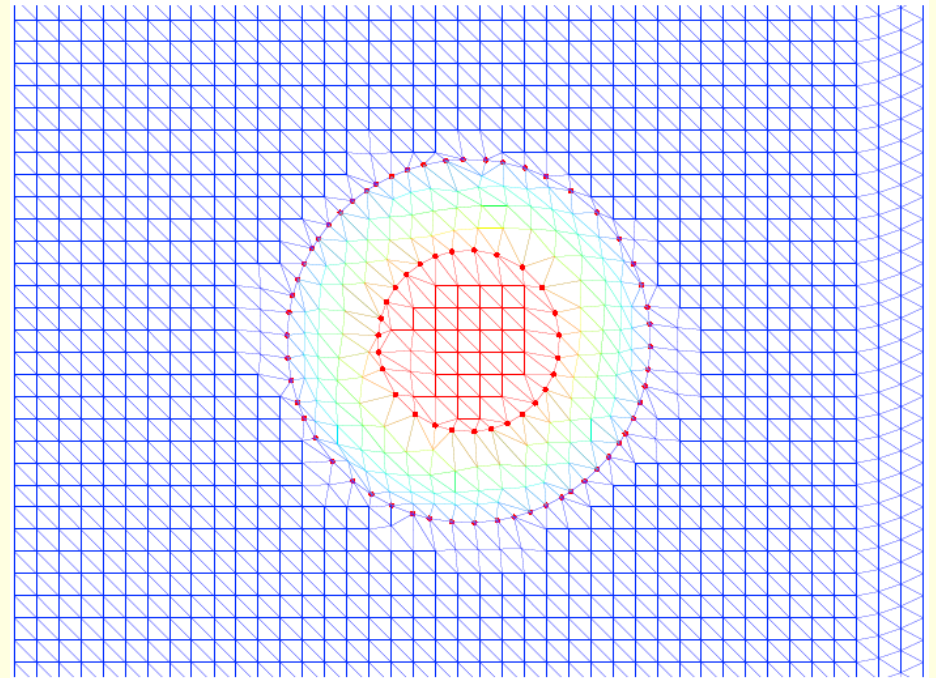
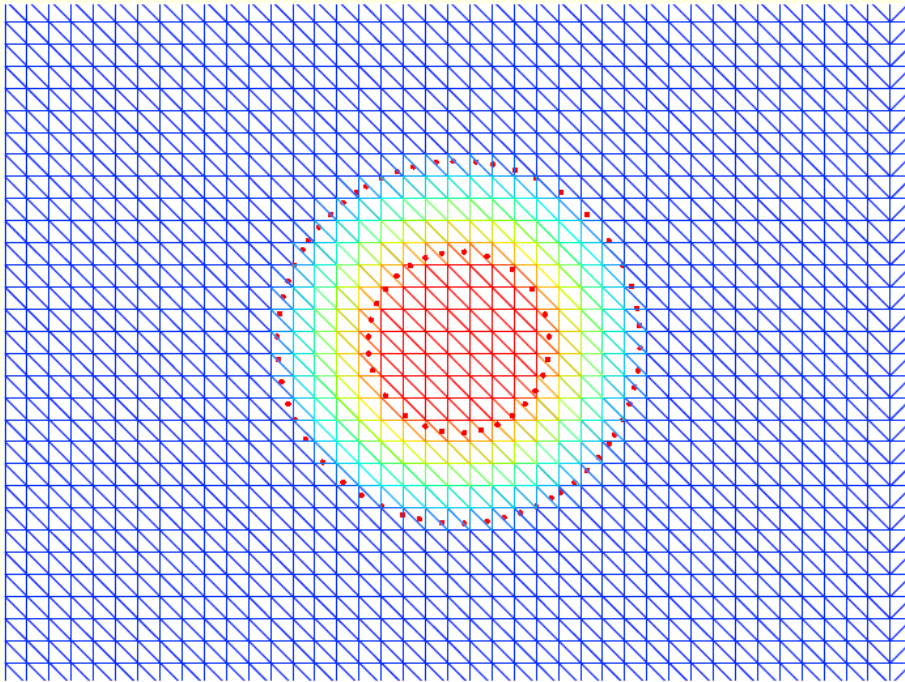


$N(q')$  not tangled



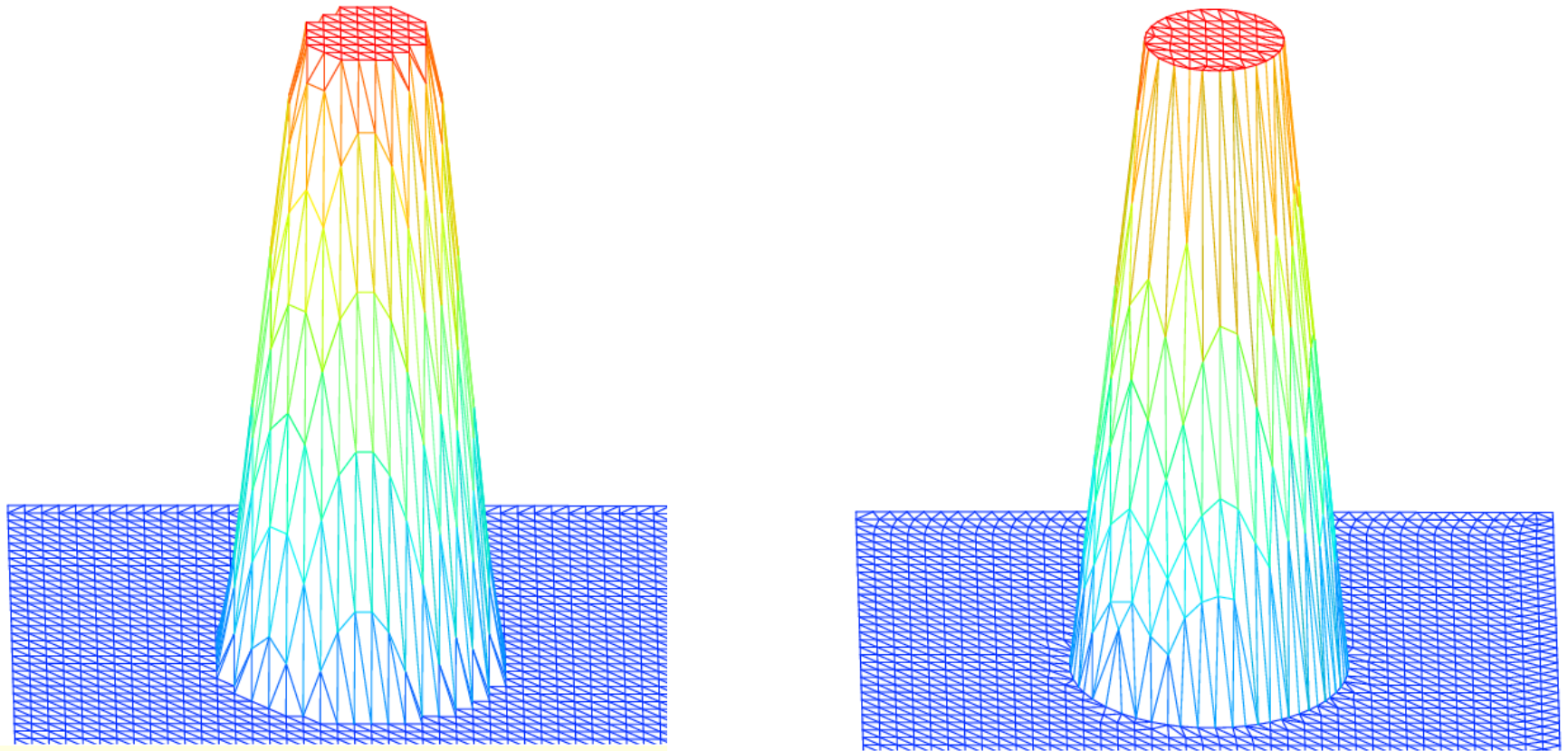
$p$  projectable on  $C'$

# Applications for Matching Curves



*Insertion of a chimney in a regular mesh. Vertical view*

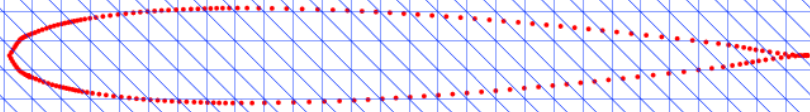
# Applications for Matching Curves



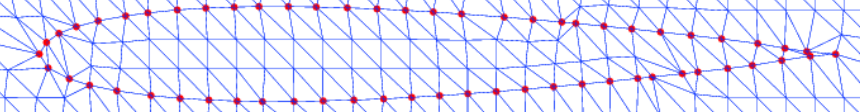
*Insertion of a chimney in a regular mesh. Frontal view*

# Applications for Matching Curves

*Insertion of the profile NACA012 in a regular mesh*

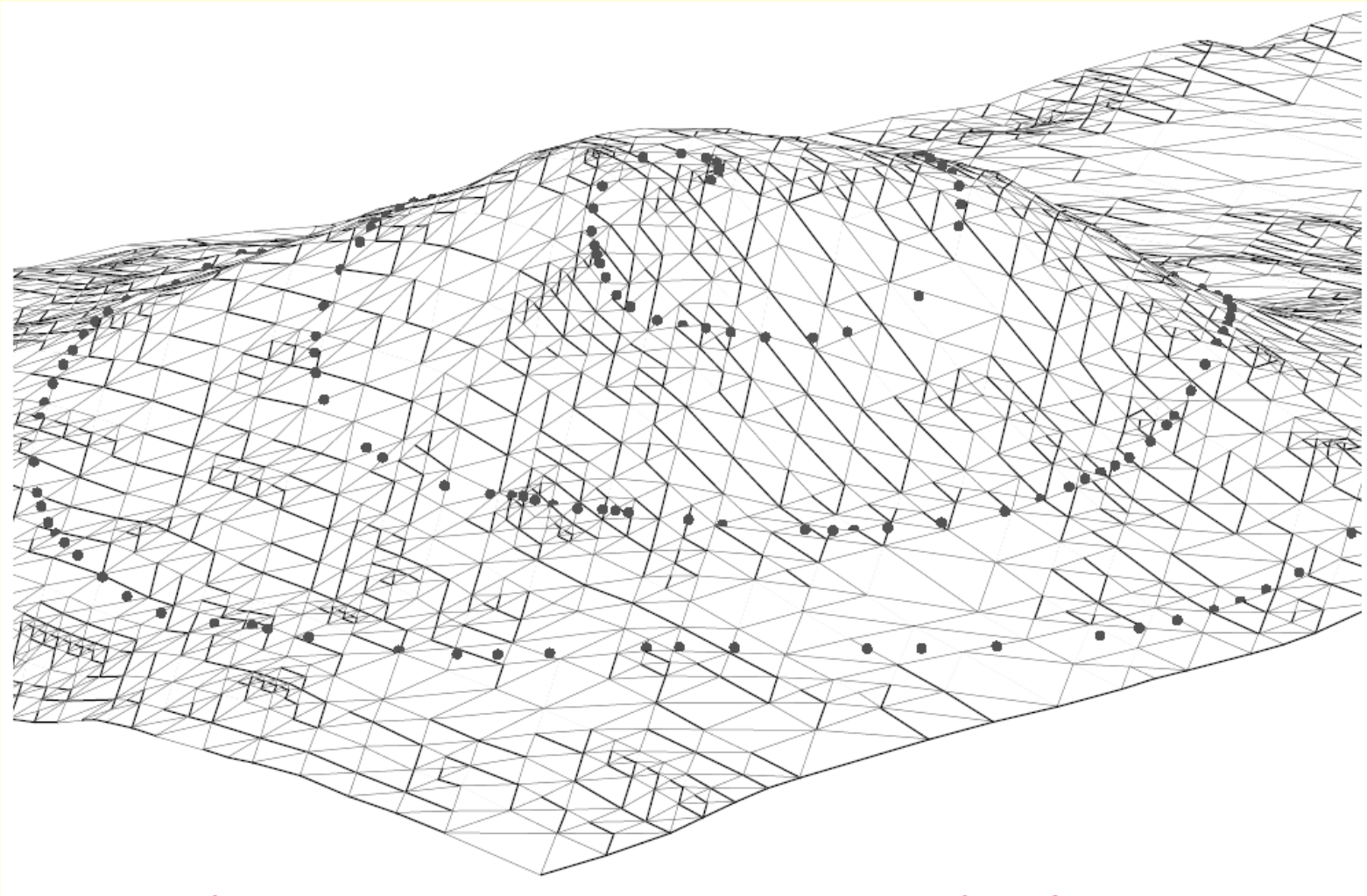


*Set of points used to define the profile*



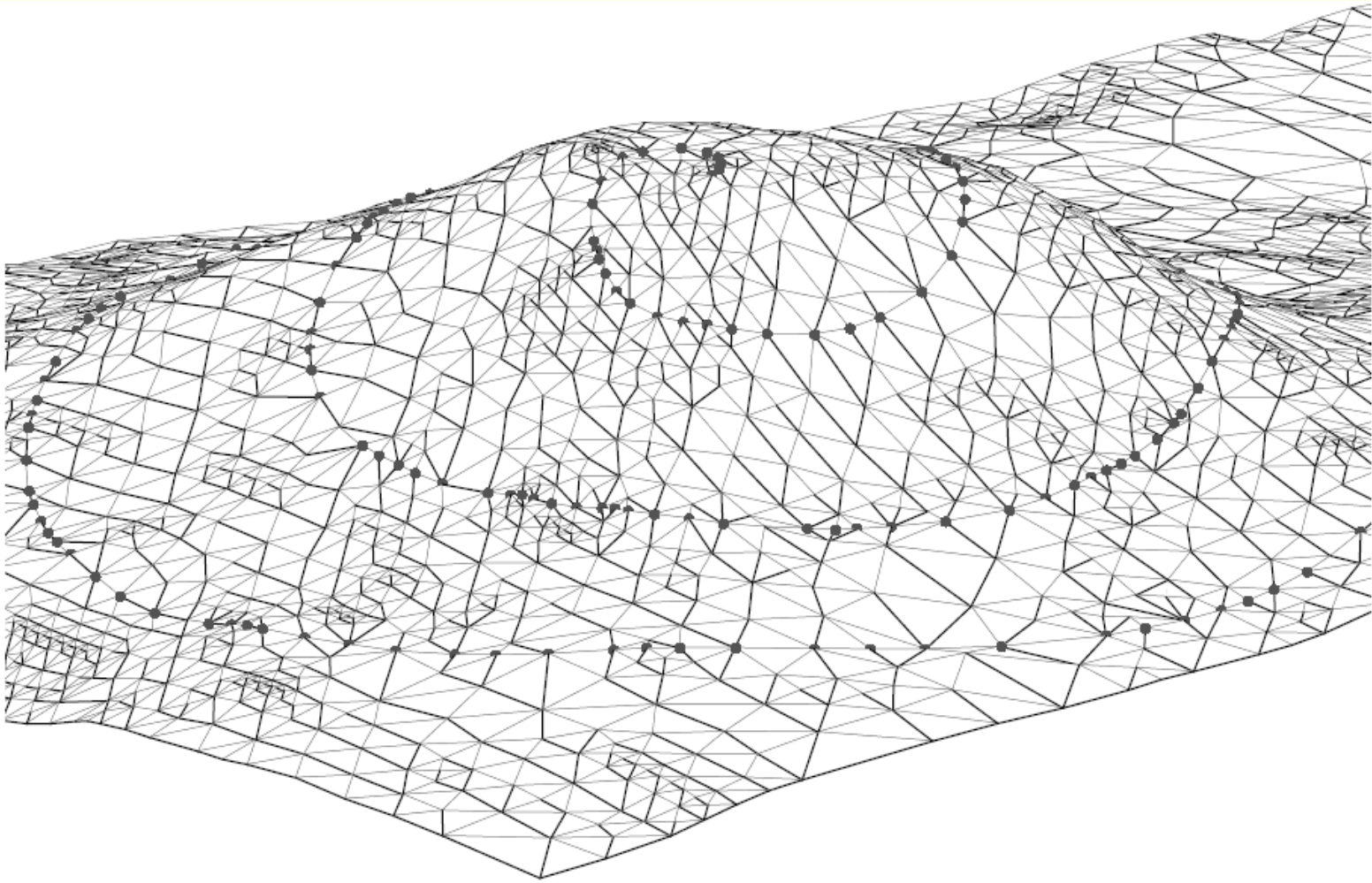
*Adapted mesh*

# Applications for Matching Curves



*Insertion of a spiral road (dotted line) in a nested mesh of the Galdar Mountain.*  
*Initial mesh*

# Applications for Matching Curves

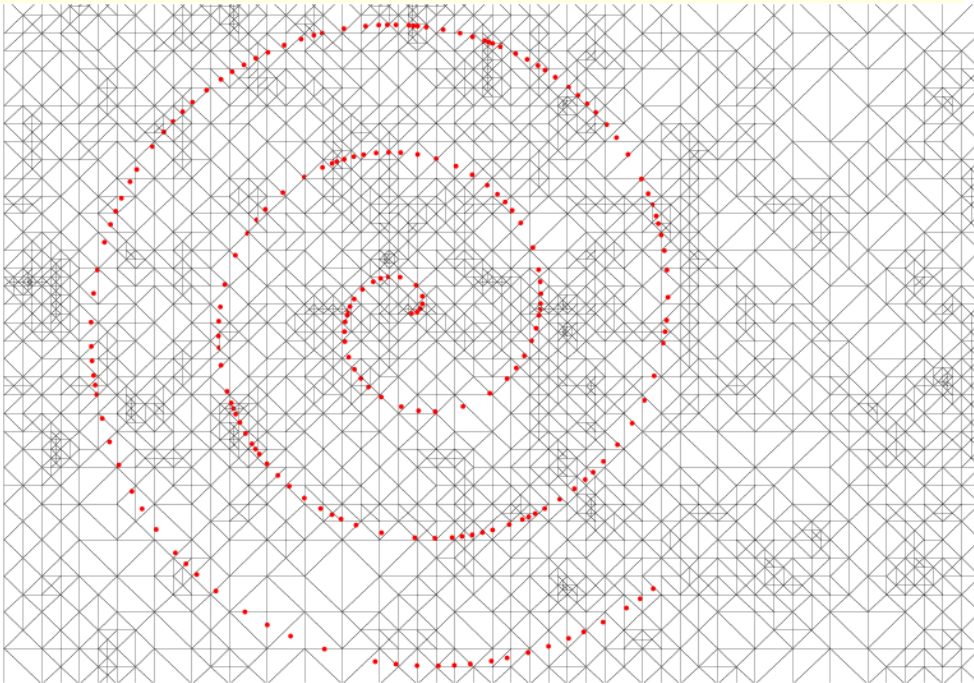


*Insertion of a spiral road (dotted line) in a nested mesh of the Galdar Mountain.  
Adapted mesh.*

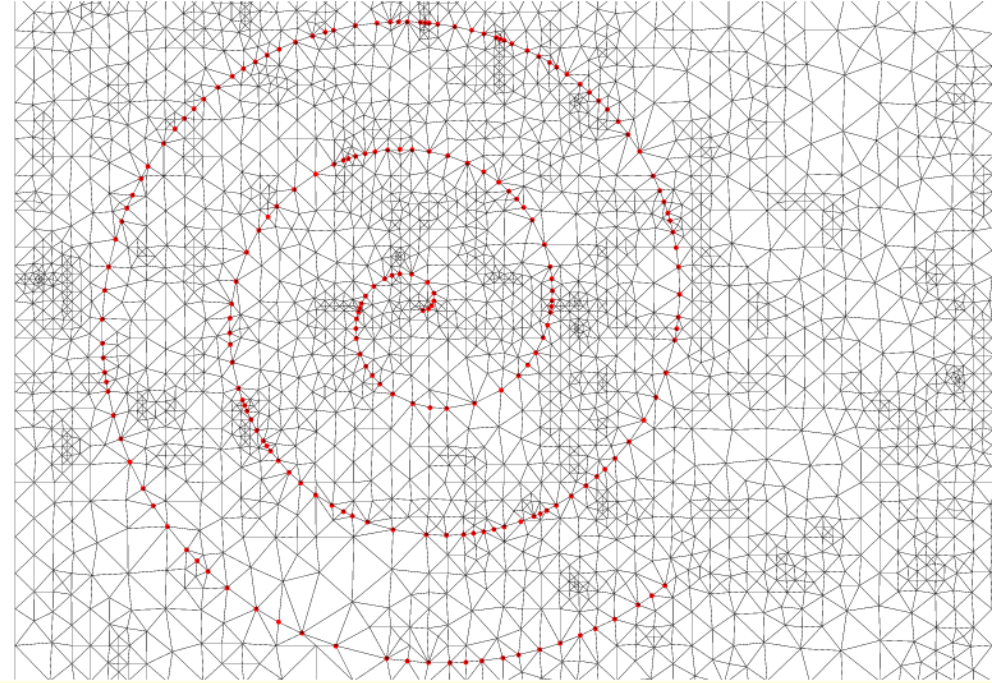


# Applications for Matching Curves

*Spiral road in Galdar Mountain (a bird's-eye view).*

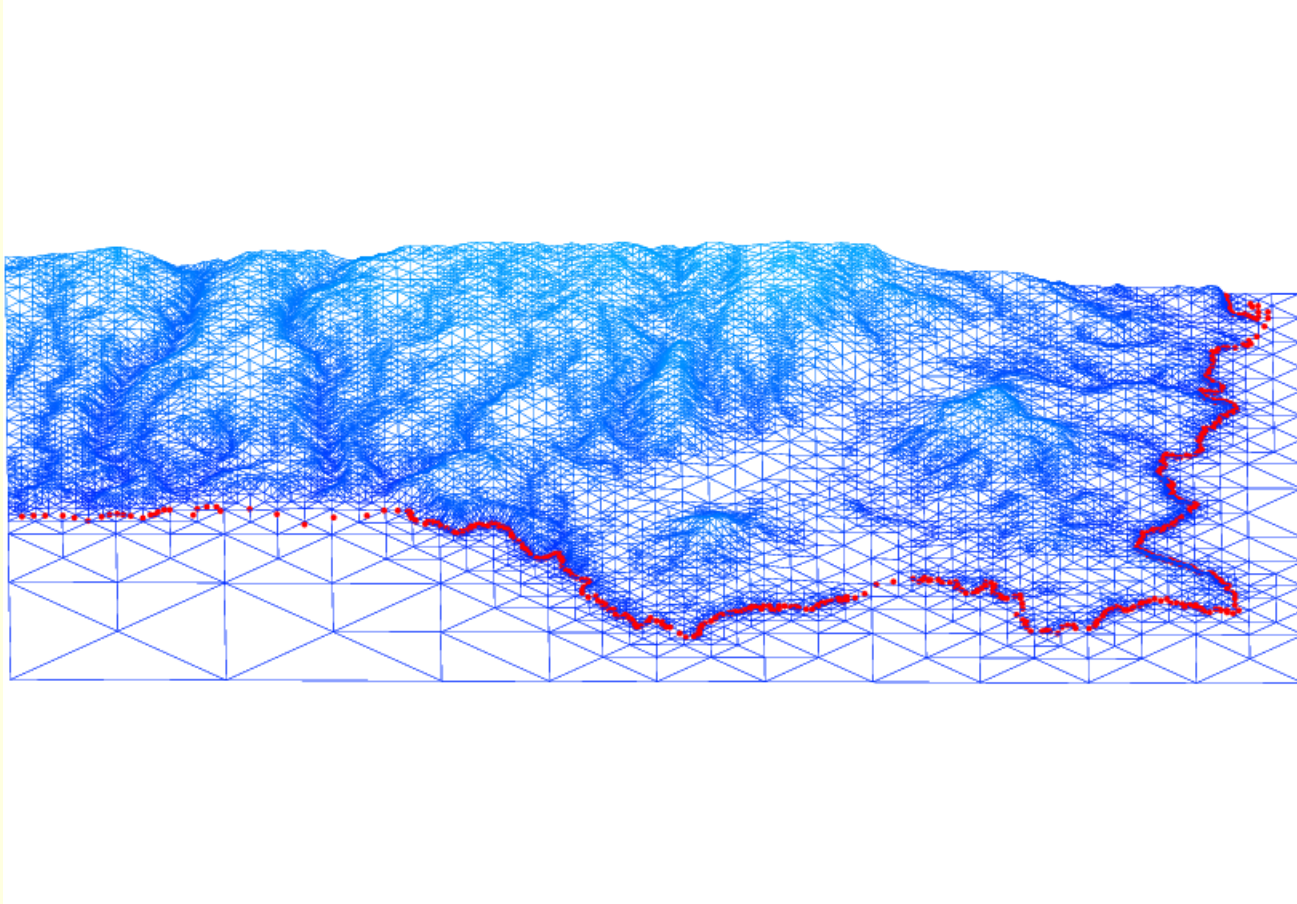


*Initial nested mesh*



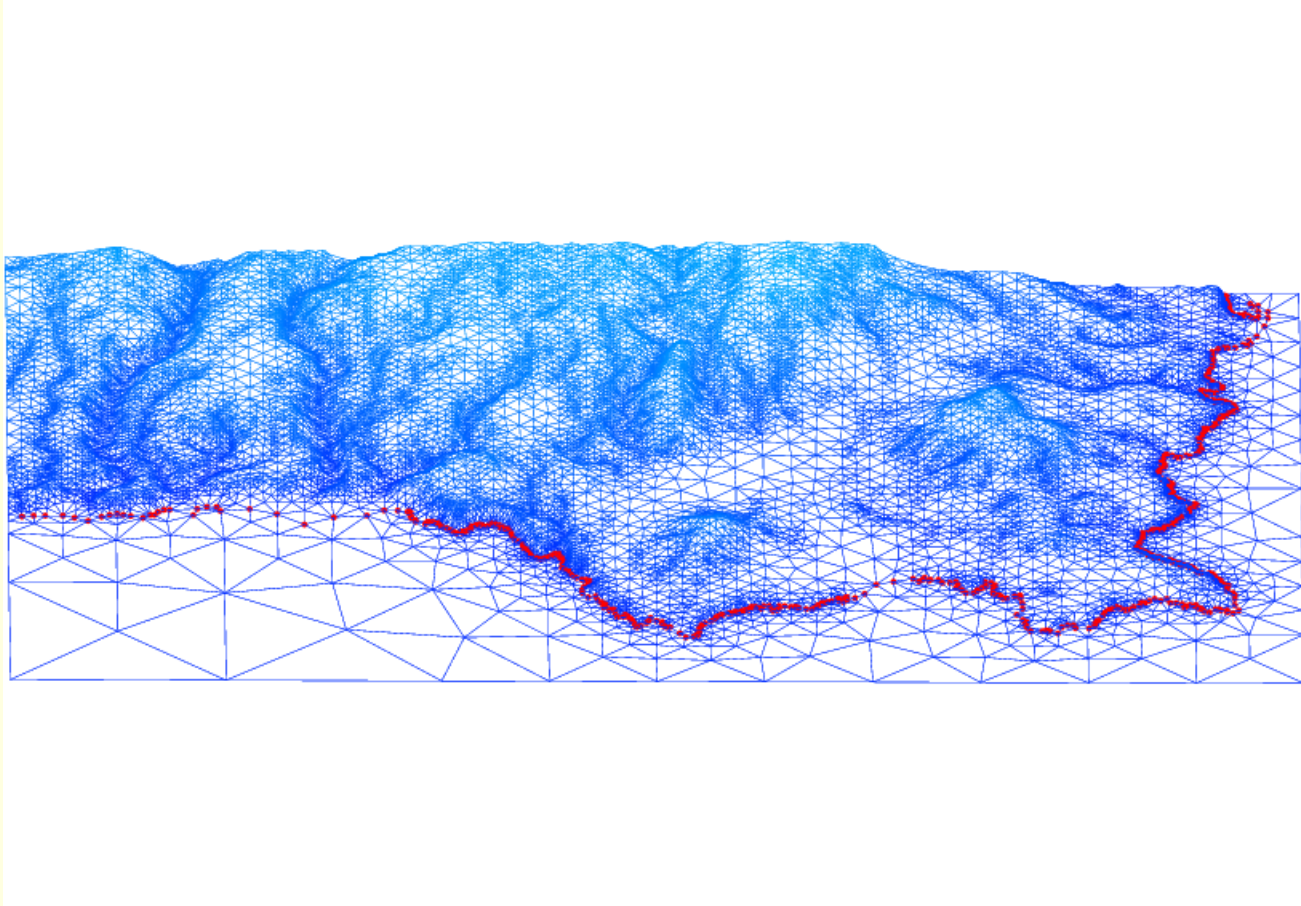
*Final smoothed and adapted mesh*

# Applications for Matching Curves



*Initial nested mesh of NO of Gran Canaria with points delimiting the coastal shore*

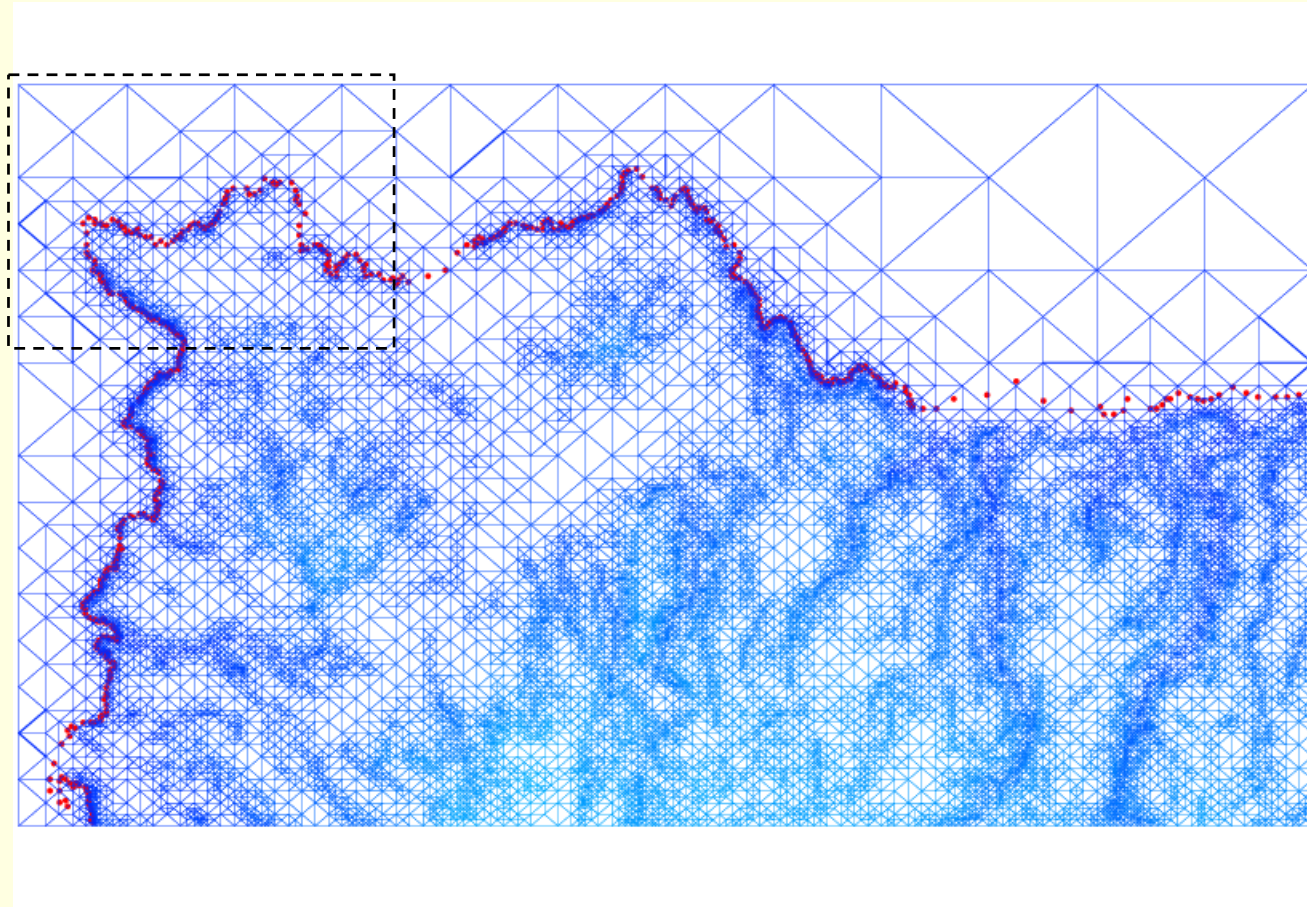
# Applications for Matching Curves



*Smoothed and adapted mesh of NO of Gran Canaria*

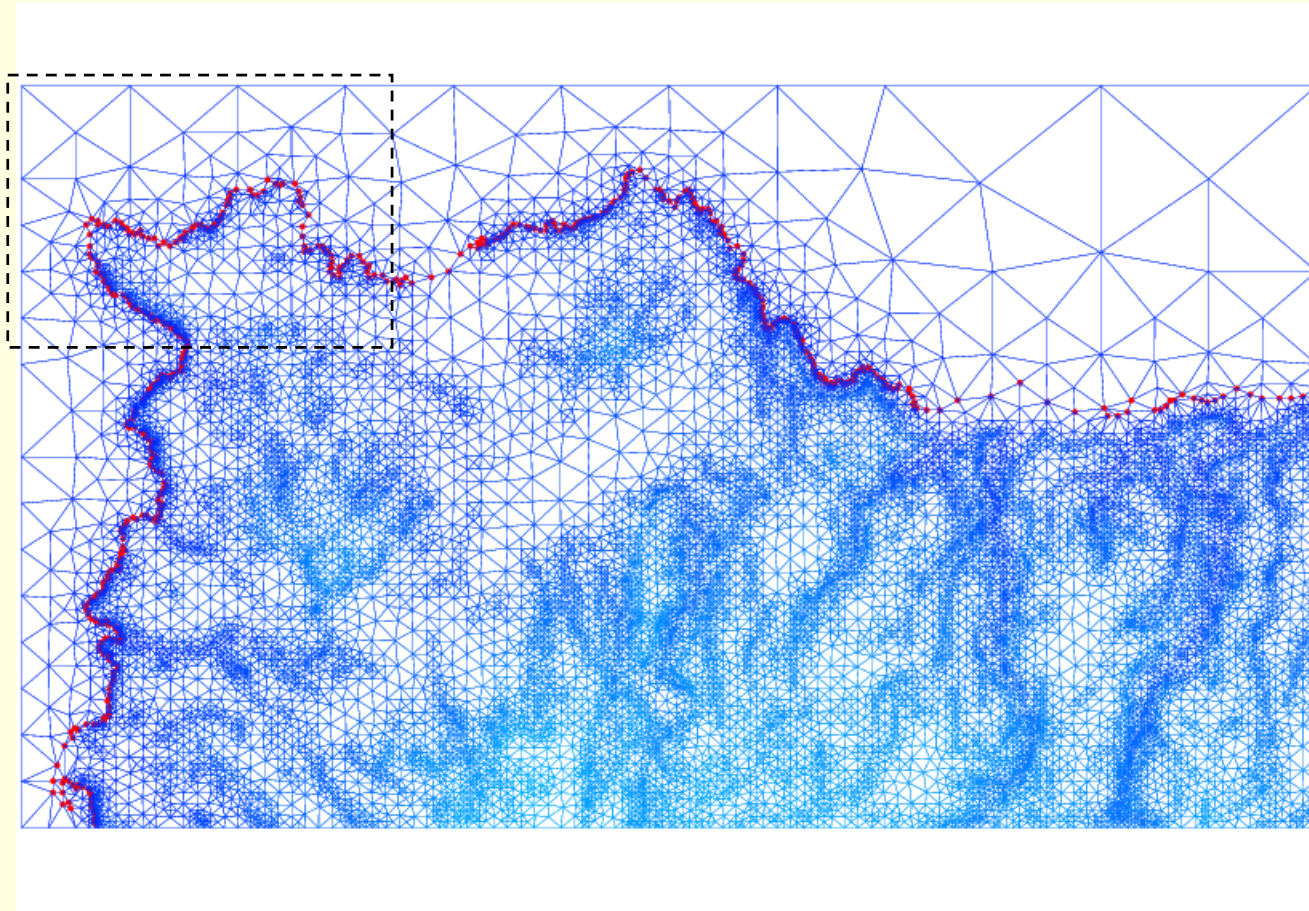
# Applications for Matching Curves

*A bird's-eye view of the NO of Gran Canaria. Initial mesh*

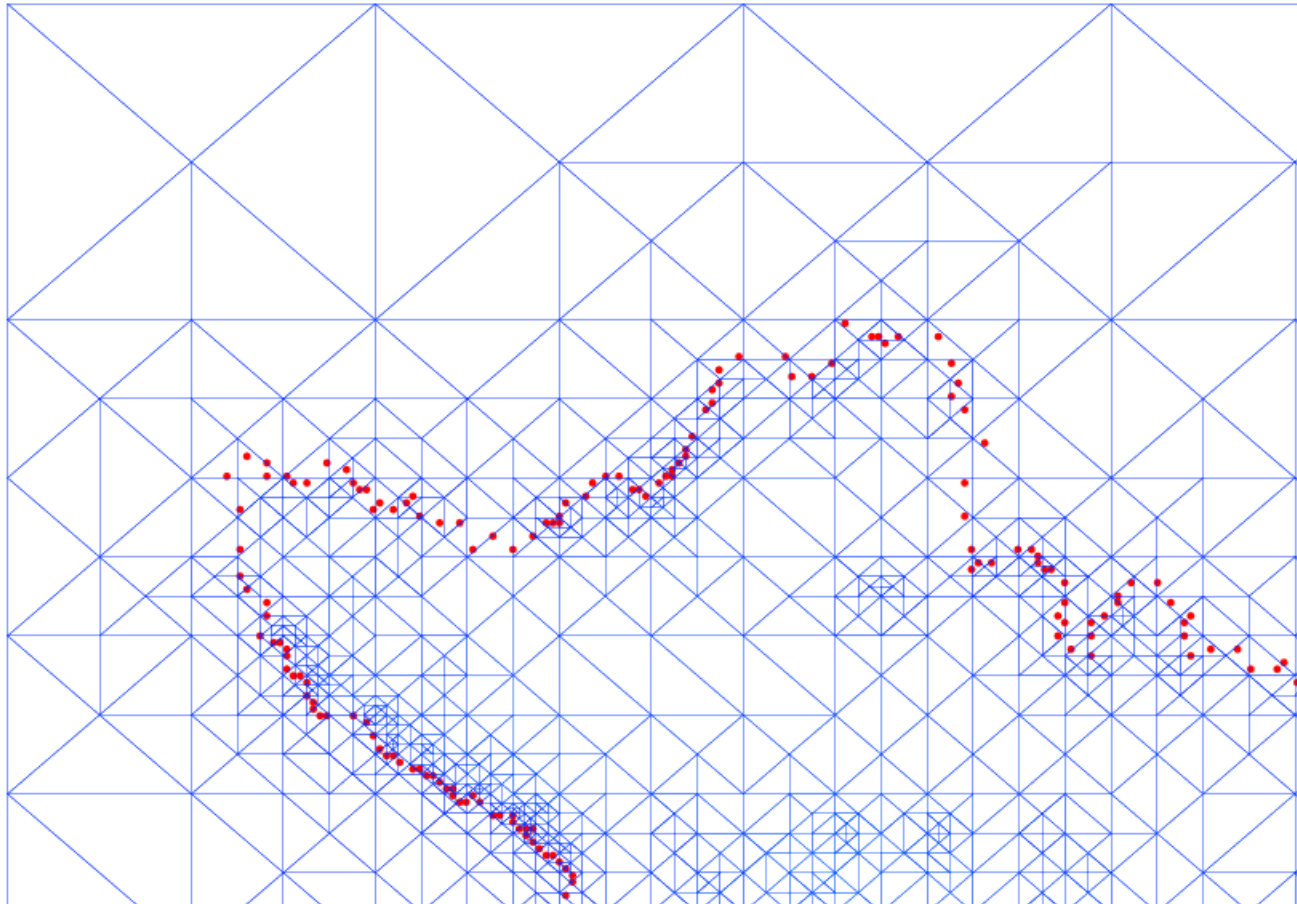


# Applications for Matching Curves

*A bird's-eye view of the NO of Gran Canaria. Final mesh*

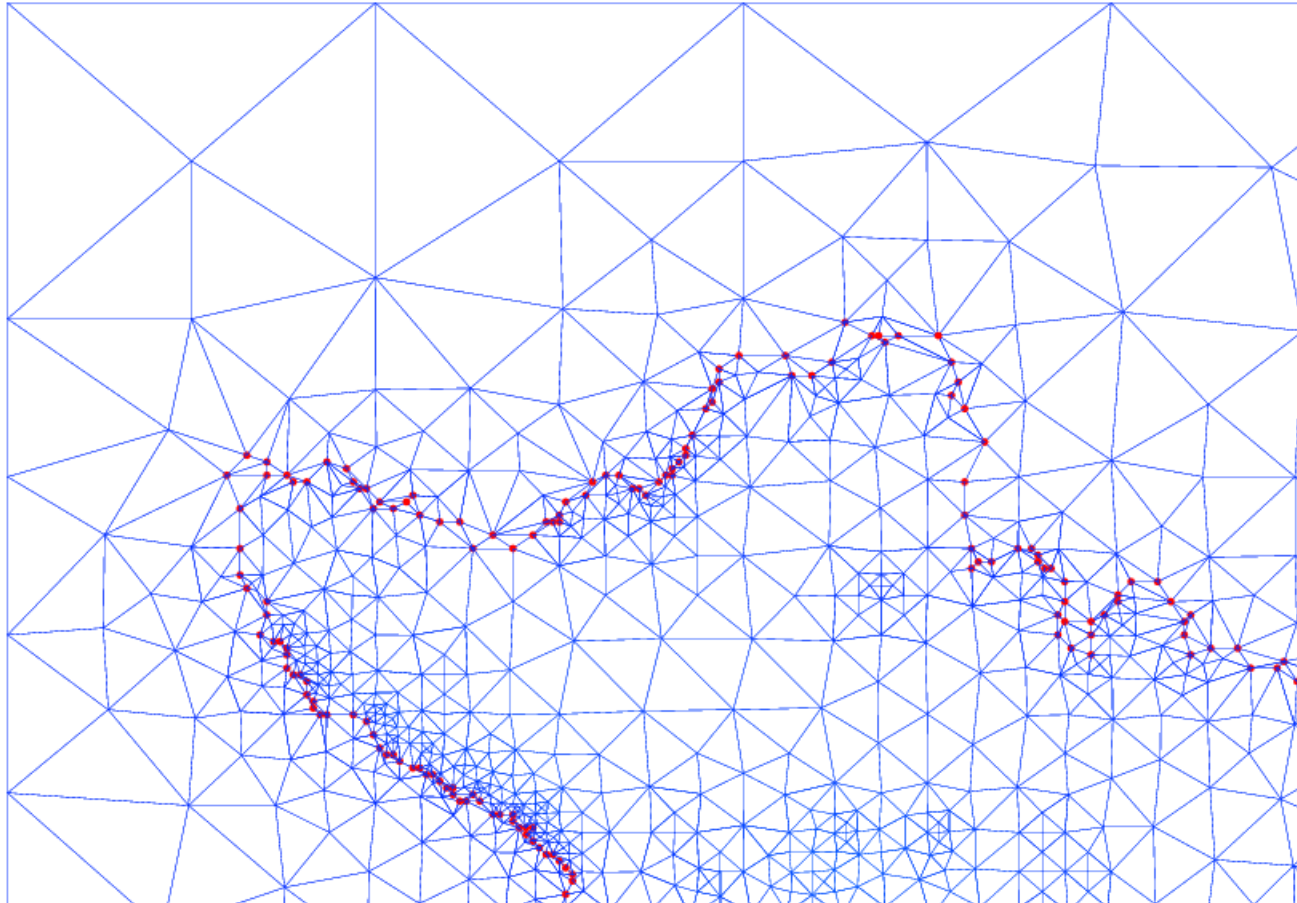


# Applications for Matching Curves



*A detail of the boxed region. Initial mesh*

# Applications for Matching Curves



*A detail of the boxed region. Final mesh*

# Local Refinement of Tetrahedral Meshes

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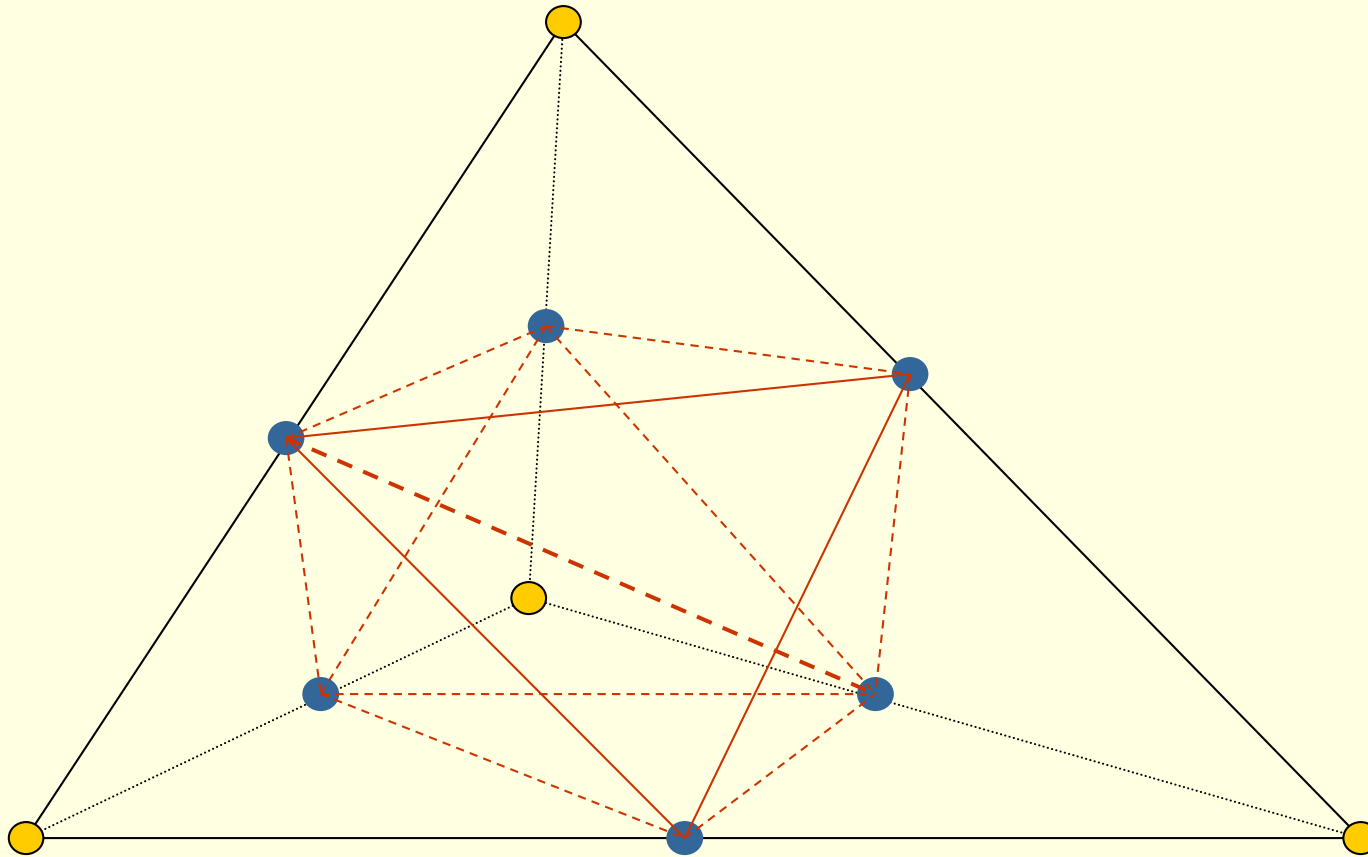
- When we solve a problem using adaptive finite element method,
  - A local refinement algorithm is necessary for improving the numerical solution



# Local Refinement of Tetrahedral Meshes

Tetrahedra with 6 new nodes

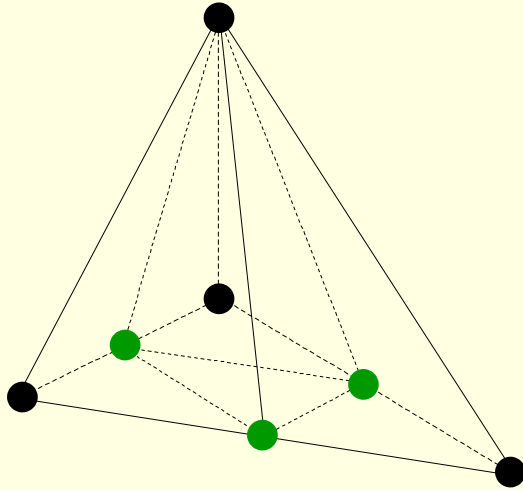
□ Subdivision in 8-subtetrahedra



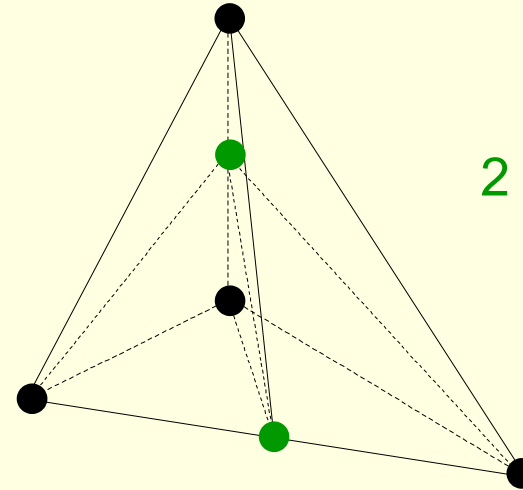
# Local Refinement of Tetrahedral Meshes

## Subdivisions to Assure Mesh Conformity

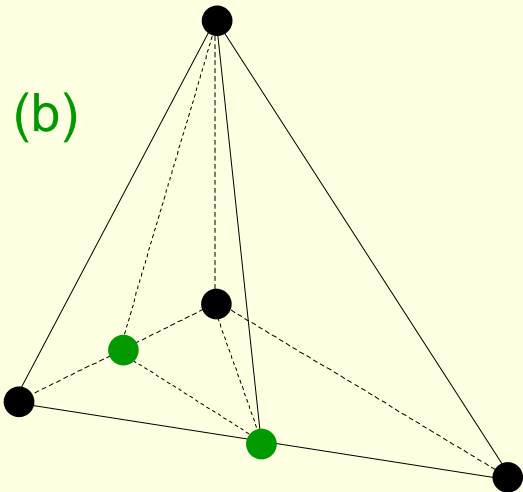
3 new nodes



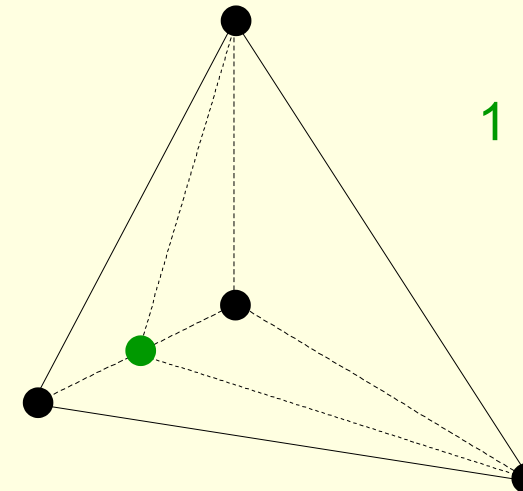
2 new nodes (a)



2 new nodes (b)

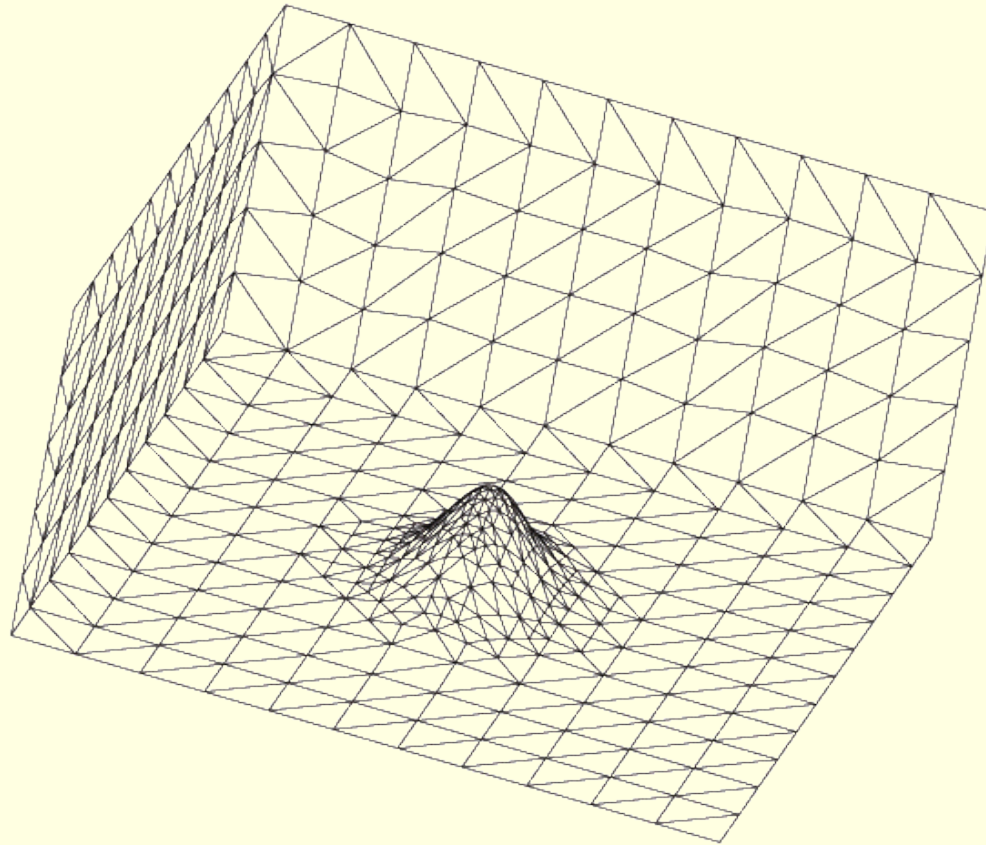


1 new node



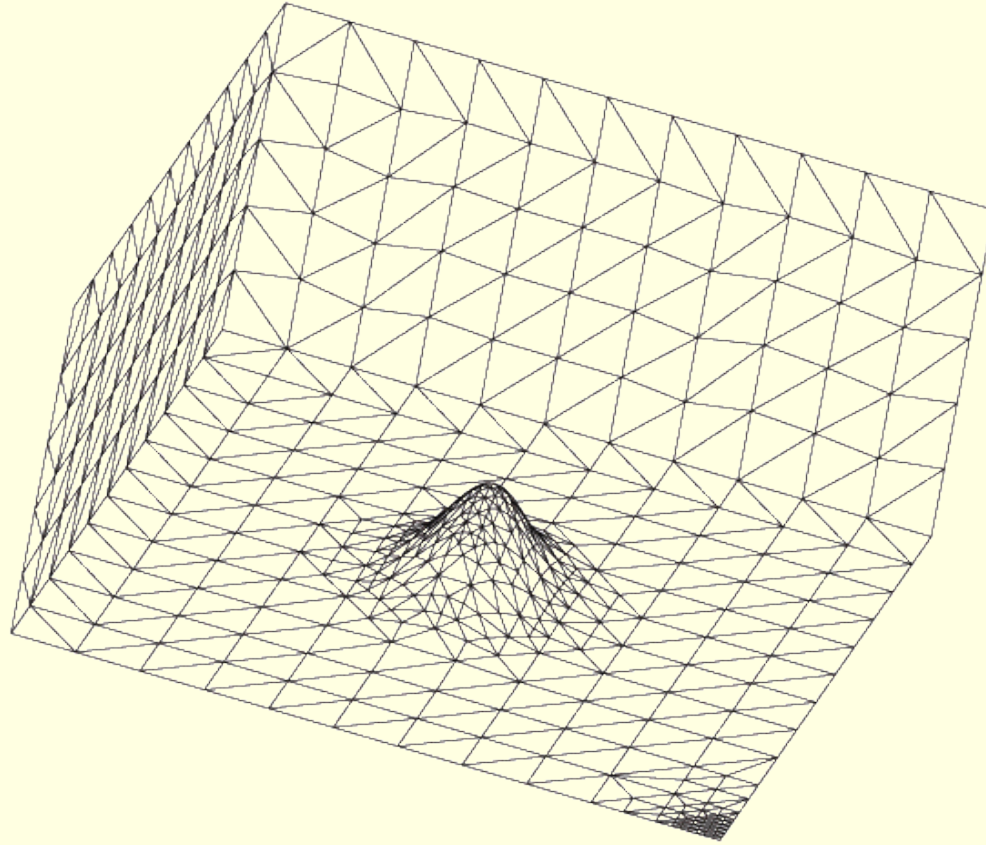
# Application of Refinement/Derefinement Algorithm

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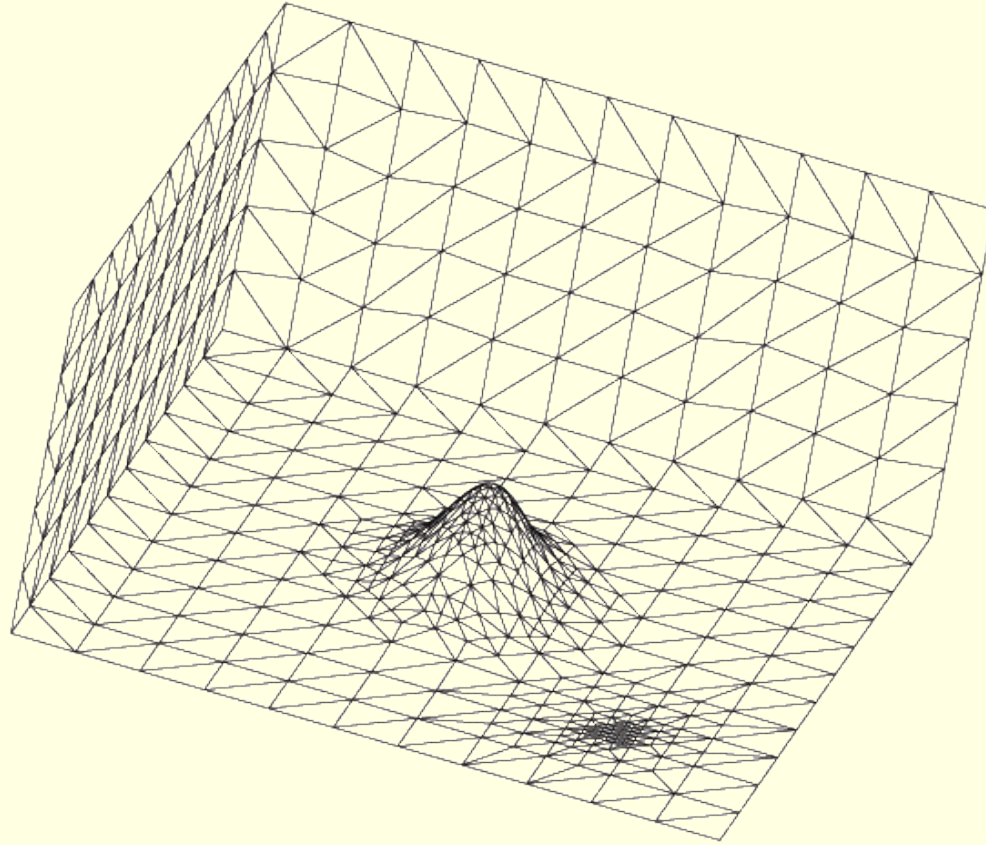
# Application of Refinement/Derefinement Algorithm

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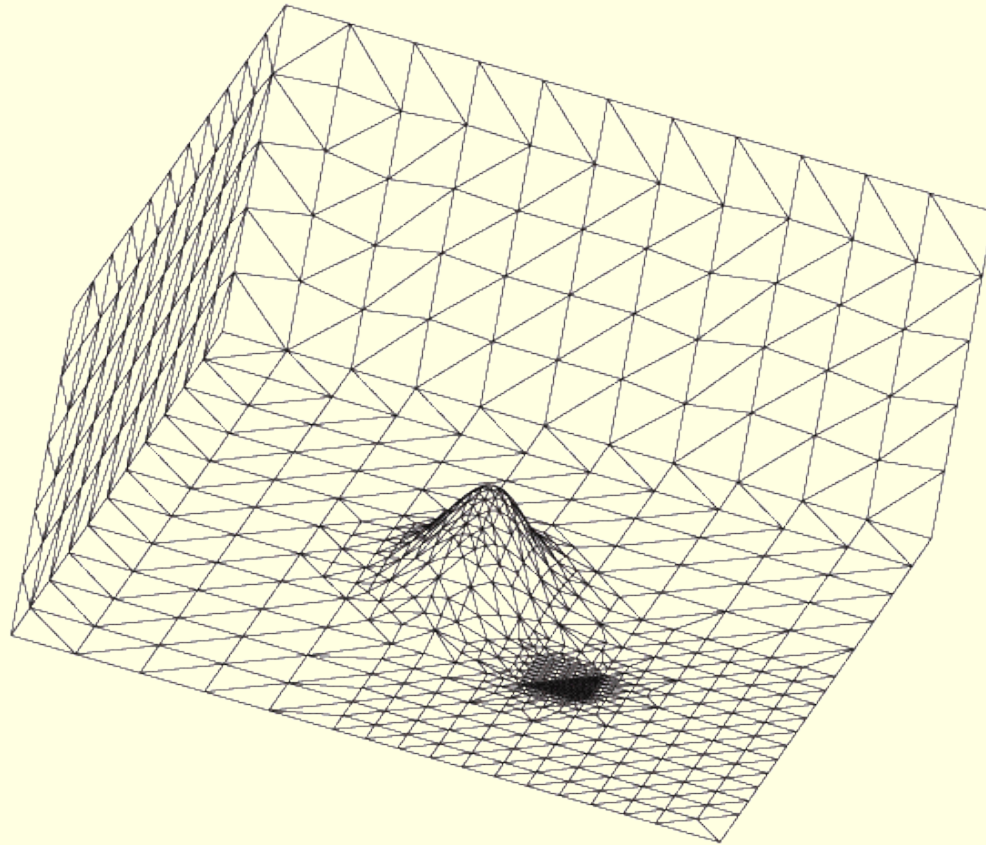
# Application of Refinement/Derefinement Algorithm

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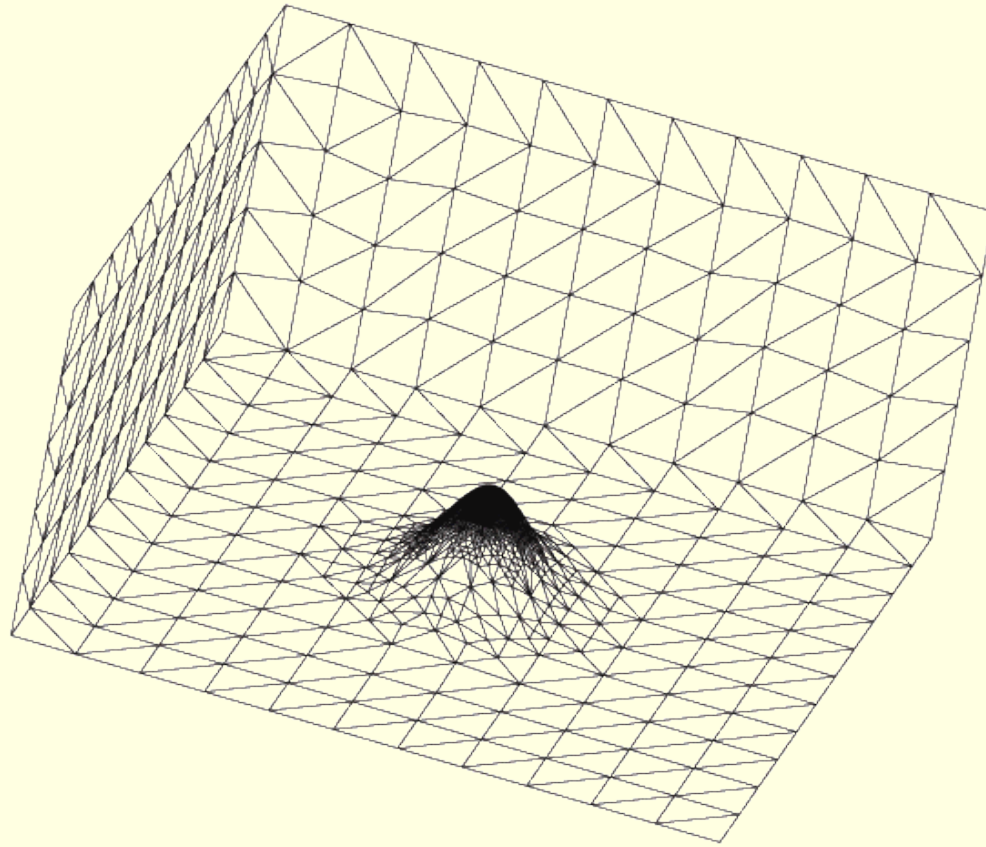
# Application of Refinement/Derefinement Algorithm

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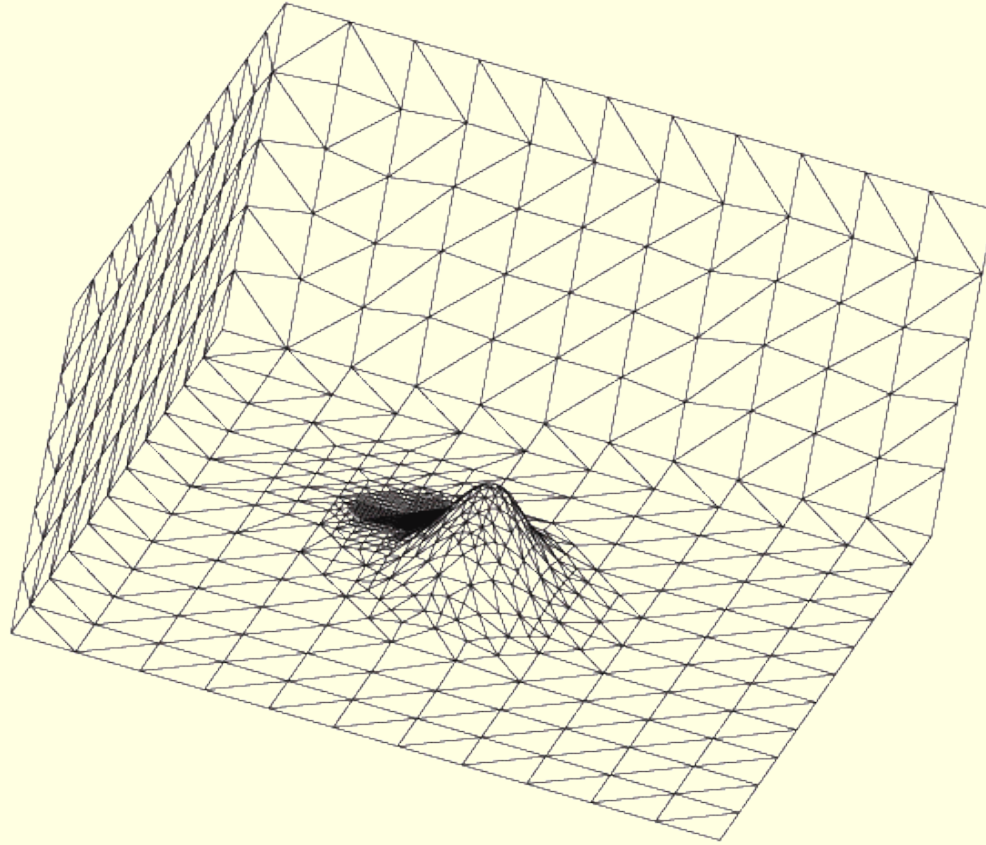
# Application of Refinement/Derefinement Algorithm

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# Application of Refinement/Derefinement Algorithm

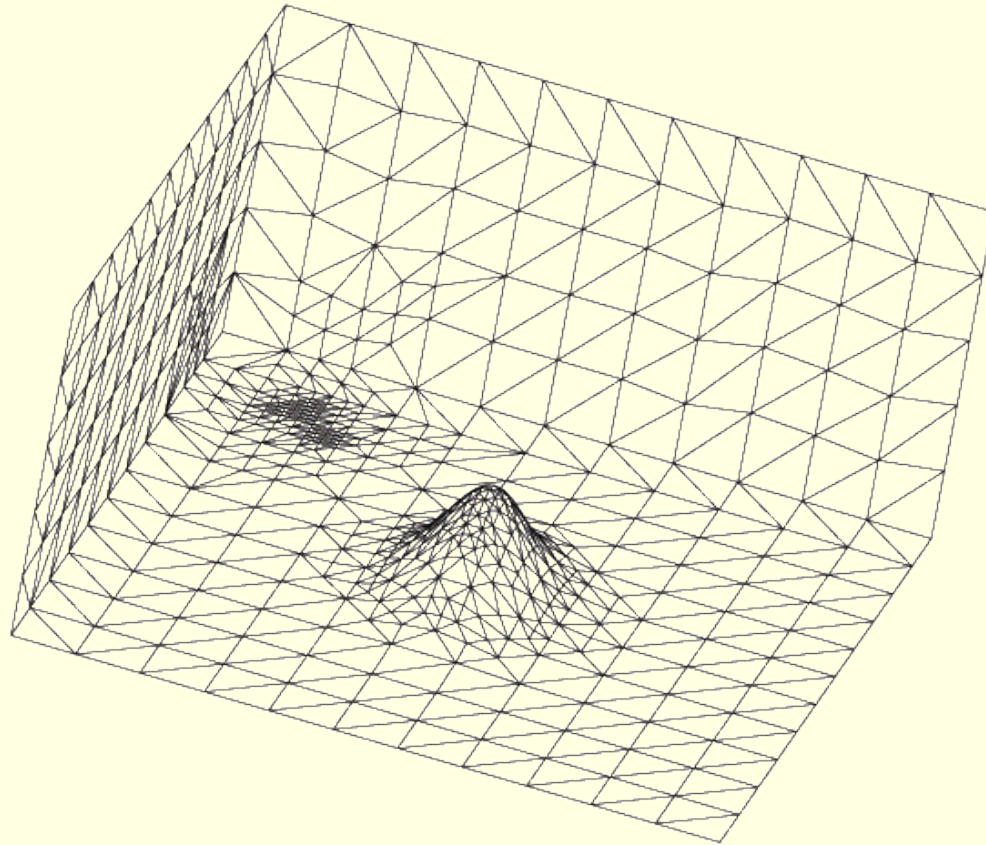
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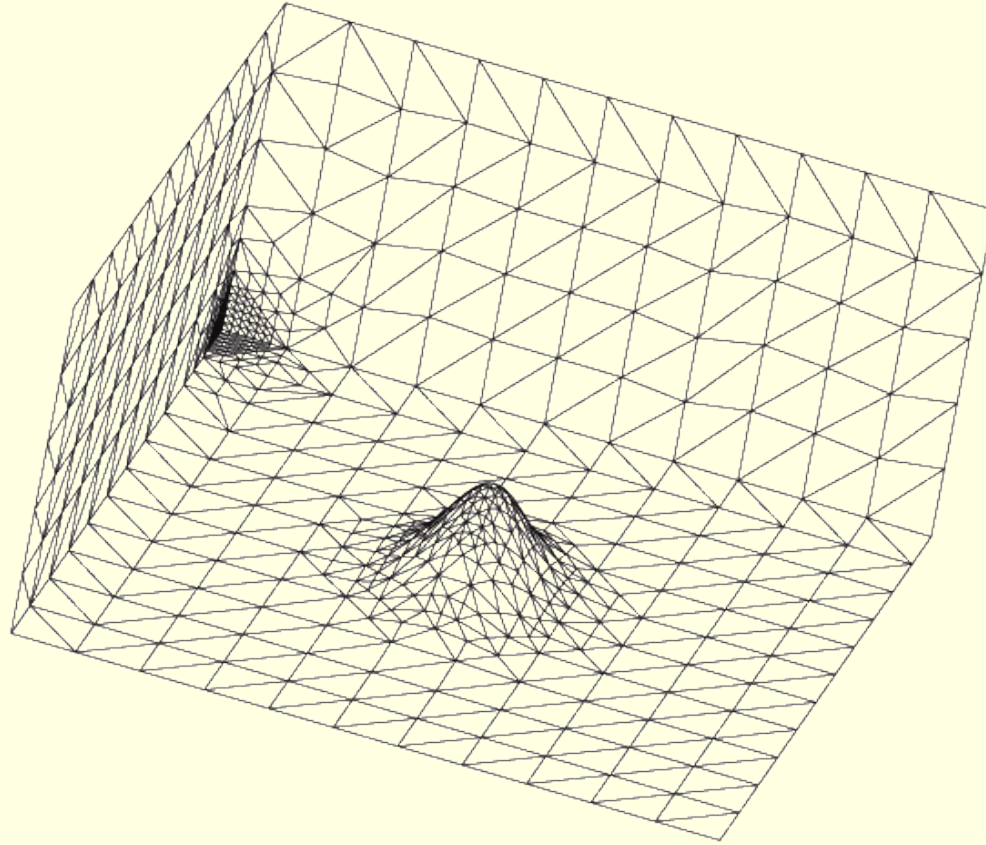
# Application of Refinement/Derefinement Algorithm

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# Application of Refinement/Derefinement Algorithm

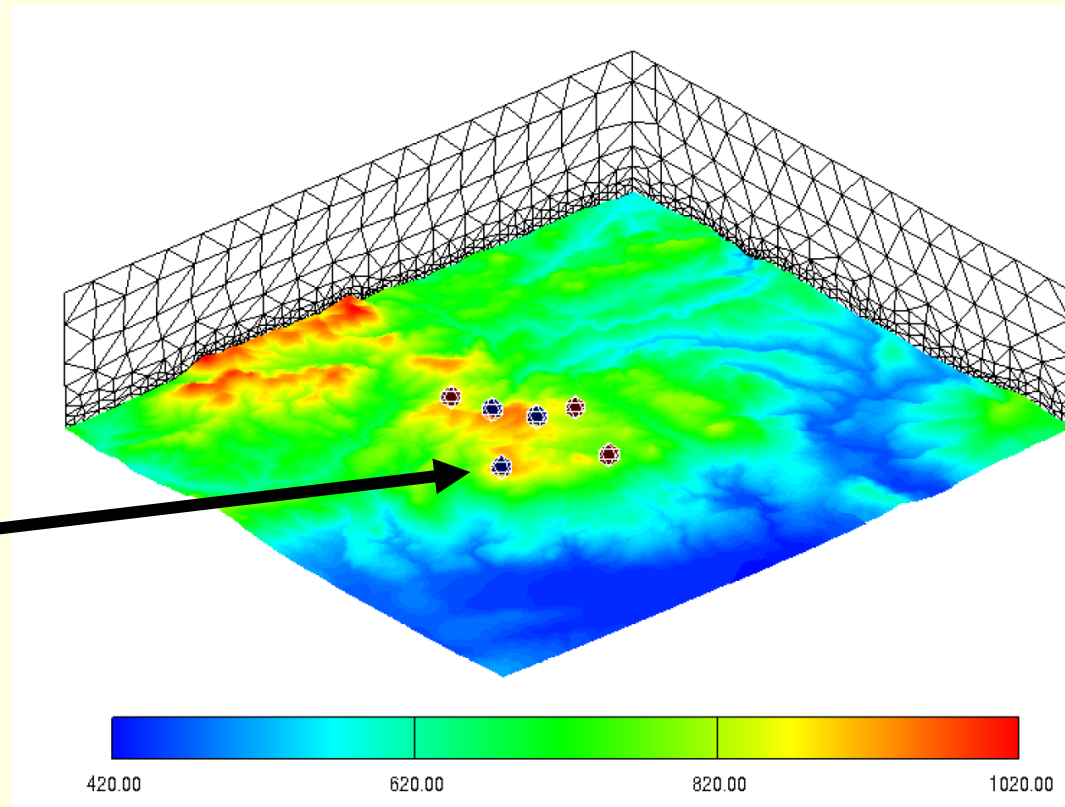
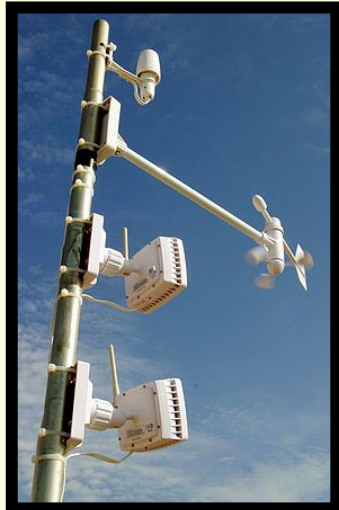
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# Mass Consistent Model for Wind Field Adjustment

Let  $\Omega \subset \mathbb{R}^3$  be a domain with boundary  $\Gamma = \Gamma_1 \cup \Gamma_2$

$\vec{u}_0$ : observed wind, which is obtained with horizontal interpolation and vertical extrapolation of experimental measurements.



# Mass Consistent Model for Wind Field Adjustment

## 1) Horizontal Interpolation

$$\vec{v}_0(z_m) = \varepsilon \frac{\sum_{n=1}^N \frac{\vec{v}_n}{d_n^2}}{\sum_{n=1}^N \frac{1}{d_n^2}} + (1 - \varepsilon) \frac{\sum_{n=1}^N \frac{\vec{v}_n}{|\Delta h_n|}}{\sum_{n=1}^N \frac{1}{|\Delta h_n|}}$$

$0 \leq \varepsilon \leq 1$

# Mass Consistent Model for Wind Field Adjustment

## 2) Vertical Extrapolation

Friction velocity:  $\vec{v}^* = \frac{k \vec{v}_0(z_m)}{\log \frac{z_m}{z_0} - \Phi_m}$

Height of the planetary boundary layer:  $z_{pbl} = \frac{\gamma |\vec{v}^*|}{f}$

$f = 2\omega \sin \varphi$  is the Coriolis parameter

$\omega$  is the Earth rotation and  $\varphi$  the latitude

$\gamma$  is a parameter depending on the atmospheric stability

Mixing height:

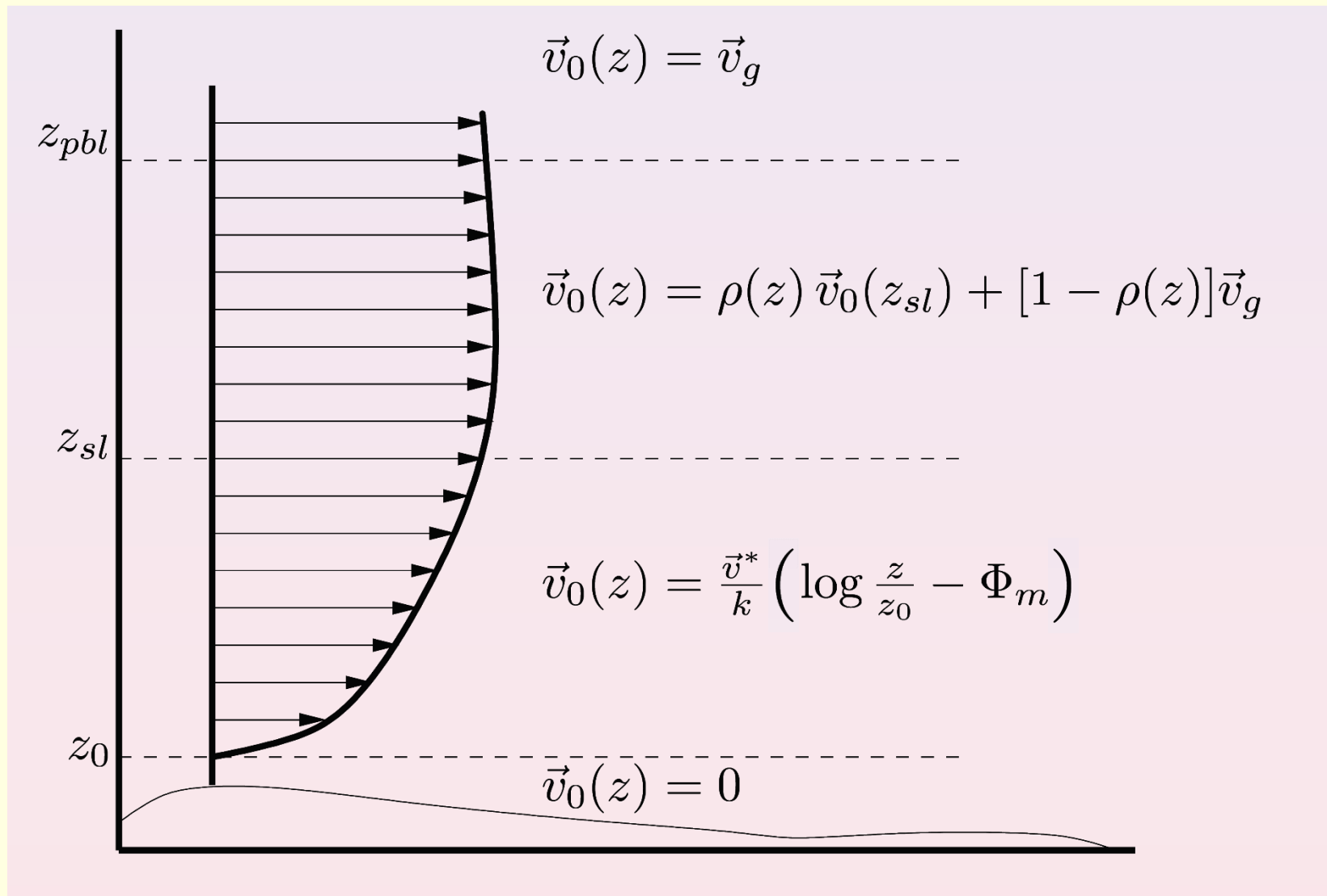
- $h = z_{pbl}$  in neutral and unstable conditions

- $h = \gamma' \sqrt{\frac{|\vec{v}^*| L}{f}}$  in stable conditions

constant of proportionality.

Height of surface layer:  $z_{sl} = \frac{h}{10}$

# Mass Consistent Model for Wind Field Adjustment



# Mass Consistent Model for Wind Field Adjustment

Let  $\Omega \subset \mathbb{R}^3$  be a domain with boundary  $\Gamma = \Gamma_1 \cup \Gamma_2$

$\vec{u}_0$ : observed wind, which is obtained with horizontal interpolation and vertical extrapolation of experimental measurements.

**Objective:** find the velocity field  $\vec{u}$  that it adjusts to  $\vec{u}_0$  verifying

- Incompressibility condition in the domain:  $\operatorname{div} \vec{u} = 0$  in  $\Omega$

- Impermeability condition on the terrain:  $\vec{u} \cdot \vec{n} = 0$  on  $\Gamma_1$

□ Then,  $\vec{u}$  is the solution of the least-square problem: Find  $\vec{u} \in \mathbf{K}$  verifying

$$\left\{ \begin{array}{l} J(\vec{u}) = \min_{\vec{v} \in \mathbf{K}} J(\vec{v}) \\ \mathbf{K} = \{ \vec{v}; \operatorname{div} \vec{v} = 0, \vec{v} \cdot \vec{n}|_{\Gamma_1} = 0 \} \end{array} \right. \quad \text{where} \quad J(\vec{v}) = \frac{1}{2} \int_{\Omega} (\vec{v} - \vec{u}_0)^t P (\vec{v} - \vec{u}_0)$$

$\alpha = \frac{\alpha_1}{\alpha_2}$

# Mass Consistent Model for Wind Field Adjustment

□ Lagrange multiplier technique is used to solve this problem. So, if we introduce

$$L(\vec{v}, q) = J(\vec{v}) + \int_{\Omega} q \operatorname{div} \vec{v}$$

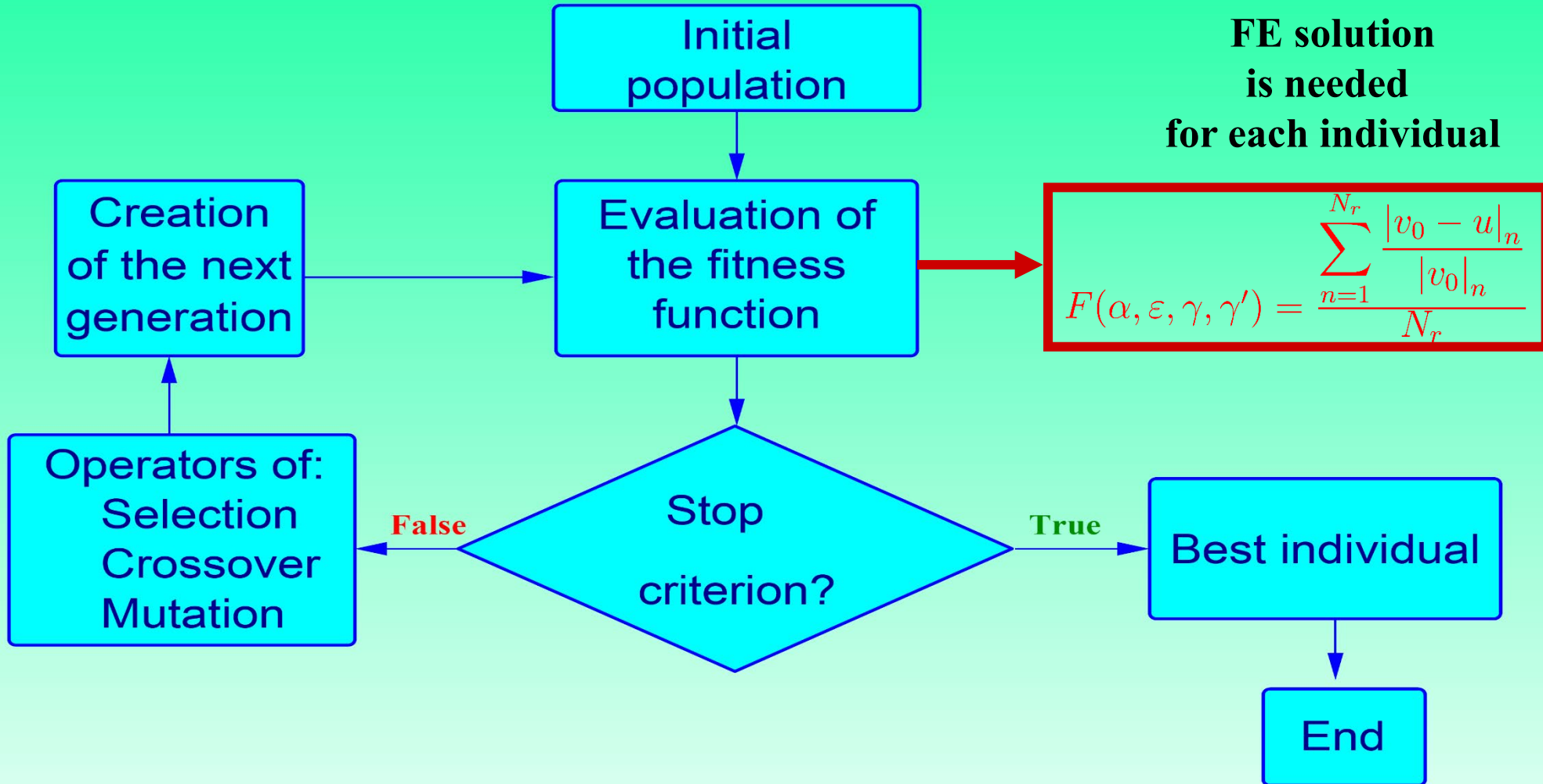
its saddle point  $(\vec{u}, \lambda)$  verifies the Euler-Lagrange equations:

$$\begin{aligned} -\vec{\nabla} \cdot (P^{-1} \vec{\nabla} \lambda) &= \vec{\nabla} \cdot \vec{u}_0 && \text{in } \Omega \\ -P^{-1} \frac{\partial \lambda}{\partial \vec{n}} &= \vec{n} \cdot \vec{u}_0 && \text{on } \Gamma_1 \\ \lambda &= 0 && \text{on } \Gamma_2 \end{aligned}$$

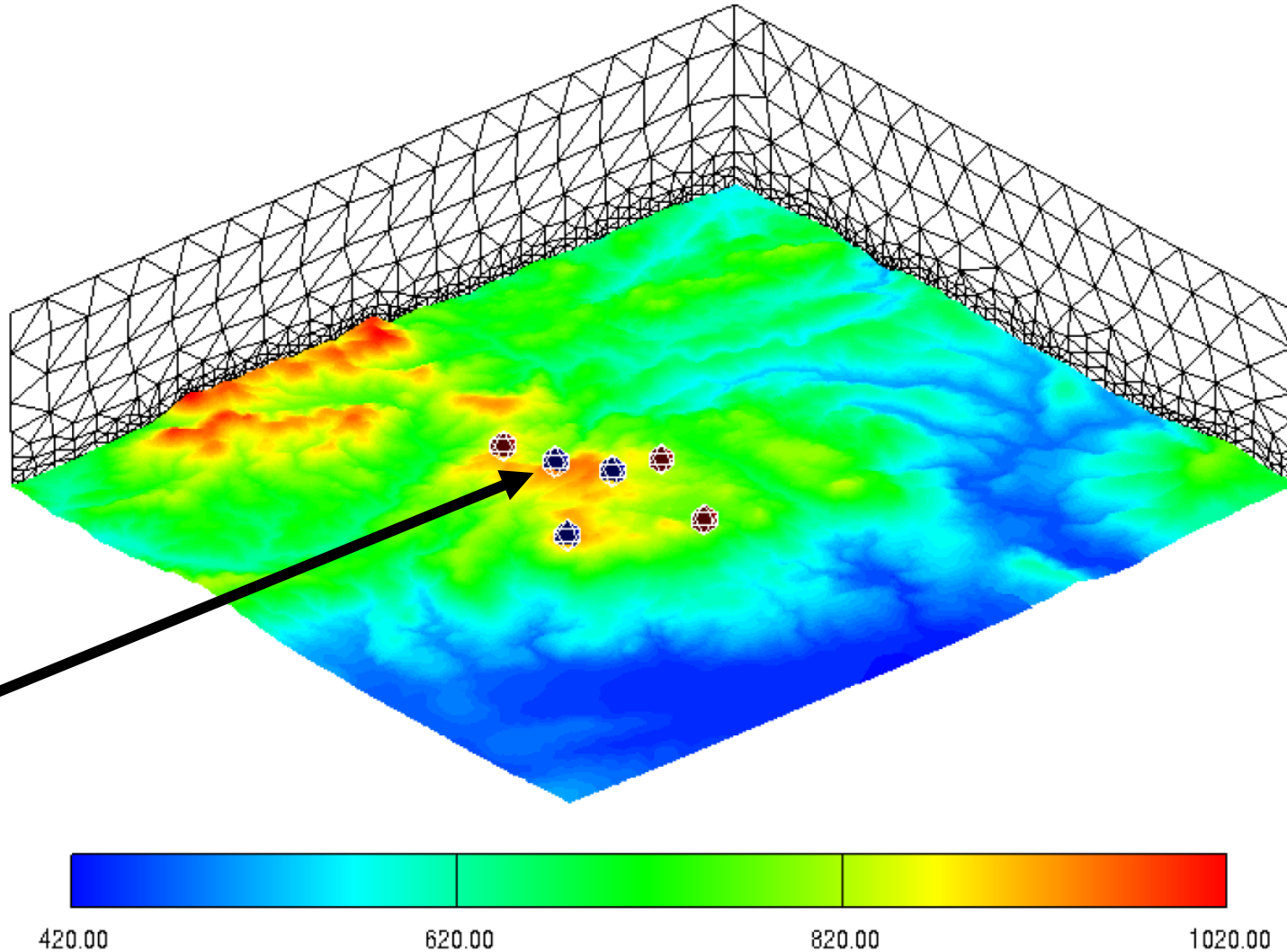
and, finally, the adjusted velocity field is obtained by:  $\vec{u} = \vec{u}_0 + P^{-1} \vec{\nabla} \lambda$  in  $\Omega$



# Parameter Estimation with Parallel Genetic Algorithm



# Application in a Wind Farm



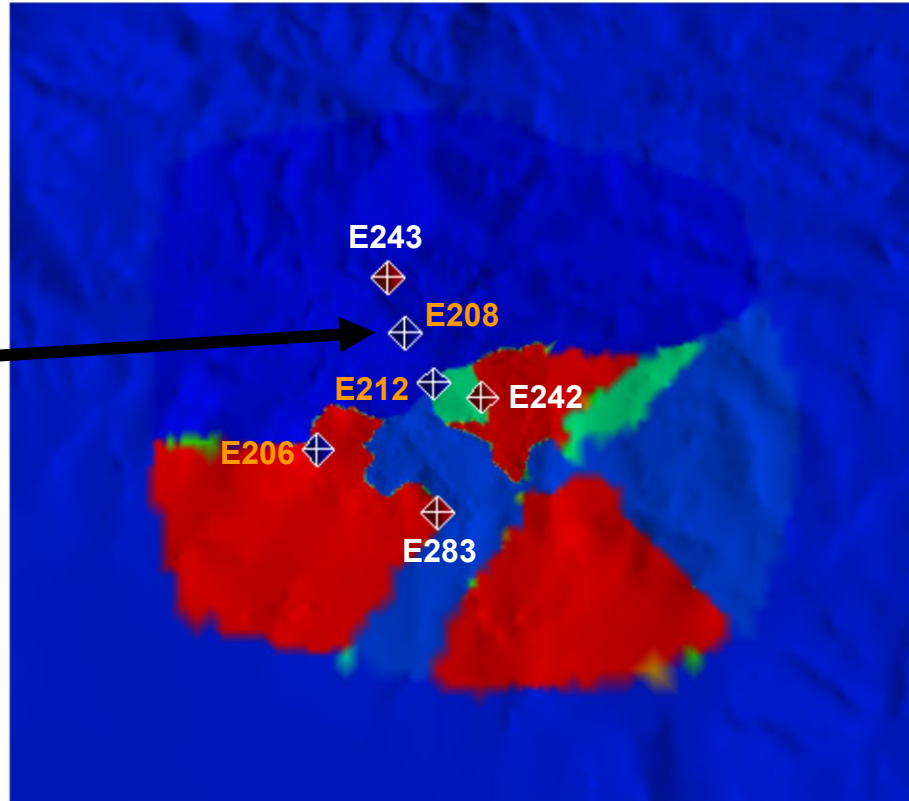
# Application in a Wind Farm

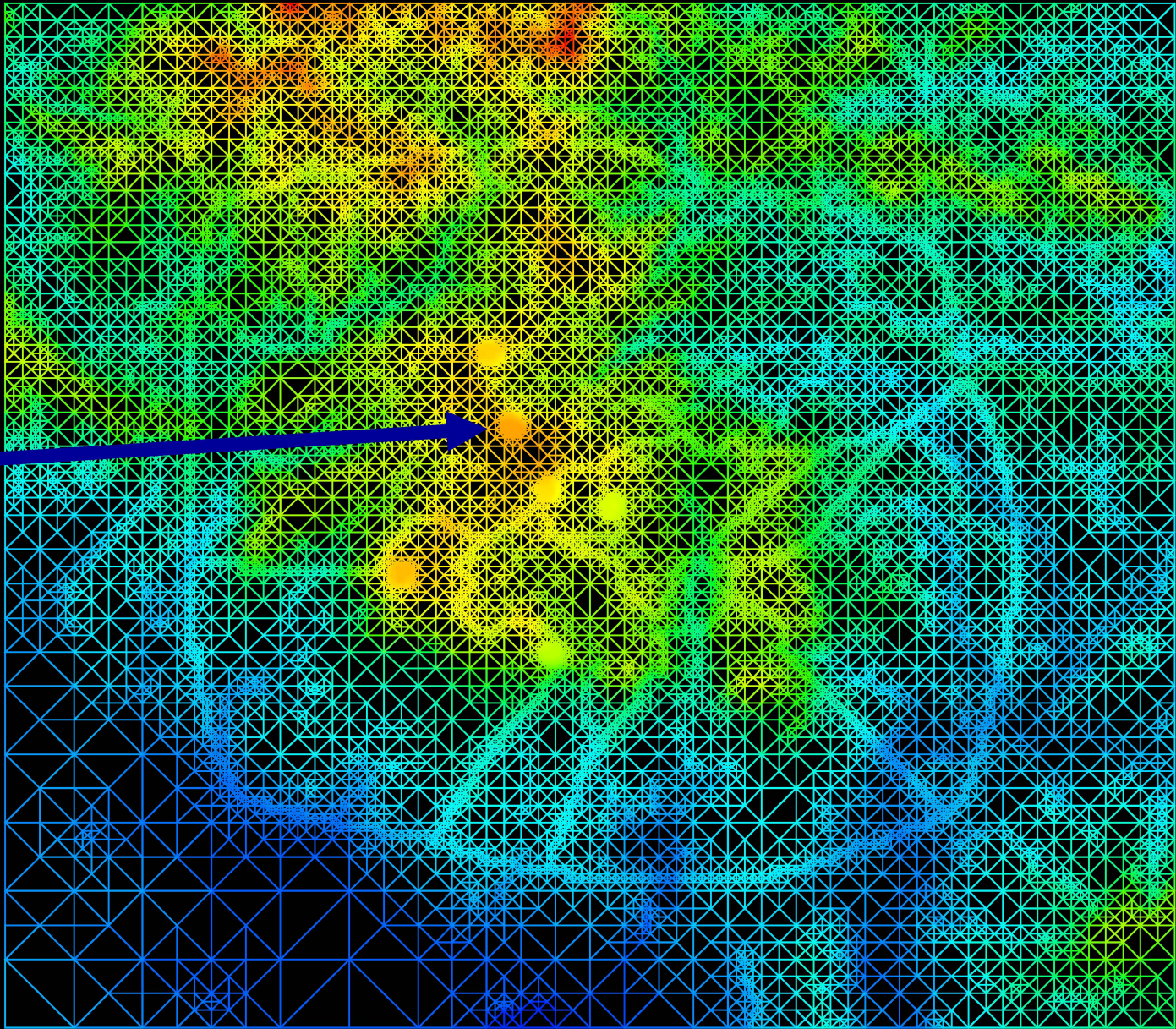


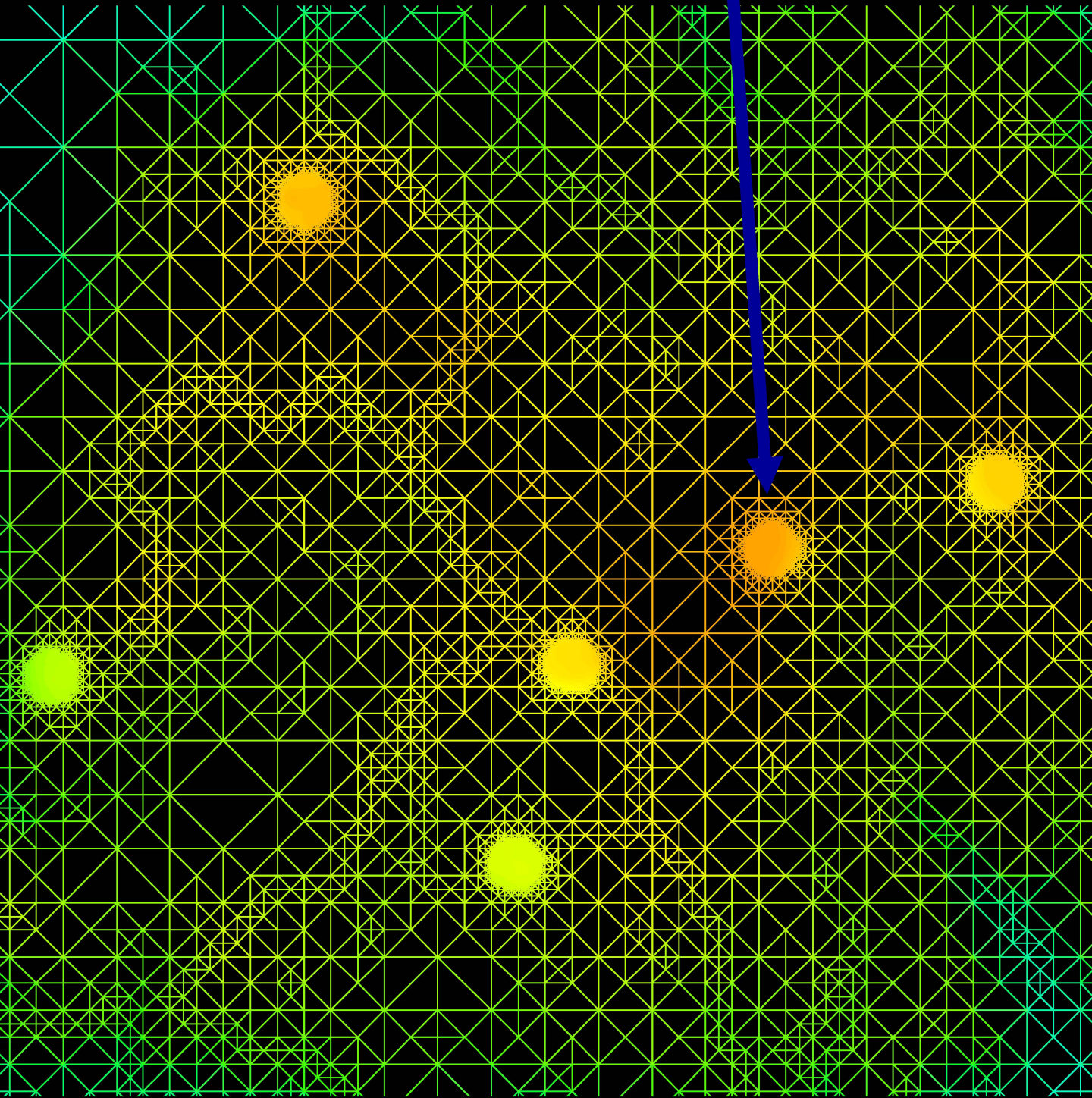
Province of Lugo (Spain)

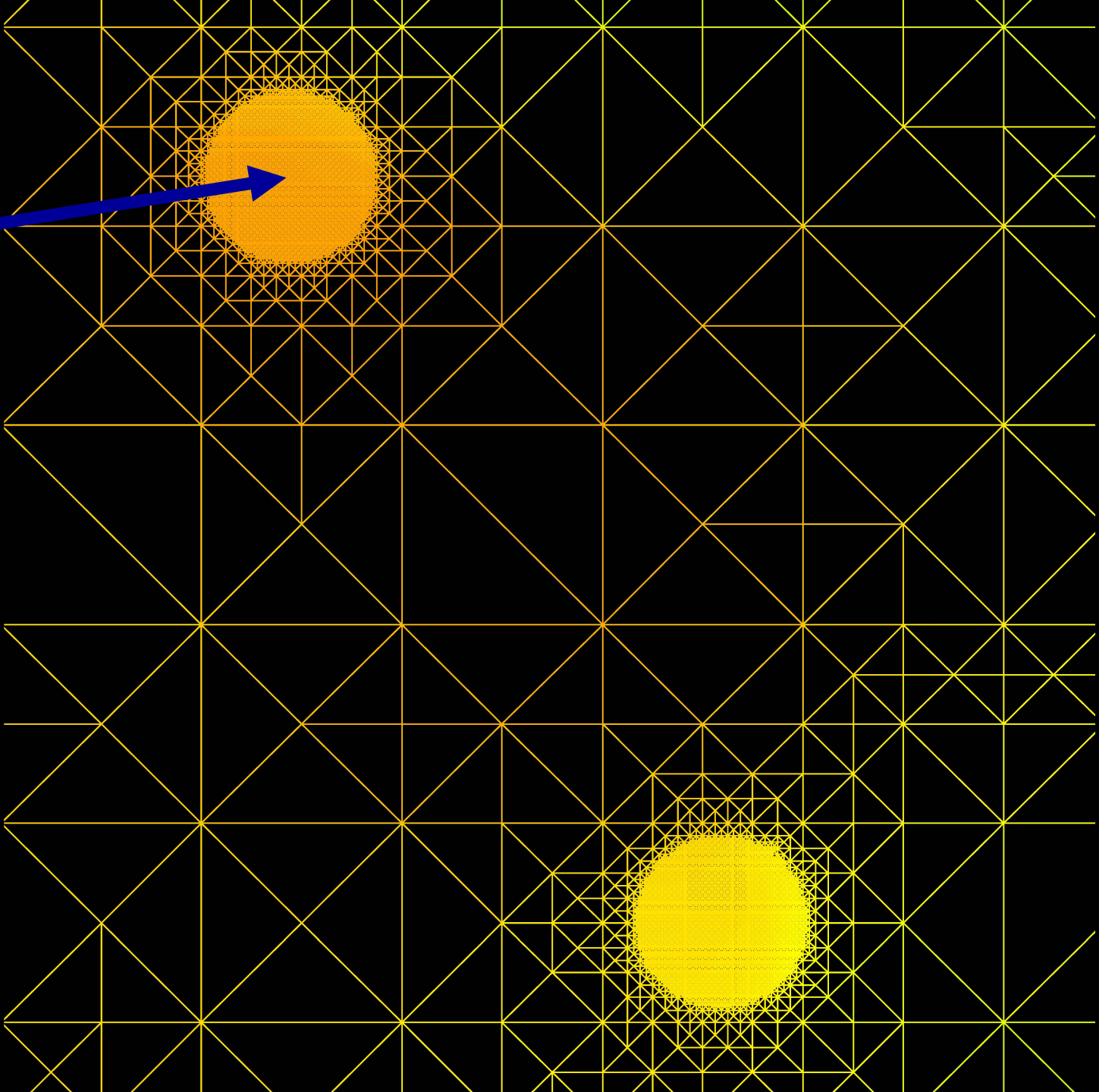
# Application in a Wind Farm

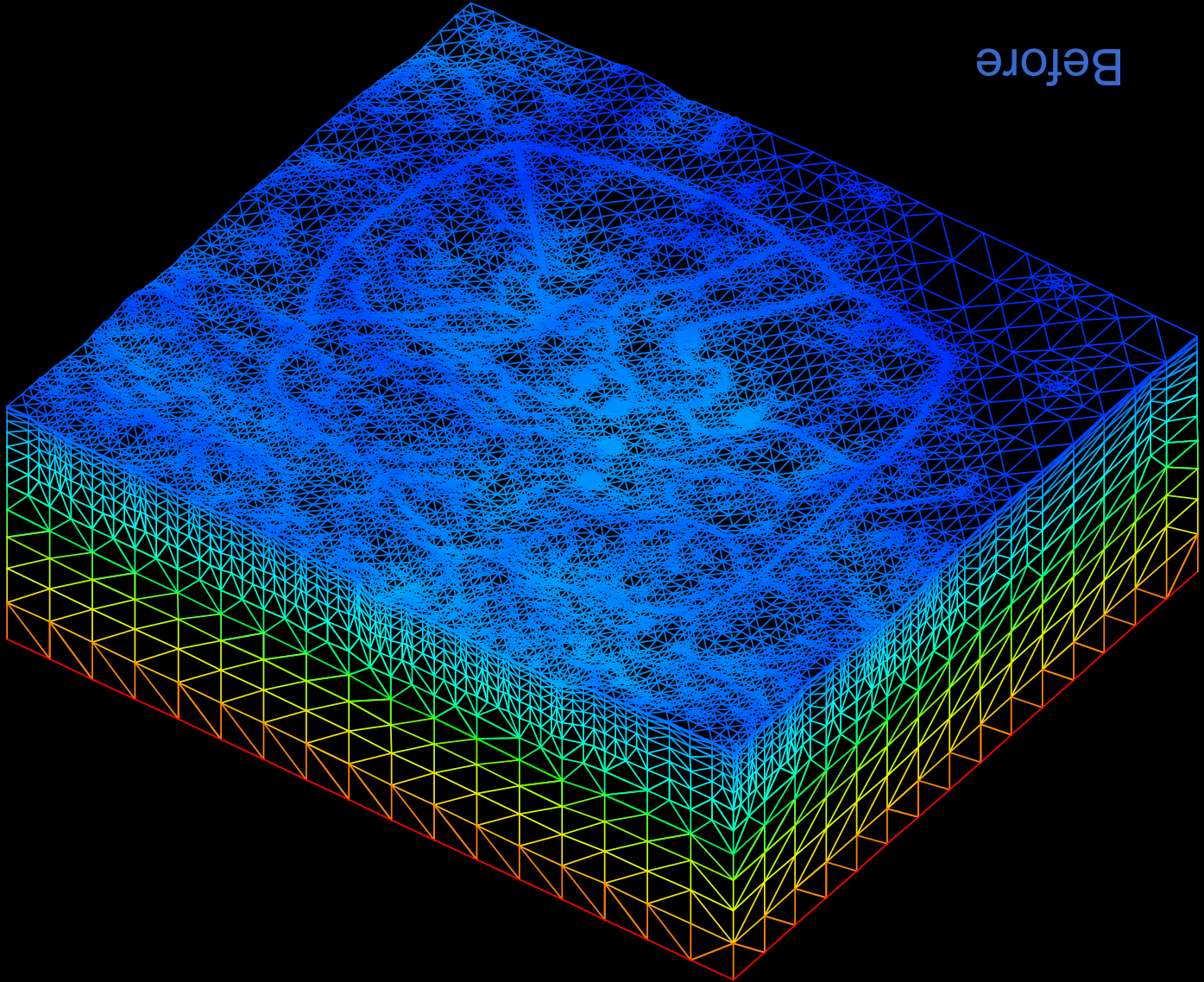
$z_0$ : Roughness length (m)





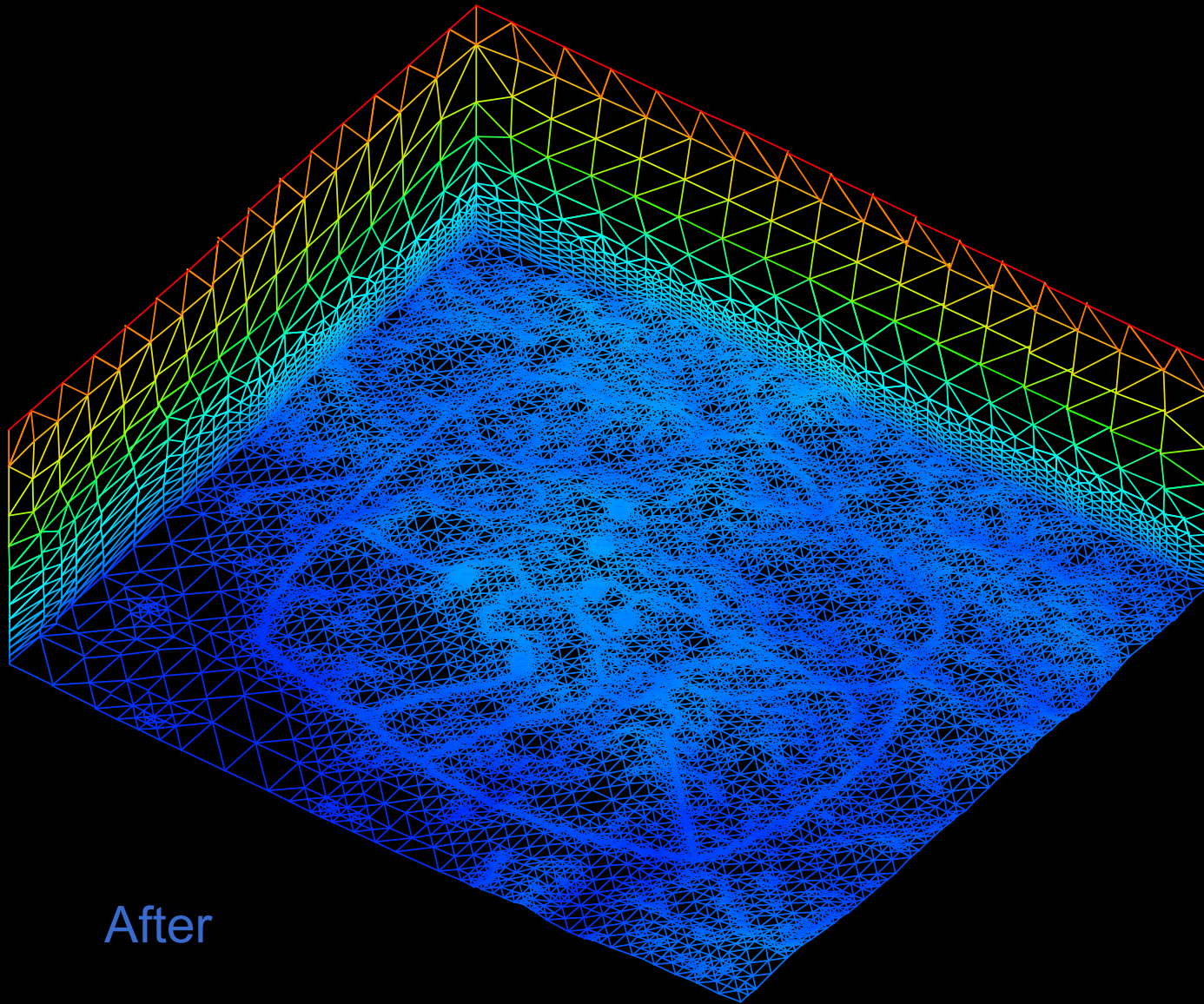






Before

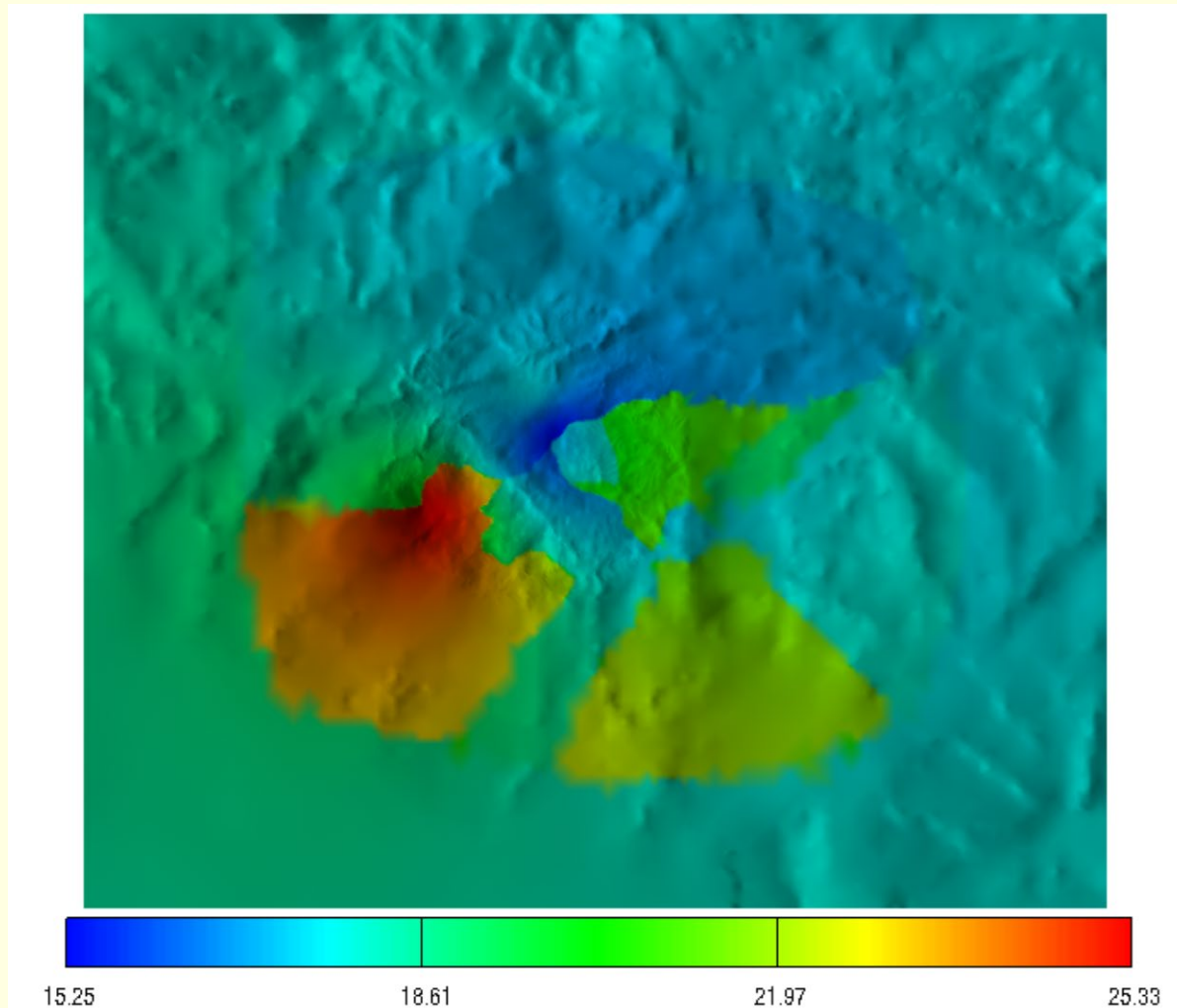




After

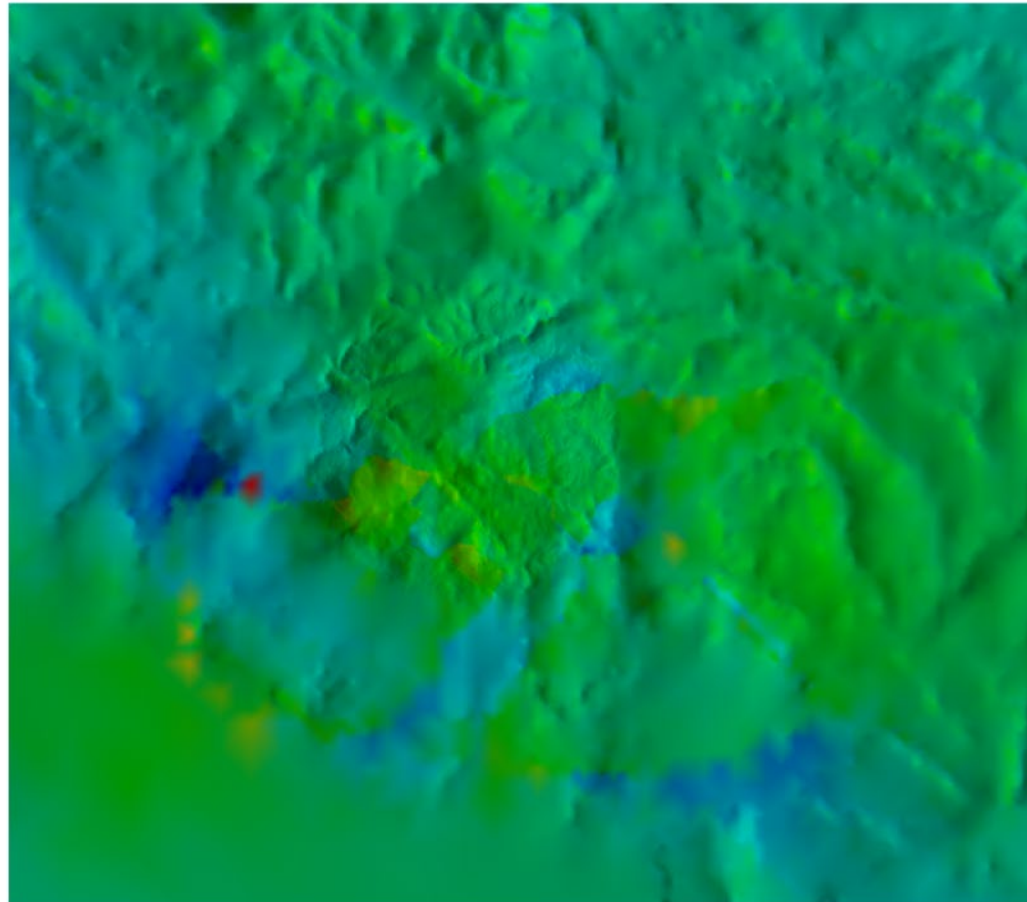
# Application in a Wind Farm

Interpolated Velocity Field (m/s)



# Application in a Wind Farm

Adjusted Velocity Field (m/s)



12.38

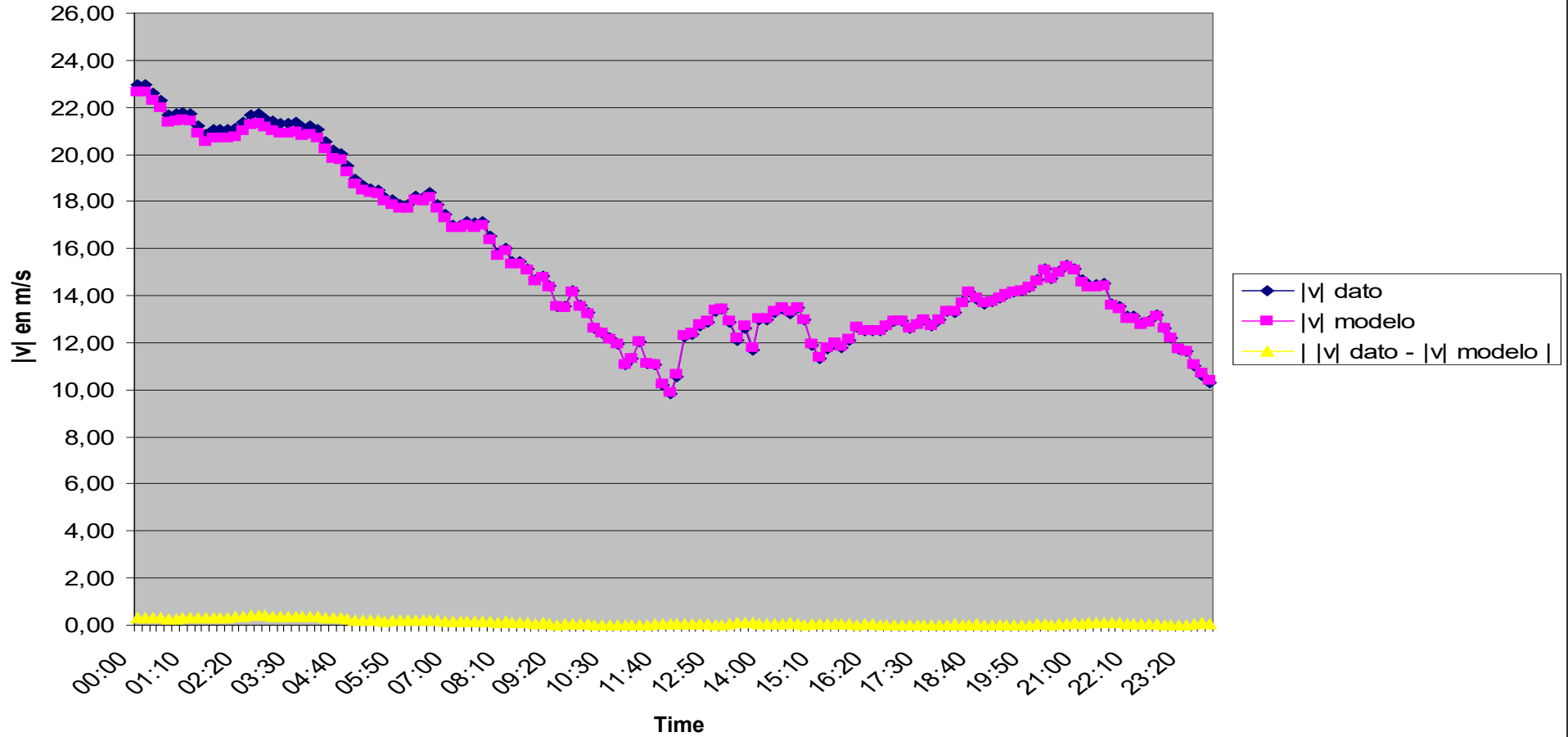
18.55

24.72

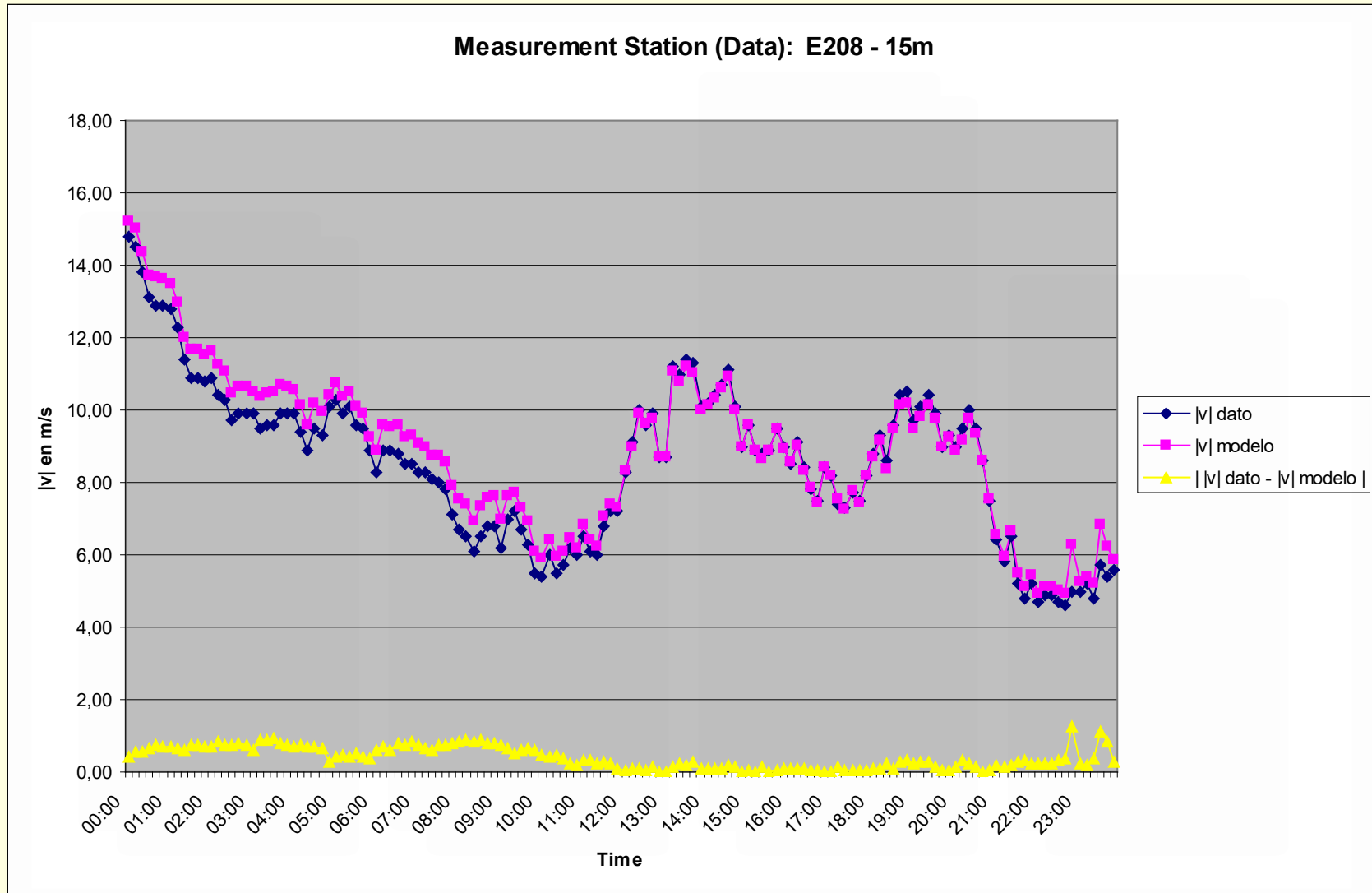
30.89

# Application in a Wind Farm

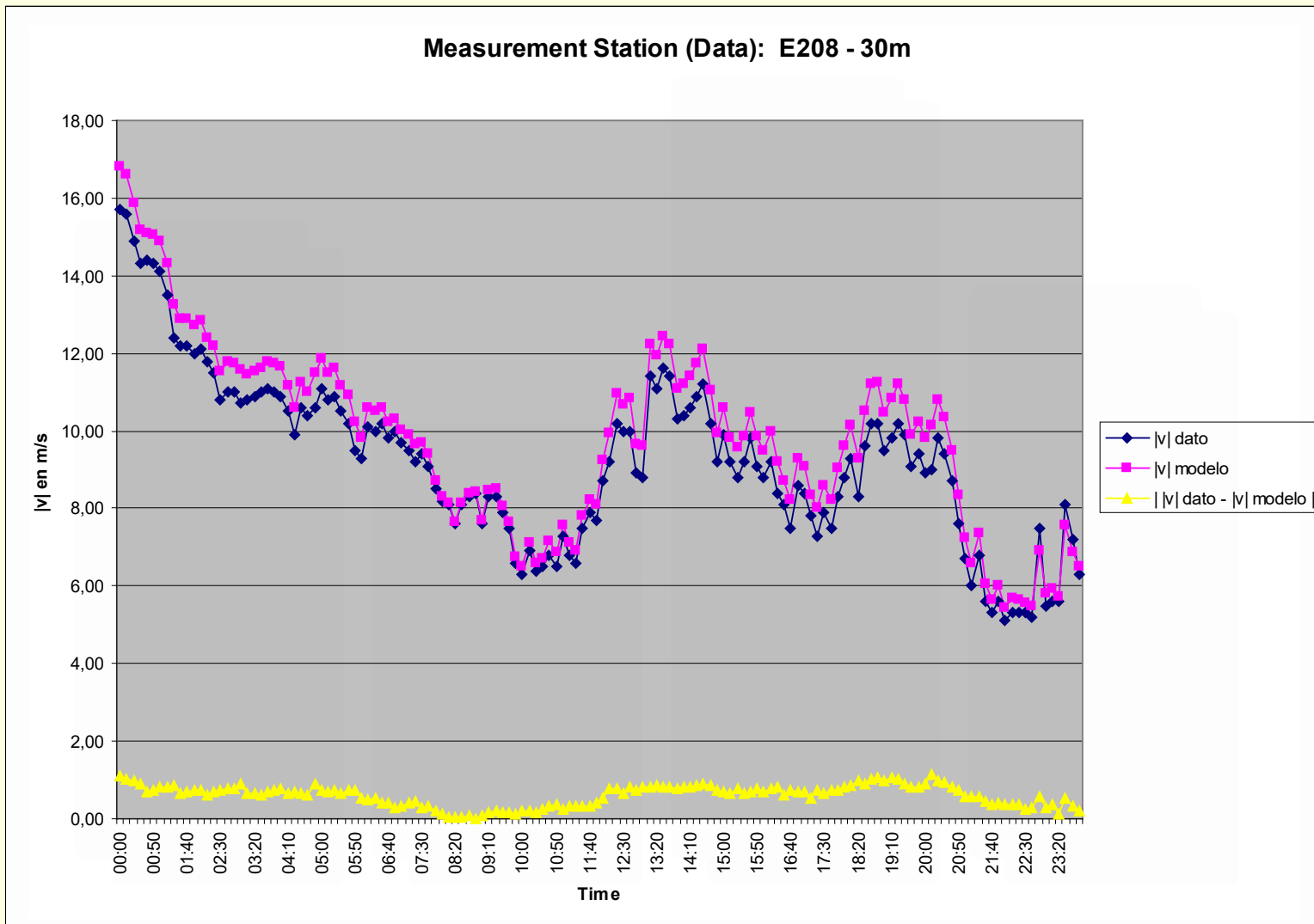
Measurement Station (Data): E206 – 49 m



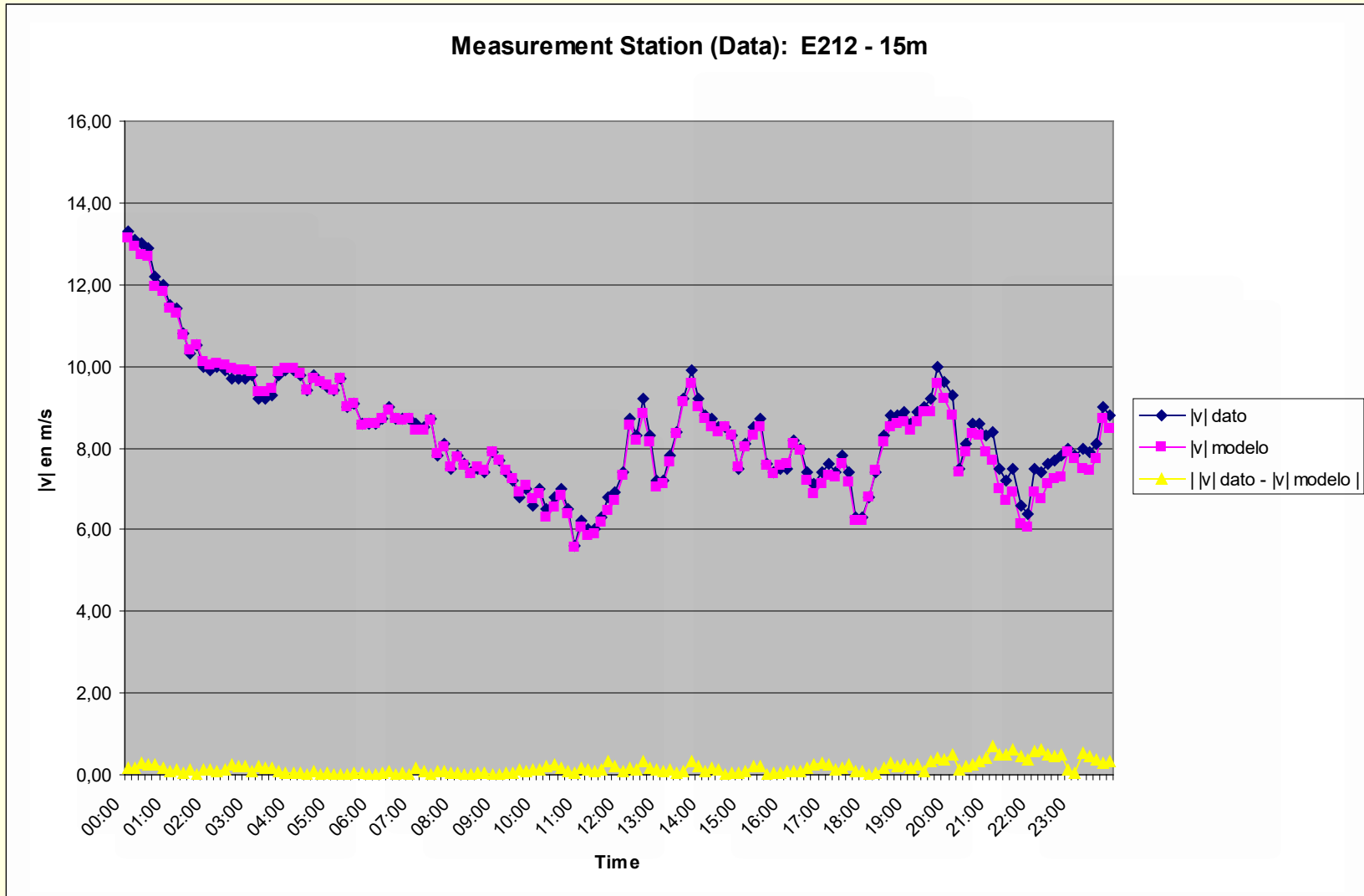
# Application in a Wind Farm



# Application in a Wind Farm

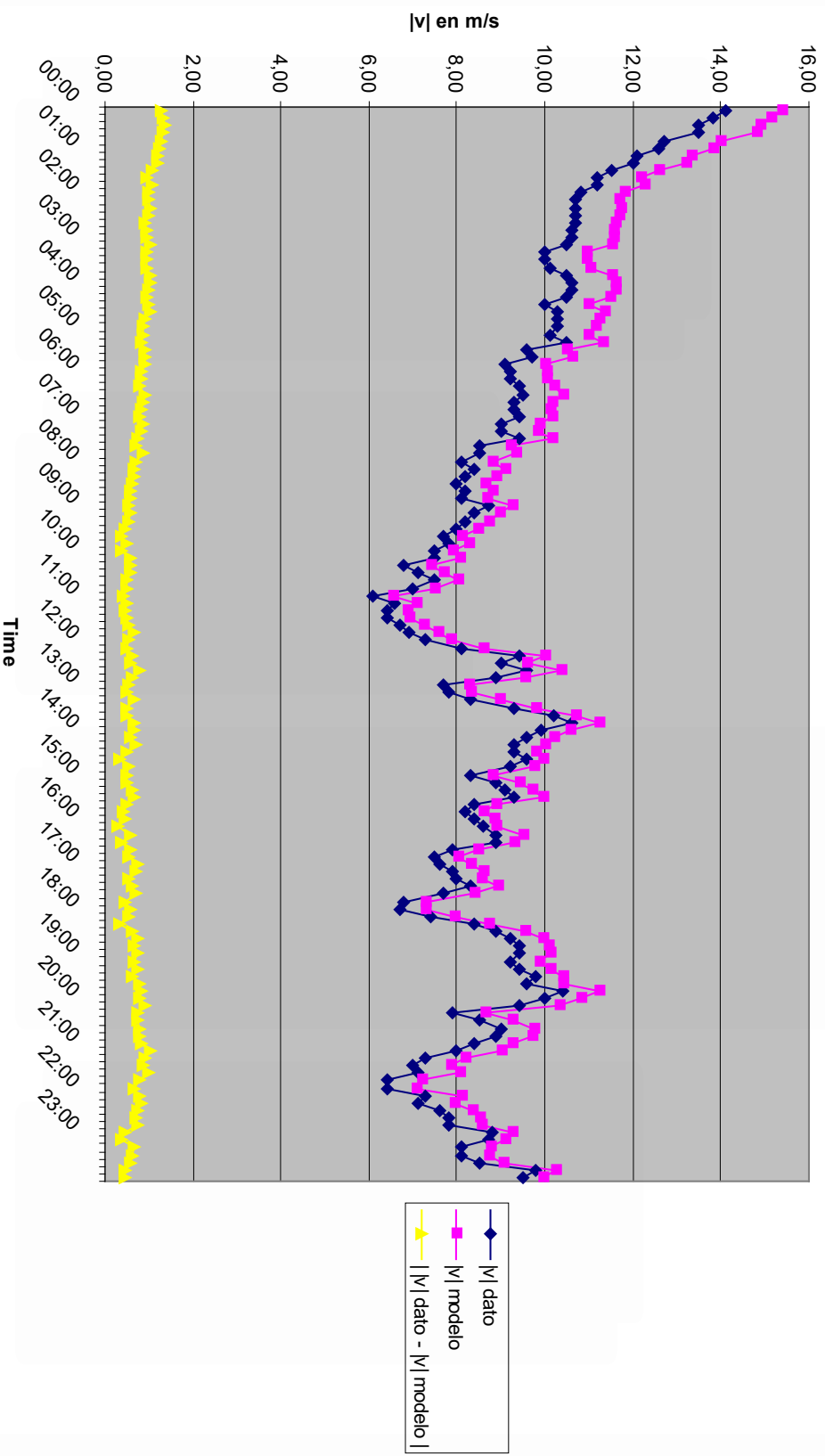


# Application in a Wind Farm



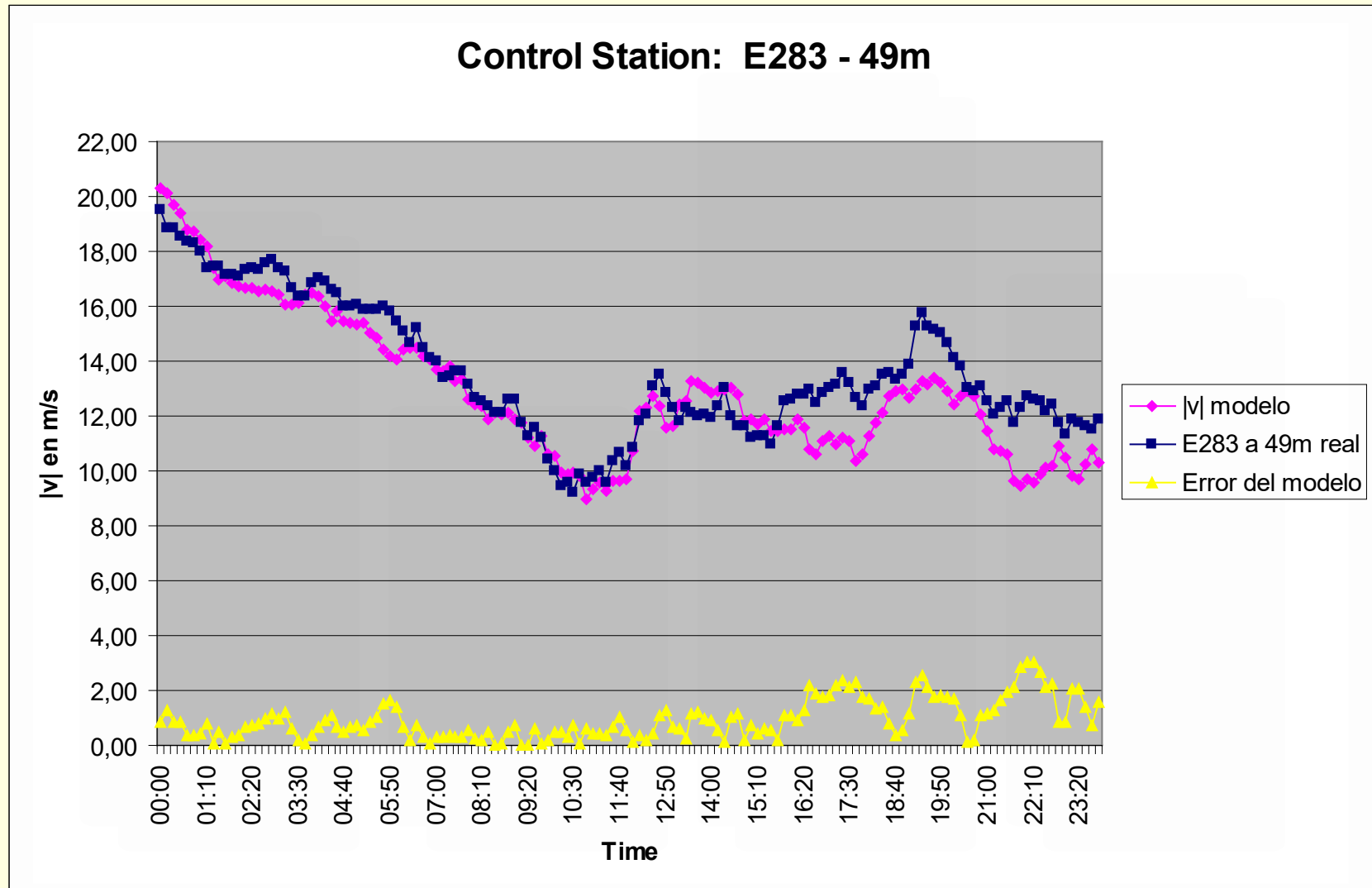
# Application in a Wind Farm

Measurement Station (Data): E212 - 30m

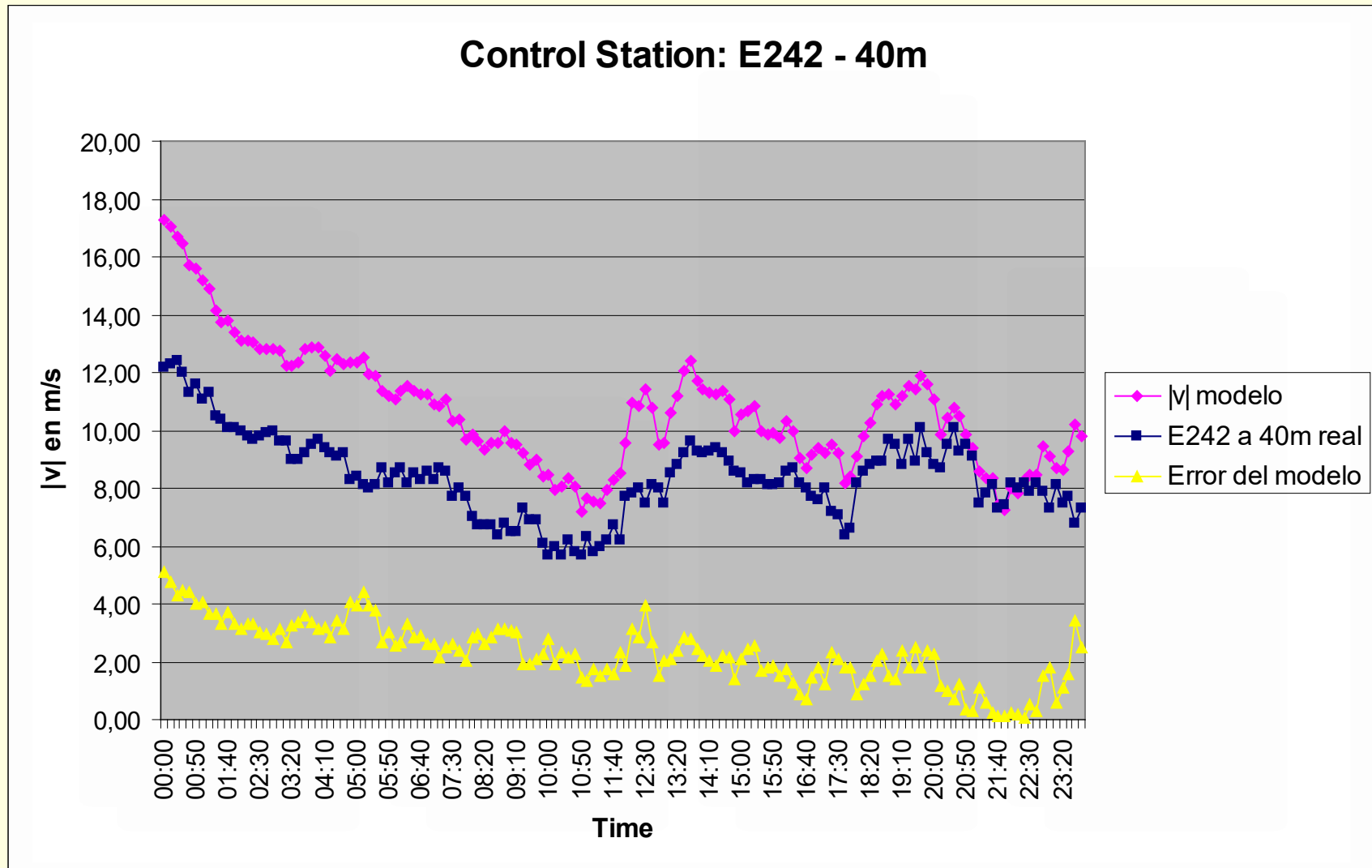




# Application in a Wind Farm



# Application in a Wind Farm

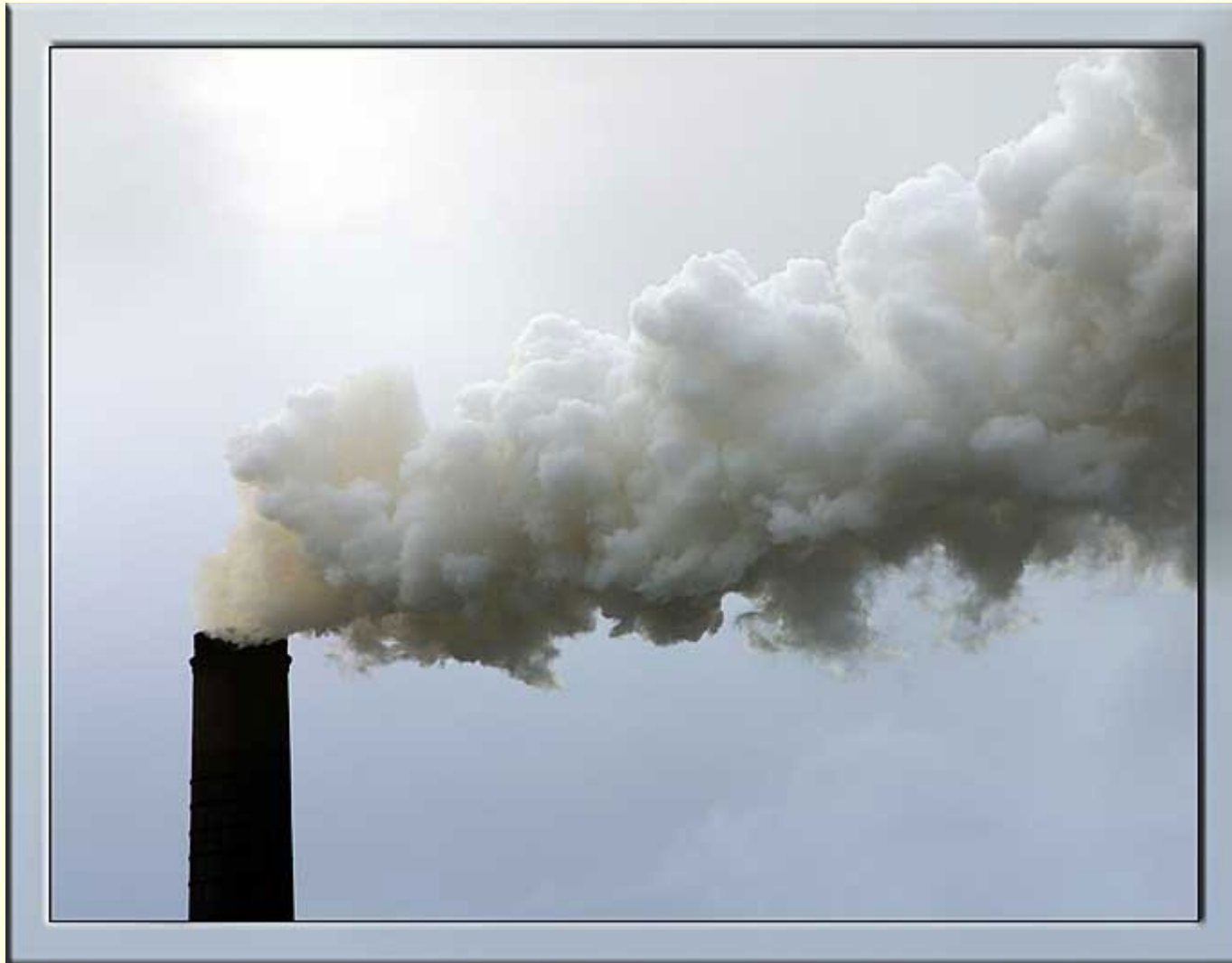


# Application in a Wind Farm

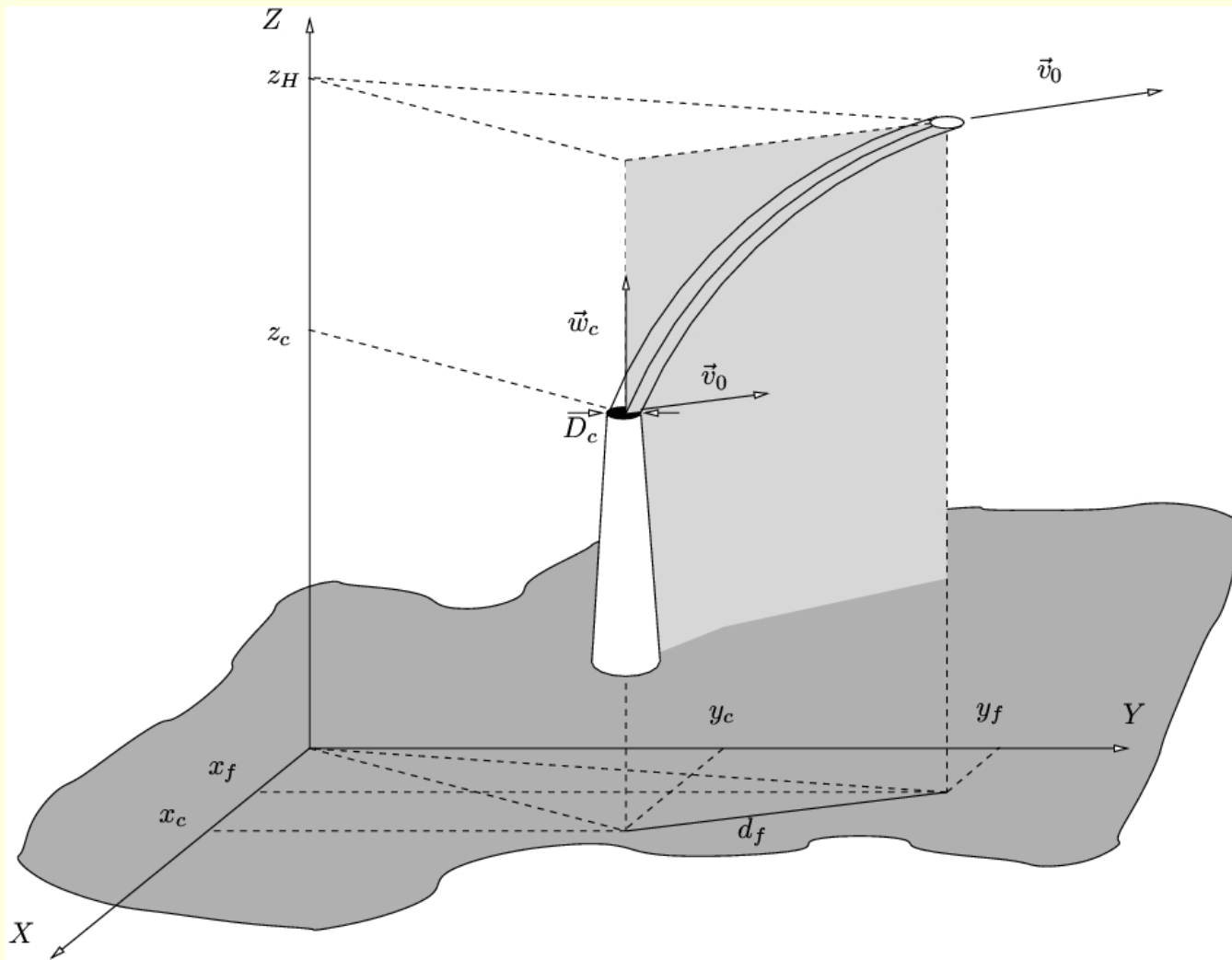
**Differences  $|v_{\text{model}} - v_{\text{data}}|$  (m/s) - 14 parameter evaluations per day (21th March 2003)**

	$ v $ E206 a 49m	$ v $ E208 a 15m	$ v $ E208 a 30m	$ v $ E212 a 15m	$ v $ E212 a 30m	$ v $ E242 a 40m	$ v $ E283 a 49m
Mean Error	0,12	0,40	0,60	0,16	0,73	2,31	0,94
Max Error	0,41	1,26	1,14	0,69	1,38	5,09	3,04
Min Error	0,00	0,00	0,01	0,00	0,29	0,09	0,00
Variance	0,01	0,09	0,07	0,02	0,05	1,14	0,51

# Gaussian Plume Model: Vertical Velocity Correction



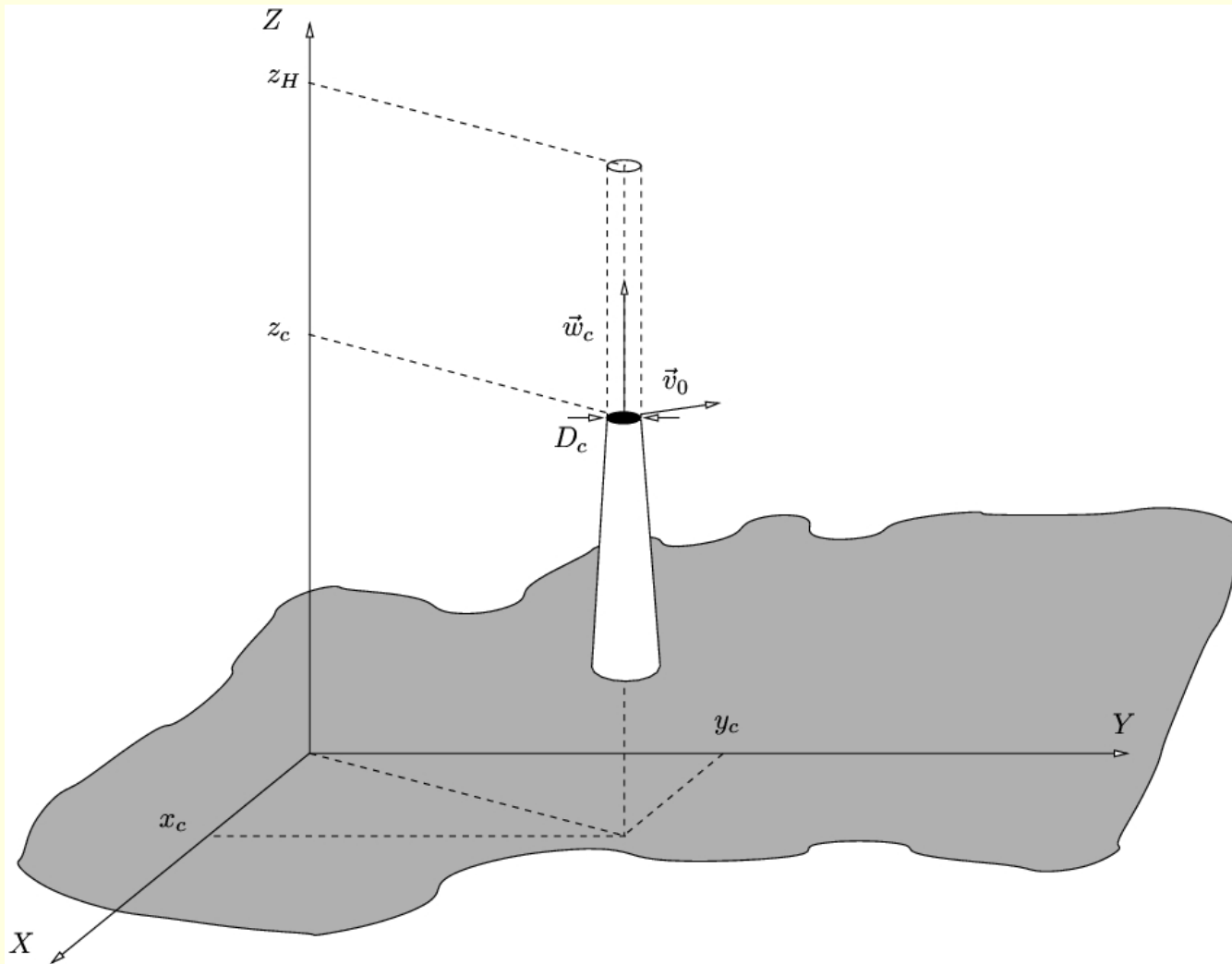
# Gaussian Plume Model: Predominant Buoyancy Rise



$$\frac{|\vec{w}_c|}{|\vec{v}_0(x_c, y_c, z_c)|} \leq 4$$

**Vertical velocity correction  
along the plume trajectory**

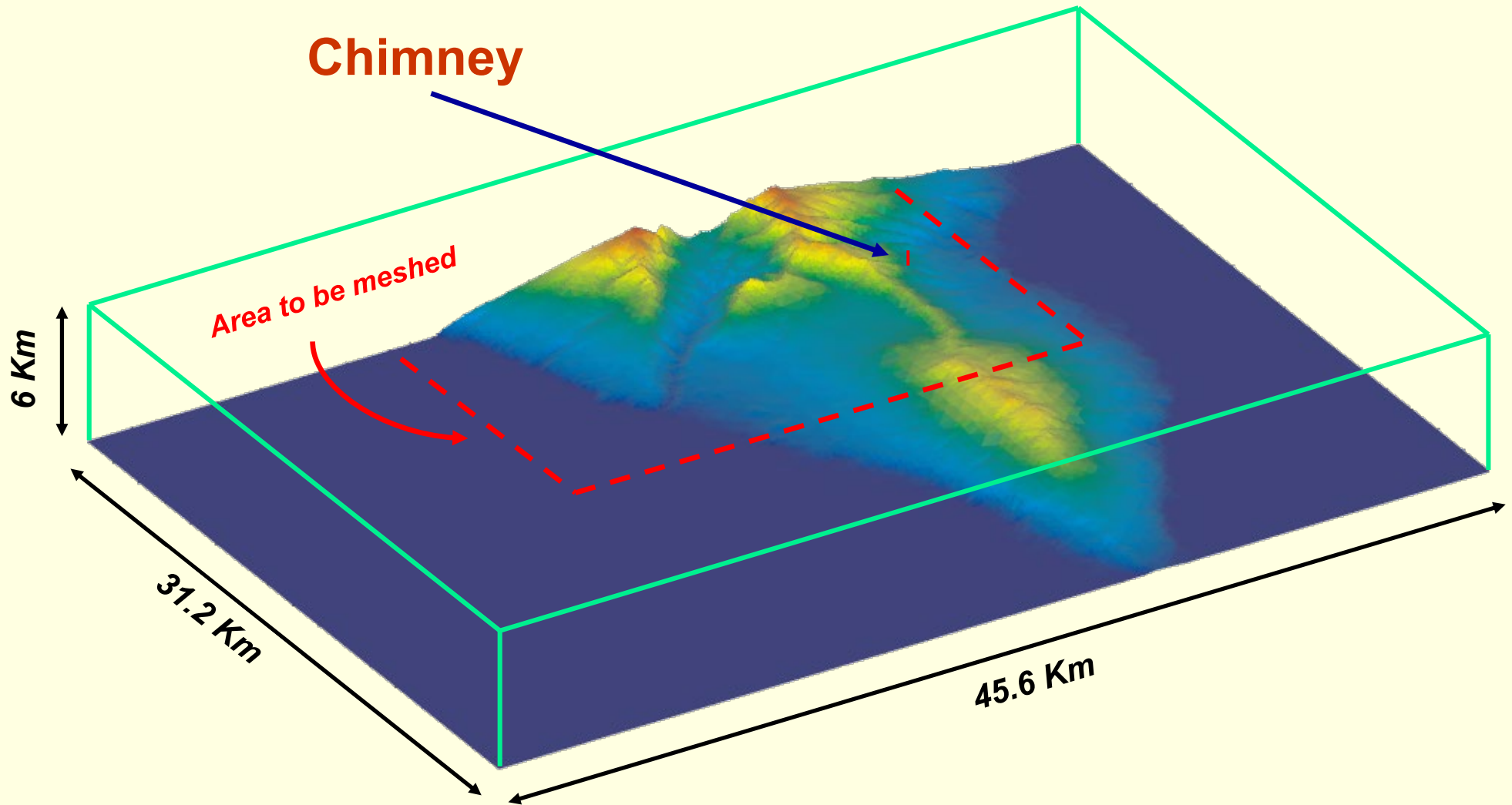
# Gaussian Plume Model: Predominant Momentum Rise



$$\frac{|\vec{w}_c|}{|\vec{v}_0(x_c, y_c, z_c)|} > 4$$

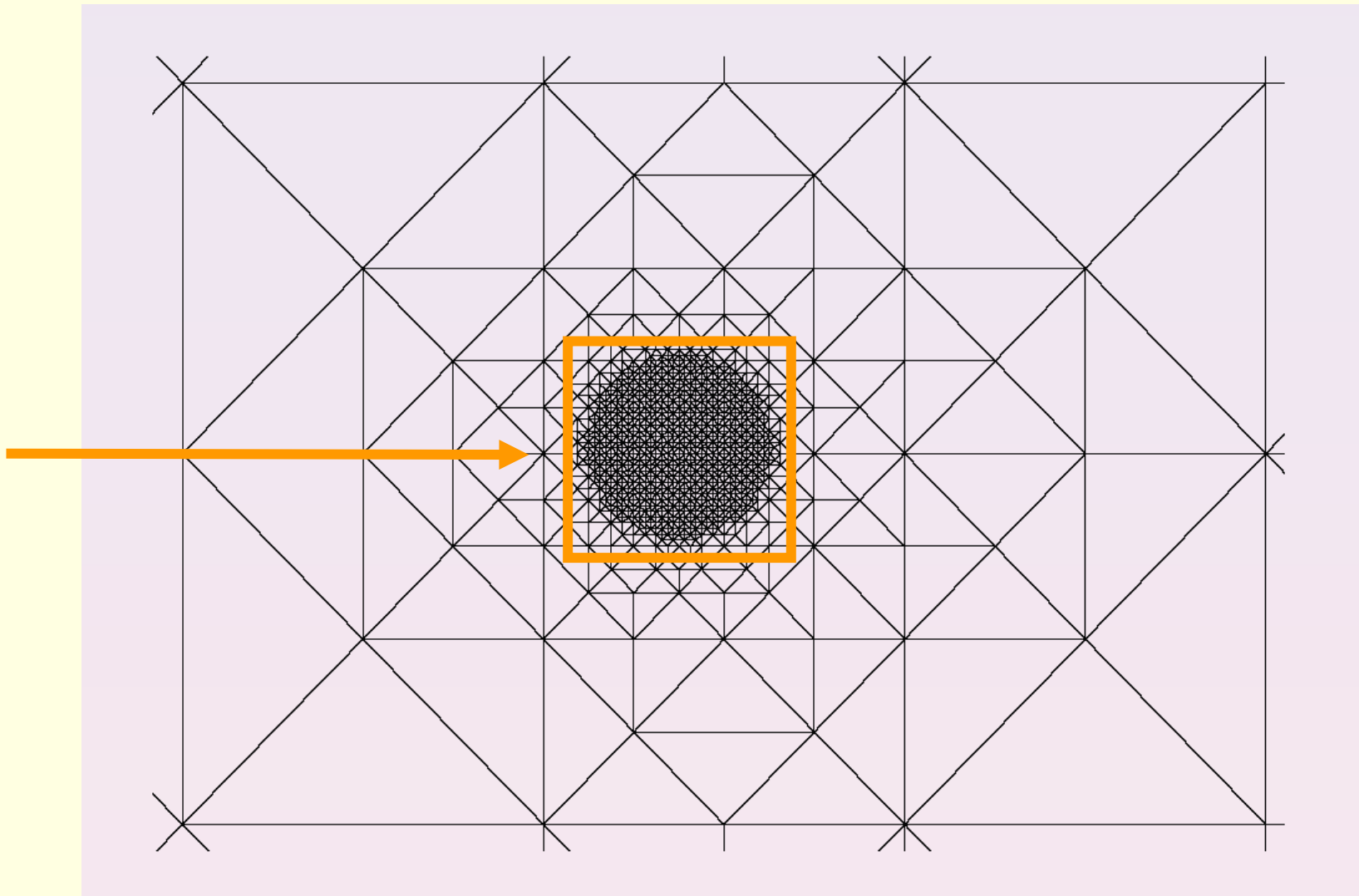
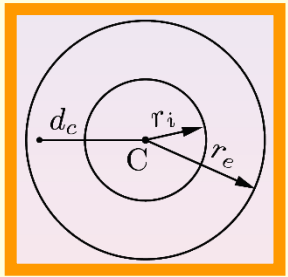
**Vertical velocity correction  
along the plume trajectory**

# Wind Field Simulation Including Chimney Emissions



# Wind Field Simulation Including Chimney Emissions

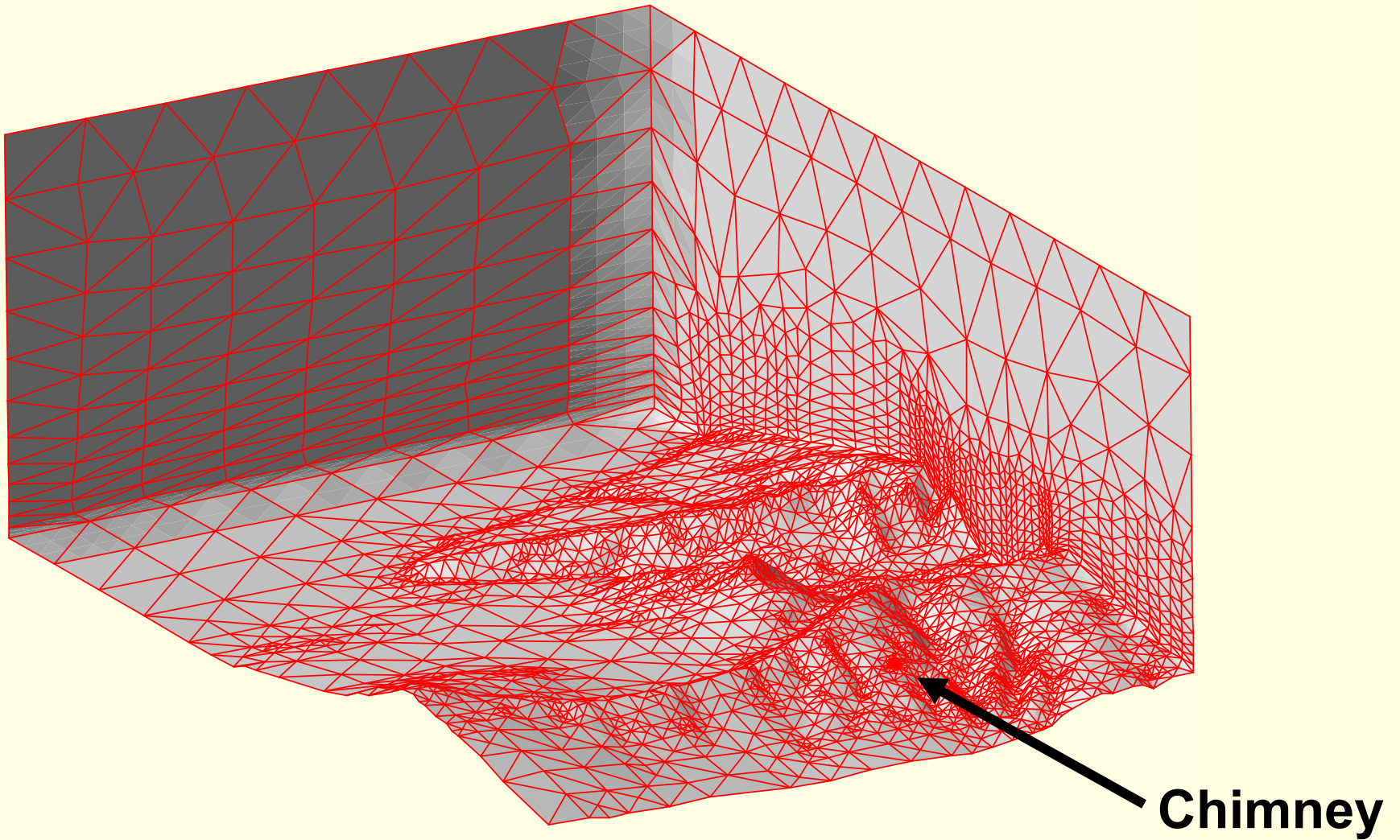
**Chimney**



*Automatic discretization in the surroundings of the chimney by using a 2-D refinement/derefinement algorithm*



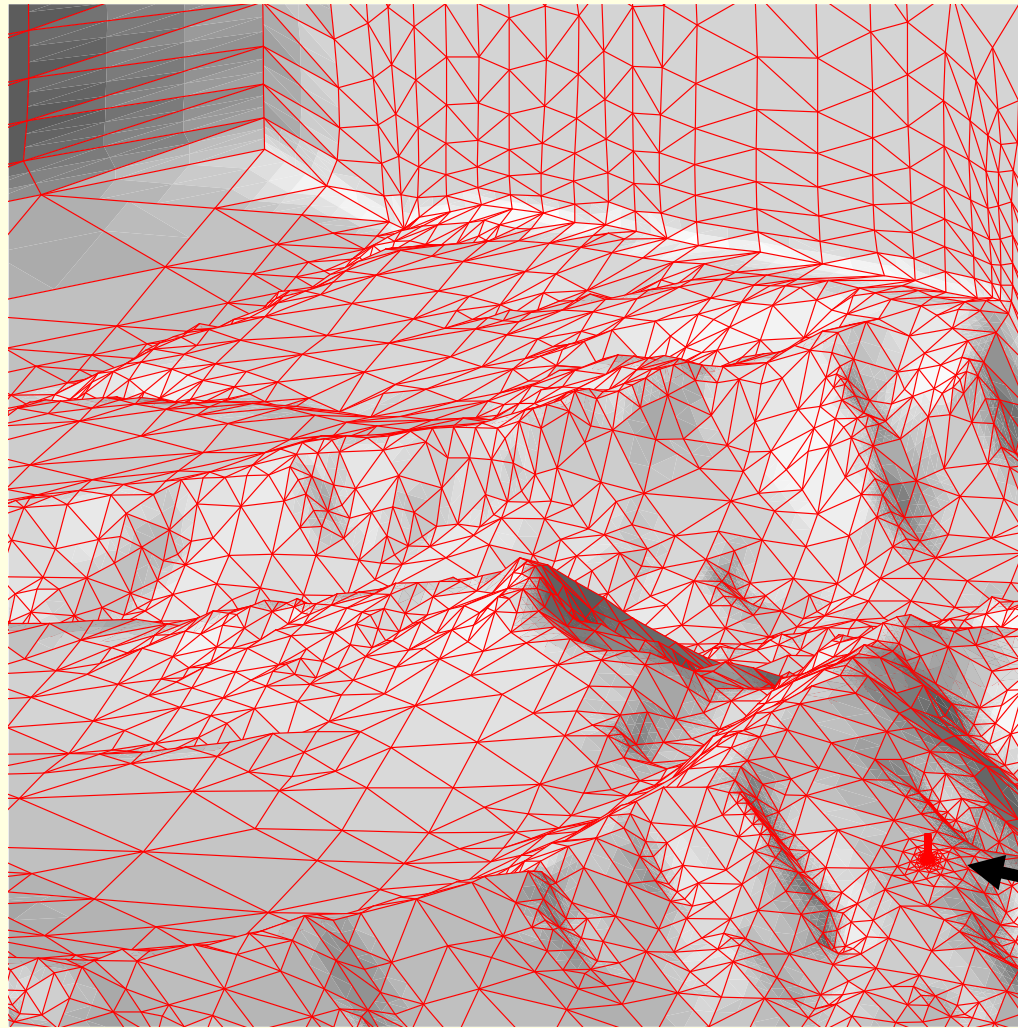
# Wind Field Simulation Including Chimney Emissions



● *Maximum size of mesh edges: 2 Km*

● *Minimum size of mesh edges: 2 m*

# Wind Field Simulation Including Chimney Emissions

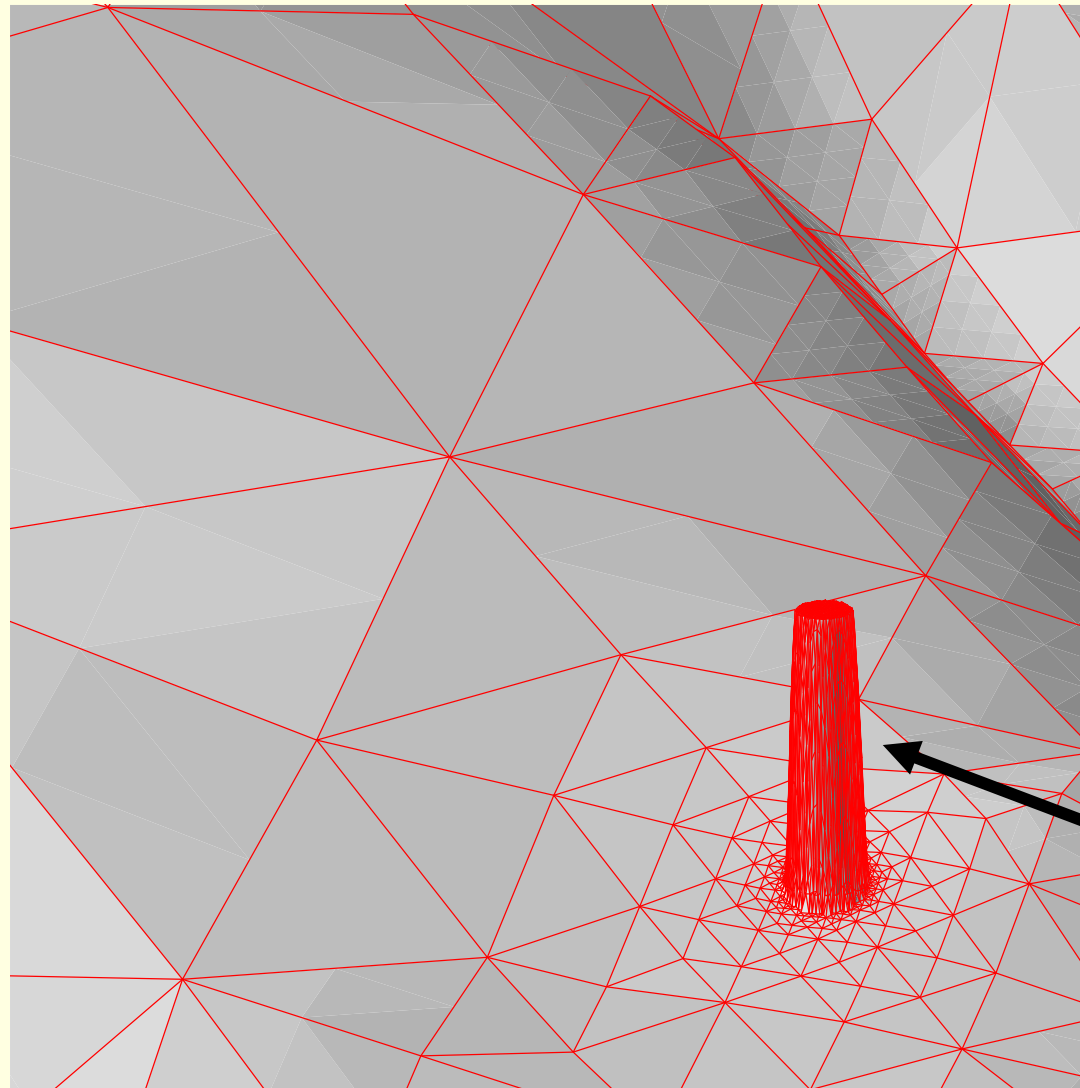


**Chimney**

● *Maximum size of mesh edges: 2 Km*

● *Minimum size of mesh edges: 2 m*

# Wind Field Simulation Including Chimney Emissions

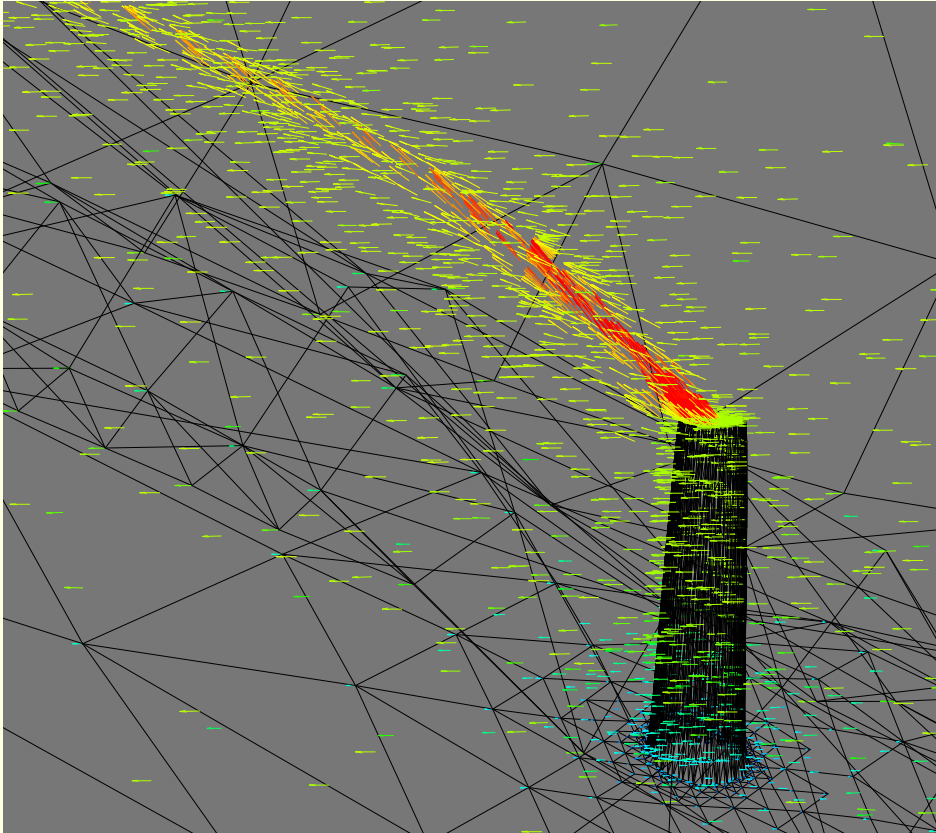


**Chimney**

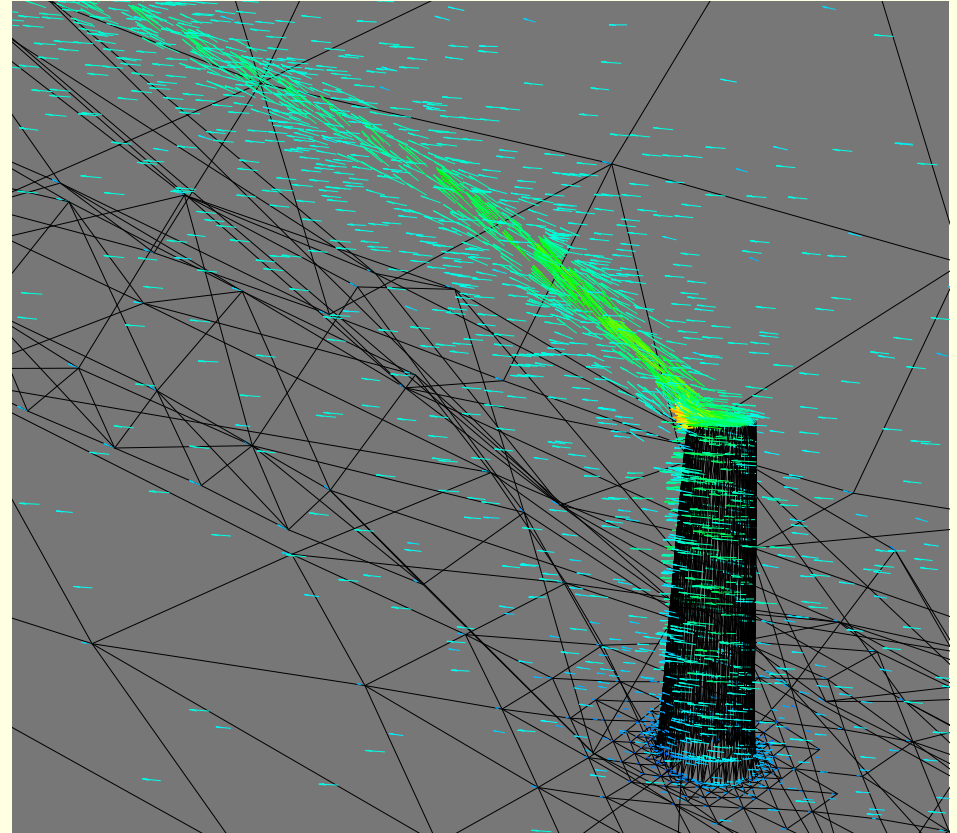
● *Maximum size of mesh edges: 2 Km*

● *Minimum size of mesh edges: 2 m*

# Wind Field Simulation Including Chimney Emissions

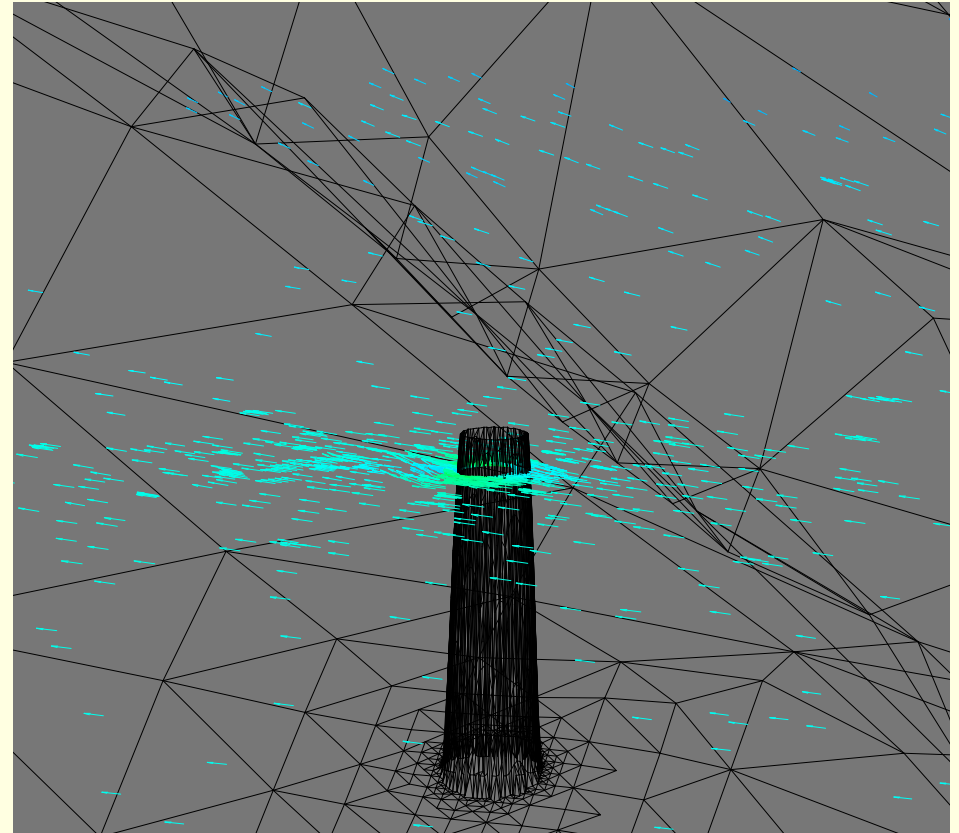
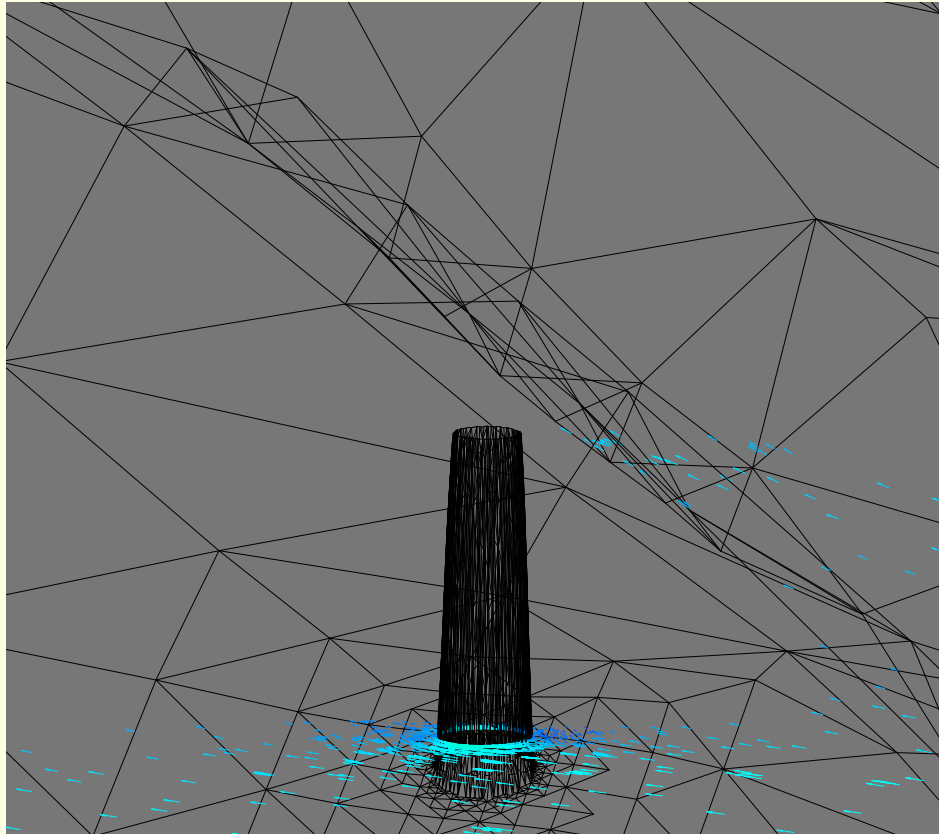


*Initial velocity field*



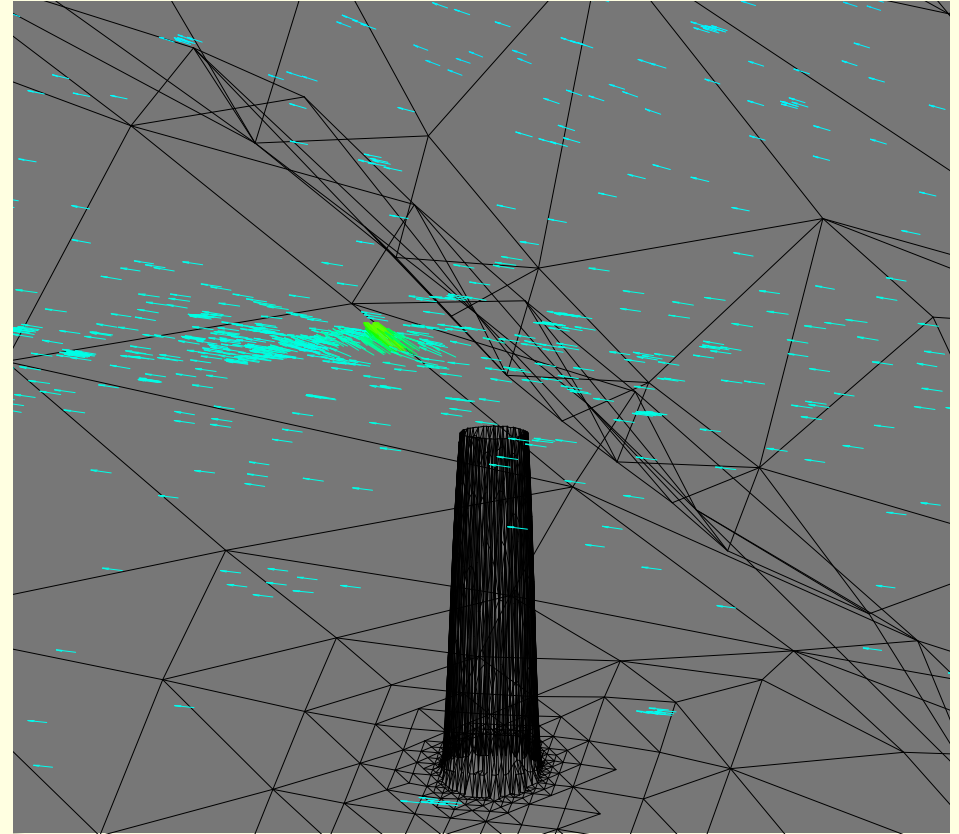
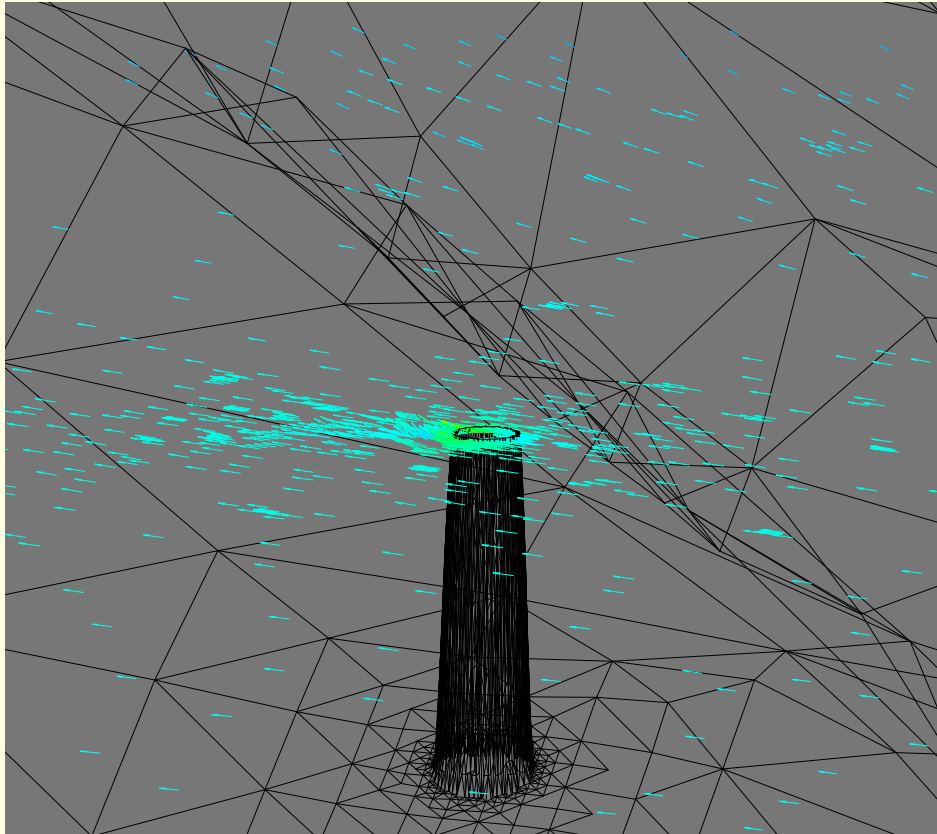
*Adjusted velocity field*

# Wind Field Simulation Including Chimney Emissions



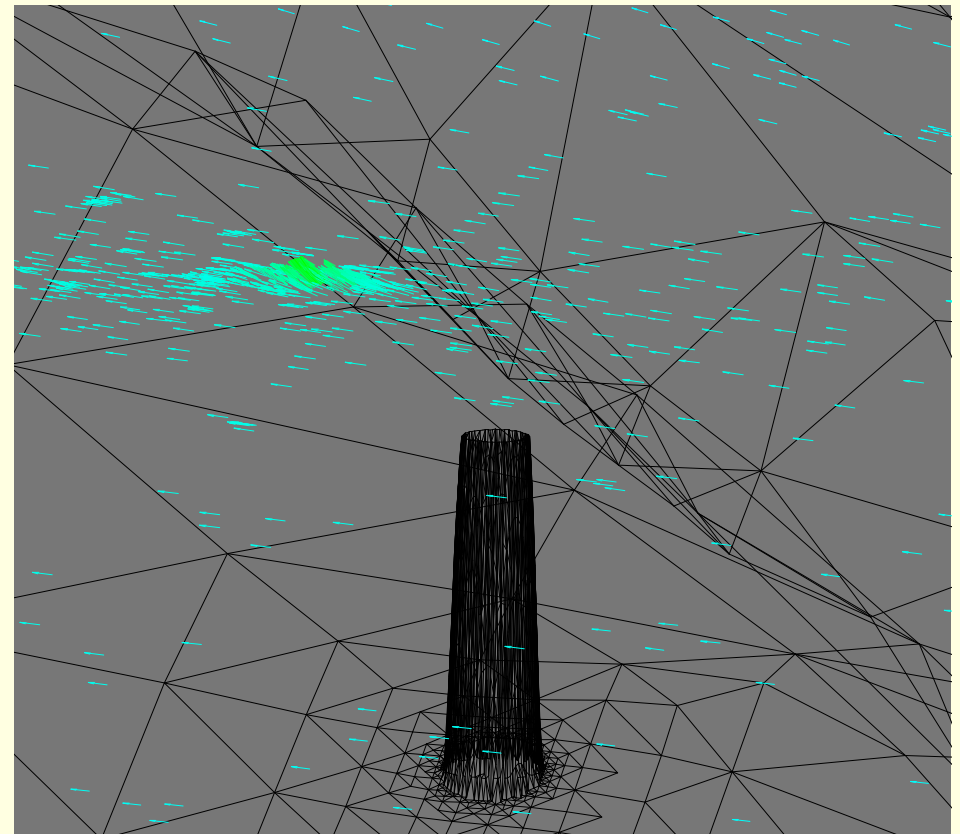
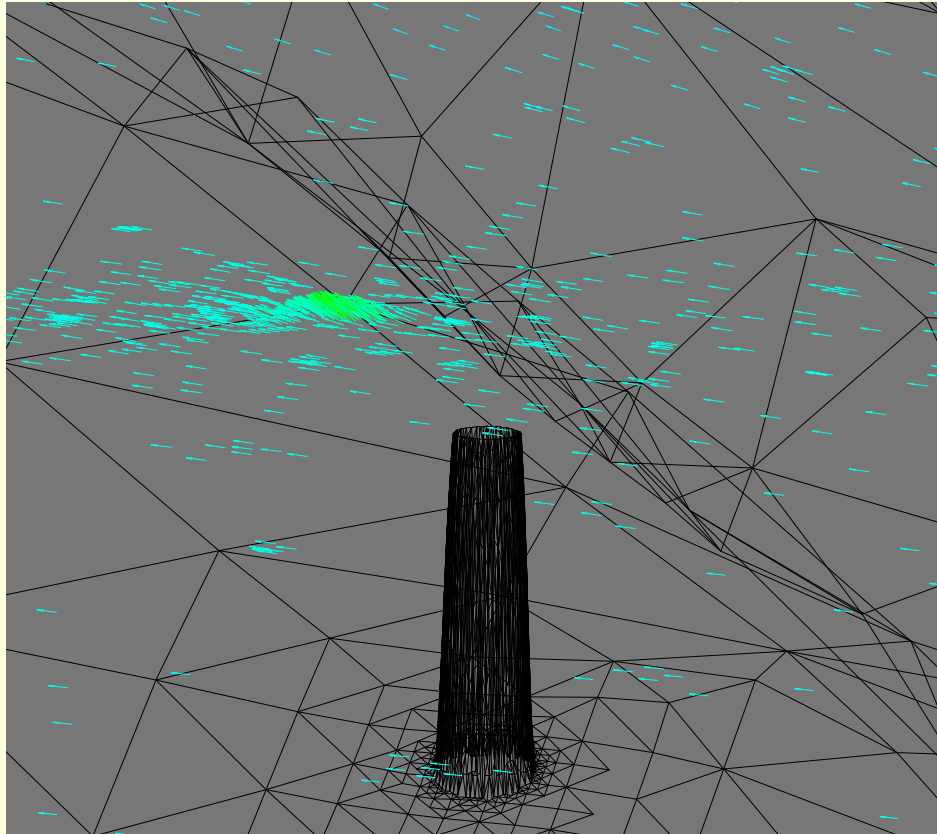
*Adjusted velocity field over horizontal planes*

# Wind Field Simulation Including Chimney Emissions



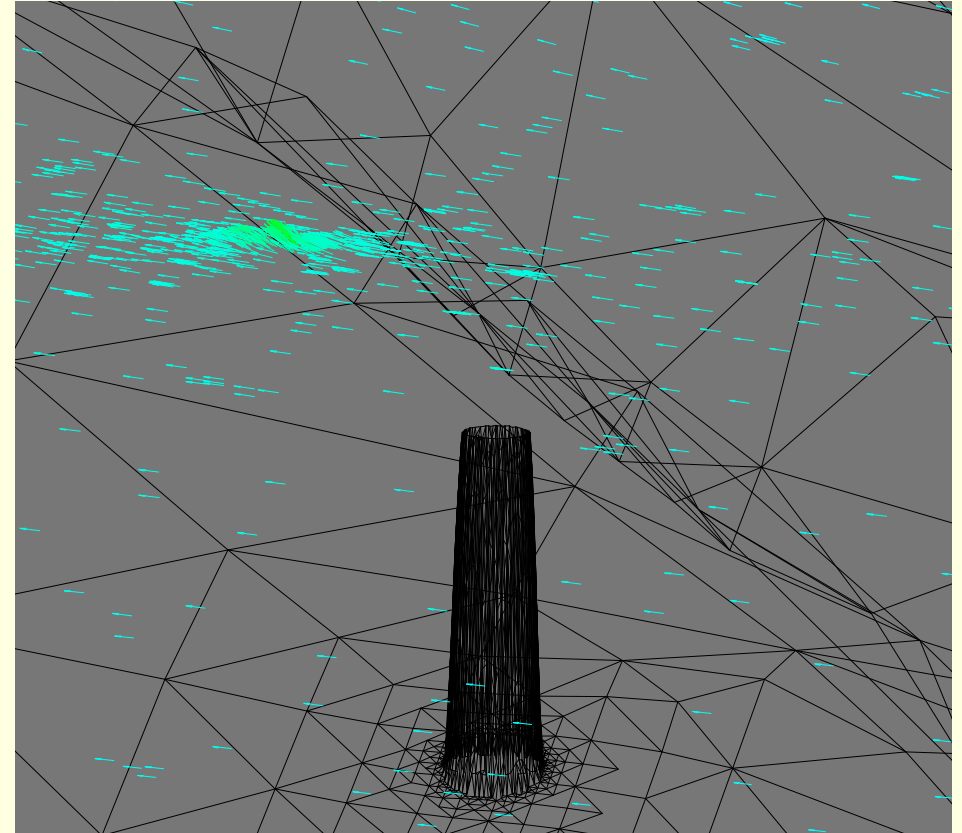
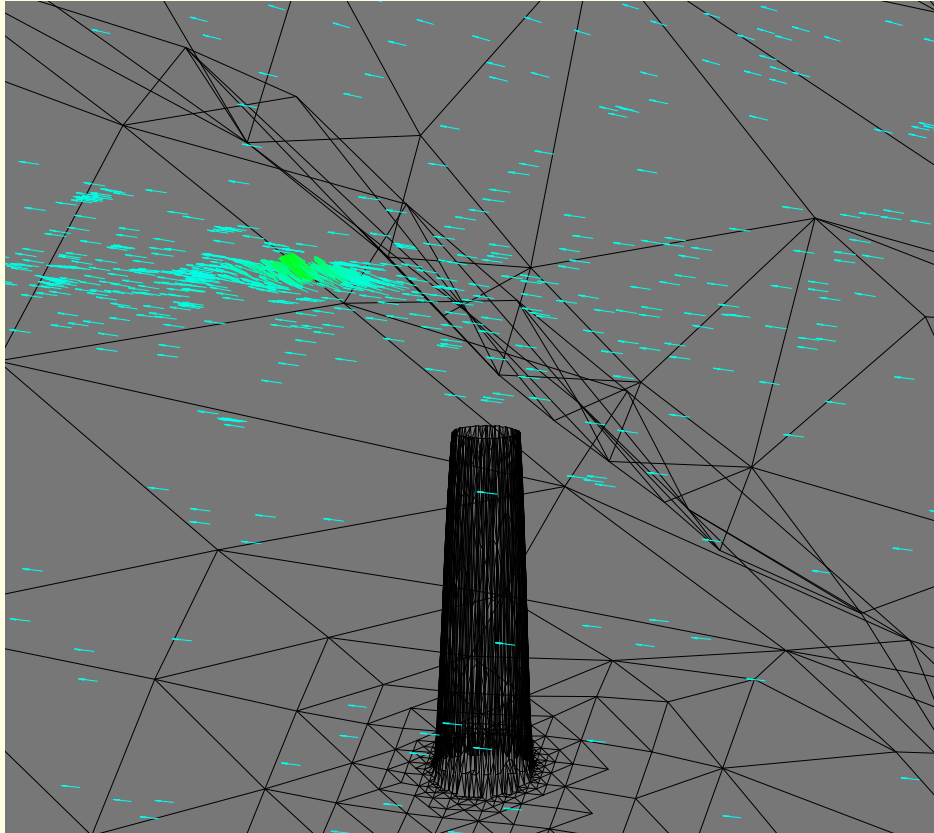
*Adjusted velocity field over horizontal planes*

# Wind Field Simulation Including Chimney Emissions



*Adjusted velocity field over horizontal planes*

# Wind Field Simulation Including Chimney Emissions



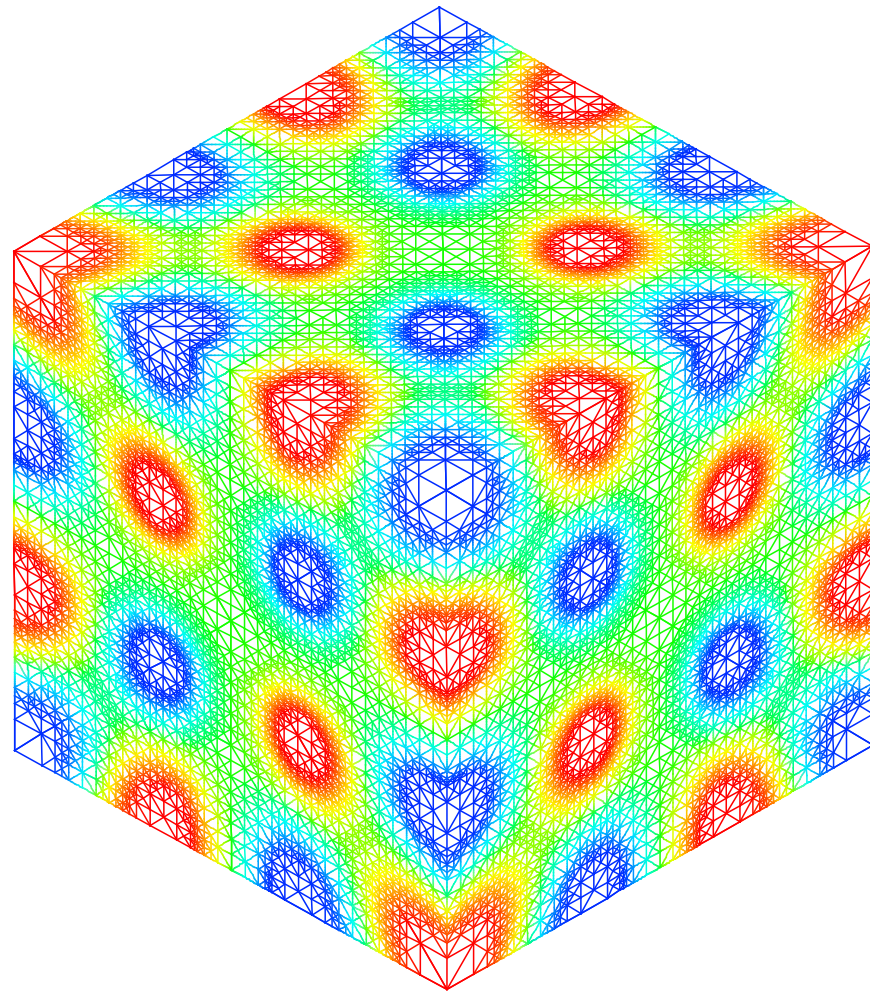
*Adjusted velocity field over horizontal planes*

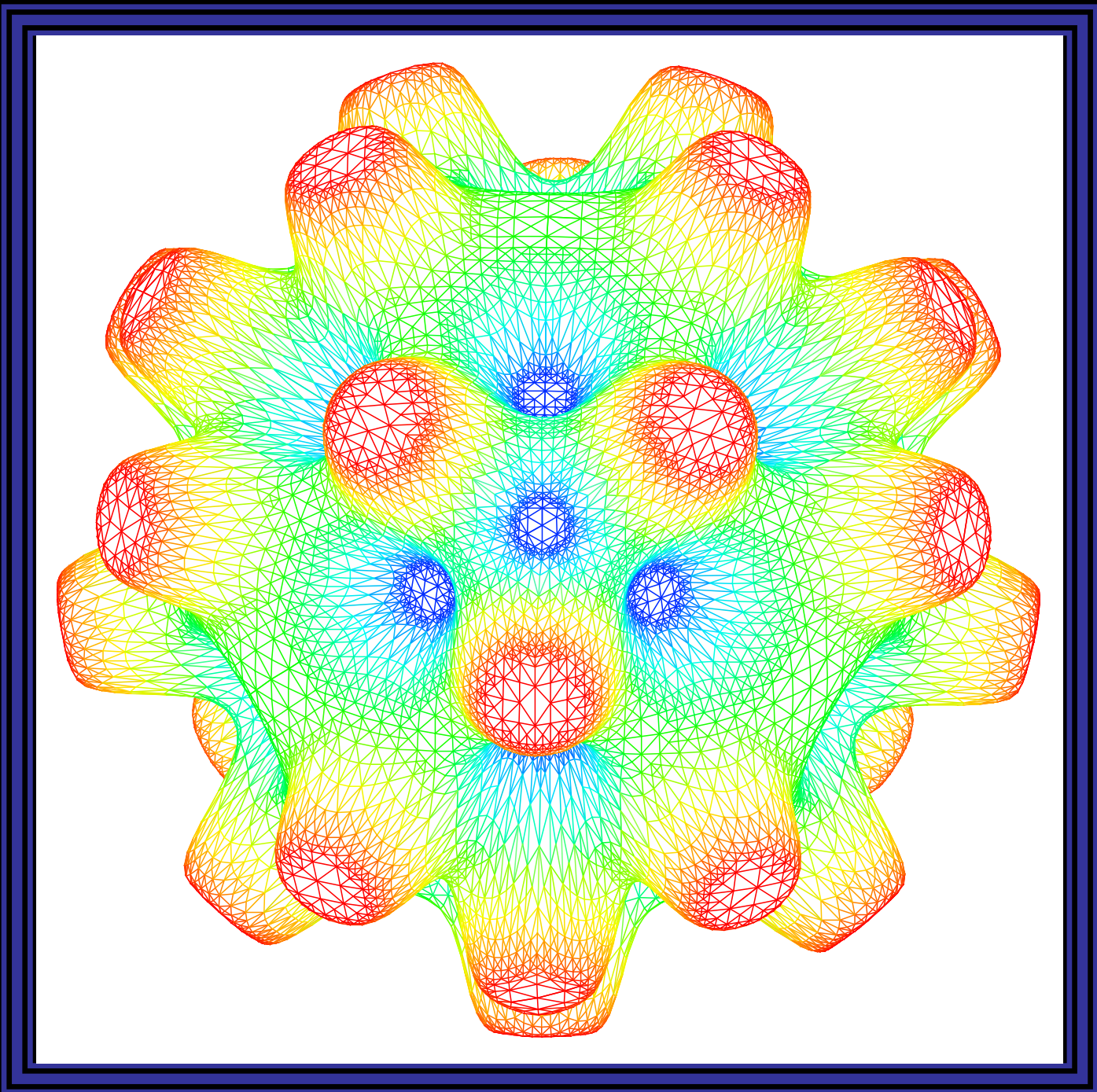


# Conclusions and Future Research

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- ❑ We have introduced an efficient technique for 3-D adaptive mesh generation in environmental problems, with a minimal user intervention and low computational cost.
  - ❑ We have modified a mass consistent model to take into account the observed wind flow and the vertical buoyancy or momentum plume rise. Genetic Algorithms have been applied to estimate parameters involved in the model.
  - ❑ In future works, we will use mixed finite element for a better approximation of the wind field velocity.
  - ❑ We will apply this wind field model to simulate atmospheric pollution.
-







## ICNPSC3

The Third International Conference on  
Neural, Parallel and Scientific Computation  
August 9-12, 2006, Atlanta, USA

# Applications of 3-D Automatic Triangulations for Wind Field Simulation

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University of Las Palmas de Gran Canaria, Spain

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Grant contract: CGL2004-06171-C03-02/CLI

<http://www.dca.iusiani.ulpgc.es/proyecto0507/html>